

I am a pretty dumb person who however has obtained some skills that might be helpful.

My passion is C++ with all the "does this container size align with a cache line"-s<sup>1</sup>. In terms of DL I know that I know nothing: it's too huge and fast growing field to master beyond 'back propagation', 'activation function', 'recurrent layer'. Graphics I've done with SDL and Qt if that's relevant.

Reading the in job ad "entire production pipeline" excites me: I am so fed up with separating development into mini-roles like "manual tester"; and so is everyone - thus the rise of DevOps - we are (slowly) getting there.

A couple of links You might find interesting:

- My C++ and ML level all in one: rocks.
- My python and security level: rat
- Haar cascadesface
- A bootloader from when I was young: megaboot

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<sup>1</sup>this happens under linux and I would not be willing to test on other OS's. However I strongly insist on standard-compliant code.