How to Spatial Live

> 💡 Hello!
> Thank you for downloading Spatial Live. Please read the documentation to learn how to use it.

1.Create a folder in Drive with your Google account

1. Access the drive

2. Create Folder

3. Set the folder's share setting to "Anyone with the link"

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https://www.google.com/intl/ja/drive/

2.Upload the music you want to play in your world in a folder

3.Copy Folder ID

```
/folders/{Your Folder ID}
```

4.Create Google SpreadSheet

5.Create "Apps Script" from the created SpreadSheet

6.Paste the following code

Spatial_Live_GAS

- Enter the ID you have just obtained in the "Folder ID" field.

```
function createDownloadUrl() {
  // Get active sheet
  var ss = SpreadsheetApp.getActiveSpreadsheet();
  var sh = ss.getActiveSheet();

  // Folder ID of the specified folder
  var folder = DriveApp.getFolderById("Folder ID");

  // Retrieve all files in a folder
  var folderFiles = folder.getFiles();

  // Array for storing file information
  var allFiles = [];

  // Processes all files in a folder
  while(folderFiles.hasNext()) {
    var file = folderFiles.next();
    var fileId = file.getId();

    // Change sharing settings
    file.setSharing(DriveApp.Access.ANYONE_WITH_LINK, DriveApp.Permission.VIEW);

    // Generate direct download links instead of shared links
    var downloadUrl = "https://drive.google.com/uc?export=download&id=" + fileId;

    // Add download link to array
    allFiles.push([downloadUrl]);
  }

  // Check the number of rows required
  var numRow = allFiles.length;
```

```
    // Paste data to a specified position in the spreadsheet
    sh.getRange(1, 1, numRow, 1).setValues(allFiles);
}
```

7.Run and save the script

8.Get the shared URL of Spread Sheet in csv format

9. In Unity, paste the shared link of the Spread Sheet you just obtained into the Spreadsheet Url of the "MusicPlayer" Script.

Completed! Update the folder and run the script and Unity Script will automatically retrieve the song.