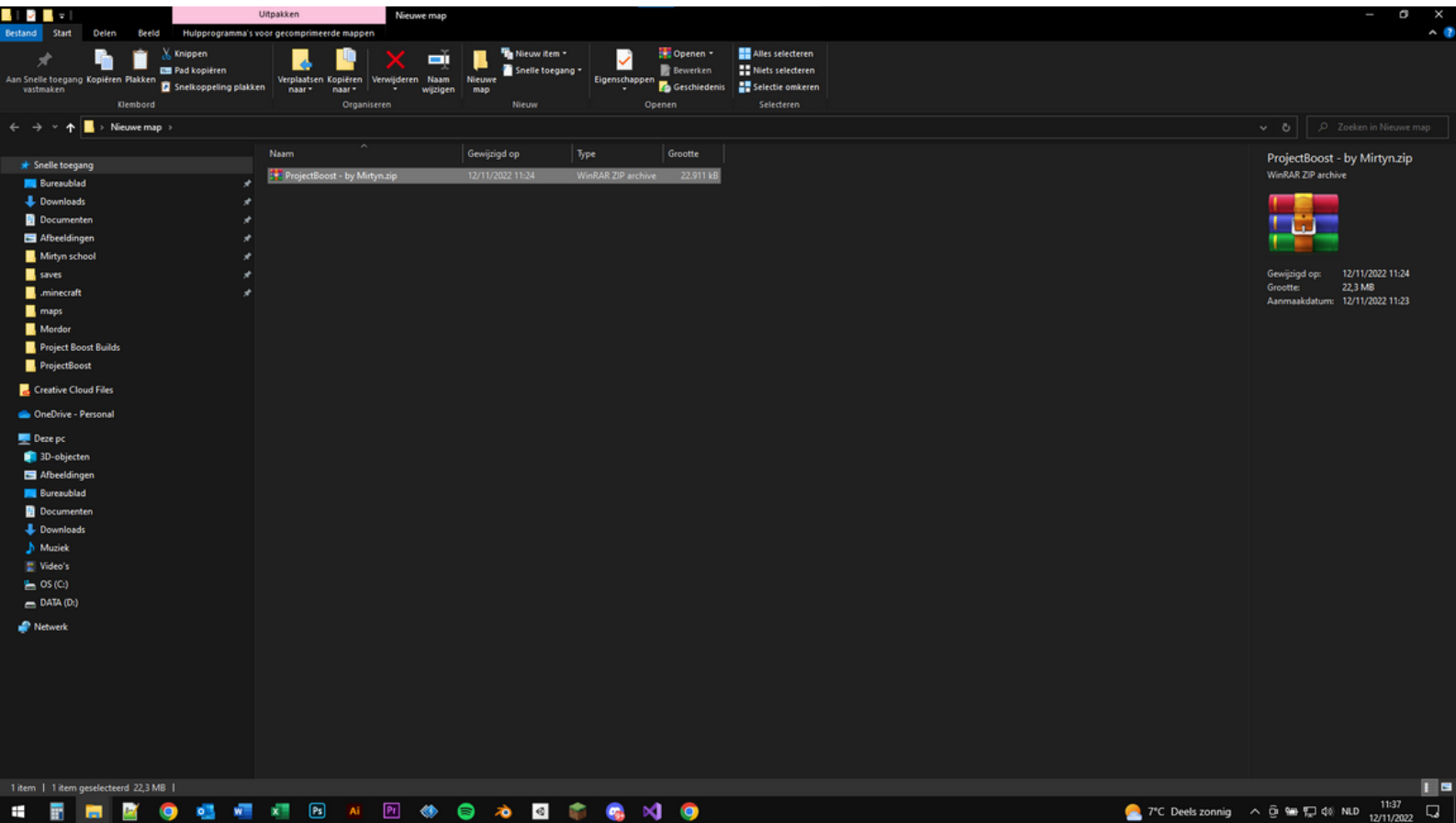
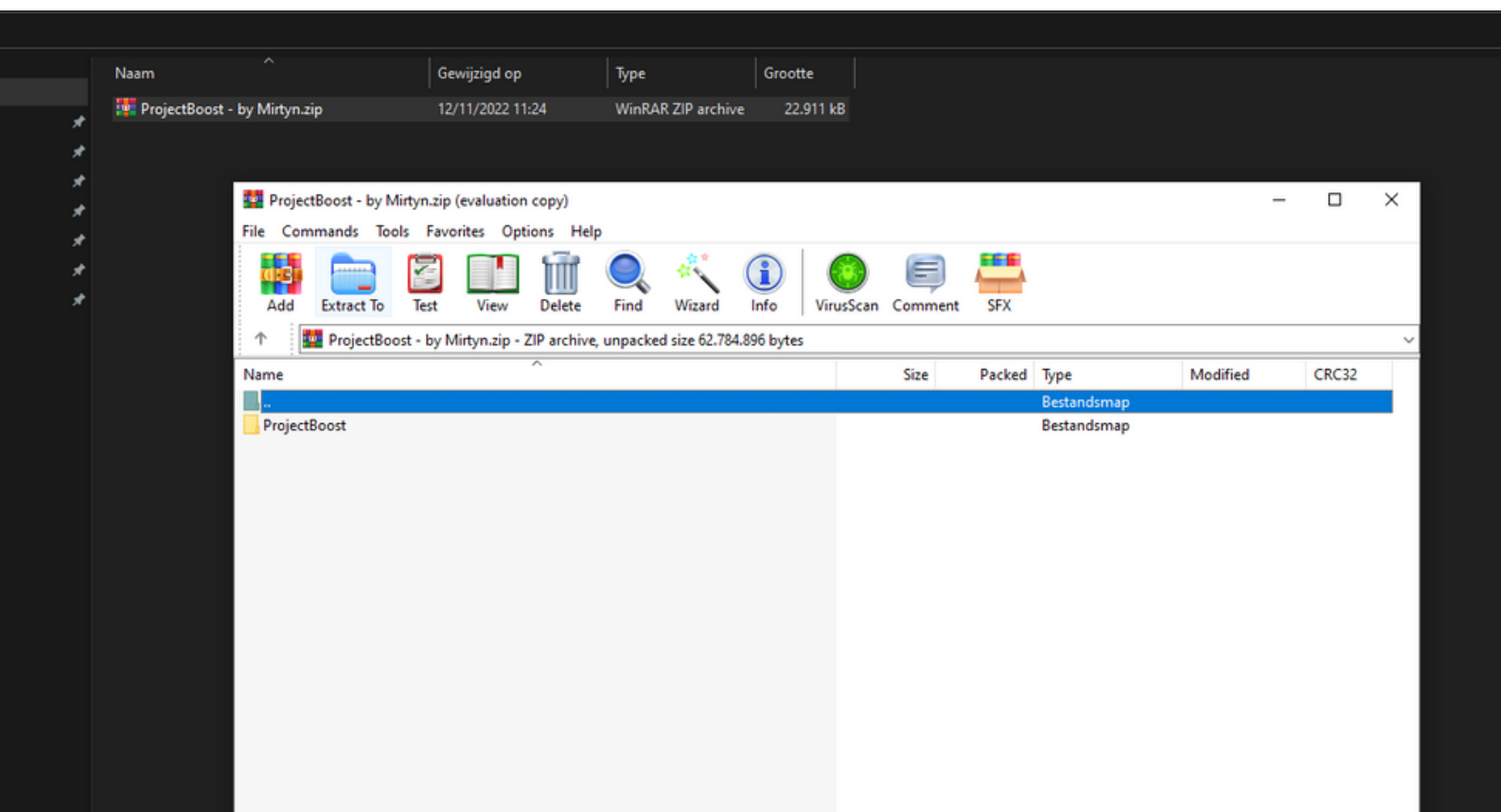


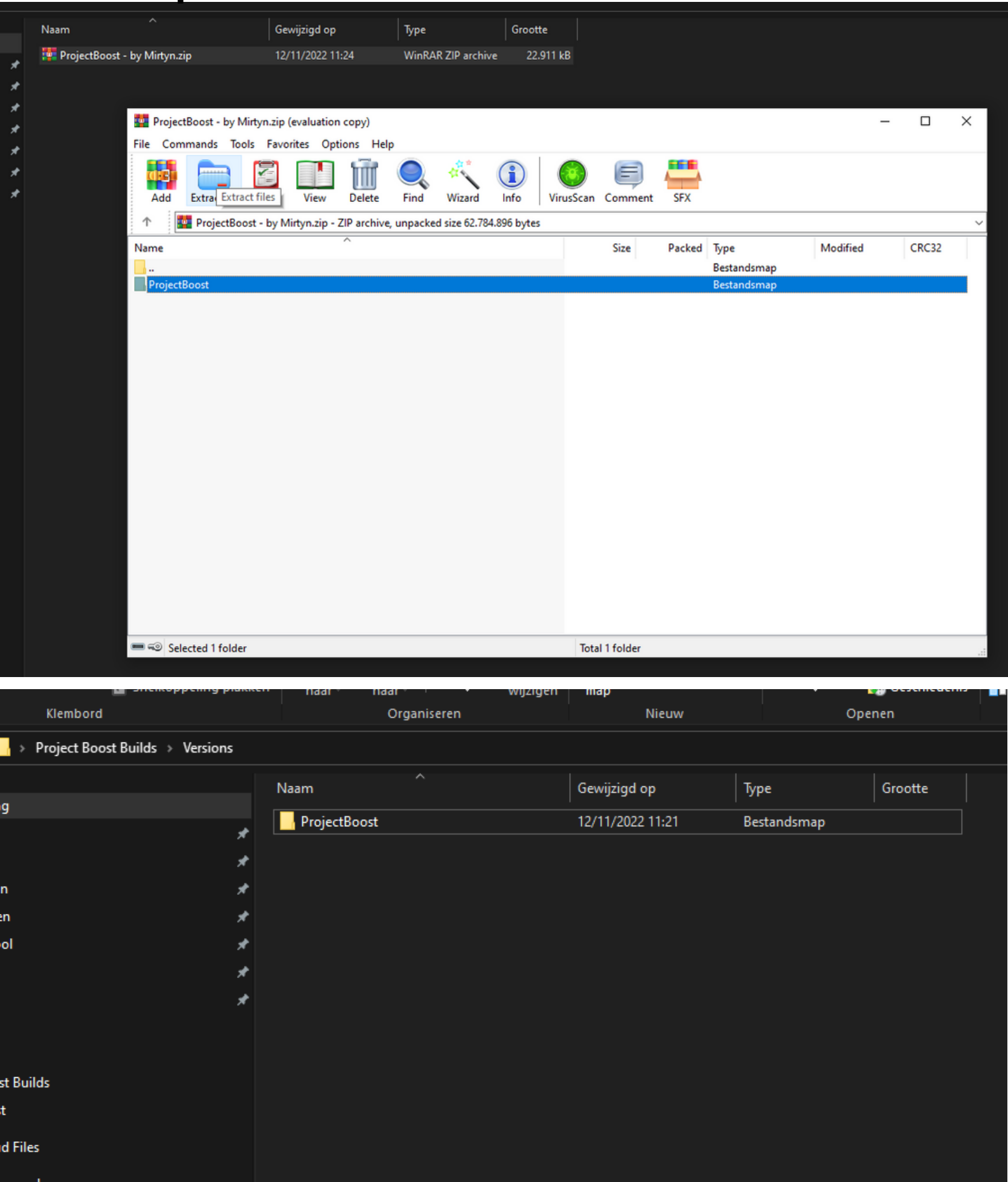
# Place download some where



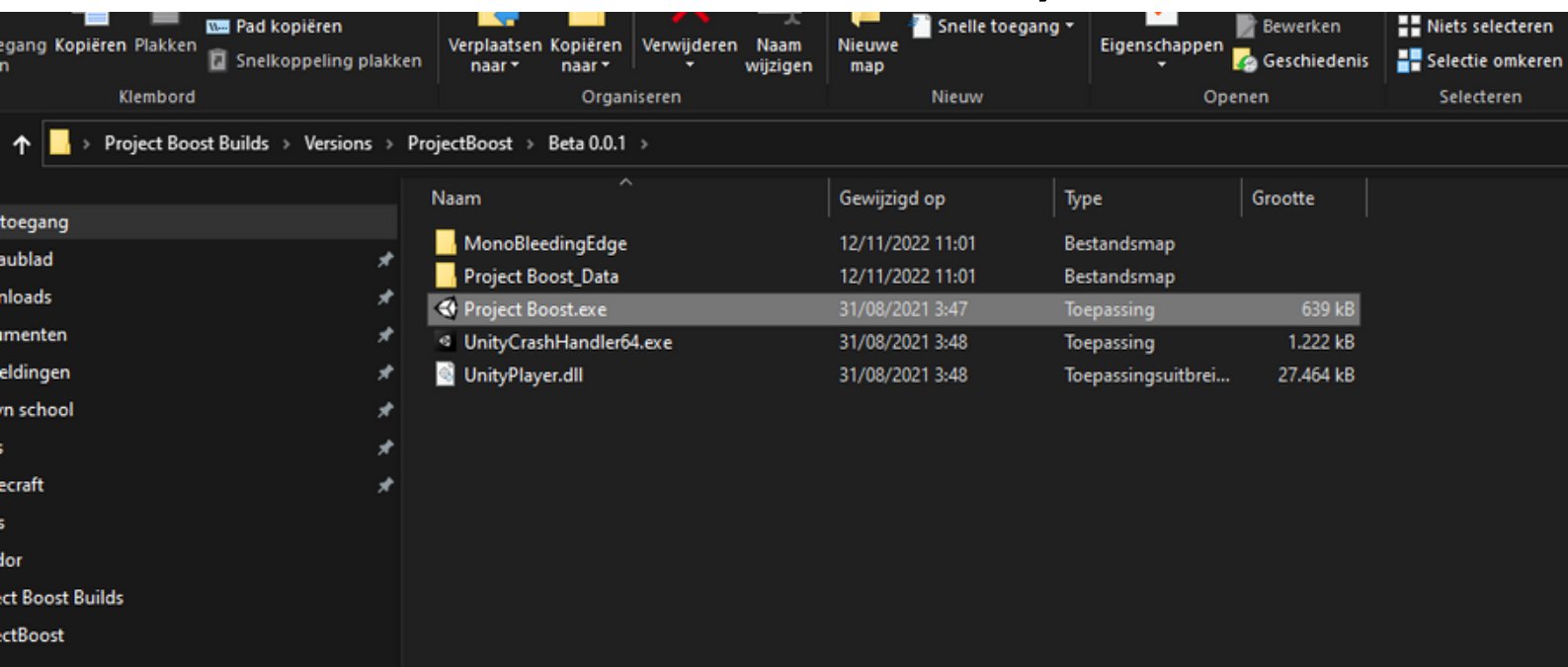
# Open the .zip



# Extract or unzip the fille and place it somewhere



Open "ProjectBoost"  
Then go to "Beta 0.0.1" and  
then you can find the game's  
executeable ("Project  
Boost.exe")



I suggest you to take a look  
at the .txt files within  
"ProjectBoost"