

EE2016_MUP_LAB_EXPERIMENT_06_ARM_EMULATION

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OBJECTIVES:

- Learn the architecture of ARM processor
- Learn basics of ARM instruction set, in particular the ARM instructions pertaining to computations
- write assembly language programs for the given set of problems

CODE USED:

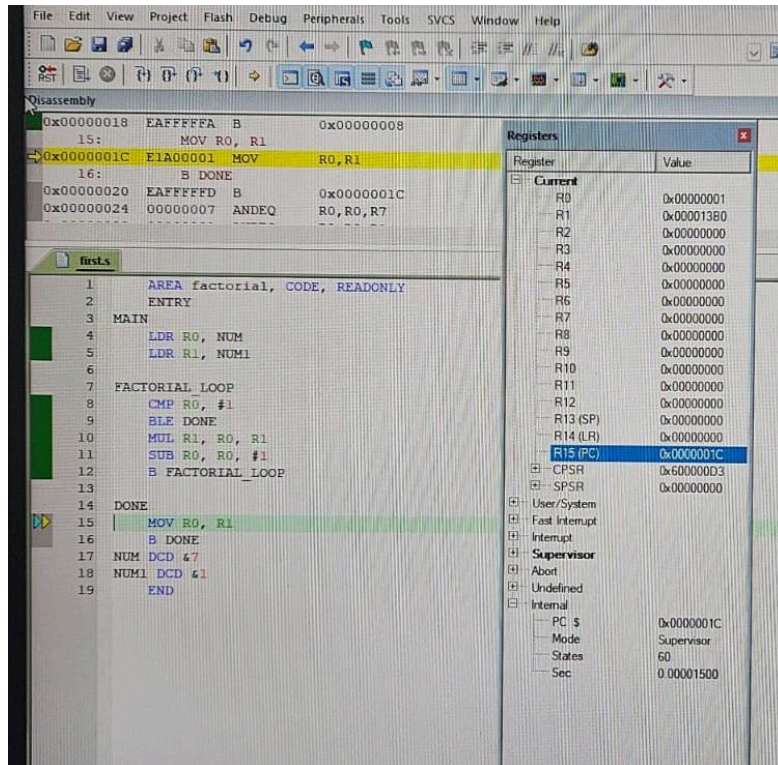
PROBLEM_1: Compute The Factorial of a given number using ARM processor through assembly programming.

```
        AREA FACTORIAL, CODE, READONLY
        ENTRY
MAIN
        LDR R0, NUM
        LDR R1, NUM1

FACTORIAL_LOOP
        CMP r0, #1 ; Compare if r0 is 1
        BLE DONE ; If r0 <= 1, end loop
        MUL r1, r0, r1 ; Multiply r1 by r0
        SUB r0, r0, #1 ; Decrement r0 by 1
        B FACTORIAL_LOOP ; Repeat loop

DONE
        MOV r0, r1 ; r0 now holds the factorial result
        B DONE
NUM DCD &9
NUM1 DCD &1
        END
```

OUTPUT:



The output is seen in register R0

PROBLEM 2: Combine the low four bits of each of the four consecutive bytes beginning at LIST into one 16-bit halfword. Call it as A halfword. Similarly, combine the higher four bits of each of the four consecutive bytes beginning at LIST into one 16-bit halfword, which is called as 'B' halfword. Combine BA (in that order) and store the result in the 32-bit variable RESULT. (Meaning store B in the higher 16-bit and A in the lower 16-bit of RESULT).

```
AREA COMBINE_BYTES, CODE, READONLY
ENTRY
```

```
LDR r0, =LIST ; r0 points to the beginning of LIST
```

```
LDRB r1, [r0], #1 ; Load first byte
```

```
LDRB r2, [r0], #1 ; Load second byte
```

```
LDRB r3, [r0], #1 ; Load third byte
```

```
LDRB r4, [r0], #1 ; Load fourth byte
```

```
; Combine lower nibbles into A halfword
```

```
AND r5, r1, #0x0F ; Extract lower nibble of r1
```

```
ORR r5, r5, r2, LSL #4 ; Extract lower nibble of r2 and shift
```

```
AND R5, R5, #0xFF
```

```
AND R8, R3, #0x0F
```

```
ORR r5, r5, r8, LSL #8 ; Repeat for r3
```

```
AND R9, R4, #0x0F
```

```
ORR r5, r5, r9, LSL #12; Repeat for r4
```

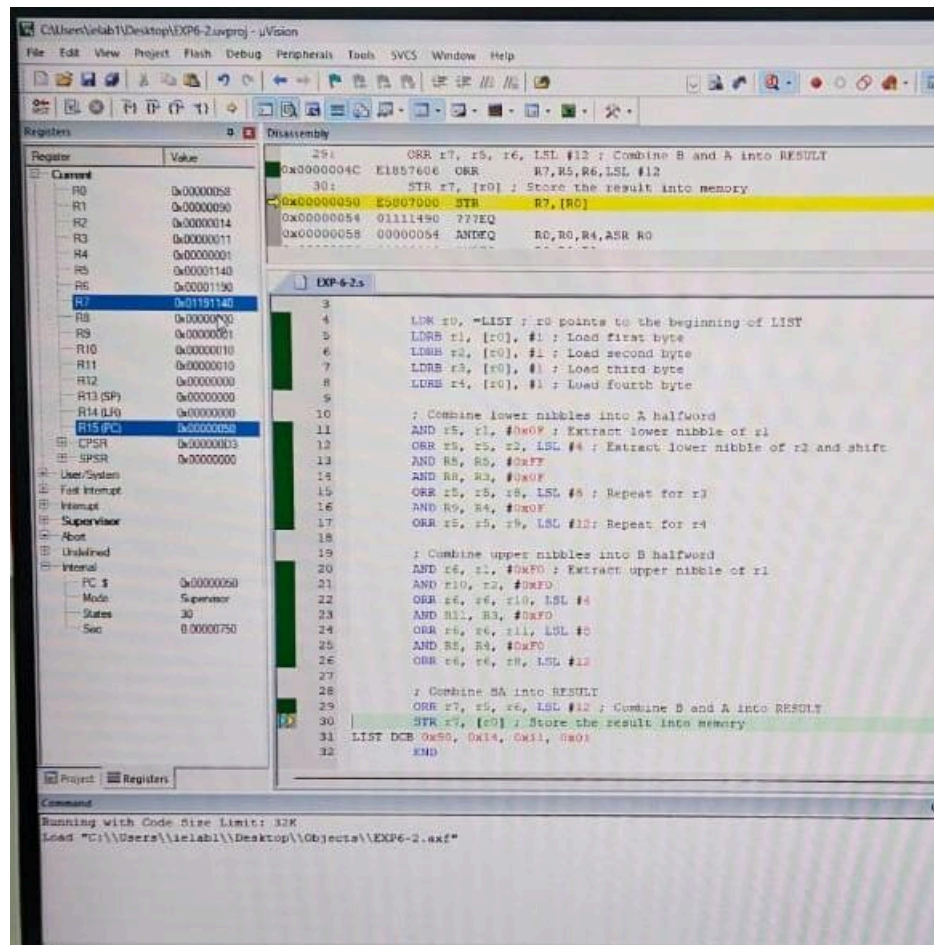
```

; Combine upper nibbles into B halfword
    AND r6, r1, #0xF0 ; Extract upper nibble of r1
AND r10, r2, #0xF0
    ORR r6, r6, r10, LSL #4
AND R11, R3, #0xF0
    ORR r6, r6, r11, LSL #8
AND R8, R4, #0xF0
    ORR r6, r6, r8, LSL #12

; Combine BA into RESULT
    ORR r7, r5, r6, LSL #12 ; Combine B and A into RESULT
    STR r7, [r0] ; Store the result into memory
LIST DCB 0x12, 0x34, 0x56, 0x78
END

```

OUTPUT:



The output can be seen in register R7

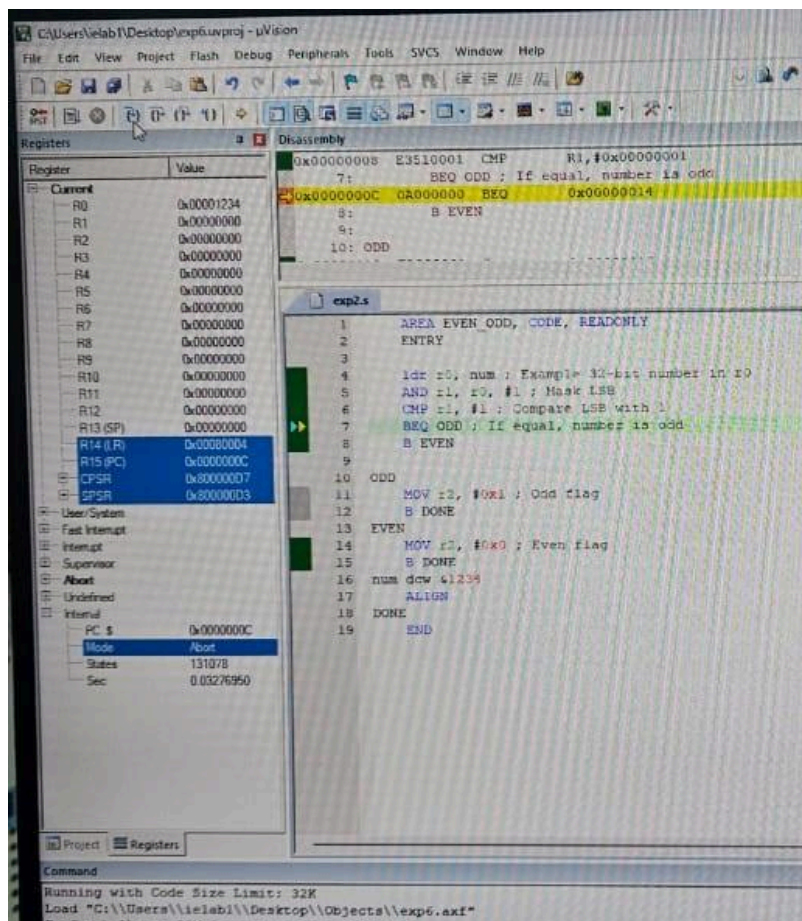
PROBLEM_3: Given a 32 bit number, identify whether it is an even or odd. (You implementation should not involve division).

```
AREA EVEN_ODD, CODE, READONLY
ENTRY
```

```
ldr r0, num ; Example 32-bit number in r0
AND r1, r0, #1 ; Mask LSB
CMP r1, #1 ; Compare LSB with 1
BEQ ODD ; If equal, number is odd
B EVEN
```

```
ODD
MOV r2, #0x1 ; Odd flag
B DONE
EVEN
MOV r2, #0x0 ; Even flag
B DONE
num dcw &1234
ALIGN
DONE
END
```

OUTPUT:



The output can be seen in register R2

PROCEDURE FOLLOWED:

- Wrote the assembly programs for the above problems (one at a time).
- Entered the above program in KEIL software, edit and compile / assemble.
- Run it in the 'debug' mode to see what's happening to the registers.
- Finally, demonstrated its working, toTA

MY CONTRIBUTION:

- I was responsible for 2nd and 3rd question coding and implementation.