

# Strang Method to solve RTE

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# 1 Introduction

We present a numerical method for solving the radiative transfer equation (RTE) in scattering media. The approach leverages operator splitting to separate the RTE into two physically distinct components: streaming along characteristics and local collision interactions. We employ the Strang splitting scheme for time integration, which provides second-order accuracy while maintaining computational efficiency through exact solutions of the split operators.

## 2 General idea of splitting

Consider the abstract evolution equation

$$\frac{\partial u}{\partial t} = (A + B)u, \quad (1)$$

where  $A$  and  $B$  are two operators that in general do not commute.

### 2.1 Problem with the exponential of a sum

The formal solution of (1) is

$$u(t) = e^{t(A+B)}u(0).$$

However, computing the exponential of a sum is nontrivial if  $A$  and  $B$  do not commute. The Baker–Campbell–Hausdorff (BCH) formula shows

$$e^{tA}e^{tB} = e^{t(A+B) + \frac{t^2}{2}[A,B] + \mathcal{O}(t^3)}.$$

Noncommutativity produces extra commutator terms and reduces accuracy.

### 2.2 Strang splitting

To achieve second-order accuracy one uses the symmetric Strang splitting [1]:

$$e^{t(A+B)} = e^{\frac{t}{2}A}e^{tB}e^{\frac{t}{2}A} + \mathcal{O}(t^3). \quad (2)$$

This formula employs only simple exponentials  $e^{tA}$  and  $e^{tB}$ , yet guarantees a global error of order  $\mathcal{O}(t^2)$ .

So, the solution can be found in a series of small steps  $\Delta t$  in time:

$$u(t + \Delta t) = e^{\frac{\Delta t}{2}A}e^{\Delta t B}e^{\frac{\Delta t}{2}A}u(t).$$

### 3 Radiative transfer equation

We consider the specific intensity

$$I(\mathbf{r}, \hat{\mathbf{s}}, t), \quad \mathbf{r} = (x, y, z), \quad \hat{\mathbf{s}} \in S^2.$$

#### 3.1 Formulation

The radiative transfer equation reads

$$\frac{1}{c} \frac{\partial I}{\partial t} + \hat{\mathbf{s}} \cdot \nabla I = -\mu_t I + \mu_s \int_{4\pi} p(\hat{\mathbf{s}} \cdot \hat{\mathbf{s}}') I(\mathbf{r}, \hat{\mathbf{s}}', t) d\Omega' + \eta(\mathbf{r}, \hat{\mathbf{s}}, t), \quad (3)$$

with  $\mu_t = \mu_a + \mu_s$ .

The phase function is Henyey–Greenstein:

$$p(\cos \theta) = \frac{1}{4\pi} \frac{1 - g^2}{(1 + g^2 - 2g \cos \theta)^{3/2}}, \quad g \in (-1, 1). \quad (4)$$

#### 3.2 Operators

Define

$$\begin{aligned} \mathcal{L}I &= -\hat{\mathbf{s}} \cdot \nabla I, & (\text{streaming}) \\ \mathcal{C}I &= -\mu_t I + \mu_s \int_{4\pi} p(\hat{\mathbf{s}} \cdot \hat{\mathbf{s}}') I(\hat{\mathbf{s}}') d\Omega' + \eta. & (\text{collision}) \end{aligned}$$

### 4 Splitting idea for RTE

We apply Strang splitting (2) to the decomposition

$$\frac{1}{c} \frac{\partial I}{\partial t} = \mathcal{L}I + \mathcal{C}I,$$

with  $\mathcal{L}$  and  $\mathcal{C}$  from Section 3.2.

## 4.1 Action of the collision operator

Expand intensity at a fixed spatial cell in spherical harmonics:

$$I(\mathbf{r}, \hat{\mathbf{s}}, t) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} a_{\ell m}(\mathbf{r}, t) Y_{\ell m}(\hat{\mathbf{s}}). \quad (5)$$

Project the source in the same way:

$$\eta(\mathbf{r}, \hat{\mathbf{s}}, t) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} b_{\ell m}(\mathbf{r}, t) Y_{\ell m}(\hat{\mathbf{s}}). \quad (6)$$

For the Henyey–Greenstein phase function, the scattering operator acts diagonally in this basis:

$$\int_{4\pi} p(\hat{\mathbf{s}} \cdot \hat{\mathbf{s}}') Y_{\ell m}(\hat{\mathbf{s}}') d\Omega' = \chi_{\ell} Y_{\ell m}(\hat{\mathbf{s}}), \quad \chi_{\ell} = g^{\ell}.$$

Hence the coefficients evolve as

$$\frac{da_{\ell m}}{dt} = c \left[ -\mu_t a_{\ell m} + \mu_s \chi_{\ell} a_{\ell m} + b_{\ell m} \right]. \quad (7)$$

Each  $(\ell, m)$  mode is independent, so the half collision step  $\exp(\frac{\Delta t}{2}\mathcal{C})$  is simply a set of scalar ODE solves, given in closed form in Section 5.

Thus the exponential operator acts modewise:

$$(e^{\frac{c\Delta t}{2}\mathcal{C}} I)(\hat{\mathbf{s}}) = \sum_{\ell, m} \left[ e^{\lambda_{\ell} \Delta t/2} a_{\ell m}(\mathbf{r}, t) + \frac{e^{\lambda_{\ell} \Delta t/2} - 1}{\lambda_{\ell}} c b_{\ell m}(\mathbf{r}, t) \right] Y_{\ell m}(\hat{\mathbf{s}}).$$

## 4.2 Action of the streaming operator

The streaming operator translates intensity along rays:

$$\frac{\partial}{\partial t} I(\mathbf{r}, \hat{\mathbf{s}}, t) = -c \hat{\mathbf{s}} \cdot \nabla I(\mathbf{r}, \hat{\mathbf{s}}, t). \quad (8)$$

This has the exact solution

$$I(\mathbf{r}, \hat{\mathbf{s}}, t + \Delta t) = I(\mathbf{r} - c\Delta t \hat{\mathbf{s}}, \hat{\mathbf{s}}, t). \quad (9)$$

Thus  $\exp(\Delta t \mathcal{L})$  is a pure shift operator in space, leaving angular coefficients unchanged.

### 4.3 Combined Strang step

To integrate (3) we apply Strang splitting (2):

$$I(\mathbf{r}, \hat{\mathbf{s}}, t_{n+1}) = e^{\frac{c\Delta t}{2}\mathcal{C}} e^{c\Delta t\mathcal{L}} e^{\frac{c\Delta t}{2}\mathcal{C}} I(\mathbf{r}, \hat{\mathbf{s}}, t_n).$$

Collision steps act diagonally on spherical harmonic modes  $a_{\ell m}$  via (7), while the streaming step shifts each angular node according to (9). This clear separation of actions is what makes the method efficient.

### 4.4 Explicit form of the two substeps

The Strang update consists of two distinct operator actions:

**Collision half step.** At fixed spatial position  $\mathbf{r}$ , expand intensity into spherical harmonics with coefficients  $a_{\ell m}(t)$ . From (7) each mode satisfies

$$\frac{da_{\ell m}}{dt} = \lambda_{\ell} a_{\ell m} + c b_{\ell m}, \quad \lambda_{\ell} = c(-\mu_t + \mu_s g^{\ell}).$$

This linear ODE has the exact solution over time  $\tau$ :

$$a_{\ell m}(t + \tau) = e^{\lambda_{\ell}\tau} a_{\ell m}(t) + \frac{e^{\lambda_{\ell}\tau} - 1}{\lambda_{\ell}} c b_{\ell m},$$

(with the limit  $\tau$  if  $\lambda_{\ell} = 0$ ). Thus

$$(e^{\frac{c\Delta t}{2}\mathcal{C}} I)(\hat{\mathbf{s}}) = \sum_{\ell, m} \left[ e^{\lambda_{\ell}\Delta t/2} a_{\ell m}(t) + \frac{e^{\lambda_{\ell}\Delta t/2} - 1}{\lambda_{\ell}} c b_{\ell m} \right] Y_{\ell m}(\hat{\mathbf{s}}).$$

**Streaming full step.** The operator  $\mathcal{L}$  generates pure translations along rays. Its exact action over  $\Delta t$  is

$$(e^{c\Delta t\mathcal{L}} I)(\mathbf{r}, \hat{\mathbf{s}}) = I(\mathbf{r} - c\Delta t \hat{\mathbf{s}}, \hat{\mathbf{s}}, t).$$

That is, each angular component remains unchanged, while the spatial distribution is shifted backwards along direction  $\hat{\mathbf{s}}$  by distance  $c\Delta t$ .

In summary, the Strang step alternates between an *angular update* (diagonal in spherical harmonics) and a *spatial shift* (exact translation along characteristics).

## 5 Numerical scheme

### 5.1 Discretization

Let for given time  $t$

$$I[q, k, j, i] \approx I(x_i, y_j, z_k, s_q, t),$$

where  $s_q$  is a direction labelled by  $q$ .

### 5.2 Collision step (HG via spherical harmonics)

Let  $\{(\hat{\mathbf{s}}_q, w_q)\}_{q=1}^{N_\Omega}$  be the angular quadrature. At each spatial cell  $(i, j, k)$  we project the nodal intensities onto spherical harmonics up to  $L_{\max}$ :

$$a_{\ell m}[k, j, i] = \sum_{q=1}^{N_\Omega} w_q I[q, k, j, i] Y_{\ell m}^*(\hat{\mathbf{s}}_q), \quad 0 \leq \ell \leq L_{\max}, \quad |m| \leq \ell. \quad (10)$$

For Henyey–Greenstein, the scattering operator is diagonal in  $(\ell, m)$  with eigenvalues  $\chi_\ell = g^\ell$ . Define

$$\lambda_\ell = c(-\mu_t + \mu_s \chi_\ell), \quad b_{\ell m}[k, j, i] = c \sum_{q=1}^{N_\Omega} w_q \eta[q, k, j, i] Y_{\ell m}^*(\hat{\mathbf{s}}_q). \quad (11)$$

A half collision step over  $\Delta t/2$  is updated *exactly* modewise by

$$a_{\ell m}^* = e^{\lambda_\ell \Delta t/2} a_{\ell m} + \phi(\lambda_\ell, \frac{\Delta t}{2}) b_{\ell m}, \quad \phi(\lambda, \tau) = \begin{cases} \frac{e^{\lambda \tau} - 1}{\lambda}, & \lambda \neq 0, \\ \tau, & \lambda = 0. \end{cases} \quad (12)$$

Transform back to nodal angles:

$$I^*[q, k, j, i] = \sum_{\ell=0}^{L_{\max}} \sum_{m=-\ell}^{\ell} a_{\ell m}^*[k, j, i] Y_{\ell m}(\hat{\mathbf{s}}_q). \quad (13)$$

### 5.3 Streaming step (semi-Lagrangian)

The streaming update  $I \mapsto e^{c\Delta t \mathcal{L}} I$  is a shift along characteristics. For each  $(q, i, j, k)$  let the foot point be

$$\mathbf{r}_{i,j,k,q}^{\text{foot}} = (x_i, y_j, z_k) - c\Delta t \hat{\mathbf{s}}_q.$$

Then

$$I^{**}[q, k, j, i] = \text{Interp}(I^*[q, \cdot, \cdot, \cdot], \mathbf{r}_{i,j,k,q}^{\text{foot}}), \quad (14)$$

where Interp denotes spatial interpolation on the  $(x, y, z)$  grid (linear/monotone cubic/WENO as desired). Inflow boundary conditions are applied whenever  $\mathbf{r}^{\text{foot}}$  exits the domain.

## 5.4 Full algorithm

Given  $I^n[q, k, j, i] = I(\mathbf{r}_{i,j,k}, \hat{\mathbf{s}}_q, t_n)$ :

1. **Half collision:** apply (10)–(13) with  $\Delta t/2$  to obtain  $I^*$ .
2. **Full streaming:** apply (14) with  $\Delta t$  to obtain  $I^{**}$ .
3. **Half collision:** repeat (10)–(13) on  $I^{**}$  (using  $\eta$  at  $t_{n+1}$  or a centered value) to obtain  $I^{n+1}$ .

## 6 A pseudocode

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**Algorithm 1** Strang-split RTE step (HG scattering): from  $I^n[q, k, j, i]$  to  $I^{n+1}[q, k, j, i]$

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**Require:** Arrays  $\mu_t[k, j, i]$ ,  $\mu_s[k, j, i]$ , source  $\eta[q, k, j, i]$ ; directions  $\{\hat{\mathbf{s}}_q, w_q\}_{q=1}^{N_\Omega}$ ;  $\Delta t, c, L_{\max}$

```

1: Precompute  $\chi_\ell = g^\ell$  for  $\ell = 0, \dots, L_{\max}$ 

2: procedure HALFCOLLISION( $I$ )
3:   for all  $(k, j, i)$  do ▷ project to SH
4:     for  $\ell = 0$  to  $L_{\max}$  do
5:       for  $m = -\ell$  to  $\ell$  do
6:          $a_{\ell m} \leftarrow \sum_{q=1}^{N_\Omega} w_q I[q, k, j, i] Y_{\ell m}^*(\hat{\mathbf{s}}_q)$ 
7:          $b_{\ell m} \leftarrow \sum_{q=1}^{N_\Omega} w_q \eta[q, k, j, i] Y_{\ell m}^*(\hat{\mathbf{s}}_q)$ 
8:       end for
9:     end for
10:    for  $\ell = 0$  to  $L_{\max}$  do
11:      for  $m = -\ell$  to  $\ell$  do ▷ analytic mode update
12:         $\lambda_\ell \leftarrow c(-\mu_t[k, j, i] + \mu_s[k, j, i] \chi_\ell)$ 
13:         $\tau \leftarrow \Delta t/2$ 
14:         $\phi \leftarrow \begin{cases} (e^{\lambda_\ell \tau} - 1)/\lambda_\ell, & \lambda_\ell \neq 0 \\ \tau, & \lambda_\ell = 0 \end{cases}$ 
15:         $a_{\ell m}^* \leftarrow e^{\lambda_\ell \tau} a_{\ell m} + c \phi b_{\ell m}$ 
16:      end for
17:    end for
18:    for  $q = 1$  to  $N_\Omega$  do ▷ reconstruct to nodal angles
19:       $I^*[q, k, j, i] \leftarrow \sum_{\ell=0}^{L_{\max}} \sum_{m=-\ell}^{\ell} a_{\ell m}^* Y_{\ell m}(\hat{\mathbf{s}}_q)$ 
20:    end for
21:  end for
22:  return  $I^*$ 
23: end procedure

24: procedure STREAM( $I^*$ )
25:   for  $q = 1$  to  $N_\Omega$  do
26:     for all  $(k, j, i)$  do ▷ semi-Lagrangian backtrace
27:        $\mathbf{r}_{\text{foot}} \leftarrow (x_i, y_j, z_k) - c\Delta t \hat{\mathbf{s}}_q$ 
28:        $I^{**}[q, k, j, i] \leftarrow \text{Interp}(I^*[q, \cdot, \cdot, \cdot], \mathbf{r}_{\text{foot}})$ 
29:       if  $\mathbf{r}_{\text{foot}}$  outside domain then apply inflow BC
30:     end for
31:   end for
32:   return  $I^{**}$ 
33: end procedure

34:  $I^{(1)} \leftarrow \text{HALFCOLLISION}(I^n)$  ▷ collision half-step
35:  $I^{(2)} \leftarrow \text{STREAM}(I^{(1)})$  ▷ full streaming
36:  $I^{n+1} \leftarrow \text{HALFCOLLISION}(I^{(2)})$  ▷ collision half-step

```

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## 7 A pseudocode in numpy

```
# Precompute spherical harmonics matrix Y[l,m,q]
# shape: (Lmax+1, 2*Lmax+1, N_omega)

# Half collision step
A = einsum('q,ijkl,q->lmijk', w, I, conj(Y)) # project to a_lm
lambda_l = c * (-mu_t + mu_s * g**1)
phi = where(lambda_l != 0,
            (exp(lambda_l*dt/2)-1)/lambda_l,
            dt/2)

A_new = exp(lambda_l*dt/2)*A + c*phi*B # analytic update
I_star = einsum('lmijk,lmq->qijk', A_new, Y) # reconstruct

# Streaming step
r_foot = grid_coords - c*dt*directions[q]
I_starstar = interpolate(I_star, r_foot)

# Final half collision step
A = project(I_starstar)
A_new = exp(lambda_l*dt/2)*A + c*phi*B
I_new = reconstruct(A_new)
```

## References

- [1] G. Strang, *On the construction and comparison of difference schemes*, SIAM Journal on Numerical Analysis, 5(3):506–517, 1968. See also [https://en.wikipedia.org/wiki/Strang\\_splitting](https://en.wikipedia.org/wiki/Strang_splitting).