

Exercise 3.1 – Vector Derivatives

In this lecture we will often encounter functions of several variables, i.e. $\mathbb{R}^n \rightarrow \mathbb{R}$. Knowing how to compute the derivatives of such functions will prove helpful for understanding formulas throughout this lecture. Now let $f: \mathbb{R}^n \rightarrow \mathbb{R}$, $w \in \mathbb{R}^n$, $A \in \mathbb{R}^{n \times n}$ and $B \in \mathbb{R}^{m \times n}$. Prove that the following rules hold:

$$a) \quad f(x) = \langle w, x \rangle, \text{ then } \nabla_x f(x) = w$$

Let $w = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$, where $w \in \mathbb{R}^n$ and $x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$, where $x \in \mathbb{R}^n$. Then we can write:

$$\begin{aligned} \langle w, x \rangle &= \sum_{i=1}^n x_i w_i = x_1 w_1 + x_2 w_2 + \cdots + x_n w_n = x^T w \\ \langle w, x \rangle &= \sum_{i=1}^n w_i x_i = w_1 x_1 + w_2 x_2 + \cdots + w_n x_n = w^T x \end{aligned}$$

The derivative of $w^T x$ with the respect to x :

$$\frac{\partial \sum_{i=1}^n w_i x_i}{\partial x} = w_i \Rightarrow \frac{\partial f(x)}{\partial x} = w_1 + w_2 + \cdots + w_n$$

We know that $w^T = w$, therefore $\nabla_x f(x) = w$

$$b) \quad f(x) = \langle x, Ax \rangle = x^T Ax, \text{ then } \nabla_x f(x) = Ax + A^T x$$

Let $A \in \mathbb{R}^{n \times n}$ and $x \in \mathbb{R}^n$.

$$\frac{\partial x^T Ax}{\partial x} = \frac{\partial x^T A \bar{x}}{\partial x} = \frac{\partial \bar{x}^T A}{\partial x}$$

\bar{x} is the constant term when taking derivative. To compute the derivatives we know from part a) that $\nabla_x f(x) w^T x = w^T$ therefore by substituting $u_1 = A \bar{x}$ and $u_2^T = \bar{x}^T A$.

$$\begin{aligned} \frac{\partial x^T Ax}{\partial x} &= \frac{\partial x^T A \bar{x}}{\partial x} + \frac{\partial \bar{x}^T A x}{\partial x} \\ &= \frac{\partial x^T u_1}{\partial x} + \frac{\partial u_2^T x}{\partial x} = u_1^T + u_2^T = (Ax)^T + (\bar{x}^T A)^T = x^T A^T + A^T x \end{aligned}$$

We know that A is a symmetric matrix, therefore we can write

$x^T Ax = Ax + A^T x$, which concludes the proof.

$$c) \quad f(x) = \|Bx\|_2^2, \text{ then } \nabla_x f(x) = 2B^T Bx$$

$$\|Bx\|_2^2 = (Bx)^T Bx = (Bx)^T Bx = x^T B^T Bx$$

Taking the derivative w.r.t. x , we get:

$$\nabla_x f(x) = 2B^T Bx$$

$$d) \quad f(x) = \|Bx - c\|_2^2, \text{ then } \nabla_x f(x) = 2B^T (Bx - c)$$

$$\|Bx - c\|_2^2 = (Bx - c)^T (Bx - c) = x^T B^T B - c^T Bx - x^T B^T c + c^T c$$

Taking derivative, we get:

$$\nabla_x f(x) = 2B^T Bx - 2B^T c = 2B^T (Bx - c)$$

Exercise 3.2 – Computational issues with Softmax

The softmax function plays an important role in neural networks, especially when performing classification. It is defined as follows:

$$\text{softmax}: \mathbb{R}^n \rightarrow \mathbb{R}^k, \text{ so } \text{softmax}(x)_i = \frac{\exp(x_i)}{\sum_{j=1}^n \exp(x_j)}, i = 1, \dots, k$$

- a) Numerical issues might occur when computing softmax functions on computer. Name these numerical issues and explain them.

There exists the number of stability issues occurring while computing softmax function. The main issue is potential overflow. Essentially it means following: some values of the sum of $\exp(x_i)$ could be too large to fit in the cell used in computer processor. For example, numpy returns positive infinity for overflowing e^{1000} , thus in actual softmax numerator and denominator become infinity, and numpy returns NAN for the division.

Coming from the overflow – is the opposite, underflow, which can bring zero in the final result of the softmax. The problem there is that in the resulting formula is still $\exp(x_i)$, which might have small value and might cause overflow.

- b) Suggest a remedy to overcome these numerical issues occurring with Softmax computation and explain why it prevent them.

As detailed in Deep Learning textbook by Ian Goodfellow, Yoshua Bengio and Aaron Courville, chapter 4, a solution to overflow problem is to calculate the softmax value as the following, with $x_M = \max(x_1, x_2, \dots, x_n)$:

$$\text{softmax}(x_i) = \frac{\exp(x_i - x_M)}{\sum_{i=1}^n \exp(x_i - x_M)}$$

This solution doesn't reduce precision (the formulation with and without x_M are mathematically equivalent) and is able to avoid overflow.

The same rule can be applied to avoid underflow problem.

- c) Show that for any input $x \in \mathbb{R}^n$, $\text{softmax}(x)_i \geq 0$ and $\sum_{i=1}^n \text{softmax}(x)_i = 1$. That is, the vector $\text{softmax}(x) \in \mathbb{R}^k$ can be understood as a probability distribution.

We know that $\text{softmax}(x)_i = \frac{\exp(x_i)}{\sum_{j=1}^n \exp(x_j)}$ and that $\exp(x) > 0$ for any x , hence it's clear that

$\frac{\exp(x_i)}{\sum_{j=1}^n \exp(x_j)}$ cannot ever be greater than 1.

Formally, we can show it like this:

Given that $\exp(x_j) = \exp(x_i)$, if $i = j$,

$\sum_{i=1}^n \frac{\exp(x_i)}{\sum_{j=1}^n \exp(x_j)} = \frac{1}{\sum_{j=1}^n \exp(x_j)} \sum_{i=1}^n \exp(x_i) = 1$, this is greater than 0, which concludes the prove.

- d) Compute the first derivative of $\text{softmax}(x)$, i.e. compute the Jacobian Matrix of $\text{softmax}(x)$.

Critical

1. Let's start by computing the Jacobian Matrix.

We can apply the following rule of differentiation:

$$y = \frac{f(x)}{g(x)} \Rightarrow \frac{dy}{dx} = \frac{(f'g - g'f)}{g^2}$$

We can set $f(x) = \exp(x_i)$, $g(x) = \sum \exp(x_j)$:

Then:

$$g'(x) = \exp(x_j), \text{ for any } i \in \mathbb{N}$$

$$f'(x) = \begin{cases} \exp(x_i), & \text{if } \frac{d\exp(x_i)}{dx}, i = j \\ 0, & \text{otherwise} \end{cases}$$

Now we can plug those values to the actual formula:

$$\frac{\exp(x_i) \sum_{j=1}^n \exp(x_j) - \exp(x_j) \exp(x_i)}{(\sum_{j=1}^n \exp(x_j))^2} = \begin{cases} \frac{\exp(x_i) \sum_{j=1}^n \exp(x_j) - \exp(2x_i)}{(\sum_{j=1}^n \exp(x_j))^2}, & \text{for } i = j \\ \frac{-\exp(x_j) \exp(x_i)}{(\sum_{j=1}^n \exp(x_j))^2}, & \text{otherwise} \end{cases}$$

2. Now we can compose the Jacobian of softmax:

$$\frac{1}{(\sum_{j=1}^n \exp(x_j))^2} \begin{bmatrix} \exp(x_1) \sum \exp(x_j) - \exp(2x_1) & \cdots & \cdots & \cdots & -\exp(x_1) \exp(x_n) \\ \vdots & & \ddots & & \vdots \\ \vdots & & & \ddots & \vdots \\ \vdots & & & & \vdots \\ -\exp(x_1 + x_n) & \cdots & \cdots & \cdots & \exp(x_n) \sum \exp(x_j) - \exp(2x_n) \end{bmatrix}$$

Exercise 2.3 – Bad Step Size

Construct a smooth (i.e. continuously differentiable) function $f: \mathbb{R} \rightarrow \mathbb{R}$, a starting point $x_0 \in \mathbb{R}$ with $f'(0) \neq 0$, and step sizes ϵ_k such that $f(x_k)$ will converge to a local maximum when applying gradient descent method.

To find local minimum of any function we can use gradient descent method. The formula for this method is:

$$x_{i+1} = x_i - \epsilon f'(x_i) \quad (1)$$

Now we have to choose arbitrary function. The function we are choosing here, is:

$$f(n) = \sin(n)$$

Taking the derivative of the function w. r. t. x .

$$f'(n) = \cos(n)$$

To make the algorithm work, we have to start with an initial guess.

Here we are choosing starting point $x_0 = 2\pi$ putting the value of x_0 in derivative of the function.

$$f'(x_0) = \cos(2\pi)$$

$$f'(x_0) = 1$$

and choosing epsilon as $\frac{3}{2}\pi$.

As $f(x_0) = \sin(2\pi) \Rightarrow f(x_0) = 0$, which is showing that initially there is no local maxima.

Now calculating the values for further x by using equation (1):

For x_1 :

$$\begin{aligned} x_1 &= x_0 - \epsilon f'(x_0) \\ x_1 &= 2\pi - \frac{3}{2}\pi \cdot \cos(2\pi) \\ x_1 &= \frac{1}{2}\pi \end{aligned}$$

For x_2 :

$$\begin{aligned} x_2 &= x_1 - \epsilon f'(x_1) \\ x_2 &= \frac{1}{2}\pi - \frac{3}{2}\pi \cdot \cos\left(\frac{1}{2}\pi\right) \\ x_2 &= \frac{1}{2}\pi \end{aligned}$$

Now as $x_1 = x_2$ which means that all the other x values will be the same.

$$\begin{aligned} x_1 &= x_2 = x_3 \dots = x_n \\ x_0 &\neq x; \quad x \in \{x_1, x_2, \dots, x_n\} \end{aligned}$$

Therefore the function is converging to local maxima when applying gradient descent at $\frac{1}{2}\pi$ with the step size $\frac{3}{2}\pi$ for the function $f(x) = \sin(x)$, using the starting point $x_0 = 2\pi$

