

Week 2, Lesson 5 Resources: Access Modifiers & Applications

The following resources were selected to provide an overview of the topic of Access Modifiers & Applications. We would like to acknowledge the authors of the various web articles, videos, and papers for their insightful discussions and analytics which help formed the basis for some sections of the lessons and modules.

Title of resource: [Contracts](#)

Resource type: website

Description: Contracts in Solidity are similar to classes in object-oriented languages. They contain persistent data in state variables and functions that can modify these variables. Calling a function on a different contract (instance) will perform an EVM function call and thus switch the context such that state variables are inaccessible.