# CS492 Final Year Project

# **Event Craft Management**

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**Project Progress Report** 

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### 1. INTRODUCTION

EventCraft is an innovative platform designed to simplify and enhance the process of event management by connecting Users and service providers. In today's fast-paced world, organizing events not only overwhelming but also time-consuming, whether it is a gathering party or a event celebration. EventCraft aims to address these challenges by offering a seamless and user-friendly interface that enables users to plan, book, and manage events effortlessly.

This platform EventCraft brings together all the people which are including in an event Such as: Event organizer, Event helper or Service Provider. Event Organizer Create new events and use event-based services such as catering, photography, venue booking, decoration, and more, under one platform. Customers can browse through service providers, compare their offerings, and make informed decisions based on reviews. Service providers, on the other hand, benefit from a centralized platform to showcase their services and reach a broader audience.

### 2. TimeLine

MILESTONE	JUN	JUL	AUG	SEPT
MILESTONE 1				
MILESTONE 2				
MILESTONE 3				

# 3. Progress

# 3.1 MILESTONE 1 PROGRESS

In Milestone 1, we successfully completed the research and learning Part

- Learning Spring Boot (BackEnd)
   React native and react (Front-End)
- Research.

# **3.2 MILESTONE 2 PROGRESS**

We focus on creating

• Completing the database And the BackEnd .

# **3.3 MILESTONE 3 PROGRESS:**

We Focus on the Front end

- React native Mobile application.
- React Font End Web application.

### 4. UPDATEDTIMELINE

MILESTONE	JUN	JUL	AUG	SEPT
Milestone 1	<b>✓</b>			7.
Milestone 2		✓		
Milestone 3	0.00		✓	
Future Tasks				✓

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