Implement via software the Cartesian regulator to bring the unicycle from the point  $q_i = [x_i \ y_i \ \theta_i]^T = [\alpha + 1 \ 2 \ ^{\pi}/2]^T$ , with  $\alpha$  the last digit of your matriculation number, to the origin.

The regulation problem takes care of bringing the robot to a given configuration. The aim of this exercise is to bring the unicycle from the point  $q_i = [x_i \ y_i \ \theta_i] = [5 \ 2 \ \frac{\pi}{2}]$  (because my matriculation number end with 4) to the origin , through the Cartesian Regulation.

The position error is

$$e_p = [-x \quad -y]^T$$

Recall the kinematic model of the unicycle, the following regulation controller is designed

$$\begin{cases} v = -k_1(x\cos\theta + y\sin\theta) \\ \omega = k_2(a\tan 2(y, x) + \pi - \theta) \end{cases}$$

With  $k_1, k_2 > 0$ 

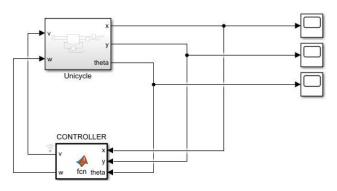


Figure 1:scheme of the fourth exercise

I chose  $k_1 = 1$  and  $k_2 = 6$ 

The implementation is present in the file Cartesian\_regulation\_for\_the\_unicycle.slx, the results are:

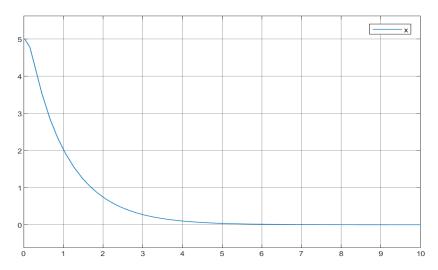


Figure 2:path of the x

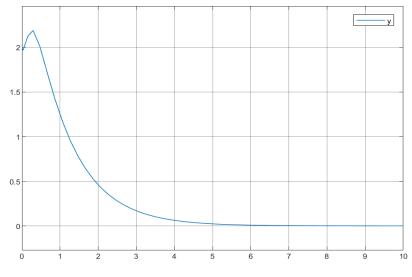


Figure 3:path of the y

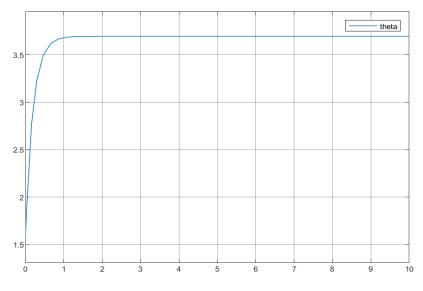


Figure 4:path of theta

How it is easy to see the x and the y signals can reach the origin, while  $\theta$  assumes a constant value of approximately 3.7.

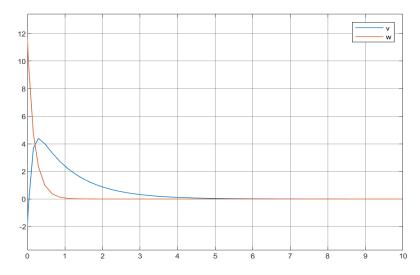


Figure 5: heading and angular velocity

the v starts from a negative value, this means that it initially moves backward, while the w takes on a value approximately equal to 12