INFERENCE IN BAYESIAN NETWORKS

Chapter 14.4–5

Outline

- ♦ Exact inference by enumeration
- ♦ Exact inference by variable elimination
- ♦ Approximate inference by stochastic simulation
- ♦ Approximate inference by Markov chain Monte Carlo

Inference tasks

Simple queries: compute posterior marginal $P(X_i|\mathbf{E} = \mathbf{e})$ e.g., P(NoGas|Gauge = empty, Lights = on, Starts = false)

Conjunctive queries: $P(X_i, X_j | \mathbf{E} = \mathbf{e}) = P(X_i | \mathbf{E} = \mathbf{e})P(X_j | X_i, \mathbf{E} = \mathbf{e})$

Optimal decisions: decision networks include utility information; probabilistic inference required for P(outcome|action, evidence)

Value of information: which evidence to seek next?

Sensitivity analysis: which probability values are most critical?

Explanation: why do I need a new starter motor?

Inference by enumeration

Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation

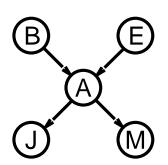
Simple query on the burglary network:

$$\mathbf{P}(B|j,m)$$

$$= \mathbf{P}(B,j,m)/P(j,m)$$

$$= \alpha \mathbf{P}(B,j,m)$$

$$= \alpha \sum_{e} \sum_{a} \mathbf{P}(B,e,a,j,m)$$



Rewrite full joint entries using product of CPT entries:

$$\mathbf{P}(B|j,m) = \alpha \sum_{e} \sum_{a} \mathbf{P}(B)P(e)\mathbf{P}(a|B,e)P(j|a)P(m|a)$$

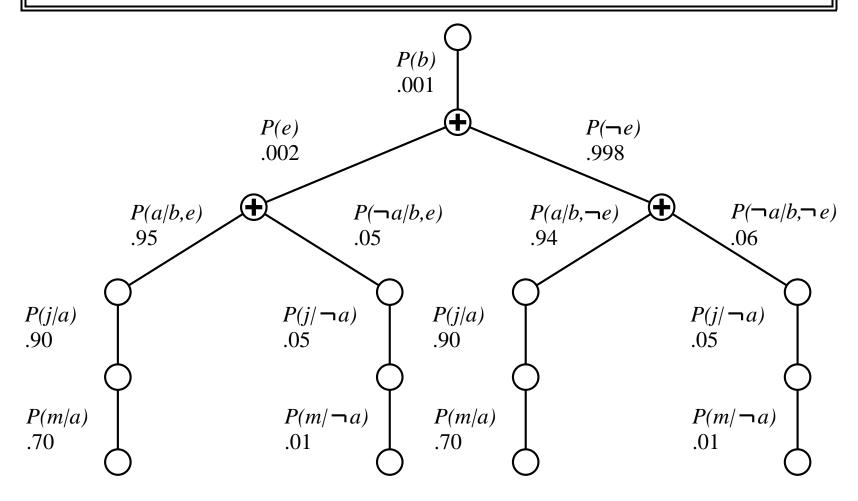
$$= \alpha \mathbf{P}(B) \sum_{e} P(e) \sum_{a} \mathbf{P}(a|B,e)P(j|a)P(m|a)$$

Recursive depth-first enumeration: O(n) space, $O(d^n)$ time

Enumeration algorithm

```
function ENUMERATION-ASK(X, e, bn) returns a distribution over X
   inputs: X, the query variable
              e. observed values for variables E
              bn, a Bayesian network with variables \{X\} \cup \mathbf{E} \cup \mathbf{Y}
   \mathbf{Q}(X) \leftarrow a distribution over X, initially empty
   for each value x_i of X do
        extend e with value x_i for X
        \mathbf{Q}(x_i) \leftarrow \text{Enumerate-All}(\text{Vars}[bn], \mathbf{e})
   return Normalize(\mathbf{Q}(X))
function ENUMERATE-ALL(vars, e) returns a real number
   if EMPTY?(vars) then return 1.0
   Y \leftarrow \text{First}(vars)
   if Y has value y in e
        then return P(y \mid Pa(Y)) \times \text{ENUMERATE-ALL(REST(vars), e)}
        else return \Sigma_y P(y \mid Pa(Y)) \times \text{ENUMERATE-ALL(REST(vars), } \mathbf{e}_y)
             where e_y is e extended with Y = y
```

Evaluation tree



Enumeration is inefficient: repeated computation e.g., computes P(j|a)P(m|a) for each value of e

Inference by variable elimination

Variable elimination: carry out summations right-to-left, storing intermediate results (factors) to avoid recomputation

$$\mathbf{P}(B|j,m) = \alpha \underbrace{\mathbf{P}(B) \sum_{e} P(e) \sum_{a} \mathbf{P}(a|B,e)}_{E} P(j|a) \underbrace{P(m|a)}_{J} \underbrace{P(m|a)}_{M}$$

$$= \alpha \mathbf{P}(B) \sum_{e} P(e) \sum_{a} \mathbf{P}(a|B,e) P(j|a) f_{M}(a)$$

$$= \alpha \mathbf{P}(B) \sum_{e} P(e) \sum_{a} \mathbf{P}(a|B,e) f_{J}(a) f_{M}(a)$$

$$= \alpha \mathbf{P}(B) \sum_{e} P(e) \sum_{a} f_{A}(a,b,e) f_{J}(a) f_{M}(a)$$

$$= \alpha \mathbf{P}(B) \sum_{e} P(e) f_{\bar{A}JM}(b,e) \text{ (sum out } A\text{)}$$

$$= \alpha \mathbf{P}(B) f_{\bar{E}\bar{A}JM}(b) \text{ (sum out } E\text{)}$$

$$= \alpha f_{B}(b) \times f_{\bar{E}\bar{A}JM}(b)$$

Variable elimination: Basic operations

Summing out a variable from a product of factors:

move any constant factors outside the summation

add up submatrices in pointwise product of remaining factors

$$\sum_{x} f_1 \times \cdots \times f_k = f_1 \times \cdots \times f_i \sum_{x} f_{i+1} \times \cdots \times f_k = f_1 \times \cdots \times f_i \times f_{\bar{X}}$$

assuming f_1, \ldots, f_i do not depend on X

Pointwise product of factors f_1 and f_2 :

$$f_1(x_1, \dots, x_j, y_1, \dots, y_k) \times f_2(y_1, \dots, y_k, z_1, \dots, z_l)$$

= $f(x_1, \dots, x_j, y_1, \dots, y_k, z_1, \dots, z_l)$
E.g., $f_1(a, b) \times f_2(b, c) = f(a, b, c)$

Variable elimination algorithm

```
function ELIMINATION-ASK(X, e, bn) returns a distribution over X inputs: X, the query variable

e, evidence specified as an event

bn, a belief network specifying joint distribution P(X_1, \ldots, X_n)

factors \leftarrow []; \ vars \leftarrow \text{Reverse}(\text{Vars}[bn])

for each var in vars do

factors \leftarrow [\text{Make-Factor}(var, e)|factors]

if var is a hidden variable then factors \leftarrow \text{Sum-Out}(var, factors)

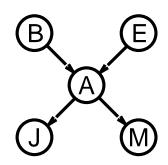
return Normalize(Pointwise-Product(factors))
```

Irrelevant variables

Consider the query P(JohnCalls|Burglary = true)

$$P(J|b) = \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e) P(J|a) \sum_{m} P(m|a)$$

Sum over m is identically 1; M is irrelevant to the query



Thm 1: Y is irrelevant unless $Y \in Ancestors(\{X\} \cup \mathbf{E})$

Here,
$$X = JohnCalls$$
, $\mathbf{E} = \{Burglary\}$, and $Ancestors(\{X\} \cup \mathbf{E}) = \{Alarm, Earthquake\}$ so $MaryCalls$ is irrelevant

(Compare this to backward chaining from the query in Horn clause KBs)

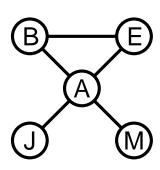
Irrelevant variables contd.

Defn: moral graph of Bayes net: marry all parents and drop arrows

Defn: A is m-separated from B by C iff separated by C in the moral graph

Thm 2: Y is irrelevant if m-separated from X by \mathbf{E}

For P(JohnCalls|Alarm=true), both Burglary and Earthquake are irrelevant



Complexity of exact inference

Singly connected networks (or polytrees):

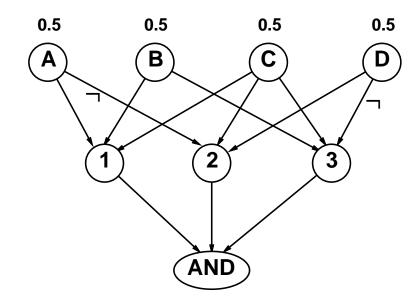
- any two nodes are connected by at most one (undirected) path
- time and space cost of variable elimination are $O(d^k n)$

Multiply connected networks:

- can reduce 3SAT to exact inference \Rightarrow NP-hard
- equivalent to counting 3SAT models \Rightarrow #P-complete



- 2. C v D v ¬A
- 3. B v C v ¬D



Summary

Exact inference by variable elimination:

- polytime on polytrees, NP-hard on general graphs
- space = time, very sensitive to topology

Approximate inference by LW, MCMC:

- LW does poorly when there is lots of (downstream) evidence
- LW, MCMC generally insensitive to topology
- Convergence can be very slow with probabilities close to 1 or 0
- Can handle arbitrary combinations of discrete and continuous variables