LAB TASK

TASK NO: 4

SUBJECT: DATA STRUCTURE AND ALGORITHM LAB

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LAB TASK 1:

1. **Modify the Insertion Sort so it stops early if no shifting occurs during a pass (which means the list is already sorted).**

Modified Insertion Sort (Early Termination):

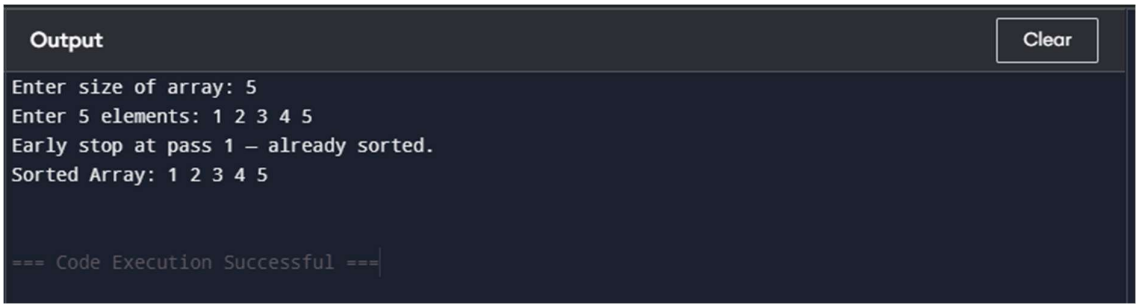
Algorithm: Modified Insertion Sort with Early Stop

1. Start from the second element (index 1).
2. For each pass:
   a. Set a flag shifted = false.
   b. Store the current element in key.
   c. Compare key with elements in the sorted left part.
   d. While the element on the left is greater than key,
      - shift the element one position to the right,
      - set shifted = true.
        e. Insert key in its correct position.
3. After every outer loop pass:
   - If shifted == false, it means no movement happened → the array is already sorted.
   - Stop the algorithm early.
4. Continue until all elements are sorted or early-stop occurs.

main.cpp

Share Run

```cpp
#include <iostream>
using namespace std;

// Modified Insertion Sort (Early Stop)
void insertionSortEarly(int arr[], int n) {
    for (int i = 1; i < n; i++) {

        int key = arr[i];
        int j = i - 1;
        bool shifted = false;

        while (j >= 0 && arr[j] > key) {
            arr[j + 1] = arr[j];
            j--;
            shifted = true;
        }

        arr[j + 1] = key;

        if (!shifted) {
            cout << "Early stop at pass " << i << " — already sorted.\n";
            break;
        }
    }
}

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++) cout << arr[i] << " ";
    cout << endl;
}

int main() {

    int n;
    cout << "Enter size of array: ";
    cin >> n;

    if (!cin) {
        cout << "Invalid input! Please enter a number.\n";
        return 0;
    }

    int arr[n];
    cout << "Enter " << n << " elements: ";
    for (int i = 0; i < n; i++) cin >> arr[i];

    insertionSortEarly(arr, n);

    cout << "Sorted Array: ";
    printArray(arr, n);

    return 0;
}
```



Task 2

2. **Modify your Merge Sort, Quick Sort, algorithms to sort an array in descending order instead of ascending.**

1. Algorithm for Descending Merge Sort

Algorithm: Merge Sort (Descending Order)

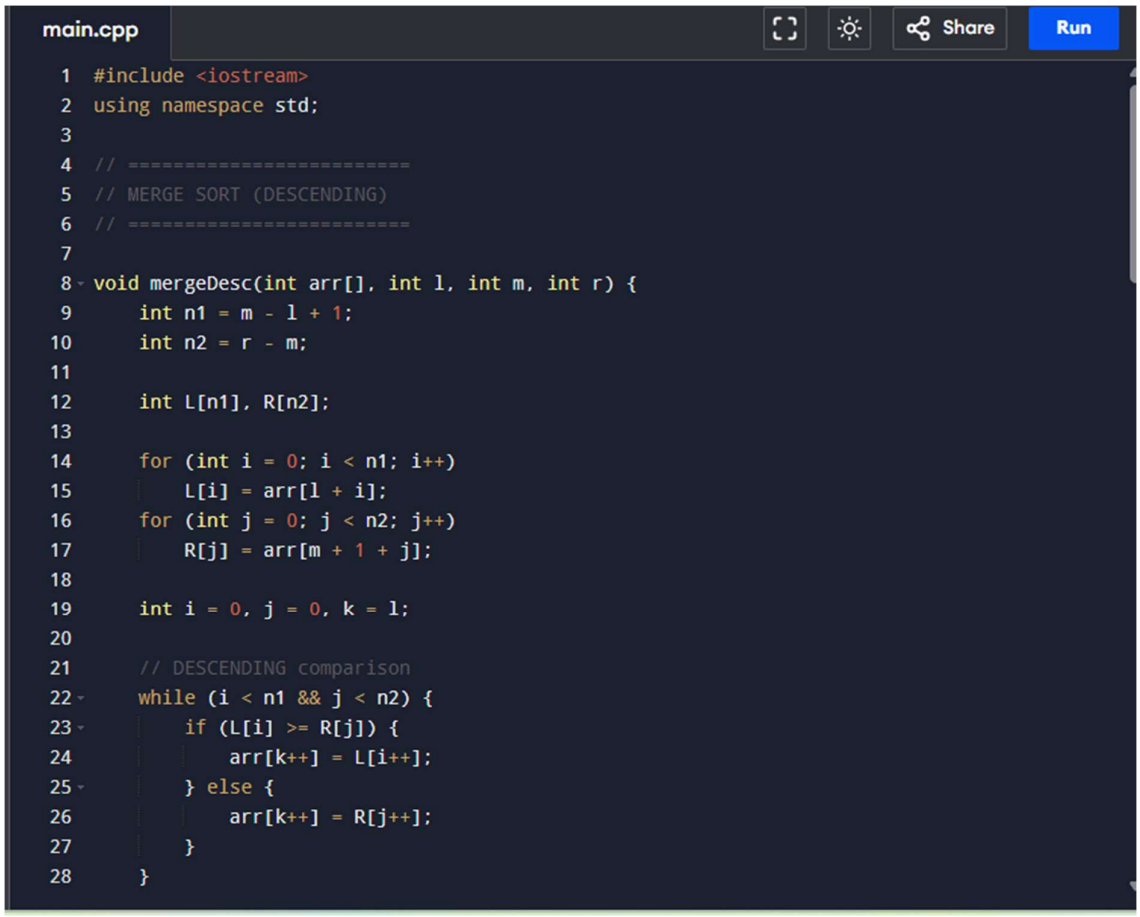
1. Divide the array into two halves.
2. Recursively divide until each subarray has 1 element.
3. Merge subarrays but while comparing,
    - choose the larger element first.
    - use >= instead of <=.
4. Continue merging until the full array is sorted in descending order.

2. Algorithm for Descending Quick Sort

Algorithm: Quick Sort (Descending Order)

1. Select a pivot (last element usually).
2. Rearrange array so that:
    - elements greater than pivot go to the left,
    - elements smaller go to the right.

3. Put pivot in its correct descending position.
4. Recursively apply Quick Sort on left and right partitions.
5. Stop when subarrays have size 0 or 1.



```
29
30      while (i < n1)
31          arr[k++] = L[i++];
32      while (j < n2)
33          arr[k++] = R[j++];
34  }
35
36  void mergeSortDesc(int arr[], int l, int r) {
37      if (l < r) {
38          int m = l + (r - l) / 2;
39          mergeSortDesc(arr, l, m);
40          mergeSortDesc(arr, m + 1, r);
41          mergeDesc(arr, l, m, r);
42      }
43  }
44
45  // ========================
46  // QUICK SORT (DESCENDING)
47  // ========================
48
49  int partitionDesc(int arr[], int low, int high) {
50      int pivot = arr[high];
51      int i = low - 1;
52
53      // Put BIGGER elements to the LEFT
54      for (int j = low; j < high; j++) {
55          if (arr[j] > pivot) {
```

```
56              i++;
57              swap(arr[i], arr[j]);
58          }
59      }
60
61      swap(arr[i + 1], arr[high]);
62      return i + 1;
63  }
64
65  void quickSortDesc(int arr[], int low, int high) {
66      if (low < high) {
67          int pi = partitionDesc(arr, low, high);
68          quickSortDesc(arr, low, pi - 1);
69          quickSortDesc(arr, pi + 1, high);
70      }
71  }
72
73  // ========================
74  // PRINT FUNCTION
75  // ========================
76
77  void printArray(int arr[], int n) {
78      for (int i = 0; i < n; i++)
79          cout << arr[i] << " ";
80      cout << endl;
81  }
82
```

```cpp
// ========================
// MAIN FUNCTION
// ========================

int main() {
    int n;
    cout << "Enter size of array: ";
    cin >> n;

    int arr1[n], arr2[n];

    cout << "Enter elements: ";
    for (int i = 0; i < n; i++) {
        cin >> arr1[i];
        arr2[i] = arr1[i];   // copy for quick sort
    }

    // MERGE SORT DESC
    mergeSortDesc(arr1, 0, n - 1);
    cout << "Merge Sort (Descending): ";
    printArray(arr1, n);

    // QUICK SORT DESC
    quickSortDesc(arr2, 0, n - 1);
    cout << "Quick Sort (Descending): ";
    printArray(arr2, n);

    return 0;
}
```

```
Output                                                    Clear
Enter size of array: 5
Enter elements: 4 1 9 2 6
Merge Sort (Descending): 9 6 4 2 1
Quick Sort (Descending): 9 6 4 2 1


=== Code Execution Successful ===
```

Task 3

Write a program that:

1. Takes a list of 10 random numbers.

2. Sorts it using Insertion Sort, Merge Sort, Quick Sort(all ascending).

3. Counts and prints the number of comparisons and swaps/moves each algorithm performs.

Count Comparisons & Swaps/Moves for Insertion, Merge, and Quick Sort (Ascending Order)

We must:

1. Take 10 random numbers from user.
2. Sort them using:
    - Insertion Sort
    - Merge Sort
    - Quick Sort
3. Count:
    - Comparisons
    - Moves or Swaps
4. Print results exactly like the example.

Algorithm Summary for Task 3

Insertion Sort Counting

- Every time you compare → comp++
- Every time you move (shift) an element → moves++
- Every time you insert key → moves++

Merge Sort Counting

- Every comparison in merging → comp++
- Every time we copy an element into main array → moves++

Quick Sort Counting

- Every comparison inside partition → comp++
- Every physical swap → swaps++

main.cpp Share Run

```cpp
#include <iostream>
using namespace std;

// ============================
// INSERTION SORT (COUNTING)
// ============================
void insertionSortCount(int arr[], int n, int &comp, int &moves) {
    for (int i = 1; i < n; i++) {
        int key = arr[i];
        moves++; // key assignment

        int j = i - 1;

        while (j >= 0) {
            comp++; // comparison for while condition
            if (arr[j] > key) {
                arr[j + 1] = arr[j];
                moves++; // movement
                j--;
            } else {
                break;
            }
        }

        arr[j + 1] = key;
        moves++; // insertion of key
    }
}
```

```
29
30  // ============================
31  // MERGE SORT (COUNTING)
32  // ============================
33  int comp_merge = 0, moves_merge = 0;
34
35  void mergeCount(int arr[], int l, int m, int r) {
36      int n1 = m - l + 1, n2 = r - m;
37      int L[n1], R[n2];
38
39      for (int i = 0; i < n1; i++) L[i] = arr[l + i];
40      for (int i = 0; i < n2; i++) R[i] = arr[m + 1 + i];
41
42      int i = 0, j = 0, k = l;
43
44      while (i < n1 && j < n2) {
45          comp_merge++; // comparison
46          if (L[i] <= R[j]) {
47              arr[k++] = L[i++];
48              moves_merge++; // move
49          } else {
50              arr[k++] = R[j++];
51              moves_merge++; // move
52          }
53      }
54
55      while (i < n1) {
```

```
57              moves_merge++;
58      }
59      while (j < n2) {
60          arr[k++] = R[j++];
61          moves_merge++;
62      }
63  }
64
65  void mergeSortCount(int arr[], int l, int r) {
66      if (l < r) {
67          int m = l + (r - l) / 2;
68          mergeSortCount(arr, l, m);
69          mergeSortCount(arr, m + 1, r);
70          mergeCount(arr, l, m, r);
71      }
72  }
73
74  // ============================
75  // QUICK SORT (COUNTING)
76  // ============================
77  int comp_quick = 0, swaps_quick = 0;
78
79  int partitionCount(int arr[], int low, int high) {
80      int pivot = arr[high];
81      int i = low - 1;
82
83      for (int j = low; j < high; j++) {
```

```
84          comp_quick++; // comparison with pivot
85          if (arr[j] < pivot) {
86              i++;
87              swap(arr[i], arr[j]);
88              swaps_quick++;
89          }
90      }
91
92      swap(arr[i + 1], arr[high]);
93      swaps_quick++;
94
95      return i + 1;
96  }
97
98  void quickSortCount(int arr[], int low, int high) {
99      if (low < high) {
100         int pi = partitionCount(arr, low, high);
101         quickSortCount(arr, low, pi - 1);
102         quickSortCount(arr, pi + 1, high);
103     }
104 }
105
106 // ============================
107 // PRINT ARRAY
108 // ============================
109 void printArray(int arr[], int n) {
110     for (int i = 0; i < n; i++) cout << arr[i] << " ";
```

```
111     cout << endl;
112 }
113
114 // ============================
115 // MAIN
116 // ============================
117 int main() {
118     int arr[10];
119
120     cout << "Enter 10 numbers: ";
121     for (int i = 0; i < 10; i++) cin >> arr[i];
122
123     int arr1[10], arr2[10], arr3[10];
124     for (int i = 0; i < 10; i++) {
125         arr1[i] = arr[i];
126         arr2[i] = arr[i];
127         arr3[i] = arr[i];
128     }
129
130     int comp_ins = 0, moves_ins = 0;
131
132     insertionSortCount(arr1, 10, comp_ins, moves_ins);
133     mergeSortCount(arr2, 0, 9);
134     quickSortCount(arr3, 0, 9);
135
136     cout << "\nInsertion Sort: Comparisons = " << comp_ins
```

```
137         << ", Moves = " << moves_ins << endl;
138
139     cout << "Merge Sort: Comparisons = " << comp_merge
140         << ", Moves = " << moves_merge << endl;
141
142     cout << "Quick Sort: Comparisons = " << comp_quick
143         << ", Swaps = " << swaps_quick << endl;
144
145     return 0;
146 }
147
```

```
Output                                                    Clear
Enter 10 numbers: 9 3 7 1 5 2 6 8 4 0

Insertion Sort: Comparisons = 34, Moves = 46
Merge Sort: Comparisons = 23, Moves = 34
Quick Sort: Comparisons = 31, Swaps = 19


=== Code Execution Successful ===
```

Task 4

4. Modify your Insertion Sort, Merge Sort, Quick Sort to:

- **Print the array after each pass of the outer loop.**
- **Display which elements were swapped or moved in that pass.**

main.cpp Share Run

```cpp
#include <bits/stdc++.h>
using namespace std;

void print(const vector<int>& a) {
    for (int x : a) cout << x << " ";
    cout << "\n";
}

/* ============================
   INSERTION SORT (PASSES SHOWN)
   ============================ */
void insertionSortPasses(vector<int> a) {
    cout << "\n=== INSERTION SORT PASSES ===\n";

    int n = a.size();
    for (int i = 1; i < n; i++) {
        int key = a[i];
        int j = i - 1;

        vector<string> log;

        while (j >= 0 && a[j] > key) {
            log.push_back("moved " + to_string(a[j]));
            a[j + 1] = a[j];
            j--;
        }

        a[j + 1] = key;
```

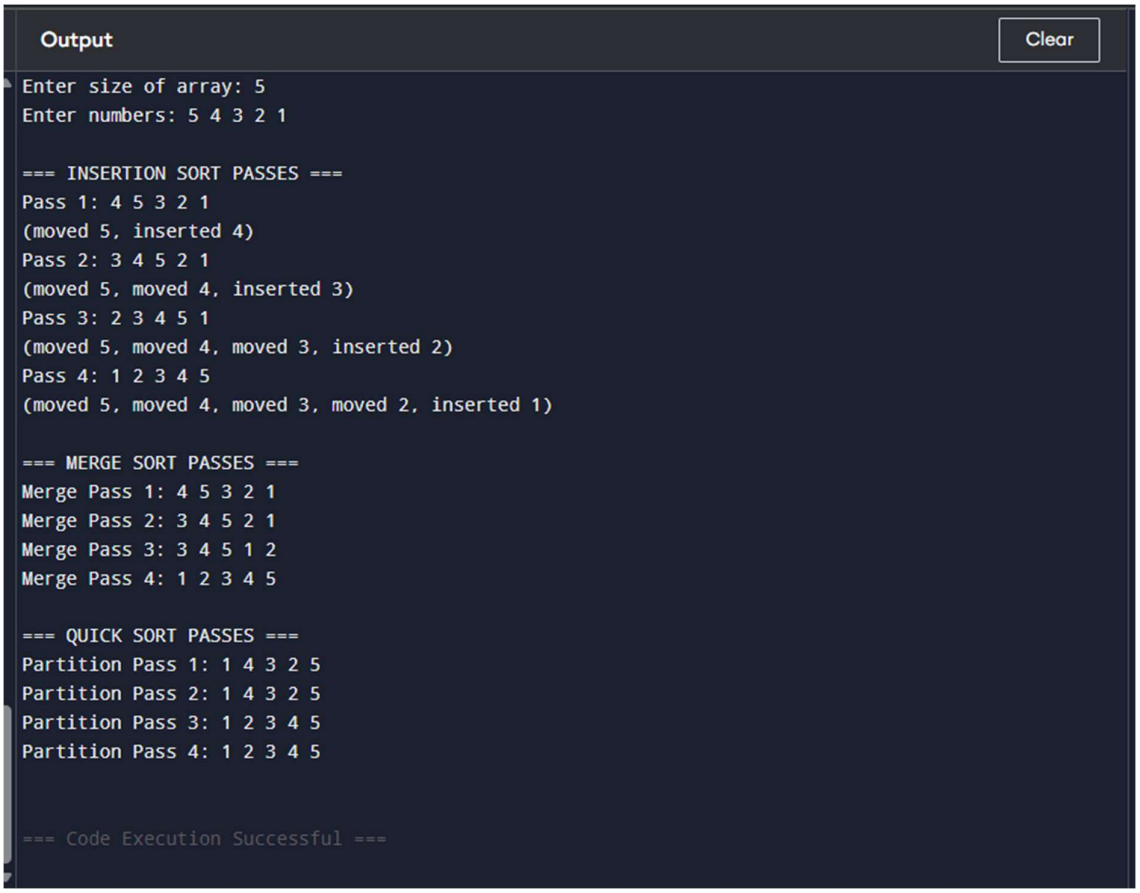
```
        log.push_back("inserted " + to_string(key));

        cout << "Pass " << i << ": ";
        print(a);

        cout << "(";
        for (int k = 0; k < log.size(); k++) {
            if (k) cout << ", ";
            cout << log[k];
        }
        cout << ")\n";
    }
}

/* ============================
   MERGE SORT (PASSES SHOWN)
   ============================ */

int mergePass = 1;

void mergeShow(vector<int>& a, int l, int m, int r) {
    vector<int> L(a.begin() + l, a.begin() + m + 1);
    vector<int> R(a.begin() + m + 1, a.begin() + r + 1);

    int i = 0, j = 0, k = l;

    while (i < L.size() && j < R.size()) {
```

```
        if (L[i] <= R[j]) a[k++] = L[i++];
        else a[k++] = R[j++];
    }
    while (i < L.size()) a[k++] = L[i++];
    while (j < R.size()) a[k++] = R[j++];

    cout << "Merge Pass " << mergePass++ << ": ";
    print(a);
}

void mergeSortPasses(vector<int>& a, int l, int r) {
    if (l >= r) return;
    int m = (l + r) / 2;

    mergeSortPasses(a, l, m);
    mergeSortPasses(a, m + 1, r);

    mergeShow(a, l, m, r);
}

/* ============================
   QUICK SORT (PASSES SHOWN)
   ============================ */

int quickPass = 1;

int partitionShow(vector<int>& a, int low, int high) {
```

```
    int pivot = a[high];
    int i = low - 1;

    for (int j = low; j < high; j++) {
        if (a[j] < pivot) {
            i++;
            swap(a[i], a[j]);
        }
    }

    swap(a[i + 1], a[high]);

    cout << "Partition Pass " << quickPass++ << ": ";
    print(a);

    return i + 1;
}

void quickSortPasses(vector<int>& a, int low, int high) {
    if (low < high) {
        int p = partitionShow(a, low, high);
        quickSortPasses(a, low, p - 1);
        quickSortPasses(a, p + 1, high);
    }
}
```

```
/* ============================
                MAIN
   ============================ */

int main() {
    int n;
    cout << "Enter size of array: ";
    cin >> n;

    vector<int> a(n), a1, a2, a3;

    cout << "Enter numbers: ";
    for (int i = 0; i < n; i++) cin >> a[i];

    a1 = a;
    a2 = a;
    a3 = a;

    insertionSortPasses(a1);

    cout << "\n=== MERGE SORT PASSES ===\n";
    mergeSortPasses(a2, 0, n - 1);

    cout << "\n=== QUICK SORT PASSES ===\n";
    quickSortPasses(a3, 0, n - 1);

```

```

    return 0;
}
```



Task 5

5. Use Insertion Sort, Merge Sort, Quick Sort, to sort a list of strings

alphabetically.

Example Input:

[pear, apple, banana,mango]

main.cpp

Share Run

```cpp
#include <bits/stdc++.h>
using namespace std;

// Print helper
void print(vector<string>& a) {
    for (auto &s : a) cout << s << " ";
    cout << "\n";
}

/* ============================
   INSERTION SORT (STRINGS)
   ============================ */
void insertionSortStrings(vector<string> a) {
    int n = a.size();

    for (int i = 1; i < n; i++) {
        string key = a[i];
        int j = i - 1;

        while (j >= 0 && a[j] > key) {
            a[j + 1] = a[j];
            j--;
        }

        a[j + 1] = key;
    }

    cout << "Insertion Sort Result: ";
    print(a);
}

/* ============================
   MERGE SORT (STRINGS)
   ============================ */

void mergeStrings(vector<string>& a, int l, int m, int r) {
    vector<string> L(a.begin() + l, a.begin() + m + 1);
    vector<string> R(a.begin() + m + 1, a.begin() + r + 1);

    int i = 0, j = 0, k = l;

    while (i < L.size() && j < R.size()) {
        if (L[i] <= R[j]) a[k++] = L[i++];
        else a[k++] = R[j++];
    }

    while (i < L.size()) a[k++] = L[i++];
    while (j < R.size()) a[k++] = R[j++];
}

void mergeSortStrings(vector<string>& a, int l, int r) {
    if (l >= r) return;
    int m = (l + r) / 2;

```

```
    mergeSortStrings(a, l, m);
    mergeSortStrings(a, m + 1, r);
    mergeStrings(a, l, m, r);
}

/* ============================
   QUICK SORT (STRINGS)
   ============================ */

int partitionStrings(vector<string>& a, int low, int high) {
    string pivot = a[high];
    int i = low - 1;

    for (int j = low; j < high; j++) {
        if (a[j] < pivot) {
            i++;
            swap(a[i], a[j]);
        }
    }

    swap(a[i + 1], a[high]);
    return i + 1;
}

void quickSortStrings(vector<string>& a, int low, int high) {
    if (low < high) {
        int p = partitionStrings(a, low, high);
        quickSortStrings(a, low, p - 1);
        quickSortStrings(a, p + 1, high);
    }
}

/* ============================
   MAIN
   ============================ */

int main() {
    int n;
    cout << "Enter number of strings: ";
    cin >> n;

    vector<string> arr(n), a1, a2, a3;

    cout << "Enter strings: ";
    for (int i = 0; i < n; i++) cin >> arr[i];

    a1 = arr;
    a2 = arr;
    a3 = arr;

    // Insertion Sort
    insertionSortStrings(a1);
```

```
107
108     // Merge Sort
109     mergeSortStrings(a2, 0, n - 1);
110     cout << "Merge Sort Result: ";
111     print(a2);
112
113     // Quick Sort
114     quickSortStrings(a3, 0, n - 1);
115     cout << "Quick Sort Result: ";
116     print(a3);
117
118     return 0;
119 }
120
```

Output Clear

```
Enter number of strings: 4
Enter strings: pear apple banana mango
Insertion Sort Result: apple banana mango pear
Merge Sort Result: apple banana mango pear
Quick Sort Result: apple banana mango pear


=== Code Execution Successful ===
```