sbah ul Haque

Experienced Android Developer

Pangalore, IN github/Misbah542

in LinkedIn

Summary

Innovative Android Developer with 2+ years of experience in creating user-centric mobile and Android TV applications. Proficient in Kotlin and Jetpack Compose, I excel in optimising performance and enhancing UI/UX, delivering high-quality solutions that elevate user engagement.

Key Skills

- Languages: Kotlin, Java
- Frameworks & Libraries: Jetpack Compose, Android Leanback, ExoPlayer, Kotlin Coroutines, Dagger Hilt, RxJava, LiveData, ViewModel, Paging 3, Navigation Component
- Architectures: MVVM, MVI, MVP, MVC, Clean Architecture, Dependency Injection
- Databases & API Integration: Room, SQLite, RESTful APIs, GraphQL, Retrofit
- Performance Optimization: Profiling tools (Android Studio Profiler, Memory Analyzer), Multithreading (Coroutines, Thread Pool, Executor), Network Optimization
- Analytics & Monitoring: Firebase Analytics, Firebase Crashlytics, Mux, Mixpanel, Sentry
- DevOps & Tools: Firebase, Google Play Console, GitHub Actions, CI/CD, Postman, Charles Proxy
- Testing: JUnit, Espresso, MockK, Robolectric, Android Instrumentation Tests
- Platforms: Android Mobile, Android TV, Google TV, FireStick, Jio Set-Top Box
- Version Control: Git, GitLab, GitHub, Bitbucket, Azure

Professional Experience

Viacom Media Pvt Ltd – JioCinema (OTT App)

Software Development Engineer - II - Android

June 2024 - Present

- Optimised app startup time reducing it by 60% by leveraging Content Provider and Android Startup Library, improving cold start performance.
- Implemented Contextual Continue Watching, refactored pagination, and optimised caching mechanisms, reducing API response times by 6 seconds.
- Optimized the UpNext playback feature for a smoother, more intuitive user experience, resulting in a 25% increase in user engagement. Additionally, upgraded analytics and impression tracking for better performance insights.
- Addressed live issues, managed release cycles and performance optimizations during major events like the IPL 2024, Paris Olympics, ISL and Indian Cricket International Cups.
- Maintained a crash-free user rate of 99.9% throughout high-concurrency events, with peak concurrency exceeding 50 million users during live streams.

Viacom Media Pvt Ltd – JioCinema (OTT App)

Software Development Engineer - I - Android

July 2022 - May 2024

- Led the refactoring and redesign of the Player Skin for Android TV from scratch, achieving a 40% reduction in rendering time for a faster, seamless playback experience.
- Built the Login with QR Code functionality from scratch, using MVVM architecture and designed a custom view for OTP pages.
- Played a critical role in addressing live issues and optimising the app's performance for high-traffic events such as FIFA World Cup 2022, IPL 2023, and India International Cricket Series.
- Maintained a crash-free user rate of 99.6% during peak traffic periods, ensuring stable app performance

Education

PES University (RR Campus)

Aug 2018 - May 2022

BTech in Electronics and Communication with Minors in Computer Science

Projects

Tetris Game (MVVM, Kotlin Compose)

- Developed a Tetris game using MVVM and Kotlin Compose, implementing real-time game mechanics like piece movement, collision detection, and scoring.
- Utilised LiveData and Coroutines to manage game state and ensure smooth gameplay on various Android devices.

Weather App & Custom Calculator (Compose, Retrofit)

- Created a weather app with a custom calculator using Jetpack Compose and Retrofit, integrated with the OpenWeather API to display real-time weather data.
- Designed a dynamic UI that changes themes based on current weather conditions, providing a responsive user experience.