# Programming Language II CSE-215

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# **Multithreaded Programming-4**

### **Inter-thread Communication**

 If you are aware of inter-process communication then it will be easy for you to understand inter thread communication.

- Inter thread communication is important when you develop an application where two or more threads exchange some information.
- There are simply three methods (next slide) and a little trick which makes thread communication possible.

#### **Inter-thread Communication**

| SN | Methods with Description   |
|----|--|
| 1  | <pre>public void wait() Causes the current thread to wait until another thread invokes the notify().</pre> |
| 2  | public void notify() Wakes up a single thread that is waiting on this object's monitor.                    |
| 3  | public void notifyAll() Wakes up all the threads that called wait() on the same object.                    |

These methods have been implemented as **final** methods in Object, so they are available in all the classes. All three methods can be called only from within a **synchronized** context.

## Difference between wait and sleep?

| wait()  | sleep()   |
|---|---|
| wait() method releases the lock                       | sleep() method doesn't release the lock.                |
| is the method of Object class                         | is the method of Thread class                           |
| is the non-static method                              | is the static method                                    |
| is the non-static method                              | is the static method                                    |
| should be notified by notify() or notifyAll() methods | after the specified amount of time, sleep is completed. |

```
class Customer{
   int amount=10000;
   synchronized void withdraw(int amount){
      System.out.println("going to withdraw...");
      if(this.amount<amount){</pre>
         System.out.println("Less balance; waiting for deposit...");
         try{wait();}catch(Exception e){}
      this.amount-=amount;
      System.out.println("withdraw completed..."); }
                                                       Output: going to withdraw...
   synchronized void deposit(int amount){
                                                              Less balance; waiting for deposit...
      System.out.println("going to deposit...");
                                                              going to deposit...
      this.amount+=amount;
                                                              deposit completed...
      System.out.println("deposit completed... ");
                                                              withdraw completed
      notify();
class Test{
   public static void main(String args[]){
   final Customer c=new Customer();
   new Thread(){
     public void run(){c.withdraw(15000);}
   }.start();
   new Thread(){
     public void run(){c.deposit(10000);}
```

### Example: Inter-thread Communication

 This example (next 3 slides) shows how two thread can communicate using wait() and notify() method.

```
class Chat {
    boolean flag = false;
    public synchronized void Question(String msg) {
        if (flag) {
            try {
                wait();
            } catch (InterruptedException e) {
                e.printStackTrace();
        System.out.println(msg);
        flag = true;
        notify();
    }
    public synchronized void Answer(String msg) {
        if (!flag) {
            try {
                wait();
            } catch (InterruptedException e) {
                e.printStackTrace();
        Ŧ
        System.out.println(msg);
        flag = false;
        notify();
```

Example: Interthread

Communication

```
class T1 implements Runnable {
   Chat m;
    String[] s1 = { "Hi", "How are you ?", "I am also doing fine!" };
    public T1(Chat m1) {
       this.m = m1;
        new Thread(this, "Question").start();
    }
    public void run() {
        for (int i = 0; i < s1.length; i++) {
            m.Question(s1[i]);
class T2 implements Runnable {
   Chat m;
    String[] s2 = { "Hi", "I am good, what about you?", "Great!" };
    public T2(Chat m2) {
        this.m = m2;
        new Thread(this, "Answer").start();
    public void run() {
        for (int i = 0; i < s2.length; i++) {
            m.Answer(s2[i]);
```

Example: Interthread Communication

```
public class TestThread {
    public static void main(String[] args) {
        Chat m = new Chat();
        new T1(m);
        new T2(m);
    }
}
```

Example: Interthread Communication

When above program is complied and executed, it produces following result:

```
Hi
Hi
How are you ?
I am good, what about you?
I am also doing fine!
Great!
```

# Thank you