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6/15/25, 5:38 AM
```

```
Agreement agreement;

constructor(Agreement memory _agreement) {
   agreement = _agreement;
}
```

Modeling Data

```
contract X {
    enum OrderStatus { Created, Paid, Shipped, Completed }

struct Order {
    address buyer;
    address seller;
    uint256 amount;
    OrderStatus status;
}

Order[] orders;
}
```