

General Relativity

Richard Bower

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Lecture 1

Just intro stuff

Lecture 2 Introduction to Tensors

- Notation
- Coordinate transforms
- Contravariant tensors
- Covariant tensors

2.1 Intro to Tensor Notation

Consider the cartesian definition for \underline{r} :

$$\underline{r} = x\underline{i} + y\underline{j} + z\underline{k}. \quad (2.1)$$

We have the basis vector $\{\underline{i}, \underline{j}, \underline{k}\}$ and coordinate values $\{x, y, z\}$. We can write this in a different form as

$$\underline{r} = x^1 \underline{e}_1 + x^2 \underline{e}_2 + x^3 \underline{e}_3. \quad (2.2)$$

Note: $x^2 \neq x * x$. The 2 is an index, not a power. If we want to square something, we will write $(x^1)^2 = x^1 x^1$. We can rewrite the above again as

$$\underline{r} = \sum_{i=1}^3 x^i \underline{e}_i. \quad (2.3)$$

We can then simplify this further using the **Einstein summation convention**:

$$\underline{r} = x^i \underline{e}_i, \quad (2.4)$$

i.e. whenever there is a repeated index, we sum over them. Different letters will imply different things:

- Roman letters i, j, \dots - summing over 3D space
- Roman letters a, b, c, \dots - summing over ND space
- Roman letters A, B, \dots - summing over 2D space
- Greek letters $\alpha, \beta, \mu, \nu, \dots$ - summing over 4D space-time $\{x^0, x^1, x^2, x^3\}$, starting from 0 as time is different slightly, so $\{ct, x^i\}$

2.2 Coordinate Transformation

You may be used to

$$x' = \gamma \left(x - \frac{vct}{c} \right), \quad (2.5)$$

where the extra c factor to make time space-like. This notation can get confusing so instead we use:

$$x^{\bar{1}} = \gamma \left(x^1 - \frac{v}{c} x^0 \right), \quad (2.6)$$

where the 'bar' indicates new coordinate system.

For a minute vector difference between points P and Q $d\underline{r}$ in two coordinate systems, we can define \underline{e}_a :

$$\underline{r}(P) = \underline{e}_a x^a \quad \underline{r}(P) = \underline{e}_{\bar{b}} x^{\bar{b}} \quad (2.7)$$

$$d\underline{r} = dx^a \underline{e}_a \quad (2.8)$$

$$\frac{\partial \underline{r}}{\partial x^a} = \underline{e}_a \quad \frac{\partial \underline{r}}{\partial x^{\bar{b}}} = \underline{e}_{\bar{b}} \quad (2.9)$$

But what is the relationship between these two coordinate systems? Start with $x^{\bar{b}} = x^{\bar{b}}(x^a)$, and consider a general function

$$f = f(x^1, x^2, x^3) \quad (2.10)$$

$$\Delta f = \frac{\partial f}{\partial x^1} \Delta x^1 + \frac{\partial f}{\partial x^2} \Delta x^2 + \frac{\partial f}{\partial x^3} \Delta x^3 = \frac{\partial f}{\partial x^a} \Delta x^a \quad (2.11)$$

How do we get a small change in $x^{\bar{b}}$?

$$\Delta x^{\bar{b}} = \frac{\partial x^{\bar{b}}}{\partial x^a} \Delta x^a \quad (2.12)$$

$$dx^{\bar{b}} = \frac{\partial x^{\bar{b}}}{\partial x^a} dx^a \quad (2.13)$$

$$dx^{\bar{a}} = \frac{\partial x^{\bar{a}}}{\partial x^b} dx^b \quad (2.14)$$

Notice how we can simply just switch round the indices - **these are all dummy variables and as long as the index notation is consistent, it is completely arbitrary which letter is used**, i.e. the letters themselves mean nothing.

2.3 Tensors

Any quantity which transforms as

$$A^{\bar{b}} = \frac{\partial x^{\bar{b}}}{\partial x^a} A^a \quad (2.15)$$

is a Rank (1,0) or order 1 contravariant tensor. What about e_a ?

$$\underline{r} = x^a e_a = x^{\bar{b}} e_{\bar{b}} \quad (2.16)$$

$$e_{\bar{b}} = \frac{\partial \underline{r}}{\partial x^{\bar{b}}} = \frac{\partial \underline{r}}{\partial x^a} \frac{\partial x^a}{\partial x^{\bar{b}}} = \frac{\partial x^a}{\partial x^{\bar{b}}} e_a \quad (2.17)$$

So now we have reversed the position of the indices in Eq (2.15).

How do we define scalars?

$$\nabla \phi = \frac{\partial \phi}{\partial x^i} e_i \quad (2.18)$$

$$\frac{\partial \phi}{\partial x^{\bar{j}}} = \frac{\partial x^i}{\partial x^{\bar{j}}} \frac{\partial \phi}{\partial x^i} \quad (2.19)$$

In general, we have

$$A_{\bar{j}} = \frac{\partial x^i}{\partial x^{\bar{j}}} A_i, \quad (2.20)$$

which we call a Rank (0,1) or order 1 covariant tensor.

Lecture 3

3.1 Higher order tensors

Consider

$$T^{ab} = A^a B^b, \quad (3.1)$$

$$T^{\bar{c}\bar{d}} = A^{\bar{c}} B^{\bar{d}} = \left(\frac{\partial x^{\bar{c}}}{\partial x^a} A^a \right) \left(\frac{\partial x^{\bar{d}}}{\partial x^b} B^b \right) = \frac{\partial x^{\bar{c}}}{\partial x^a} \frac{\partial x^{\bar{d}}}{\partial x^b} A^a B^b = \frac{\partial x^{\bar{c}}}{\partial x^a} \frac{\partial x^{\bar{d}}}{\partial x^b} T^{ab}. \quad (3.2)$$

This is the definition of a second order contravariant tensor.

3.2 Tensor Equations

We can write a basic tensor equation,

$$T^a = k(A^a + B^a), \quad (3.3)$$

and wonder how this would look in a transformed coordinate system?

$$T^{\bar{b}} = \frac{\partial x^{\bar{b}}}{\partial x^a} T^a = k \left(\frac{\partial x^{\bar{b}}}{\partial x^a} A^a + \frac{\partial x^{\bar{b}}}{\partial x^a} B^a \right) \quad (3.4)$$

$$= k(A^{\bar{b}} + B^{\bar{b}}). \quad (3.5)$$

So if a tensor equation is true, it is true in all coordinate systems.

3.3 The metric tensor

What is the metric? *The metric is a measure of space.* We define the metric tensor,

$$g_{ab} = \underline{e}_a \cdot \underline{e}_b = g_{ba}, \quad (3.6)$$

so it is symmetric. We can use this when calculating spacetime distances:

$$ds^2 = \underline{dr} \cdot \underline{dr} = (dx^a \underline{e}_a) \cdot (dx^b \underline{e}_b) \quad (3.7)$$

$$= (\underline{e}_a \cdot \underline{e}_b) dx^a dx^b = g_{ab} dx^a dx^b. \quad (3.8)$$

Is it a tensor?

$$g_{\bar{a}\bar{b}} = (\underline{e}_{\bar{a}} \cdot \underline{e}_{\bar{b}}) = \left(\frac{\partial x^c}{\partial x^{\bar{a}}} \underline{e}_c \right) \cdot \left(\frac{\partial x^d}{\partial x^{\bar{b}}} \underline{e}_d \right) \quad (3.9)$$

$$= \frac{\partial x^c}{\partial x^{\bar{a}}} \frac{\partial x^d}{\partial x^{\bar{b}}} (\underline{e}_c \cdot \underline{e}_d) = \frac{\partial x^c}{\partial x^{\bar{a}}} \frac{\partial x^d}{\partial x^{\bar{b}}} g_{cd}, \quad (3.10)$$

so it transforms as a tensor; a second order covariant tensor.

3.4 Kronecker Delta

We can write an arbitrary vector as

$$\underline{A} = A^a \underline{e}_a = A^{\bar{b}} \underline{e}_{\bar{b}} = \left(\frac{\partial x^{\bar{b}}}{\partial x^a} A^a \right) \left(\frac{\partial x^d}{\partial x^{\bar{b}}} \underline{e}_d \right) \quad (3.11)$$

$$= \left(\frac{\partial x^{\bar{b}}}{\partial x^a} \frac{\partial x^d}{\partial x^{\bar{b}}} \right) A^a \underline{e}_d = \left(\frac{\partial x^d}{\partial x^a} \right) A^a \underline{e}_d \quad (3.12)$$

$$= \delta_a^d A^a \underline{e}_d = A^d \underline{e}_d = A^a \underline{e}_a \quad (3.13)$$

Lecture 4

Lecture 5

Lecture 6

Asbolute Derivative:

$$\frac{D\lambda^a}{ds} = \frac{d\lambda^a}{ds} + \Gamma^a_{bc}\lambda^b \frac{dx^c}{ds} \quad (6.1)$$

Covariant Derivative:

$$\lambda^a_{;c} = \frac{\partial \lambda^a}{\partial x^c} + \Gamma^a_{bc}\lambda^b \quad (6.2)$$

Christoffel Symbols:

$$\Gamma^c_{ab}e_c = \frac{\partial e_a}{\partial x^b}, \quad \Gamma^c_{ab} = \Gamma^c_{ba} \quad (6.3)$$

Other stuff:

$$\frac{\partial g_{ab}}{\partial x^c} = \Gamma^d_{ac}g_{bd} + \Gamma^d_{bc}g_{ad} \quad (6.4)$$

$$\frac{\partial g_{bc}}{\partial x^a} = \Gamma^d_{ba}g_{cd} + \Gamma^d_{ca}g_{bd} \quad (6.5)$$

$$\frac{\partial g_{ca}}{\partial x^b} = \Gamma^d_{cd}g_{ad} + \Gamma^d_{ab}g_{cd} \quad (6.6)$$

$$2\Gamma^d_{ac}g_{bd} = \frac{\partial g_{ab}}{\partial x^c} + \frac{\partial g_{bc}}{\partial x^a} - \frac{\partial g_{ca}}{\partial x^b} \quad (6.7)$$

$$\Gamma^f_{ac} = \frac{1}{2}g^{fb} \left(\frac{\partial g_{bc}}{\partial x^a} - \frac{\partial g_{ca}}{\partial x^b} + \frac{\partial g_{ab}}{\partial x^c} \right) \quad (6.8)$$

$$= \frac{1}{2}g^{fb} (\partial_a g_{bc} - \partial_b g_{ca} + \partial_c g_{ab}) \quad (6.9)$$

We multiplied lefthandside of (6.7) by δ^f_d .

Example: 2D flat space

$x^A = \{x, y\}$:

$$g_{AB} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \text{diag}(1, 1) \quad (6.10)$$

$$\Gamma^A_{BC} = 0 \quad (6.11)$$

So we don't have to deal with these in Cartesian coordinates. What about polar coordinates? $x^A = \{r, \theta\}$:

$$ds^2 = dr^2 + r^2 d\theta^2 \quad (6.12)$$

$$g_{AB} = \text{diag}(1, r^2) \quad (6.13)$$

$$\Gamma^A_{BC} \neq 0 \quad (6.14)$$

So we can still get non-zero Christoffel symbols even for flat space, but it is still "boring" really.

Let's consider something more interesting, i.e. curved. For 3D space, we have

$$ds^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \quad (6.15)$$

But we want to use just the surface of a sphere, so fixed $r = a$:

$$ds^2 = a^2 d\theta^2 + a^2 \sin^2 \theta d\phi^2 = g_{AB} dx^A dx^B \quad (6.16)$$

$$g_{AB} = \text{diag}(a^2, a^2 \sin^2 \theta) \quad (6.17)$$

We have g_{AB} , but we want g^{AB} . Recall

$$g^{AB} g_{BC} = \delta^A_C. \quad (6.18)$$

So we have a set of 4 simultaneous equations:

$$g^{A1} g_{1C} + g^{A2} g_{2C} = \delta^A_C. \quad (6.19)$$

For diagonal g_{AB} **ONLY**:

$$g^{AB} g_{BA} = g^{AA} g_{AA} = 1 \implies g^{AA} = \frac{1}{g_{AA}} \quad (6.20)$$

$$g^{AB} = \text{diag}\left(\frac{1}{a^2}, \frac{1}{a^2 \sin^2 \theta}\right) \quad (6.21)$$

So now we want to calculate

$$\Gamma_{\theta\theta}^\theta = \frac{1}{2} g^{\theta B} (\partial_\theta g_{B\theta} - \partial_B g_{\theta\theta} + \partial_\theta g_{\theta B}), \quad g^{\theta B} = 0, B \neq \theta \quad (6.22)$$

$$= \frac{1}{2} \frac{1}{a^2} (\partial_\theta g_{\theta\theta} - \partial_\theta g_{\theta\theta} + \partial_\theta g_{\theta\theta}) = 0 \quad (6.23)$$

$$\Gamma_{\phi\theta}^\theta = \Gamma_{\theta\phi}^\theta = \frac{1}{2} g^{\theta B} (\partial_\theta g_{B\phi} - \partial_B g_{\theta\phi} + \partial_\phi g_{\theta B}) \quad (6.24)$$

$$= \frac{1}{2} g^{\theta\theta} (\partial_\theta g_{\theta\phi} - \partial_\theta g_{\theta\phi} + \partial_\phi g_{\theta\theta}) = 0 \quad (6.25)$$

$$\Gamma_{\phi\phi}^\theta = -\sin \theta \cos \theta \quad (6.26)$$

$$\Gamma_{\theta\phi}^\phi = \cot \theta \quad (6.27)$$

The rest of the Christoffel symbols for this example are 0 (there are $2^3 = 8$ in total?).

6.1 Geodesic Equations

The velocity is a tensor,

$$\underline{v} = v^\alpha \underline{e}_\alpha = \frac{\partial x^\alpha}{\partial \tau} \underline{e}_\alpha \quad (6.28)$$

If there's no force, then there's no change in the velocity vector doesn't change, but its components might change. No force means the absolute derivative of the components:

$$\frac{Dv^\alpha}{d\tau} = 0 \quad (6.29)$$

By an affine parameter, we mean a linear function of path length $u = A + Bs$, such as the proper time τ .

$$\frac{dv^\alpha}{d\tau} + \Gamma^\alpha_{\beta\gamma} v^\beta \frac{dx^\gamma}{d\tau} = 0 \quad (6.30)$$

$$\frac{d^2 x^\alpha}{d\tau^2} + \Gamma^\alpha_{\beta\gamma} \frac{dx^\beta}{d\tau} \frac{dx^\gamma}{d\tau} = 0 \quad (6.31)$$

$$\ddot{x}^\alpha + \Gamma^\alpha_{\beta\gamma} \dot{x}^\beta \dot{x}^\gamma = 0 \quad (6.32)$$

Let's guess and make a solution for the sphere, $s = a\theta$, so we are just going around the circumference of the sphere at constant ϕ . For θ :

$$\frac{d^2 \theta}{ds^2} + \Gamma_{BC}^\theta \frac{dx^B}{ds} \frac{dx^C}{ds} = 0 + \Gamma_{\phi\phi}^\theta \frac{d\phi}{ds} \frac{d\phi}{ds} = 0 \quad (6.33)$$

We get a big tick and a gold star! For ϕ :

$$\frac{d^2 \phi}{ds^2} + \Gamma_{BC}^\phi \frac{dx^B}{ds} \frac{dx^C}{ds} = 0 + \Gamma_{\theta\phi}^\phi \frac{d\theta}{ds} \frac{d\phi}{ds} + \Gamma_{\phi\theta}^\phi \frac{d\phi}{ds} \frac{d\theta}{ds} = 0 \quad (6.34)$$

So it's a geodesic path! Yayyyyyyy!

Lecture 7

Lecture 8

Last lecture:

- Euler-Lagrange equations
- 'easier' way to find Γ^a_{bc}
- how to find Geodesic paths

This lecture:

- more tensor derivatives

Recall absolute derivative again:

$$\frac{D\lambda^a}{ds} = \frac{d\lambda^a}{ds} + \Gamma^a_{bc}\lambda^b\frac{dx^c}{ds}. \quad (8.1)$$

The first term above is the total change, and then the second is to “subtract off the change due to the coordinate system”. So for parallel transport, this means there is no physical change, i.e.

$$\frac{D\lambda^a}{ds} = 0. \quad (8.2)$$

The absolute derivative obeys normal rules for derivatives.

- Linear operator -

$$\frac{D}{ds}(\lambda^a + k\mu^a) = \frac{D\lambda^a}{ds} + k\frac{D\mu^a}{ds}. \quad (8.3)$$

- The (Leibniz) chain rule -

$$\frac{D}{ds}(\lambda^a\mu^b) = \mu^b\frac{D\lambda^a}{ds} + \lambda^a\frac{D\mu^b}{ds}. \quad (8.4)$$

What is the absolute derivative of a scalar, ϕ ? ϕ does not depend on the coordinates as tensors do, so it would just be the normal derivative, i.e.

$$\frac{D\phi}{ds} = \frac{d\phi}{ds}. \quad (8.5)$$

We have defined the absolute derivative of a contravariant tensor, but now what about a covariant tensor μ_a ? We can write a scalar as $\phi = \lambda^a\mu_a$, so we can write

$$\frac{D\phi}{ds} = \frac{D}{ds}(\lambda^a\mu_a) = \mu_a\frac{D\lambda^a}{ds} + \lambda^a\frac{D\mu_a}{ds}, \quad (8.6)$$

$$\frac{d\phi}{ds} = \mu_a\left(\frac{d\lambda^a}{ds} + \Gamma^a_{bc}\lambda^b\frac{dx^c}{ds}\right) + \lambda^a\frac{D\mu_a}{ds}, \quad (8.7)$$

$$\lambda^a\frac{d\mu_a}{ds} = \mu_a\Gamma^a_{bc}\lambda^b\frac{dx^c}{ds} + \lambda^a\frac{D\mu_a}{ds}, \quad (8.8)$$

$$= \mu_b\Gamma^b_{ac}\lambda^a\frac{dx^c}{ds} + \lambda^a\frac{D\mu_a}{ds}, \quad (8.9)$$

where λ^a is any tensor, so if this is true, it must be true for any λ^a . We can then ‘cancel’ λ^a through unity, as the remaining equation must also be true:

$$\frac{d\mu_a}{ds} = \Gamma_{ac}{}^b\mu_b\frac{dx^c}{ds} + \frac{D\mu_a}{ds}, \quad (8.10)$$

$$\frac{D\mu_a}{ds} = \frac{d\mu_a}{ds} - \Gamma_{ac}{}^b\mu_b\frac{dx^c}{ds}. \quad (8.11)$$

This is the absolute derivative of a covariant tensor.

What is the absolute derivative of a rank (1,1) tensor $\tau^a_b = \lambda^a \mu_b$?

$$\frac{D\tau^a_b}{ds} = \frac{D(\lambda^a \mu_b)}{ds} = \mu_b \frac{D\lambda^a}{ds} + \lambda^a \frac{D\mu_b}{ds}, \quad (8.12)$$

$$= \mu_b \left[\frac{d\lambda^a}{ds} + \Gamma^a_{dc} \lambda^d \frac{dx^c}{ds} \right] + \lambda^a \left[\frac{d\mu_b}{ds} - \Gamma_{bc}^d \mu_d \frac{dx^c}{ds} \right], \quad (8.13)$$

$$\frac{D\tau^a_b}{ds} = \frac{d}{ds}(\lambda^a \mu_b) + \Gamma^a_{dc} \tau^d_b \frac{dx^c}{ds} - \Gamma_{bc}^d \tau^a_d \frac{dx^c}{ds}. \quad (8.14)$$

This is the absolute derivative for a rank (1,1) tensor.

What about the covariant derivative? It is defined as:

$$\lambda^a_{;c} = \frac{\partial \lambda^a}{\partial x^c} + \Gamma^a_{bc} \lambda^b \quad (8.15)$$

$$\frac{D\lambda^a}{ds} = \lambda^a_{;c} \frac{dx^c}{ds} \quad (8.16)$$

$$= \frac{\partial \lambda^a}{\partial x^c} \frac{dx^c}{ds} + \Gamma^a_{bc} \lambda^b \frac{dx^c}{ds} = \frac{d\lambda^a}{ds} + \dots \quad (8.17)$$

All the rules still apply, so we can write out the covariant derivative for a scalar, a covariant, and a higher order tensor:

$$\phi_{;c} = \frac{\partial \phi}{\partial x^c}, \quad (8.18)$$

$$\mu_{a;c} = \frac{\partial \mu_a}{\partial x^c} - \Gamma_{ac}^b \mu_b, \quad (8.19)$$

$$\lambda_{ab;c} = \frac{\partial \lambda_{ab}}{\partial x^c} - \Gamma_{ac}^d \lambda_{db} - \Gamma_{bc}^d \lambda_{ad}. \quad (8.20)$$

We can also consider the metric:

$$g_{ab;c} = ? \quad (8.21)$$

$$\frac{\partial g_{ab}}{\partial x^c} = \frac{\partial}{\partial x^c} (\underline{e}_a \cdot \underline{e}_b), \quad (8.22)$$

$$= \frac{\partial \underline{e}_a}{\partial x^c} \cdot \underline{e}_b + \underline{e}_a \cdot \frac{\partial \underline{e}_b}{\partial x^c}, \quad (8.23)$$

$$= \left(\Gamma_{ac}^d \underline{e}_d \right) \cdot \underline{e}_b + \underline{e}_a \cdot \left(\Gamma_{bc}^d \underline{e}_d \right), \quad (8.24)$$

$$= \Gamma_{ac}^d g_{db} + \Gamma_{bc}^d g_{ad}, \quad (8.25)$$

$$g_{ab;c} = \frac{\partial g_{ab}}{\partial x^c} - \Gamma_{ac}^d g_{db} - \Gamma_{bc}^d g_{ad} = 0, \quad (8.26)$$

where we used the previous definitions of the covariant derivative to find this definition. Why is this important? The metric allows us to switch coordinate systems as

$$R_a = g_{ab} R^b. \quad (8.27)$$

Now suppose we want to find the covariant derivative:

$$R_{a;c} = \cancel{g_{ab;c} R^b} + g_{ab} R^b_{;c} \quad (8.28)$$

$$= g_{ab} R^b_{;c}. \quad (8.29)$$

Lecture 9

9.1 The Riemann Curvature Tensor

- how do we know if space is curved?
- second derivatives of the metric
- ‘space-sing’ around a loop
- convergence of geodesic paths

The Riemann curvature tensor tells us *how much the direction of a vector changes as it goes round a loop*, or the *tidal forces of gravity*.

$$(\lambda^a_{;b})_{;c} = \frac{\partial \lambda^a_{;b}}{\partial x^c} + \Gamma^a_{ec} \lambda^e_{;b} - \Gamma_{bc}^f \lambda_{;f}^a \quad (9.1)$$

$$= \frac{\partial}{\partial x^c} \left(\frac{\partial \lambda^a}{\partial x^b} + \Gamma^a_{bd} \lambda^d \right) + \dots \quad (9.2)$$

$$\lambda^a_{;b;c} = \frac{\partial^2 \lambda^a}{\partial x^c \partial x^b} + \Gamma^d_{bd} \frac{\partial \lambda^d}{\partial x^c} + \lambda^d \frac{\partial \Gamma^a_{bd}}{\partial x^c} + \Gamma^a_{ec} \lambda^e_{;b} - \Gamma_{bc}^f \lambda^a_{;f} \quad (9.3)$$

In flat space, the Christoffel symbols go to zero, so we can swap $;b$ and $;c$ indices, but **not in curved space**.

$$\lambda^a_{;c;b} = \frac{\partial^2 \lambda^a}{\partial x^b \partial x^c} + \Gamma^a_{cd} \frac{\partial \lambda^d}{\partial x^b} + \lambda^d \frac{\partial \Gamma^a_{cd}}{\partial x^b} + \Gamma^a_{eb} \lambda^e_{;c} - \Gamma_{cb}^f \lambda^a_{;f} \quad (9.4)$$

$$\lambda^a_{;c;b} - \lambda^a_{;b;c} = \left(\Gamma^a_{cd} \frac{\partial \lambda^d}{\partial x^b} - \Gamma^a_{bd} \frac{\partial \lambda^d}{\partial x^c} \right) + \lambda^d \left(\frac{\partial \Gamma^a_{cd}}{\partial x^b} - \frac{\partial \Gamma^a_{bd}}{\partial x^c} \right) + (\Gamma^a_{eb} \lambda^e_{;c} - \Gamma^a_{ec} \lambda^e_{;b}) \quad (9.5)$$

$$= \Gamma^a_{cd} \left(\frac{\partial \lambda^d}{\partial x^b} - \lambda^d_{;b} \right) + \Gamma^a_{bd} \left(\lambda^d_{;c} - \frac{\partial \lambda^d}{\partial x^c} \right) + \lambda^d \left(\frac{\partial \Gamma^a_{cd}}{\partial x^b} - \frac{\partial \Gamma^a_{bd}}{\partial x^c} \right) \quad (9.6)$$

$$= \left(\Gamma^a_{be} \Gamma^e_{cd} - \Gamma^a_{ce} \Gamma^e_{bd} + \frac{\partial \Gamma^a_{cd}}{\partial x^b} - \frac{\partial \Gamma^a_{bd}}{\partial x^c} \right) \lambda^d = R^a_{dbc} \lambda^d \quad (9.7)$$

We have arrived at the Riemann curvature tensor. Consider: *doodle diagram*

$$\lambda^a(B^1) = \lambda^a(A) + \lambda^a_{;b} \delta x^b + \lambda^a_{;c} \delta y^c + \lambda^a_{;b;c} \delta x^b \delta y^c \quad (9.8)$$

$$\lambda^a(B^2) = \lambda^a(A) + \lambda^a_{;c} \delta y^c + \lambda^a_{;b} \delta x^b + \lambda^a_{;c;b} \delta y^c \delta x^b \quad (9.9)$$

$$\Delta \lambda^a = \lambda^a(B^2) - \lambda^a(B^1) = (\lambda^a_{;c;b} - \lambda^a_{;b;c}) \delta x^b \delta y^c \quad (9.10)$$

$$= R^a_{dbc} \lambda^a \cdot \text{area of loop} \quad (9.11)$$

In flat space, any two lines have a separation that increases linearly with distance s , e.g. $\partial_s^2 = 0$. But in curved space, our two lines can converge or diverge as they travel from initial parallel conditions. Consider two lines $x^a(s)$ and $\tilde{x}^a(s)$ with a separation $\zeta^a = \tilde{x}^a - x^a$. We can write our geodesic equation for this as

$$\frac{d^2 x^a}{ds^2} + \Gamma^a_{bc} \frac{dx^b}{ds} \frac{dx^c}{ds} = 0 \quad (9.12)$$

$$\frac{d^2 \tilde{x}^a}{ds^2} + \tilde{\Gamma}^a_{bc} \frac{d\tilde{x}^b}{ds} \frac{d\tilde{x}^c}{ds} = 0 \quad (9.13)$$

$$\ddot{\zeta}^a + \Gamma^a_{bc} \dot{x}^b \dot{\zeta}^c + \Gamma^a_{bc} \zeta^b \dot{x}^c + \frac{\partial \Gamma^a_{bc}}{\partial x^d} \zeta^d \dot{x}^b \dot{x}^c = 0 \quad (9.14)$$

$$\frac{D^2 \zeta^a}{ds^2} = \frac{D}{ds} \left(\dot{\zeta}^a + \Gamma^a_{bc} \zeta^b \dot{x}^c \right) \quad (9.15)$$

$$= \ddot{\zeta}^a + \Gamma^a_{bc} \dot{\zeta}^b \dot{x}^c + \frac{d}{ds} \left(\Gamma^a_{bc} \zeta^b \dot{x}^c \right) + \Gamma^a_{ef} \left(\Gamma^e_{bc} \zeta^b \dot{x}^c \right) \dot{x}^f \quad (9.16)$$

Lecture 10

Things are about to get a little more physics! - Richard Bower.

In this lecture:

- Geodesic convergence.
- Symmetry of the Riemann tensor,

$$R^a{}_{dbc} = \Gamma^a{}_{bc}\Gamma^e{}_{cd} - \Gamma^a{}_{ce}\Gamma^e{}_{bd} + \partial_b\Gamma^a{}_{cd} - \partial_c\Gamma^a{}_{bd}. \quad (10.1)$$

- We will look towards Einstein's equations by combining our knowledge of movement in curved space with gravity.
- We will do this through the stress-energy tensor, $T^{\mu\nu}$. (Not as simple as it could be, R has four indices, this has two, but we'll get to that.)
- This will lead towards to conservation laws in GR.

At the end of last lecture, we considered divergent lines with a spatially-dependent separation ζ :

$$\ddot{x}^a + \Gamma^a{}_{bc}\dot{x}^b\dot{x}^c = 0 \quad (10.2)$$

$$\ddot{\tilde{x}}^a + \tilde{\Gamma}^a{}_{bc}\dot{\tilde{x}}^b\dot{\tilde{x}}^c = 0 \quad (10.3)$$

$$\ddot{\zeta} + \Gamma^a{}_{bc}\dot{x}^b\dot{\zeta}^c + \Gamma^a{}_{bc}\dot{\zeta}^b\dot{x}^c + \frac{\partial\Gamma^a{}_{bc}}{\partial x^d}\zeta^d\dot{x}^b\dot{x}^c = 0. \quad (10.4)$$

We want to find the Tensor equation from this!

$$\frac{D^2\zeta^a}{ds^2} = \ddot{\zeta}^a + \Gamma^a{}_{bc}\dot{\zeta}^b\dot{x}^c + \frac{d}{ds}\left(\Gamma^a{}_{bc}\zeta^b\dot{x}^c\right) + \Gamma^a{}_{ef}\left(\Gamma^a{}_{bc}\zeta^b\dot{x}^c\right)\dot{x}^f. \quad (10.5)$$

$$\frac{d}{ds}\left(\Gamma^a{}_{bc}\zeta^b\dot{x}^c\right) = \Gamma^a{}_{be}\zeta^b\ddot{x}^e + \Gamma^a{}_{bc}\dot{\zeta}^b\dot{x}^c + \zeta^b\dot{x}^c\left(\frac{\partial\Gamma^a{}_{bc}}{\partial x^d}\dot{x}^d\right). \quad (10.6)$$

So we expanded out the derivative to get rid of something we didn't want, and now combine for the final result (as well as using the definition of a geodesic path, $\ddot{x}^e = -\Gamma^e{}_{cd}\dot{x}^c\dot{x}^d$, in Eq. (10.5)):

$$\frac{D^s\zeta^a}{ds^2} + (\Gamma^a{}_{be}\Gamma^e{}_{cd} - \Gamma^a{}_{ce}\Gamma^e{}_{bd} + \partial_b\Gamma^a{}_{cd} - \partial_c\Gamma^a{}_{bd})\zeta^b\dot{x}^c\dot{x}^d = 0. \quad (10.7)$$

This looks very confused as it is, but we can simplify by now defining the Riemann tensor:

$$\frac{D^2\zeta}{ds^2} + R^a{}_{dbc}\zeta^b\dot{x}^c\dot{x}^d = 0, \quad (10.8)$$

$$R^a{}_{dbc} = \Gamma^a{}_{bc}\Gamma^e{}_{cd} - \Gamma^a{}_{ce}\Gamma^e{}_{bd} + \partial_b\Gamma^a{}_{cd} - \partial_c\Gamma^a{}_{bd}. \quad (10.9)$$

From this definition, we can quickly infer the symmetry relation

$$R^a{}_{dcb} = -R^a{}_{dbc}. \quad (10.10)$$

10.1 Symmetries of the Riemann tensor

In 4D space-time, the Riemann tensor contains $4 \times 4 \times 4 \times 4 = 256$ numbers. This isn't very fun unless you are a computer, says Richard. However, using the symmetry of the Riemann tensor, there are only 20 independent elements, which can be a lot easier. How do we demonstrate this though? We can use mathematical tricks for tensors, whereby if we prove something in one coordinate system, it must be true in all coordinate systems.

10.1.1 Local Geodesic Coordinates

Local geodesic coordinates describe a flat space at a local point in curved space. We know, therefore, that we can write the metric at this point as

$$g_{\alpha\beta} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}, \quad (10.11)$$

which is known as the **Minkowski metric** for flat space. This is familiar from special relativity, where it represents the usual Minkowski product,

$$ds^2 = c^2 d\tau^2 = c dt^2 - dx^2 - dy^2 - dz^2. \quad (10.12)$$

So the Christoffel symbol at this local point is

$$\Gamma^\alpha_{\beta\gamma} = 0, \quad (10.13)$$

where we have only chosen a point to set this locally to zero. However, the derivatives will not be zero, as if we move away from this local point, space will become curved again:

$$\frac{\partial \Gamma^\alpha_{\beta\gamma}}{\partial x^\delta} \neq 0. \quad (10.14)$$

Now this will allow us to simplify the Riemann tensor from its definition in Eq. (10.9), where it can now be written as

$$R^a_{dbc} = \partial_b \Gamma^a_{cd} - \partial_c \Gamma^a_{bd}. \quad (10.15)$$

What about the symmetry relations of this simplified Riemann tensor?

$$R^a_{cdb} = \partial_d \Gamma^a_{bc} - \partial_b \Gamma^a_{dc}, \quad (10.16)$$

$$R^a_{bcd} = \partial_c \Gamma^a_{db} - \partial_d \Gamma^a_{cb}. \quad (10.17)$$

What about the sum of these three tensors? Due to the symmetry of the Christoffel symbols' lower indices, we can see that there will be lots of cancellations in this sum, leading to

$$R^a_{dbc} + R^a_{cdb} + R^a_{bcd} = 0, \quad (10.18)$$

which is known as the cyclic relation of the Riemann tensor. The Riemann tensor can also be written in its covariant form:

$$R_{abcd} = g_{ae} R^e_{bcd}. \quad (10.19)$$

In its covariant form, we can also go through similar steps to above to prove other symmetry relations, including:

$$R_{abcd} = -R_{bacd}, \quad R_{abcd} = -R_{abdc}, \quad R_{abcd} = R_{cdab}. \quad (10.20)$$

From these relations, we see that repeated indices can lead to zero, such as

$$R_{aacd} = -R_{aacd} \implies R_{aacd} = 0, \quad (10.21)$$

$$R_{abcc} = -R_{abcc} \implies R_{abcc} = 0. \quad (10.22)$$

This allows us to neglect many of the 256 numbers as they will be zero, reducing the total of free elements of the Riemann tensor to 20.

10.2 How can we relate this to gravity?

Let's consider Eq. (10.4) for low speeds, i.e. non-relativistic.

$$\zeta^\alpha = (0, 0, y, 0), \quad (10.23)$$

i.e. we have a simple separation in the y -direction between the two geodesic paths. We would then get something like

$$\frac{D^y}{ds^2} = -R^2_{020} y c^2, \quad (10.24)$$

where we only consider the indices relating to y and time. This should look somewhat familiar. What would we have written for this in Newtonian physics, if we have these two objects both moving towards a large mass M with a separation y and a distance from the massive object r ?

$$\frac{d^2 y}{dt^2} = -\frac{GM}{r^2} \cdot \frac{y}{r}. \quad (10.25)$$

Important note: the massive object is the Sun or a molecular cloud or something, according to Richard. **A black hole wouldn't be happy, you wouldn't be able to tell.**

Using $ds = c dt$:

$$c^2 \frac{d^2 y}{ds^2} = -\frac{GM}{r^3} y, \quad (10.26)$$

$$-\frac{GM}{r^3} = -R^2_{020}. \quad (10.27)$$

So we now have an equivalence of curved space and Newtonian gravitational force. We can see that the Newtonian expression in Eq. (10.27) is the energy density of space, if mass and energy can be equivalent. This is what lead Einstein to his famous equations.

10.3 What is energy?

Energy in special relativity was defined in

$$E = \gamma m_0 c^2, \quad (10.28)$$

where we can now relate the mass and energy of objects. We also have a number density, n_0 , for the number of particles "in a box" or in the universe or whatever you're considering. Recall from special relativity the four-velocity of a system:

$$u^\alpha = \frac{dx^\alpha}{dt} = \gamma \left(c, -\frac{dx^i}{dt} \right). \quad (10.29)$$

There is also the four-momentum of the system:

$$p^\alpha = m_0 u^\alpha = \gamma m_0 \left(c, -\frac{dx^i}{dt} \right). \quad (10.30)$$

The number per unit volume is γn_0 . We also have a flux through the surface,

$$N^\rho = n_0 u^\rho. \quad (10.31)$$

Using all this, we can write down an expression for the energy-momentum density:

$$T^{\mu\nu} = N^\mu p^\nu = n_0 u^\mu m_0 u^\nu = \rho_0 u^\mu u^\nu. \quad (10.32)$$

In the rest frame, these two velocities will each be c , so the T^{00} term will get us back to Eq. (10.28) as $\rho_0 c^2$.

Lecture 11

Lecture 12

Lecture 13

Lecture 14

Lecture 15

Lecture 16 Time and Black Holes

- Last lecture - orbits around black holes
- This lecture - time depends on where you are and how you move; falling into a black hole

16.1 The Schwarzschild Metric

Defined as

$$ds^2 = c^2 d\tau^2 = c^2 \left(1 - \frac{2m}{r}\right) dt^2 - \left(1 - \frac{2m}{r}\right)^{-1} dr^2 - r^2 d\phi^2. \quad (16.1)$$

An observer experiences the proper time, τ , whereas t is the time coordinate. *doodle* For the coordinate time seen from the distant observer,

$$t_{orb} = 2\pi \left(\frac{r^3}{mc^2}\right)^{1/2}. \quad (16.2)$$

What does S_0 measure?

$$d\tau_0 = \left(1 - \frac{3m}{r}\right)^{1/2} dt, \quad (16.3)$$

$$\tau_{orb} = \left(1 - \frac{3m}{r}\right)^{1/2} t_{orb} \quad (16.4)$$

which tells us that there are no orbits possible with $r < 3m$. For the rocket S_1 , we arrange such that $d\phi = 0, dr = 0$, i.e. the rocket is being held stationary. We then get from the metric

$$c^2 d\tau_1^2 = c^2 \left(1 - \frac{2m}{r_1}\right) dt^2, \quad (16.5)$$

$$\tau_{hov} = \left(1 - \frac{2m}{r_1}\right)^{1/2} t_{orb}, \quad (16.6)$$

$$\tau_{orb} \neq \tau_{hov}. \quad (16.7)$$

Consider the example where $r = r = 6m$. We will get

$$\tau_{orb} = \left(\frac{1}{2}\right)^{1/2} t_{orb}, \quad \tau_{hov} = \left(\frac{2}{3}\right)^{1/2} t_{orb}, \quad \frac{\tau_{orb}}{\tau_{hov}} = \frac{\sqrt{3}}{2} = 0.86. \quad (16.8)$$

So S_1 perceives themselves as older than S_0 .

16.2 Radial Geodesics

Similar to before, but simpler form:

$$c^2 d\tau^2 = c^2 \left(1 - \frac{2m}{r}\right) dt^2 - \left(1 - \frac{2m}{r}\right)^{-1} dr^2. \quad (16.9)$$

$$\left(1 - \frac{2m}{r}\right) \dot{t} = E, \quad (16.10)$$

where we have solved the Euler-Lagrange equation in t , and \dot{t} is $\frac{dt}{d\tau}$, and E is a constant. Dividing by $d\tau^2$, we rewrite as

$$c^2 = c^2 \left(1 - \frac{2m}{r}\right) \dot{t}^2 - \left(1 - \frac{2m}{r}\right)^{-1} \dot{r}^2, \quad (16.11)$$

$$c^2 = c^2 \left(1 - \frac{2m}{r}\right)^{-1} E^2 - \left(1 - \frac{2m}{r}\right)^{-1} \dot{r}^2, \quad (16.12)$$

$$\dot{r}^2 - c^2 E^2 + c^2 \left(1 - \frac{2m}{r}\right) = 0. \quad (16.13)$$

We need to find constant, so we use the condition $\dot{r} = 0$ at $r \gg 2m$:

$$-c^2 E^2 + c^2 = 0, \quad E = 1, \quad (16.14)$$

$$\dot{r}^2 - c^2 + c^2 \left(1 - \frac{2m}{r}\right) = 0, \quad (16.15)$$

$$\dot{r}^2 = \frac{2mc^2}{r} \implies \dot{r}^2 = -c\sqrt{\frac{2m}{r}}, \quad (16.16)$$

where we have chosen the negative solution for when we are approaching the black hole. This looks pretty Newtonian, but remember that $\dot{r} = \frac{dr}{d\tau}$, where τ is the proper time. So this would be the speed measured by the falling observer.

How long does it take to reach $r = 0$? We can work out the proper time as observed by the person falling into the black hole, as

$$\tau = \int_{r_1}^{r_2} \frac{d\tau}{dr} dr = \int_{r_1}^{r_2} \frac{1}{\dot{r}} dr = \frac{1}{c\sqrt{2m}} \int_{r_2}^{r_1} r^{1/2} dr = \frac{2}{3c\sqrt{2m}} \left(r_1^{3/2} - r_2^{3/2}\right). \quad (16.17)$$

We have a perfectly finite τ for $r_2 = 0$, e.g. $r_1 = 10m$, $r_2 = 0$ results in $\tau = 14.9 \frac{m}{c}$.

If we consider the perspective of the person a long distance away, then

$$\frac{dr}{dt} = \frac{dr}{d\tau} \frac{d\tau}{dt} = -c\sqrt{\frac{2m}{r}} \left(1 - \frac{2m}{r}\right). \quad (16.18)$$

At $r = 2m$, $\frac{dr}{dt} \rightarrow 0$. From a distance, we will observe them fall in to the black hole, but slow down and “stop” at the event horizon; the person falling into the black hole will feel themselves falling in faster and faster. We have a gravitational redshift,

$$\frac{\lambda_R}{\lambda_E} = \sqrt{\frac{1 - \frac{2m}{r_2}}{1 - \frac{2m}{r_E}}}, \quad (16.19)$$

so the wavelength received $\lambda_R \rightarrow \infty$. It isn't quite that we see it come to rest, but rather its signal slowly fades out and gets weaker and weaker until we don't observe anything.

Now let's look at dropping off at some general radius. Drop the satellite at $r = r_0$, $\dot{r} = 0$ at $r = 0$.

$$E\sqrt{1 - \frac{2m}{r_0}}, \quad (16.20)$$

$$\dot{r}^2 = c^2 \left[\left(1 - \frac{2m}{r_0}\right) - \left(1 - \frac{2m}{r}\right) \right] \quad (16.21)$$

$$= c^2 \left(\frac{2m}{r} - \frac{2m}{r_0} \right), \quad (16.22)$$

$$\dot{t} = \left(1 - \frac{2m}{r}\right)^{-1} \sqrt{1 - \frac{2m}{r_0}}, \quad (16.23)$$

$$\frac{dr}{dt} = \frac{\dot{r}}{\dot{t}} = c\sqrt{\frac{2m}{r} - \frac{2m}{r_0}} \frac{\left(1 - \frac{2m}{r}\right)}{\sqrt{1 - \frac{2m}{r_0}}}. \quad (16.24)$$

We can also consider what happens for the hovering observer:

$$dR_h = \sqrt{1 - \frac{2m}{r}} dr, \quad d\tau_h = \sqrt{1 - \frac{2m}{r}} dr, \quad (16.25)$$

$$\frac{dR_h}{d\tau_h} = \frac{dR_h}{dr} \frac{dr}{dt} \frac{dt}{d\tau_h} = \left(1 - \frac{2m}{r}\right)^{-1} \frac{dr}{dt} = -c \sqrt{\frac{\frac{2m}{r} - \frac{2m}{r_0}}{1 - \frac{2m}{r_0}}}. \quad (16.26)$$

If we hover at $r_0 = 2m, r = 2m$, then $\frac{dR_h}{d\tau_h} = c$. This is quite strange. Let's check:

$$\frac{d^2 R_h}{d\tau_h^2} = \frac{d}{d\tau_h} \left(\frac{dR_h}{d\tau_h} \right) = -\frac{mc^2}{r^2} \frac{\sqrt{1 - \frac{2m}{r}}}{\left(1 - \frac{2m}{r_0}\right)}. \quad (16.27)$$

If $r \rightarrow \infty \implies$ Newtonian physics is back. If $r_0 \rightarrow 2m$, then $\frac{d^2 R_h}{d\tau_h} \rightarrow \infty$. However, hovering at $r = 2m$ requires an infinitely powerful rocket - you can't hover at $r \leq 2m$, i.e.



Lecture 17

Falling into a black hole! We have better ways of describing space-time. For radial paths, we have the metric and the E-L equations:

$$c^2 d\tau^2 = c^2 \left(1 - \frac{2m}{r}\right) dt^2 - \left(1 - \frac{2m}{r}\right)^{-1} dr^2 \quad (17.1)$$

$$\dot{t} = \left(1 - \frac{2m}{r}\right)^{-1}, \quad \dot{r} = \sqrt{\frac{2m}{r}} \quad (17.2)$$

\dot{t} is dropped as $\rightarrow \infty$. We will define a new time coordinate and it can be rewritten as

$$c dT = c d\tau = c \left(1 - \frac{2m}{r}\right) dt, \quad (17.3)$$

$$c dT = c dt - \frac{2mc}{r} dt, \quad (17.4)$$

$$dt = \frac{\dot{t}}{\dot{r}} = \left(\frac{-1}{1 - \frac{2m}{r}}\right) \sqrt{\frac{2m}{r}} \frac{1}{c} dr, \quad (17.5)$$

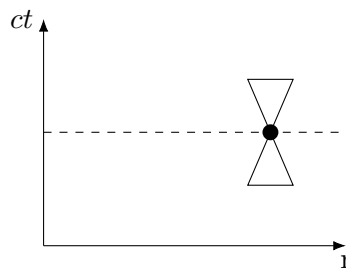
$$c dT = c dt + \sqrt{\frac{2m}{r}} \left(1 - \frac{2m}{r}\right)^{-1} dr, \quad (17.6)$$

$$c^2 d\tau^2 = \left(1 - \frac{2m}{r}\right) \left[c dT - \sqrt{\frac{2m}{r}} \left(1 - \frac{2m}{r}\right) dr \right]^2 - \left(1 - \frac{2m}{r}\right)^{-1} dr^2, \quad (17.7)$$

$$c^2 d\tau^2 = \left(1 - \frac{2m}{r}\right) c^2 dT^2 - 2\sqrt{\frac{2m}{r}} c dT dr - dr^2. \quad (17.8)$$

We now have a rewritten metric in terms of a time coordinate of someone falling into a black hole. τ is the proper time on the radial path, T is the proper time of the falling observer. So we can now solve in the falling observer's perspective rather than the orbiting observer.

What do we need to consider causally around the centre of the Black Hole?



finish doodle For photons, we have the null geodesic:

$$0 = c^2 \left(1 - \frac{2m}{r}\right) dt^2 - \left(1 - \frac{2m}{r}\right)^{-1} dr^2 \quad (17.9)$$

$$c^2 dt^2 = \left(1 - \frac{2m}{r}\right)^{-2} dr^2 \quad (17.10)$$

$$c \frac{dt}{dr} = \pm \left(1 - \frac{2m}{r}\right)^{-1} \quad (17.11)$$

This breaks down as we approach the Schwarzschild radius. We need to think of a new coordinate system to describe the universe.

17.1 Eddington-Finkelstein Coordinates

If we define

$$dr_* = \left(1 - \frac{2m}{r}\right)^{-1} dr \implies \frac{dt}{dr_*} = \pm c \quad (17.12)$$

photons will not allow propagate at 45 degrees in space-time diagrams, to the expense of our radial coordinate. If we integrate this,

$$r_* = r + 2m \log \left| \frac{r}{2m} - 1 \right|, \quad (17.13)$$

$$ct = \pm r_* + v. \quad (17.14)$$

So we have a choice of two equations for defining our time variable, but we must choose one. They chose the inward-going light rays for

$$v = r_* + ct, \quad (17.15)$$

$$\frac{dv}{dr} = \frac{dr_*}{dr} + c \frac{dt}{dr}, \quad (17.16)$$

$$dv = \left(1 - \frac{2m}{r}\right)^{-1} dr + c dt. \quad (17.17)$$

Again, we can substitute this in to the metric, and find a new form:

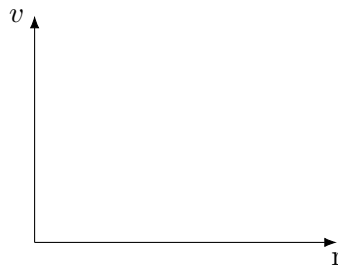
$$d\tau^2 = \left(1 - \frac{2m}{r}\right) dv^2 - 2 dv dr. \quad (17.18)$$

When v is constant and we set $d\tau = 0$ we have the path taken by a photon. We can solve for the photon paths:

1. Inwards propagating, so $dv = 0$
- 2.

$$\frac{dv}{dr} = \frac{2}{\left(1 - \frac{2m}{r}\right)} \quad (17.19)$$

Plotting this, for



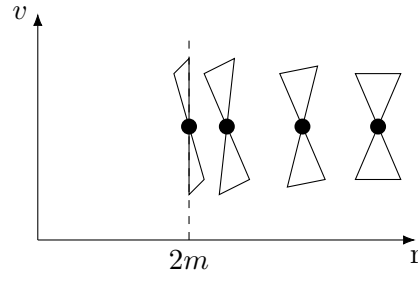
finish doodle Light ray which is always horizontal - would want both at 45 degrees. Light cone tips over at $r = 2m$. Transform variables again for

$$ct_* = v - r \quad (17.20)$$

$$\frac{cdt_*}{dr} = -1 \quad (17.21)$$

$$\frac{cdt_*}{dt} = \frac{\left(1 + \frac{2m}{r}\right)}{\left(1 - \frac{2m}{r}\right)} \quad (17.22)$$

another doodle



At large r , it always travels at 45 degrees. The cones of influence are tipping over as the outward ray moves less and less, until we reach $r = 2m$ and the outward propagating ray becomes purely time-like and cannot propagate outwards. Once we're inside this radius, both light rays are then tipping over and both move towards the centre of the black hole as our term in Eq. (17.22) goes negative for both. The zones of influence are aimed inwards to the Black Hole.