Lab 1

Michael Trey Peterson

02/15/2022

Contents

1	Creating Tensors	1
2	Tensor Operations	2
3	$\mathrm{CUDA} + \mathrm{autograd}$	5
4	Toy Example	6

1 Creating Tensors

Figure 1: Tensor Creation Code

Figure 2: Tensor Creation Output

2 Tensor Operations

Tensor Operation Math and in-place operation

```
frint("Lab "")
    #Create two tensors
    x = torch.ones([3, 2])
    y = torch.ones([3, 2])
    #Adding two tensors
    z = x + y
    z = torch.add(x,y)
    print(z)
    #Subtract two tensors
    z = x - y
    z = torch.sub(x, y)
    print(z)
    #Create two tensors
    x = torch.ones([3, 2])
    y = torch.ones([3, 2])
    #Inplace operation
    z = y.add_(x)
    print(z)

print("User "")
    torch.manual_seed(1)
    x = torch.rand(3, 2)
    y = torch.rand(3, 2)
    y = torch.add(x, y)
    print(z)
    z = torch.add(x, y)
    print(z)
    z = torch.sub(x, y)
    print(z)
```

Figure 3: Tensor Operation Code

Figure 4: Tensor Operation Output

Tensor Operation Reshaping

Figure 5: Tensor Reshaping

Figure 6: Tensor Slicing

$3 \quad \text{CUDA} + \text{autograd}$

CUDA Operations

Figure 7: CUDA Code

Differentiation and Gradience

Figure 8: Gradience code

4 Toy Example

The following shows code made to train a linear model in 4 iterations. The linear model consists of the toy example presented in the lab as a way to make sure the model is functioning correctly (results are cross-referenced with lecture). The model takes an input and weight tensor of size n and then performs a dot product, the product is alias'd as z and the sum is alias'd as t. Since the model is linear an activation function isn't needed. To perform training the error is found by taking the target - result, error, and then multiplying the error by the learning rate and input (with it's corresponding weight) to give a delta weight. The delta weight is then added to the original weight.

Toy Example linear neuron

```
iter = 4
# inputs
input = torch.tensor([[5.0,2.0,4.0], [3.0, 3.0, 3.0], [0.0, 5.0, 1.0], [2.0, 1.0, 2.0]])
target = torch.tensor([[1250], [900], [350], [550]])
learn_rate = [1/70, 1/12, 1/27, 2/20]
# initial weights
w = torch.tensor([50.0, 50.0, 50.0], requires_grad=True)
err_arr = []
# algorith
# z = (i * w)
# t = sum(2)
for i in range(0, iter):
    print("iteration: ", i)
    print(input[i, :])
# perform weighted multiplication [i * w]
z = input[i,:] * w
t = torch.sum(z)
    print("sum: ", t)
    print("sum: ", t)
    print("sum: ", target[i])
# target - prediction
err = torch.sub(target[i], t)
err_arr.append(err)
print("error: ", erro)
# apply backpropagtion
#t.backward()
#print(w.grad)
w = w + (err * input[i,:] * learn_rate[i])
print("\nn")
plt.plot(err_arr, "-*")
plt.title("Error vs Iterations")
```

Figure 9: Linear Neuron Code

As shown the results correspond with the toy example slides to demonstrate successful training of the linear model.

```
☐ Iteration: 0
    tensor([5., 2., 4.])
    tensor(550., grad_fn=<SumBackward0>)
    sum: tensor(550., grad_fn=<SumBackward0>)
    target: tensor([1250])
    error: tensor([700.], grad_fn=<SubBackward0>)
    Iteration: 1
    tensor([3., 3., 3.])
    tensor(780., grad_fn=<SumBackward0>)
    sum: tensor(780., grad_fn=<SumBackward0>)
    target: tensor([900])
    error: tensor([120.], grad_fn=<SubBackward0>)
    Iteration: 2
    tensor([0., 5., 1.])
    tensor(620., grad_fn=<SumBackward0>)
    sum: tensor(620., grad_fn=<SumBackward0>)
    target: tensor([350])
    error: tensor([-270.], grad_fn=<SubBackward0>)
    Iteration: 3
    tensor([2., 1., 2.])
    tensor(530., grad_fn=<SumBackward0>)
    sum: tensor(530., grad_fn=<SumBackward0>)
    target: tensor([550])
    error: tensor([20.], grad_fn=<SubBackward0>)
```

Figure 10: Gradience Result

A visual representation of the errorr shows convergence to 0 meaning that the model is training and the input/target have a realizable pattern.

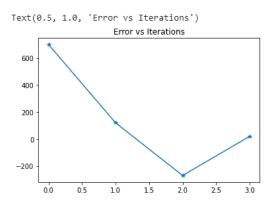


Figure 11: Error Graph