

Misha Zoubarev

Burnaby, BC | 778-995-4440 | mgz2@sfu.ca | github.com/MishaZoubarev

LANGUAGES & SKILLS

Languages

English (Fluent), French (Fluent), Russian (Fluent).

Skills

Customer Service, Leadership, Conflict Resolution, Multitasking, Problem-Solving, Microsoft Office, Computers & Programming.

WORK EXPERIENCE

Hospitality Supervisor

Aug 2022 – Present

Canucks Sports & Entertainment, Vancouver, BC

- Managed front and back of house teams to effectively communicate to reach and maintain company goals.
- Providing ongoing coaching, leadership and training for current and new team members.
- Performing IT related tasks and troubleshooting problems on Micros POS systems.
- Prepared reports on inventory levels and adjustments while performing nightly analysis to predict potential inventory problems.

Quick Service Attendant

Aug 2021 – Aug 2022

Canucks Sports & Entertainment, Vancouver, BC

- Delivered friendly and efficient food and beverage service in a high-volume event environment during Canucks games, concerts, and events.
- Ensured exceptional fan experiences by managing high-paced service demands while maintaining hospitality and safety standards.
- Assisted in training new team members, fostering teamwork and efficiency in a fast-changing environment.
- Adapted to dynamic event conditions, demonstrating strong multitasking and problem-solving skills.

Service Agent

Feb 2019 – Oct 2019

Elections Canada, Vancouver, BC

- Verified voter eligibility and provided clear instructions to ensure a smooth and professional voting experience.
- Maintained accurate inventory records of ballots and supplies, ensuring correct documentation and ballot counts at closing.
- Demonstrated strong organizational skills and attention to detail in a fast-paced environment.
- Upheld Elections Canada's integrity standards, ensuring a fair and transparent voting process.

PROJECTS

Arcanist (Link)

Class Project - Intro to Software Engineering

- Designed and developed a 2D maze game with interactive gameplay mechanics and a user-friendly interface.
- Implemented structured coding techniques to make the game easier to expand and improve over time.
- Collaborated with teammates to manage project files, track changes, and ensure smooth development.
- Optimized game performance and tested features, ensuring smooth and efficient gameplay.

AWARDS & ACCOMPLISHMENTS

Recognition at Canucks Sports & Entertainment

Received personalized shoutout and award for going above and beyond during Fan Interactions to ensure utmost satisfaction.

Arcanist Trailer Video

Edited a Trailer Video for Arcanist which resulted in our project being voted Top 3 in the class.

EDUCATION

Simon Fraser University

Graduation: Dec 2026

BSc. Computing Science, Burnaby, BC