Problema 1

```
import java.util.Scanner;
public class PPP {
public static void main(String[] args) {
Scanner error=new Scanner(System.in);
System.out.println("introdu 2 numere");
int a=error.nextInt();
int b=error.nextInt(); if (a>b)
{ System.out.println(a+" este mai mare");
System.out.println(b+" este mai mare");
int aa=b-a;
int bb=a-b;
int s=a+b;
if (aa>bb)
System.out.println(b);
}else {
System.out.println(aa);
if (a==b) { System.out.println(s);
}else {
System.out.println(aa);
if (a!=b)
System.out.println(a+" si " +b);
}else {
System.out.println(a);
}
```

Problema 2

```
import java.util.Scanner;
public class OPG{
public static void main(String[] args) {
   Scanner ratata=new Scanner (System.in);
   System.out.println("introdu x");
   int x=ratata.nextInt();
   if (x<-5)
   System.out.println(x*x);
   if (-5<=x && x=2)
   System.out.println(x*x*x);
}
</pre>
```

Problema 3

```
import java.util.Scanner;
public class AMP{
public static void main(String[] args) {
java.util.Scanner JOCDECUVINTE= new java.util.Scanner(System.in);
System.out.print("introdu 3 numere: ");
int num1 = JOCDECUVINTE.nextInt();
int num2 = JOCDECUVINTE.nextInt();
int num3 = JOCDECUVINTE.nextInt();
if (num1 > num2)
int M = num1;
num1 = num2;
num2 = M;
if (num2 > num3)
int RR = num2;
num2 = num3;
num3 = RR;
if (num1 > num2)
int GGG = num1;
num1 = num2;
num2 = GGG;
}
System.out.println( num1 + " " + num2 + " " + num3);
if (num1 < num2)
{
int D = num1;
num1 = num2;
num2 = D;
}
if (num2 < num3)
int XD = num2;
num2 = num3;
num3 = XD;
if (num1 < num2)
int RAN = num1;
num1 = num2;
num2 = RAN;
System.out.println( num1 + " " + num2 + " " + num3);
}
}
```

Problema 4

```
import java.util.Scanner;
public class Homework {
public static void main (String[]args) {
Scanner keyboard = new Scanner(System.in);
String op=keyboard.nextLine();
double x=keyboard.nextDouble(),
y=keyboard.nextDouble();
if ("+".contentEquals(op)) System.out.println(x+y);
if ("-".contentEquals(op)) System.out.println(x-y);
if ("*".contentEquals(op)) System.out.println(x*y);
if ("/".contentEquals(op)) System.out.println(x*y); keyboard.close();
}
}
```