Exercise: Lists as Stacks and Queues

Problems for exercise and homework for the Python Advanced Course @SoftUni. Submit your solutions in the SoftUni judge system at https://judge.softuni.org/Contests/1831.

1. Reverse Numbers

Write a program that reads a string with N integers from the console, separated by a single space, and reverses them using a stack. Print the reversed integers on one line, separated by a single space.

Examples

| Input | Output |
|-----------|-----------|
| 1 2 3 4 5 | 5 4 3 2 1 |
| 1 | 1 |

2. Stacked Queries

You have an empty stack. You will receive an integer - N. On the next N lines, you will receive queries. Each query is one of these four types:

- '1 {number}' push the number (integer) into the stack
- '2' delete the number at the top of the stack
- '3' print the maximum number in the stack
- '4' print the minimum number in the stack

It is guaranteed that each query is valid.

After you go through all the queries, print the stack from top to bottom in the following format:

"
$$\{n\}$$
, $\{n_1\}$, $\{n_2\}$, ... $\{n_n\}$ "

| Input | Output |
|-------|------------|
| 9 | 26 |
| 1 97 | 20 |
| 2 | 91, 20, 26 |
| 1 20 | |
| 2 | |
| 1 26 | |
| 1 20 | |
| 3 | |
| 1 91 | |
| 4 | |
| 10 | 32 |
| 2 | 66 |
| 1 47 | 8 |









| 1 66 | 8, | 16, | 25, | 32, | 66, | 47 |
|------|----|-----|-----|-----|-----|----|
| 1 32 | | | | | | |
| 4 | | | | | | |
| 3 | | | | | | |
| 1 25 | | | | | | |
| 1 16 | | | | | | |
| 1 8 | | | | | | |
| 4 | | | | | | |

3. Fast Food

You have a fast-food restaurant, and the food you are offering is previously prepared.

Write a program that checks if you have enough food to serve lunch to all your customers. You also want to know who the client with the biggest order for that day is.

First, you will be given the quantity of food you have for the day (an integer number). Next, you will be given a sequence of integers (separated by a single space), each representing the quantity of food in each order. Keep the orders in a queue.

Find the biggest order and print it. Next, you will begin servicing your clients from the first one that came. Before each order, check if you have enough food left to complete it:

- If you have, remove the order from the gueue and reduce the quantity of food in the restaurant.
- Otherwise, stop serving.

Input

- On the first line, you will be given the quantity of your food an integer in the range [0, 1000]
- On the second line, you will receive a sequence of integers, representing each order, separated by a single space

Output

- On the first line, print the quantity of the biggest order
- On the second line:
 - o If you succeeded in servicing all your clients, print: "Orders complete".
 - Otherwise, print: "Orders left: {order1} {order2} {orderN}".

Constraints

The input will always be valid

| Input | Output |
|---------------------------------------|-------------------------------|
| 348 | 54 |
| 20 54 30 16 7 9 | Orders complete |
| 499 57 45 62 70 33 90 88 76 100 50 | 100 Orders left: 76 100 50 |











4. Fashion Boutique

You own a fashion boutique and receive a delivery of a huge box of clothes, represented as a sequence of integers. In the following line, you will be given an integer representing the capacity for one rack in your store.

You must arrange the clothes in the store and use the racks to hang up every piece of clothing. You start from the last piece of clothing on the top of the pile to the first one at the bottom. Use a stack for this purpose. Each piece of clothing has its value (an integer). You must sum their values while you take them out of the box:

- If the sum becomes equal to the capacity of the current rack, you must take a new one for the next clothes (if there are any left in the box).
- If the sum becomes greater than the capacity, do not hang the piece of clothing on the current rack. Take a new rack and then hang it up.

In the end, print **how many racks** you have used to hang up the clothes.

Input

- On the first line, you will be given a sequence of integers representing the clothes in the box, separated by a single space.
- On the second line, you will be given **an integer** representing the capacity of a rack.

Output

Print the **number of racks** needed to hang up the clothes from the box.

Constraints

- The values of the clothes will be integers in the range [0, 20]
- There will never be more than 50 clothes in a box
- The capacity will be an integer in the range [0, 20]
- None of the integers from the box will be greater than the value of the capacity

Examples

| Input | Output |
|-------------------------------------|--------|
| 5 4 8 6 3 8 7 7 9 16 | 5 |
| 1 7 8 2 5 4 7 8 9 6 3 2 5 4 6 20 | 5 |

5. Truck Tour

There is a circle road with N petrol pumps. The petrol pumps are numbered 0 to (N-1) (both inclusive). For each petrol pump, you will receive two pieces of information (separated by a single space):

- The amount of petrol the petrol pump will give you
- The distance from that petrol pump to the next petrol pump (kilometers)

You are a truck driver, and you want to go all around the circle. You know that the truck consumes 1 liter of petrol per 1 kilometer, and its tank has infinite petrol capacity.













In the beginning, the tank is empty, but you start your journey at a petrol pump so you can fill it with the given amount of petrol.

Your task is to calculate the **first petrol pump** from where the truck will be able to **complete the circle**. You never miss filling its tank at a petrol pump.

Input

- On the first line, you will receive the number of petrol pumps N
- On the next N lines, you will receive the amount of petrol that each petrol pump will give and the distance between that petrol pump and the next petrol pump, separated by a single space

Output

An integer which will be the smallest index of a petrol pump from which you can start the tour

Constraints

- 1 ≤ N ≤ 1000001
- 1 ≤ amount of petrol, distance ≤ 1000000000
- You will always have at least one point from where the truck will be able to complete the circle

Examples

| Input | Output |
|-------|--------|
| 3 | 1 |
| 1 5 | |
| 10 3 | |
| 3 4 | |
| 5 | 0 |
| 22 5 | |
| 14 10 | |
| 52 7 | |
| 21 12 | |
| 36 9 | |

6. Balanced Parentheses

You will be given a sequence consisting of parentheses. Your job is to determine whether the expression is balanced. A sequence of parentheses is balanced if every opening parenthesis has a corresponding closing parenthesis that occurs after the former. There will be no interval symbols between the parentheses. You will be given three types of parentheses: (), {}, and [].

{[()]} - Parentheses are balanced.

(){}[] - Parentheses are balanced.

{[(])} - Parentheses are NOT balanced.

Input

On a **single line**, you will receive a **sequence of parentheses**.















Output

- For each test case, print on a new line "YES" if the parentheses are balanced.
- Otherwise, print "NO"

Constraints

- $1 \le len_s \le 1000$, where the len_s is the length of the sequence
- Each character of the sequence will be one of {, }, (,), [,]

Examples

| Input | Output |
|--------------|--------|
| {[()]} | YES |
| {[(])} | NO |
| {{[[(())]]}} | YES |

7. *Robotics

There is a robotics factory. The current project is assembly-line robots.

Each robot has a processing time – it is the time in seconds the robot needs to process a product. When a robot is free, it should take a product for processing and log its name, product, and processing start time.

Each robot processes a product coming from the assembly line. A product is coming from the line each second (so the first product should appear at [start time + 1 second]). If a product passes the line and there is not a free robot to take it, it should be queued at the end of the line again.

The robots are standing in line in the order of their appearance.

Input

- On the first line, you will receive the robots' names and their processing times in the format "robotNameprocessTime; robotName-processTime; robotName-processTime..."
- On the second line, you will get the starting time in the format "hh:mm:ss"
- Next, until the "End" command, you will get a product on each line.

Output

Every time a robot takes a product, you should print: "{robotName} - {product} [hh:mm:ss]"

| Input | Output |
|------------------------|---------------------------|
| ROB-15;SS2-10;NX8000-3 | ROB - detail [08:00:01] |
| 8:00:00 | SS2 - glass [08:00:02] |
| detail | NX8000 - wood [08:00:03] |
| glass | NX8000 - apple [08:00:06] |
| wood | |
| apple | |
| End | |













| ROB-8 | ROB - detail [08:00:00] |
|---------|-------------------------|
| 7:59:59 | ROB - wood [08:00:08] |
| detail | ROB - glass [08:00:16] |
| glass | ROB - sock [08:00:24] |
| wood | |
| sock | |
| End | |

8. *Crossroads

The super-spy action hero Sam has finally found some time to go on a holiday. He is taking his wife somewhere nice, and they're going to have a really good time, but first, they have to get there. Even on his holiday trip, Sam is still going to run into some **problems**, and the first one is getting to the airport. Right now, he is stuck in a traffic jam at a crossroads where a lot of accidents happen.

Your job is to keep track of the traffic at the crossroads and report whether a crash happened or everyone passed the crossroads safely.

Sam is on a single lane of cars that queue until the light goes green. When it does, they start passing one by one on a flashing green light and during the free window before the intersecting road's light goes green. For each second, only one part of a car (a single character) passes the crossroad. If a car is still in the middle of the crossroads when the free window ends, it will get hit at the first character that is still in the crossroads.

Input

- On the first line, you will receive the duration of the green light in seconds an integer [1 ... 100]
- On the second line, you will receive the duration of the free window in seconds an integer [0 ... 100]
- On the following lines, until you receive the "END" command, you will receive one of two things:
 - A car a string containing the model of the car, or
 - The command "green" that indicates the start of a green light cycle

A green light cycle goes as follows:

- During the green light, cars will enter and exit the crossroads one by one
- During the free window, cars will only exit the crossroads

Output

- If a crash happens, end the program and print:
 - "A crash happened!"
 - "{car} was hit at {character_hit}."
- If everything goes smoothly and you receive an "END" command, print:
 - "Everyone is safe."
 - "{total cars passed} total cars passed the crossroads."

Constraints

The input will be within the constraints specified above and will always be valid. There is no need to check it explicitly.













Examples

| Input | Output | Comments |
|---------------------------|--|---|
| 10 5 | Everyone is safe. 3 total cars passed the crossroads. | During the first green light (10 seconds), the Mercedes (8) passes safely. |
| Mercedes green | F 10000 | During the second green light, the Mercedes (8) passes safely, and there are 2 seconds left. |
| Mercedes BMW Skoda green | | The BMW enters the crossroads, and when the green light ends, it still has 1 part inside ('W') but has 5 seconds to leave and passes successfully. |
| END | | The Skoda never entered the crossroads, so 3 cars passed successfully . |
| 9 3 Mercedes | A crash happened! Hummer was hit at e. | Mercedes (8) passes successfully, and Hummer (6) enters the crossroads, but only the 'H' passes during the green light. There are 3 seconds of a free window, so |
| Hummer green Hummer | | "umm" passes, and the Hummer gets hit at 'e', and the program ends with a crash. |
| Mercedes green END | | |

9. *Key Revolver

Our favorite super-spy action hero Sam is back from his vacation, and it is time to go on a mission. He needs to unlock a safe locked by several locks in a row, which all have varying sizes.

The hero possesses a special weapon called the **Key Revolver**, with special bullets. Each **bullet** can unlock a **lock** with a size equal to or larger than the size of the bullet. The bullet goes into the keyhole, then explodes, completely destroying it. Sam doesn't know the size of the locks, so he needs to just shoot at all of them until the safe runs out of locks.

What's behind the safe, you ask? Well, intelligence! It is told that Sam's sworn enemy - Nikoladze, keeps his topsecret Georgian Chacha Brandy recipe inside. It's valued differently across different times of the year, so Sam's boss will tell him what it's worth over the radio. One last thing, every bullet Sam fires will also cost him money, which will be deducted from his pay from the price of the intelligence.

Good luck, operative.

Input

- On the first line of input, you will receive the price of each bullet an integer in the range [0-100]
- On the second line, you will receive the size of the gun barrel an integer in the range [1-5000]
- On the third line, you will receive the bullets a space-separated integer sequence with [1-100] integers
- On the fourth line, you will receive the locks a space-separated integer sequence with [1-100] integers
- On the fifth line, you will receive the value of the intelligence an integer in the range [1-100000]















After Sam receives all of his information and gear (input), he starts to shoot the locks front-to-back while going through the bullets back-to-front.

If he successfully destroyed a lock, print "Bang!", then remove the lock. If not, print "Ping!", leaving the lock intact. The bullet is removed in both cases.

If Sam runs out of bullets in his barrel, print "Reloading!" on the console, then continue shooting. If there aren't any bullets left, don't print it.

The program ends when Sam runs out of bullets or the safe runs out of locks.

Output

- If Sam manages to **open the safe**, print:
 - "{bullets left} bullets left. Earned \${money earned}"
- Otherwise, print:
 - "Couldn't get through. Locks left: {locks left}"

Make sure to include the **price of the bullets** when calculating the **money earned**.

Constraints

- The input will be within the constraints specified above and will always be valid. There is no need to check it explicitly.
- There will **never** be a case where Sam breaks the lock and ends up with a **negative balance**.

| Input | Output | Comments |
|------------------|-------------------------------------|-------------------------------|
| 50 | Ping! | 20 shoots lock 15 (ping) |
| 2 | Bang! | 10 shoots lock 15 (bang) |
| 11 10 5 11 10 20 | Reloading! | 11 shoots lock 13 (bang) |
| 15 13 16 | Bang! | 5 shoots lock 16 (bang) |
| 1500 | Bang! | Bullets' cost: 4 * 50 = \$200 |
| | Reloading! | Earned: 1500 – 200 = \$1300 |
| | 2 bullets left. Earned \$1300 | |
| 20 | Bang! | 5 shoots lock 13 (bang) |
| 6 | Ping! | 10 shoots lock 3 (ping) |
| 14 13 12 11 10 5 | Ping! | 11 shoots lock 3 (ping) |
| 13 3 11 10 | Ping! | 12 shoots lock 3 (ping) |
| 800 | Ping! | 13 shoots lock 3 (ping) |
| | Ping! | 14 shoots lock 3 (ping) |
| | Couldn't get through. Locks left: 3 | |
| 33 | Bang! | 10 shoots lock 10 (bang) |
| 1 | Reloading! | 11 shoots lock 20 (bang) |
| 12 11 10 | Bang! | 12 shoots lock 30 (bang) |
| 10 20 30 | Reloading! | Bullets' cost: 3 * 33 = \$99 |
| 100 | Bang! | Earned: 100 – 99 = \$1 |
| | 0 bullets left. Earned \$1 | |















10. *Cups and Bottles

You will be given a sequence of integers – each indicating a cup's capacity (in litters). After that, you will be given another sequence of integers – each indicating a bottle's capacity (in litters). Your job is to try to fill up all the cups.

You must start picking from the last received bottle and start filling from the first entered cup. You could pick exactly one bottle at a time. If the current bottle has N water, you give the first entered cup N water and reduce its integer value by N.

When a cup's integer value reaches 0 or less, it gets removed. It is possible that the current cup's value is greater than the current bottle's value. In that case, you pick bottles until you reduce the cup's integer value to 0 or less. If a bottle's value is greater or equal to the cup's current value, you fill up the cup, and the remaining water becomes wasted. You should keep track of the wasted litters of water and print them at the end of the program.

If you have managed to fill up all the cups, print the remaining water bottles, from the last entered - to the first. Otherwise, you must print the **remaining cups** ordered by **the entrance** – from the **first entered** – **to the last**.

Input

- On the first line of input, you will receive the integers representing the cups' capacity, separated by a single space.
- On the second line of input, you will receive the integers representing the filled bottles, separated by a single

Output

- On the first line:
 - o If you filled all the cups, print the remaining bottles as specified:
 - "Bottles: {bottle1} {bottle2} ... {bottleN}"
 - o If you used all the bottles of water, print the remaining cups as specified:
 - "Cups: {cup1} {cup2} ... {cupN}"
- On the second line, print the **wasted litters of water** in the following format:
 - "Wasted litters of water: {wasted litters of water}."

Constraints

- All the given numbers will be valid integers in the range [1, 1000].
- It is safe to assume that there will be NO case in which the water is exactly as much as the cups' values so that in the end, there are no cups and no water in the bottles.
- There will be **NO** case where a cup will be almost full at the end.

| Input | Output | Comment |
|--------------------------|--|--|
| 4 2 10 5 3 15 15 11 6 | Bottles: 3 Wasted litters of water: 26 | We take the first entered cup and the last entered bottle, as it is described in the condition. $6-4=2$ — we have 2 more liters of water left. $11-2=9$ — again, we have 9 more liters of water left, so the amount of wasted water becomes 11. $15-10=5$ — wasted water becomes 16. |











| | | 15-5=10 — wasted water becomes 26. We've managed to fill up all of the cups, so we print the remaining bottles and the total amount of wasted water. |
|-------------------------------|---|---|
| 1 5 28 1 4 3 18 1 9 30 4 5 | Cups: 4 Wasted litters of water: 35 | |
| 10 20 30 40 50 20 11 | Cups: 30 40 50 Wasted litters of water: 1 | |







