

Design Assignment

- Class Design of the Problem Statement:
- Equipment Class:

```
public class Equipment
{
    1 reference
    public int EquipmentID { get; set; }
    1 reference
    public string EquipmentType { get; set; }
    1 reference
    public int NumberofBins { get; set; }

    0 references
    public Equipment(int equipmentID, string equipmentType)
    {
        EquipmentID = equipmentID;
        EquipmentType = equipmentType;
        NumberofBins = equipmentType == "A" ? 2 : 4;
    }

    0 references
    public void FetchEquipmentData()
    {
        // Function to fetch equipment data from the database
    }

    0 references
    public void SaveEquipmentData()
    {
        // Function to Save the equipment data to the database
    }
}
```

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- Event Class:

```
public class EventData
{
    1 reference
    public int EventID { get; set; }
    1 reference
    public int EquipmentID { get; set; }
    1 reference
    public int LotId { get; set; }
    1 reference
    public int BoardId { get; set; }
    1 reference
    public string EventType { get; set; }
    1 reference
    public DateTime EventTimestamp { get; set; }

    0 references
    public EventData (int eventId, int equipmentId, int lotId, int boardId, string eventType, DateTime eventTimestamp)
    {
        EventID = eventId;
        EquipmentID = equipmentId;
        LotId = lotId;
        BoardId = boardId;
        EventType = eventType;
        EventTimestamp = eventTimestamp;
    }

    0 references
    public void FetchEventData()
    {
        // Function to fetch event data from the database
    }

    0 references
    public void SaveEventData()
    {
        // Function to save event data to the database
    }
}
```

- Database Design:

1. Equipment Table:

| equipment_id (PK - Primary Key) | equipment_type |
|---------------------------------|----------------|
| 1 | Type A |
| 2 | Type B |

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2. Bins Table:

| bin_id (PK - Primary Key) | equipment_id (FK - Foreign Key reference of Equipment Table) | bin_number |
|---------------------------|--|------------|
| 1 | 2 | 1 |
| 2 | 1 | 1 |
| 3 | 1 | 2 |
| 4 | 2 | 3 |
| 5 | 1 | 3 |

3. Boards Table:

| board_id (PK - Primary Key) |
|-----------------------------|
| 1111 |
| 1112 |
| 1113 |
| 1114 |

4. Lot Table:

| lot_id (PK - Primary Key) |
|---------------------------|
| 001 |
| 002 |
| 003 |
| 004 |

5. Events Table:

| event_id (PK - Primary Key) | equipment_id (FK - Foreign Key reference of Equipment Table) | lot_id (FK - Foreign Key reference of Lot Table) | board_id (FK - Foreign Key reference of Boards table) | event_type | event_Timestamp |
|-----------------------------|--|--|---|------------|---------------------|
| 1 | 1 | 001 | 1111 | event_001 | 2024-09-01 02:00:00 |
| 2 | 2 | 003 | 1112 | event_002 | 2024-08-15 15:00:00 |
| 3 | 2 | 002 | 1113 | event_003 | 2024-08-28 16:00:00 |
| 4 | 1 | 001 | 1114 | event_004 | 2024-09-25 20:00:00 |

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- **Points to be noted:**

- ✓ The tables represent a basic demonstration and not a complete set of data.
- ✓ The above created classes Equipment and Event class will utilize this tables for fetching and saving the data.
- ✓ Relationship between the tables is established using the Primary key and foreign key constraints.
- ✓ According to the type of data the relevant tables are designed to store the values.
- ✓ All tables are designed keeping in mind the concept of normalization.