

Game Design Document
Fill up the following document

1. Write the title of your project.

Fruit Splash

2. What is the goal of the game?

The goal of the game is to make cut the fruits.

3. Write a brief story of your game.

In the game the main character will be released and has to target the

NPC and cut the fruits(similar to angry bird game concept).

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Knife	The character can be released to cut the fruits.
2		
3		
4		
5		
6		
7		
8		

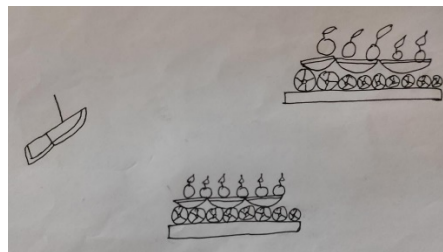
6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Fruits and vegetables	It will act as the object which the PC has to cut.
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

The game will be engaging as the person with every turn will try to improve their targeting and try to cut the fruits.

