Object Oriented Programming (BDS-2B, BDS-2D) – Homework 5

Important Instructions:

- Submit a single. docs/pdf file which contains the output of the below code with the answers of asked questions.
- Name of your submission file should be your roll number.

Execute the following code and write output in .docs file:

```
int main()
#include <iostream>
using namespace std;
                                                           Test t1;
                                                           const Test t2(23);
struct Test {
                                                           t2.display();
       int a;
       Test(int i = 1)
                                                           t1.display();
                                                           t1.f();
              a = i;
                                                           //((Test*)&t2) here we are type casting
       Test(const Test& ref)
                                                   a const object to a non-const object
                                                   temporarily.
               a = ref.a;
                                                           ((Test*)&t2)->a = 10;
       void display()
                                                           cout << endl
                                                                  << t2.a;
              cout << "\nNon Const Display";</pre>
       void display() const
              cout << "\nConst Display";</pre>
       void f() const
              cout << "\nin f()";
              display();
              cout << "\nin g()";</pre>
              display();
       }
};
```

Give ANSWERS to following questions with code screenshot. i.e see the sample answer of Q1

Q1: Can we modify the data of const object, in our case t2, after declaration and initialization?

No.

SS:

```
|int main()
    Test t1;
     const Test t2(23);
     t2.a = 8;
    t2.display();
    t1.display();
    t1.f();
    //((Test*)&t2) here we are type casting a const object to a non-const object temporarily.
    ((Test*)&t2)->a = 10;
    cout << endl
        << t2.a;
}
Q2: can const object call const function(s)?
Q3: can const object call non-const function(s)?
Q4: can non-const object call const function(s)?
Q5: can non-const object call non const function(s)?
Q6: can const function call const function(s)?
Q7: can const function call non const function(s)?
Q8: can non-const function call const function(s)?
```

Q9: can non-const function call non const function(s)?