The homework for Xmas holidays has 3 different projects. Do them individually and explain the design in a word document. Upload them in the virtual campus before the 15 January 2023.

Good Luck

First project

Given the function

$$f(x) = \ln(x) x \in [1, e]$$

You must develop an algorithm that performs the following tasks.

- 1. Perform the continuous regression of f(x) onto the subspace $\langle 1, x, x^2 \rangle$, using the symbolic tools in Matlab. Plot the result (the function and the fitting).
- 2. Perform the discrete regression of f onto $(1, x, x^2)$. For that purpose:
 - 1. Introduce as regular sampler of the interval [1, e] using 1000 points. Call this sampler x_s .
 - 2. Evaluate f(x) on x_s , and the basis functions $1, x, x^2$ to generate $\{1, x, x^2, f\}$.
 - 3. Perform the regression of f onto $\langle 1, x, x^2 \rangle$.
 - 4. Plot the result (the function and the fitting).

Second project

A company invest 8000 dollars in marketing to acquire new clients. The company also has the following informations:

- **1.** The cost of getting a new client is 40 dollars.
- 2. The average sales per customer (fee) is 30 dollars per month.
- **3.** The percentage of clients that stay after the first month is as follows (churn):

```
Churn(%)=[100,85,60,50,30,25,20,9,5,1,0];
Months=[1,2,3,4,5,6,7,8,9,10,11];
```

that is, the clients that stay for the second month and pay the fee is 85% of the clients that were acquired during the first month, etc ...

Write a program to find the cumulative sells curve for every month till all the clients churns.

Write a program to fit this curve using a polynomial. Define the degree.

Third project

Create an algorithm that generates new intelligent bets on the Euromillones draw.

You must download the data (excel sheet) on the web: https://www.lotoideas.com/euromillones-resultados-historicos-de-todos-los-sorteos/ Call the file EuroMillon.xlsx

The algorithm must do the following:

Note. You program must have different subsections corresponding to the different tasks 1, 2, etc.

- 1. Read the data using xlsread, and recover the different fields in different arrays:
 - Fecha: date
 - o Comb. Ganadora (five numbers): winners
 - o Estrellas (2 numbers): stars
- 2. For each column of winner finding the different outcomes and their relative frequency, that is the percentage of times that they appear on the draw.
- 3. Do the same with the column's stars individually and with its sum.
- 4. Also finding the relative frequency of the sum of the 5 winners (comb. Ganadora).
- 5. Considering the results 2, 3 and 4, draw a new random winner combination. Explain how you design the drawing algorithm. You are free on the design.
- 6. Do the same with the stars.
- 7. Plot on the screen 10 different wining combinations.

The teachers
Oviedo 13 December 2022