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Mobile Display of Knitting Patterns

Bachelor's Thesis

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Contents

Chapter 1

Introduction

Since the beginning of the 2000s, knitting has encountered a steady rise in popularity (Lewis 2011). This, Lewis says, might be due to the rise of the internet and social media, and because of the increasingly important role they play in the daily life. The older generation of knitters is adapting to new technology and switching over, Lewis explains, bringing knitting as a craft and hobby closer to the younger generations (Lewis 2011). Online communities like Ravelry[1] and Youtube[2] teach the knitting enthusiasts techniques and patterns of all kinds — never has knitting knowledge been more accessible.

Considering this, it is all the more surprising that there are only few apps related to knitting to be found on the Play Store, Google's digital distribution service for Android apps. As of August 2016 only one app supports the creation of a knitting pattern chart.

Mobile devices have the potential to be a great help to knitters: an app could help knitters keep track of the projects they are currently knitting, look up instructions, and store knitting patterns. The latter especially aids the mobile knitter — no longer is it necessary to carry sheets of paper with pattern charts or even books, as seen in **Figure 1.1**, around.

[1] `http://www.ravelry.com/` (last accessed 08/11/2016))
[2] `https://www.youtube.com/` (last accessed 08/15/2016))

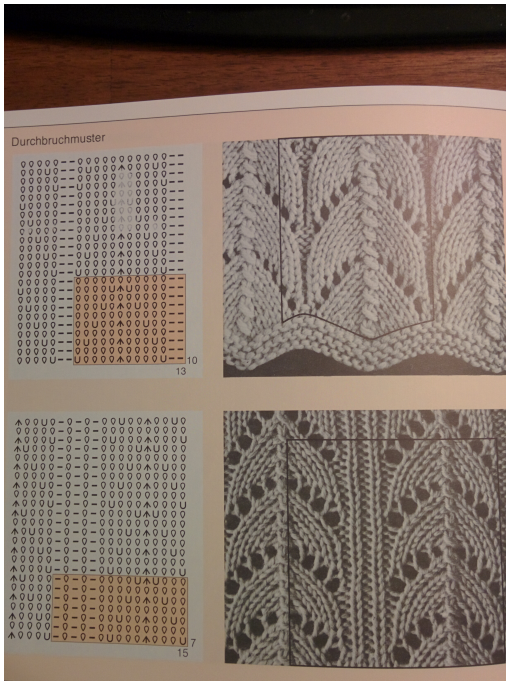


Figure 1.1: Knitting patterns and their corresponding pattern charts from Natter 1983, p142

Displaying a pattern chart on a mobile device is difficult because of the small size of the screens of contemporary mobile devices. This screen is a far smaller medium than a sheet of paper, on which pattern charts are normally printed.

Pattern charts, excluding the smaller charts, are therefore too big to be viewed easily inside an app. The goal for this thesis is to research how a knitting pattern chart can be input and displayed on mobile devices running the Android operating system and develop a working prototype showcasing the results of that research. The prototype will be evaluated through testing by users representative of the prototype's target group. This testing will, if time permits, be executed iteratively throughout development to ensure a useful[3] User Interface (UI) design.

[3]for the definition of "useful" see Section 2.3

Chapter 2

Background

2.1 Definition of Knitting Pattern and Knitting Pattern Chart

A knitting pattern specifies a set of instructions outlining the steps necessary to create a knitted textile or fabric. For knitting a fabric the knitter uses two or more knitting needles and a long, continuous strand of yarn which they use to form intersecting loops with, which in turn creates a textile or fabric. "Knitting is a conversion system in which yarn loops are interwoven to form a fabric" (Raz 1993, p17). The type of loops the knitter uses as well as the kind of yarn determine the attributes of the knitted piece: elasticity, form and texture. A knitted fabric can be stretched in both horizontal and vertical directions, as well as the directions in-between. This makes it stand apart from woven fabric, which is created by layering two threads in an interlaced manner. The woven cloth is generally limited in its ability to stretch and be formed.

Knitting patterns can come in form of written instructions, usually with abbreviations used for the stitch terms, e.g. k2tog for the "knit two together" stitch, or in form of a pattern chart which consists of a grid filled with symbols. Both written patterns and pattern charts, are generally split into rows, where each row has a finite number of stitches. Each cell in such a grid signifies a stitch in the pattern and the symbol displayed in a cell corresponds with the stitch that needs to be made in that place in the pattern. In what order the rows have to be knitted depends on the chart type; some charts display only the uneven numbered rows, which belong to the right side (RS) of the knitted fabric, and expect the knitter to knit the return row on the wrong side (WS)

inverse to the RS, i.e. knits would be knitted as purls and purls as knits. Other charts show all rows, the uneven numbered for the RS and the even numbered ones for the WS.

So far there does not exist an international standard for the symbols used in knitting charts or the abbreviations in written instructions. Symbols used by the industry usually vary depending on the region (Raz 1993, p57) and it is the norm that a knitting pattern includes a glossary for the symbols and abbreviations used in the pattern. One exception to this is Japan, where there exists a Japanese Industrial Standard on knitting symbols used in the industry and for the hobby hand knitters: JIS L 0201-1995 (Association 1995). This leads to Japanese knitting pattern charts being published without a glossary of the symbols used.

Other regional industry standards that Raz mentions in his book are the German Standard and the needle notation system, "the most explicit and accurate of all notation systems" (Raz 1993, p58), which is solely used for industrial knitting machines and shows the positions of the needles of the knitting machine for each stitch.

2.2 Comparison of Existing Solutions

2.2.1 Android apps

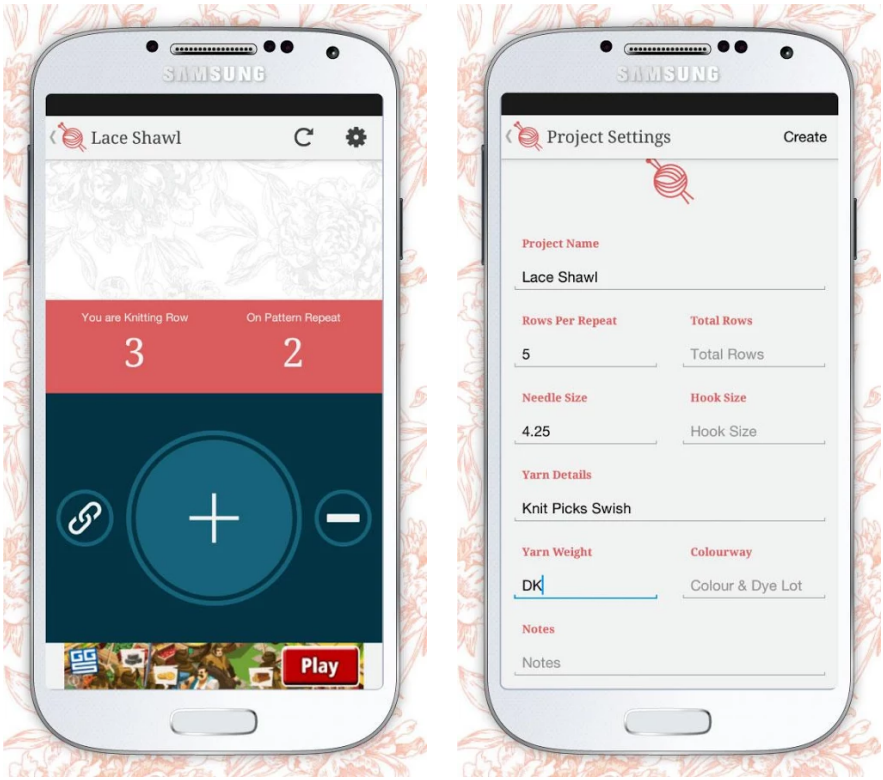
When searching for the term "knitting" in the Google Play Store, Android's official source for Google-approved applications, few results pop up. Next to a surprising amount of games about knitting, there are apps for knitting counters, knitting patterns and knitting instructions for those who wish to begin knitting. The following sections will look at the top five apps for creating and managing knitting projects with row counters and pattern display, as well as knitting chart creation.

knit tink — Row Counter by Jennifer K. Warren

The app can be found at `https://play.google.com/store/apps/details?id=com.warrencollective.knittink` *(last accessed 08/11/2016))*

Out of all most popular knitting apps, knit tink features the most modern and clean design. The app can be used for free or bought as an ad-free pro version. Features include the creation, editing, viewing, and deletion of projects, the setup of one row, and one repeat counter per project, as well as the unlinking of the row counter from the

repeat counter. The free version of the app restricts the number of projects to three. The developer announced an on-screen display of a knitting chart in PDF format as an upcoming feature.



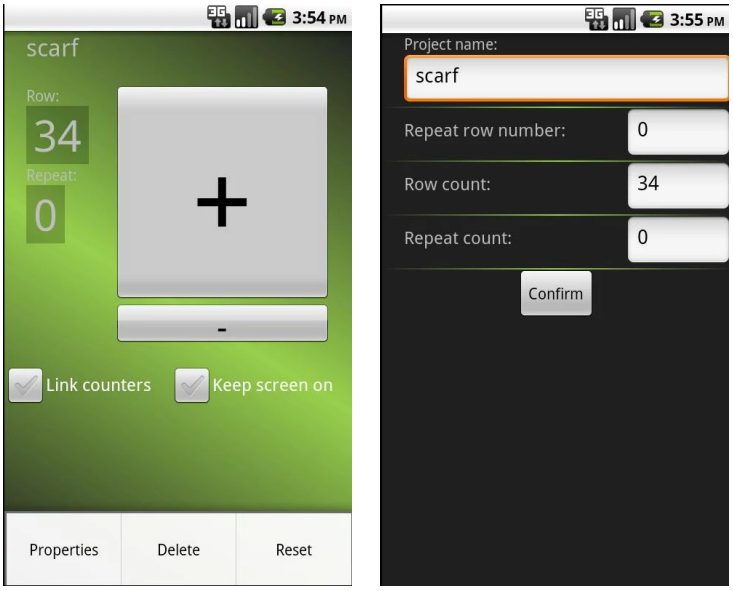
(a) Row counter (b) Project setup from Warren 2015

Figure 2.1: Screenshots of the app knit tink

Knitting Counter by mkacki

The app can be found at `https://play.google.com/store/apps/details?id=org.kuklake.rowCounter` *(last accessed 08/11/2016))*

Knitting Counter offers the same features as the knit tink app, the only differences being the layout of the user interface and the option to keep the phone from going into sleep mode, i.e., turning the phone screen off.



(a) Row counter (b) Row counter setup

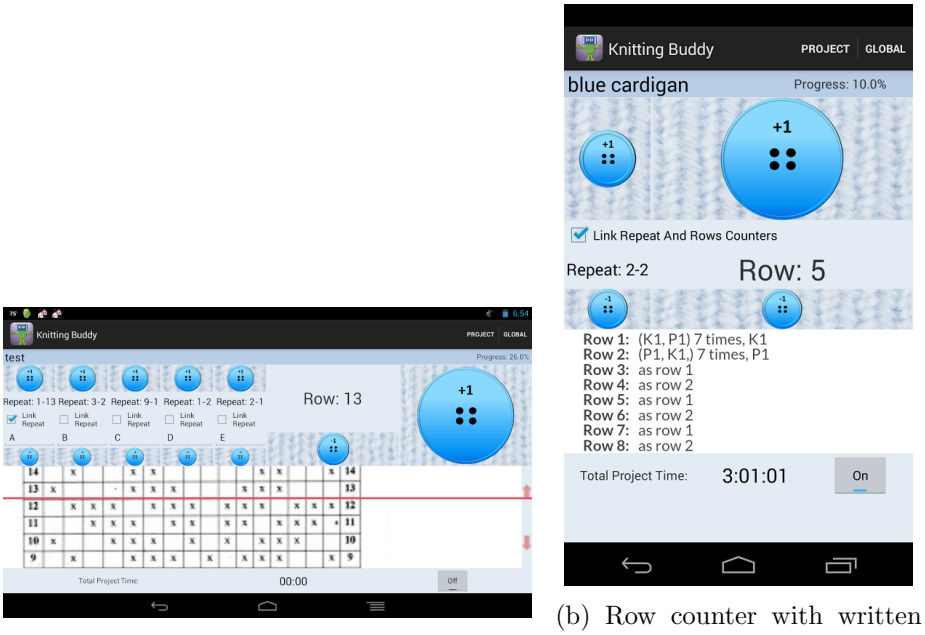
Figure 2.2: Screenshots of the app Knitting Counter

Knitting and Crochet Buddy by Colorwork Apps

The app can be found at `https://play.google.com/store/apps/details?id=androiddeveloperjoe.knittingbuddy` *(last accessed 08/11/2016))*

The Knitting and Crochet Buddy contains a plethora of features related to knitting and crocheting. As is the standard with the previously mentioned apps, it offers the possibility to manage different knitting and crocheting projects, with each a row and a repeat counter per project. Users can also enter written instructions or add a picture of the pattern chart to be displayed on the counter screen.

Additional features include: yarn and crochet symbol charts, an abbreviation chart, size charts for knitting needles and crocheting hooks, a project timer, a ruler function, and a flashlight.



(a) Row counter with pattern chart picture

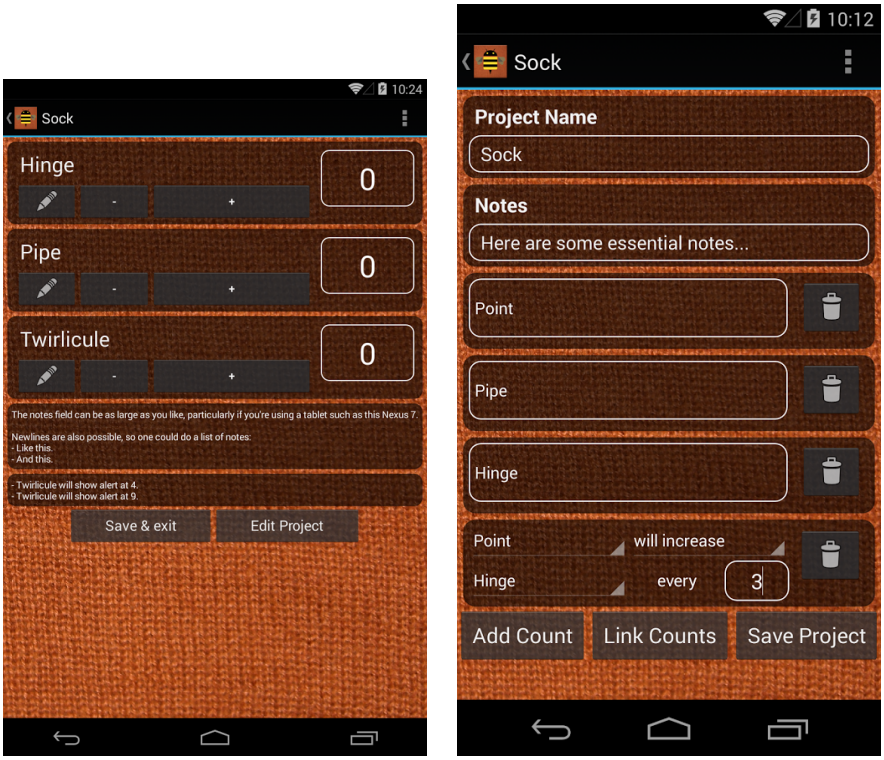
(b) Row counter with written pattern instructions

Figure 2.3: Screenshots of the app Knitting and Crochet Buddy

BeeCount knitting Counter by knirirr

The app can be found at `https://play.google.com/store/apps/details?id=com.knirirr.beecount` *(last accessed 08/11/2016))*

BeeCount differs from the standard of one row counter per project in that it allows multiple counters. These counters can be for parts of the knit piece that belong to the same project, as is the case, e.g. a knitted sweater. These counters within a project can be linked together, so that increases or decreases in one counter affect the row number of another counter (see **Figure 2.4b**). Furthermore, alerts can be set on different counters to be triggered once the counter reaches a set number.



(a) Row counters from: knirirr 2016 (b) Row counters setup

Figure 2.4: Screenshots of the app BeeCount Knitting Counter

Knitting Chart Maker by Awesome Applications

The app can be found at `https://play.google.com/store/apps/details?id=knitting.chart.maker` *(last accessed 08/11/2016))*

When it comes to pattern charts, none of the aforementioned apps offer a solution to input a knitting pattern chart. Only one app, the *Knitting and Crochet Buddy*, has the option to include a picture of a pattern. Exception to this is the app Knitting Chart Maker, an app that focuses solely on the creation and editing of charts.

The app has over 30 stitch symbols that the user can use to create a pattern chart. The symbols are defined by the app and are not taken from a standard. The user cannot devise their own stitch symbols. Symbols can be used by selecting the symbol in the left-hand menu and then transferred onto the grid by tapping on a cell. Alternatively, the user can select the paintbrush button on the top-left menu and use their finger to

paint the symbols onto every cell touched in a swiping motion, not unlike drawing with a pencil. The whole grid is zoomable up to a certain level.

While in-app, the user can purchase the pro version which allows them to save and export patterns. Charts can be exported in the form of written instructions or a picture. Included are also various sharing features, such as uploading the saved chart to Dropbox, or sharing a chart with a friend, who can then open that chart in their paid copy of the app.

The app is locked in landscape mode and the chart dimensions are limited to 50 x 50. The pattern chart grid is implemented using OpenGl's canvas. Symbols are drawn onto the canvas via OpenGl's drawing methods for images.

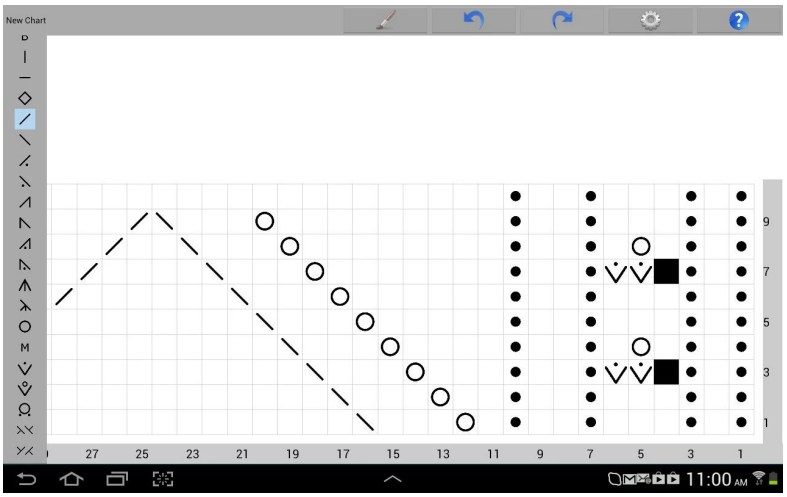


Figure 2.5: Chart editor of Knitting Chart Maker

2.2.2 Other

KnitML by Jonathan Whitall

The project can be found at `http://www.knitml.com/blog/` *(last accessed 08/11/2016))*

KnitML has no connection to Android, but has an honorable mentioned here since it addresses the problem of inputting a knitting pattern. KnitML is an XML based format for describing the knitting process from beginning to the finished product. The KnitML

project aims to establish an international standard for knitting pattern expressions[1]. Whitall aims to do so by using the Knitting Expression Language, KEL, that he defined (Whitall 2009). KEL is based on the Groovy programming language[2] for the Java platform and the GroovyMarkup architecture.

The following KEL expression

```
Pattern {
    generalInformation
}
```

Listing 2.1: Example expression in KnitML

would result in

```
<pattern>
    <general-information/>
</pattern>
```

Listing 2.2: Example expression in KnitML: XML result

The project has not seen updates in any form since 2013 and it is presumably discontinued. A beta of an editor program for KEL and its resulting XML can be found on the homepage of the project, knitml.com.

2.3 UI Evaluation

As stated in the introduction (Chapter 1), this thesis' goal is to produce a prototype with a useful UI. The term useful in this context is taken from the article *Usability 101: Introduction to Usability* by Nielsen 2014 — the term is used there to summarize the usability and utility of a design. Nielsen furthermore defines utility and usability as indicators of "[...] whether [a design] provides the features you need" and "how easy [and] pleasant these features are to use" (Nielsen 2014).

[1] `http://www.knitml.com/blog/static.php?page=about-knitml` (last accessed 08/11/2016))
[2] `http://groovy-lang.org/templating.html` (last accessed 08/11/2016))

Chapter 3

Requirements

3.1 Functional Requirements

The requirements for the app prototype are formed from interviews conducted with volunteers at the beginning of this thesis. Three participants, stemming from both the author's acquaintances as well as from volunteers recruited from a poster posted publicly nearby the HTW's campuses, have been interviewed. Prerequisite for a participant in such an interview was a proficiency and an interest in knitting. During a time frame of 45 to 60 minutes the participants were asked to answer a set of questions concerning their knitting experience as well as what features they would like to see in an app aimed to aid them during the creation and viewing of a knitting pattern chart. The catalogue of questions asked and the answers given by the participants during these interviews can be found in the Appendix A.4. From these interviews user stories were formulated and corresponding functional requirements were extracted — see Table 3.1 below.

Table 3.1: User stories and functional requirements extracted from the user interviews

#	User Story	Functional Requirement
1	As a knitter I want to be able to see the knitting pattern chart on my phone while knitting	Display of knitting pattern chart that is usable while knitting
2	As a knitter I want to create my own charts in the app both in a grid format and a row format	Create patterns that support row and grid format

Table 3.1: User stories and functional requirements extracted from the user interviews

#	User Story	Functional Requirement
3	As a knitter I want to transcribe charts from paper into the app with both grid and row formats	Pattern editor
4	As a knitter I want to have a list of all the patterns in the app and add and remove patterns from that list	Create, Read, Update, Delete (CRUD) for patterns and showing list of patterns
5	As a knitter I want to convert metric units for needle sizes, yarn weight and length to imperial and vice versa	Unit converter in app
6	As a knitter I would like to enter a set of written knitting instructions and be able to see each individual instruction while knitting and jump to the next instruction with a button press	Editor for written instructions and view of them to be used while knitting with button or voice command
7	As a knitter I want to use my phone to count the rows I knit	Row counter
8	As a knitter I would like to be able to look up the explanations for stitch symbols while inside the app	Glossary of stitches
9	As a knitter I want to have a way to jump to the row I'm currently on in my knitting pattern and to get back to the default zoom level	Button for resetting the zoom level and to jump to current row when viewing a pattern
10	As a knitter I want to be able to take pictures of the finished, knitted products of a pattern	In-app camera and function for adding images from disk
11	As a knitter I want to be able to see pictures of the knitted products of a pattern	Gallery for knitted products from a pattern

Table 3.1: User stories and functional requirements extracted from the user interviews

#	User Story	Functional Requirement
12	As a knitter I want to have all my knitting projects with their details (pattern, required needle size and yarn, etc.) easily accessible in one app	Knitting project management functions
13	As a knitter I want to be able to use the row counter with another app in the foreground	Have row counter increase and decrease button in notification bar when knitting app is not the active app
14	As a knitter I want my screen to stay on until I exit the app	Force screen to stay active while the app is open

Within the context of this thesis the focus lies on the functional requirements #1, 2, 3, 4, 7, and 8. The prototype of the app will present a functioning editor as well as a viewer for knitting pattern charts. Two input styles will be available for both viewer and editor: a grid style and a row style. The in-app generated pattern will be stored on disk and will be accessible with CRUD operations within the app. The viewer will have a row counter next to the displayed pattern chart. Buttons for switching between the view styles will be present in the editor as well as the viewer. The option to import and export pattern files will be available as well in case the user wants to move their patterns to or from a different Android device.

After these requirements have been fulfilled and if time allows, additional features for the app will be: a button for resetting the zoom level and jumping back to current line in the pattern, a row counter increase and decrease button outside of the app, and the option to force the screen to stay awake while the app is open.

3.2 Non-functional Requirements

The prototype must have good usability and be robust, meaning it should be able to handle errors without crashing. Pattern files must be able to be backed up locally and be accessible by the user. All prototype functionalities will run locally, connectivity to the internet is not needed. Internet connectivity is an option for a later version of the prototype, e.g. for backing the pattern files up to cloud storage and sharing patterns.

Since this thesis focuses on the UI part of an app, storage will be restricted to simple, local solutions. This is also done to better fit the time restraints placed in this thesis.

Chapter 4

Design

The desired outcome of this thesis will be a working Android app prototype with CRUD functions for knitting chart patterns and a row counter functionality while viewing a pattern. This prototype is intended as an aid for knitters of all backgrounds during their respective knitting projects. Patterns will be saved locally as a JavaScript Object Notation (JSON) file on the device's internal storage. It would also be an option to store patterns on a server and let the app play the role of client, but that would not fit within the time constraints of this thesis. To give the user the ability to backup their patterns the app will support the import and export of pattern from external storage. For a detailed explanation of Android's concepts of internal and external storage see the chapter Implementation (Section 6.3). Exported patterns will be accessible by the user and can be handled in whatever way the user sees fit to, for example, share or upload a pattern.

A chart pattern will consist of a set number of rows and columns. Each cell of the grid contains a symbol representing a knitting stitch. Created patterns are stored locally on the device and can be manipulated by the user in-app, as CRUD operations are supported. Creating, editing and viewing patterns will be based on two shared visual formats for the pattern: a grid format and a row format.

The grid format will display the pattern in a grid, imitating knitting chart patterns printed on paper. Manipulation of the pattern content will be possible through a software keyboard containing the stitch symbols. A symbol can be selected and then applied to cells in the grid via touch. The symbol will stay active until the user selects a different symbol. The grid size can be changed with a button which opens a dialog where the

desired amount of rows and columns can be entered. On confirmation the grid will shrink or expand to the set dimensions. Any symbols lying outside of the new bounds will be deleted, whereas new cells will be empty. The grid will be zoomable to a predefined minimum and maximum scale as well as scroll horizontally and vertically.

Similar to the grid format the row format will display the pattern rows, but will forego the representation of the columns. Instead the cells of a row will be summarized in such a way, that consecutive, identical symbols will be represented by a number value equal to the count of the symbols and followed by the stitch symbol. Rows in this format can be edited like in a conventional text editor - a movable cursor to show where further input will be inserted and text selection functions for the deletion, copying and pasting of multiple characters will be available. The software keyboard corresponding to this format will consist of the stitch symbols and a num pad, as well as an enter and a backspace key. The pattern will support two-dimensional scroll.

Viewing a pattern will come with a row counter located below the actual chart pattern. This counter can be increased, decreased and reset by utilizing buttons. The counter is limited between one, as the first row of a pattern, and the number of rows the pattern contains in total. The current row will be indicated through a highlight on the pattern, marking the corresponding row in both grid and row format. When exiting the viewer, the current row number will be saved in the pattern file and applied to the counter the next time the pattern is viewed

While editing or viewing a pattern, the row and the grid format will allow the user to 2D scroll, meaning both vertical and horizontal scroll. Additionally, the grid view can be zoomed. Switching between both formats while editing and viewing a pattern will be supported with a button. Upon switching the pattern will be saved. Renaming, deleting, saving, and exporting the pattern will be possible from within both formats with menu entries.

On app launch the list of patterns saved in the app will be shown. Menu entries for exporting all patterns and importing a single pattern will be available on the list screen. For the import the user can choose a file on the device from a file chooser. Exporting will export files to a set directory on the publicly accessible storage of the device. A list item will consist of the pattern name, an edit, and a delete button. A click on the pattern name will open the pattern in the viewer in row format. Below the list will be a button to create a new pattern which will open a dialog for entering the new pattern's name.

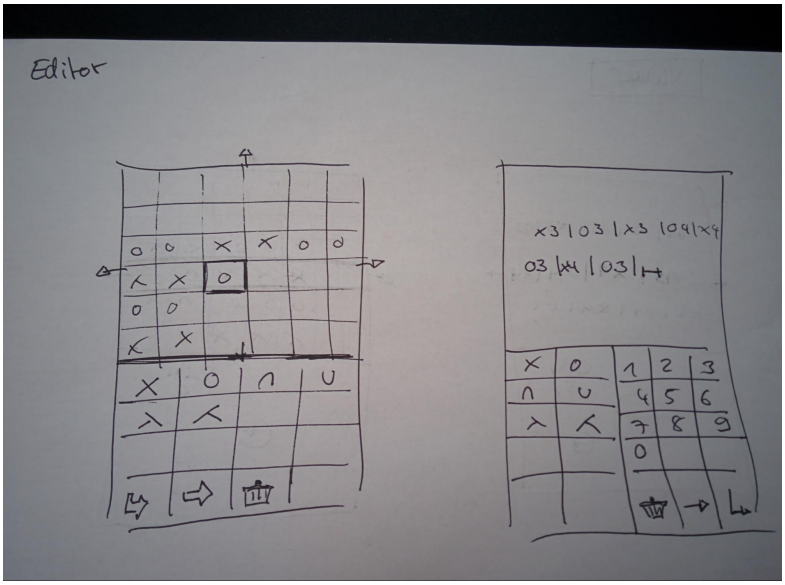


Figure 4.1: Editor screens for grid and row format

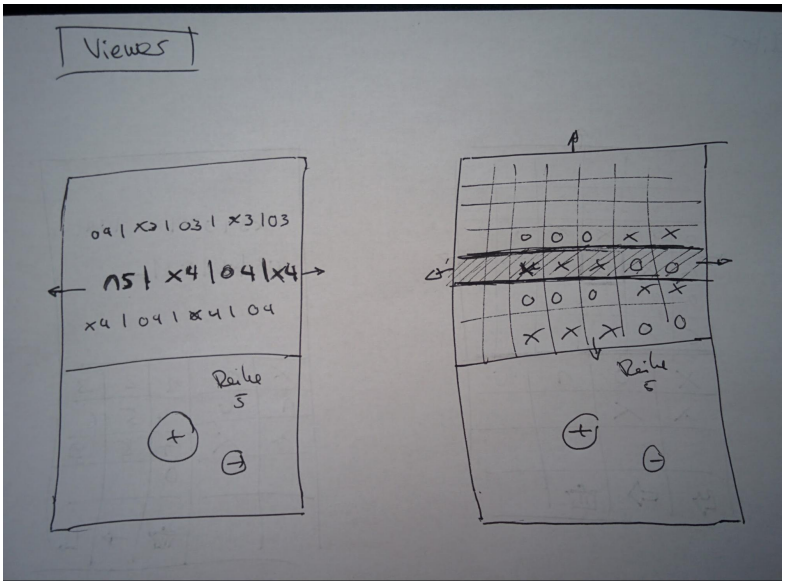


Figure 4.2: Viewer screens for grid and editor format with row counter

After confirming a name, the editor will open the pattern with the default dimensions of 10 columns and 10 rows.

Early concept sketches of the editor and viewer can be seen in **Figure 4.1** and **Figure 4.2**.

Chapter 5

Android Basics

5.1 The Operating System Android

Android is an open source operating system for mobile phones and tablets based on the Linux kernel (Android Developers 2016d). Android apps are distributed digitally on Google Play, a service owned by Google. To build an Android app Google offers the Android Software Development Kit (SDK), containing sample projects, necessary Android libraries and an Android emulator. Additionally, Google recommends to use the official Android Integrated Development Environment (IDE) Android Studio, which is based on IntelliJ IDEA and offers many useful tools, including testing frameworks, a Graphical User Interface (GUI) for screen layouts, and the build tool Gradle (Android Developers 2016j). The concepts and Android components discussed throughout this chapter are taken from the Android Developer reference[1], training[2], and Application Programming Interface (API) guides[3] found online.

[1] `https://developer.android.com/reference/packages.html` (last accessed 08/11/2016)
[2] `https://developer.android.com/training/index.html` (last accessed 08/11/2016))
[3] `https://developer.android.com/guide/index.html` (last accessed 08/11/2016))

5.2 Basic Components of an Android App

5.2.1 Activity

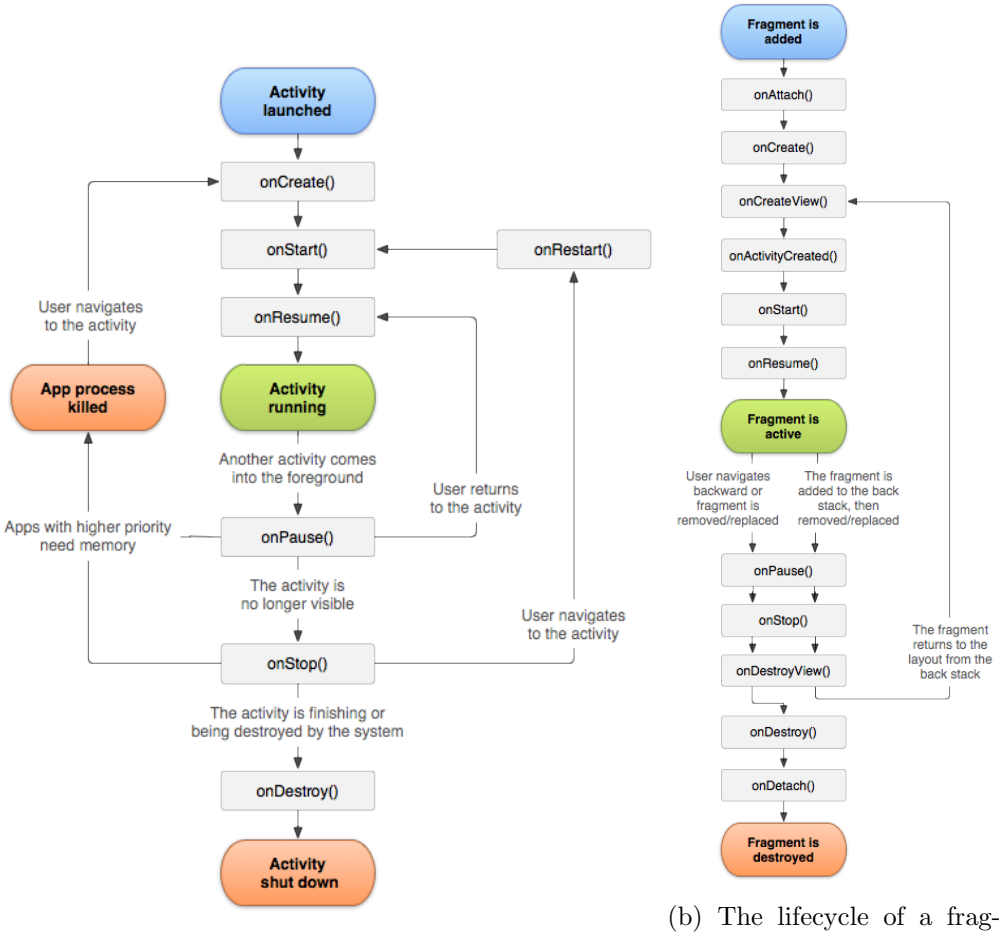
The `Activity`[4] class is needed to display any user interface and as such usually has a single purpose — such as handling a login. An app consists of one or more activities that are in some way connected to each other (Android Developers 2016b). `ViewGroups`[5] and `Views`[6] can be added to the view hierarchy of activities and fragments (see Section 5.2.3) — these views define different UI components for Android. An activity can also embed multiple fragments which then live in a view group inside the activity's own view hierarchy (Android Developers 2016h). When containing fragments, the activity's job is to orchestrate the communication between fragments, which is done with callbacks as well as setters defined in the fragments.

An activity features methods such as `onCreate()`, `onStart()`, `onStop()`, and `onFinish()`, which can be overwritten to implement logic that is executed at different points in the activity's lifecycle (see **Figure 5.1a**). The same applies for a fragment, but where an activity can stand alone, a fragment always needs to be attached to an activity and is connected to that activity's lifecycle.

[4] `https://developer.android.com/reference/android/app/Activity.html` (last accessed 08/11/2016))

[5] `https://developer.android.com/reference/android/view/ViewGroup.html` (last accessed 08/11/2016))

[6] `https://developer.android.com/reference/android/view/View.html` (last accessed 08/11/2016))



(a) The lifecycle of an activity

(b) The lifecycle of a fragment

Figure 5.1: The lifecycles of activities and fragments

5.2.2 Actionbar

The `ActionBar` is located at the top of an app and has several important functions. It displays the application name or the title of an activity, houses the action buttons, and the action overflow. Action buttons should contain the most common and important actions used in an app (Android Developers 2016a). The action overflow contains action buttons that are hidden from plain view, either because the ActionBar was not wide enough to show all buttons or because of a deliberate design decision. Such a decision is usually made when the button in question is connected to an action that is rarely used, e.g. renaming something, or when the action has far-reaching consequences and shouldn't be directly next to buttons that are used frequently, lest the user accidently

hits it by accident. In the case of an knitting app, such an action could be the deletion of the currently shown pattern.

5.2.3 Fragment

The `Fragment`[7] class usually implements a specific user interface or behaviour and should, ideally, be modular, so that fragments can be reused within multiple activities or in different screen configurations. Just like an activity a fragment has its own lifecycle, see **Figure 5.1b**.

A fragment's creation is always embedded in an activity (Android Developers 2016h) — which forces the fragment to pause or stop alongside its parent activity's lifecycle. Fragments can also house tree hierarchies of views and are intended to function as interchangeable modules, e.g. as UI modules for an app that runs on devices of varying sizes and that wants to present the user with a dynamic UI fit to suit the screen size (see **Figure 5.2**). Android offers different fragment subclasses with predefined behavior, such as the DialogFragment class, that opens a fragment as a floating dialog by default (see **Figure 5.3**).

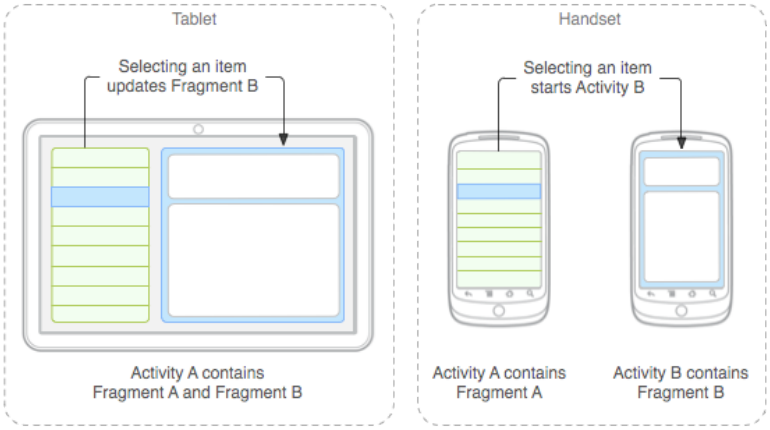


Figure 5.2: Two fragments of one activity and their layout on two different screen sizes

[7] `https://developer.android.com/reference/android/app/Fragment.html` (last accessed 08/11/2016))

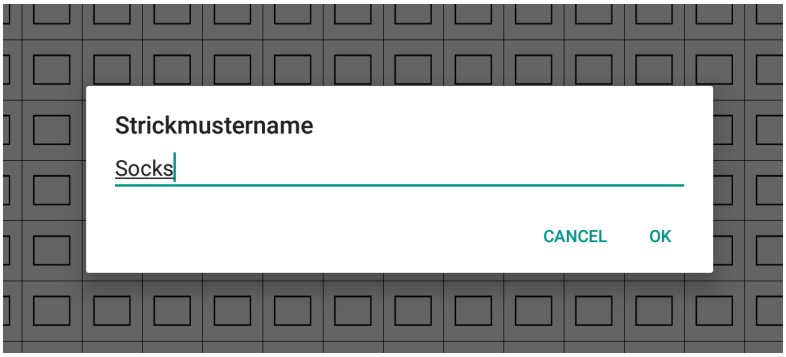


Figure 5.3: A dialog fragment for naming a pattern

Communication between different fragments needs to be handled by their parent activity, which manages the fragments. An activity communicates with a fragment by keeping a reference to that fragment and calling its public methods. The fragment, on the other hand, should not possess a reference to its parent activity — instead the parent activity should implement a callback interface defined inside the fragment (Android Developers 2016g). A good practice to enforce the implementation of a fragments callback interface is to check for its existence when the fragment is attached to the activity — example code proposed by the Android Developer guide concerning how to check for this can be seen in *Listing 5.1* (Android Developers 2016g).

```
1  public static class FragmentA extends ListFragment {
2      OnArticleSelectedListener mListener;
3      ...
4      @Override
5      public void onAttach(Activity activity) {
6          super.onAttach(activity);
7          try {
8              mListener = (OnArticleSelectedListener) activity;
9          } catch (ClassCastException e) {
10             throw new ClassCastException(activity.toString() + " must
                   implement OnArticleSelectedListener");
11         }
12     }
13     ...
14 }
```

Listing 5.1: Example code for enforcing the implementation of a callback interface

5.2.4 View

Views are the most basic objects that the UI is built from (Android Developers 2016o). A view's bounds are always rectangular and its position is defined by its top and left coordinates where the point of origin is located at the top left. It is the view's job to handle its own drawing and event handling. For this the view has the predefined methods `onDraw()` and `onTouchEvent()`, respectively. The view class is also the basis for view groups, to which the layouts, view groups specialized in housing other views and view groups, belong to: e.g. `LinearLayout` and `RelativeLayout`.

The views in a window are bundled together as a tree hierarchy with a layout being the top-most root. Views can be added to this hierarchy statically, by specifying them in an Extensible Markup Language (XML) layout file, or dynamically, from code. Android comes with plenty of view subclasses, specialized in acting as controls or displaying specific types of content, e.g. text or images. If the pre-existing views don't match a developer's needs, the developer can also implement a custom view to take control of the drawing and the event handling as it fits their requirements. For this the `onDraw()` method can be overridden and custom operations can then be executed on the `Canvas` object that is contained in the method parameters.

5.2.5 Storage

File storage in Android devices is separated into "internal" and "external" storage. This is due to Android devices often having a built-in, non-removable memory and an external, removable medium in the form of an SD or a microSD card (Android Developers 2016f). This storage separation even exists on devices with only built-in memory — in such cases the storage is partitioned into "internal" and "external" partitions. This assures that the concept of two storages persists across all devices and API levels.

The internal storage is inaccessible by the user under normal circumstances — exception to that is when the user has root privileges, e.g. on a rooted phone. This storage houses, among other things, files from apps, e.g. databases. These files are only accessible by the app that originally placed them in the internal storage. Neither user nor other apps can access them and the files are removed when the app they belong to is uninstalled.

The external storage on the other hand does not require special privileges. Files placed here can be read and written by the user as well as other apps and , if placed

there by an app, they remain even after the app is uninstalled. When working with the external storage it is important to check that the storage is not currently used as Universal Serial Bus (USB) storage by a computer that the device might be connected to.

Apps have by default read and write access to the directory they are installed in inside the internal storage, but to access the external storage it is necessary that the user grants the app specific read and write permissions. These permissions need to be declared in the app's manifest file, an XML file that every app must have. This file contains information required by the Android system to allow the app to run, such as the activities contained in the app and the permissions the app wants to obtain.

Beginning in Android 6.0 (API level 23) apps targeting that version need to request and acquire dangerous permissions at run time (Android Developers 2016m), whereas before that version the app was given all permissions listed in its manifest upon agreeing to install the app from the Play Store. Dangerous permissions cover access to the user's private data, affecting areas where the user stores their data, or data that belong to other apps (Android Developers 2016m). Since the user can revoke an app's permissions at any given time, the developer needs to take extra steps to ensure that the app keeps running even with missing permissions. This can be done by disabling the features that need dangerous permissions.

Chapter 6

Implementation

Google's IDE Android Studio 2.1.2 is used for the implementation of the Android app prototype. The target version is Android 6.0 Marshmallow (API level 23).

6.1 Stitch symbols

There are different ways to display a stitch symbol in an Android app — this section will give an overview of the possibilities and the solution chosen for the prototype. Since the `View` class already defines a canvas object with dedicated functions for drawing image and text content in its `onDraw()` method, it offers a good starting point. To decide between using the image or text format for displaying stitch symbols, a more detailed look into what each format entails is necessary.

Image content needs to be specified in an Android project in the res directory under the drawable directory. This directory contains the image resources of the app, the drawables — this applies for icons, custom images, and other image content, except for the launcher icon of the app, which is located in the mipmap directory. One way to use stitch symbols in an Android app would be to add every symbol as a drawable resource and then draw those resources to the canvas of a view. For this a drawable would be needed for each individual stitch symbol, as well as way to map these drawable files to values that can be efficiently stored in a JSON file. The usage of many drawables in an app leads to an increase in app size, resulting in longer download times and larger storage demands. Both are an inconvenience to the user and can be problematic on older devices with less powerful hardware, making the app unusable in the worst case

scenario.

Another option for displaying symbols is to create a custom True Type Font (TTF) with glyphs for stitch symbols which is then applied to text in the app. This is the solution used in the prototype. It offers several advantages over using image resources.

For one, when using drawables it might be necessary to include several versions of the same file to ensure that they are displayed correctly on devices with different screen densities (Android Developers 2016l). This is not needed for text with a custom font: the glyphs are defined by Beziér curves, which are correctly rendered by the system for different screen densities. The usage of a font also allows to write each stitch as a character, simplifying the process of saving a pattern to a JSON file. For OpenType fonts, which TTF belongs to, Microsoft recommends 64000 as the maximum number of glyphs a font should contain (Microsoft Corporation 2014). This allows for a plethora of stitch symbols. There are several knitting fonts available online, e.g. the Kauri Knits font by Kauri 2016 and the Knitter's Symbol font by Xenakis 1998. To ensure that the knitting symbol glyphs fit within the style of the grid and row format, an example of a custom knitting font was created for this thesis by the author.

The open source program FontForge [1] was used to create the custom TTF knitting font used in the prototype. The knitting font contains a selection of 16 stitch symbol glyphs that were defined by the author. The glyphs and their corresponding UTF-8 characters can be seen in **Figure 6.1**. The available symbols the knitting font offers as well as the corresponding symbol descriptions need to be defined as string arrays in the `Constants`(see Appendix B.4) class in the project.

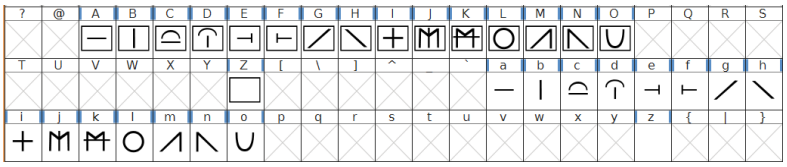


Figure 6.1: The custom knitting font used in the prototype

6.2 Pattern and Parsing between Pattern Formats

Using a custom font for the stitch symbols allows for presenting patterns as a combinations of characters. The actual pattern chart is saved to a JSON file as an `Array`

[1] `https://fontforge.github.io/en-US/` (last accessed 08/11/2016))

of strings, where each string represents one row in the chart. For this a `Pattern` (see Appendix B.18) Plain Old Java Object (POJO) is used. It contains fields for the number of columns and rows, the current row set in the counter, and an Array of strings, where each string represents a row in the pattern. A `Pattern` object's default state after initialization contains a pattern of the size 10 x 10 that is filled with the string representing an empty stitch — an empty stitch is represented by the string "Z"in the prototype. The class `Pattern` is a subclass of `Metadata.java` (see Appendix B.17), a class containing fields for a pattern name and a Universally Unique Identifier (UUID). More about the `Metadata` class can be found in Section 6.3.

The actual pattern chart in the `Pattern` POJO is saved in the shortened row notation. To display the pattern in the grid and row format, the pattern needs to be parsed into forms that are usable by the formats. For that the class `PatternParser.java` (see Appendix B.24) is used. It converts between the Array of strings used in the Pattern POJO, a two-dimensional Array of strings used in the `PatternGridView` (see Section 6.4.1), and a single string with linefeeds used in the row format's `EditText` widget (see Section 6.4.2). For a more detailed explanation of the pattern notation forms refer to the corresponding sections.

6.3 Persistent Disk Storage

There are multiple ways persistent storage can be implemented in Android. A common choice is to use a `SQLite` database, which Android natively supports (Android Developers 2016k). Another choice is to save data in files. The prototype implements the latter, since it reduces the export of files to a simple matter of copying to a different directory. Therefore, instead of using a database, the prototype saves JSON files to the disk. This file type was chosen for the ease with which data can be saved and retrieved from the file. Files can be saved either to internal or external storage, as explained in 5.2.5. Since permanent accessibility of files cannot be ensured for files located on the external storage, the pattern files are saved to internal storage, in the default directory that Android allocates for the app. When exporting they are copied to a directory on the user-accessible external storage.

For this a `Pattern` POJO is serialized using Google's JSON library `Gson`[2], which

[2] `https://github.com/google/gson` (last accessed 08/09/2016))

handles the marshalling and unmarshalling of JSON files to Java objects and vice versa. `Gson` supports the usage of Java generics and can map JSON data to POJOs while maintaining inheritance hierarchies. The corresponding code can be in found the class `PatternStorage.java` (see Appendix B.26).

The `Pattern` class inherits from the class `Metadata` which contains both a UUID which is used as a pattern's file name and the pattern name that is given by the user. When storing on disk, `Pattern` POJOs are converted to JSON using `Gson` and saved with the UUID as filename to avoid collisions in file names. Before that the metadata of the pattern is added to a local `ArrayList` of `Metadatas` in the `PatternStorage class`. This `ArrayList` in turn is marshalled to JSON and saved to the same directory as the pattern files as `Metadata.json`. It acts as an index of all patterns saved on the device. Using this index file increases performance, since not all pattern files, with their potentially big pattern data, have to be accessed and unmarshalled — instead only the lightweight metadata files need to be loaded. Individual patterns can then be loaded using the UUID saved in the patterns `Metadata`.

6.4 Displaying a Pattern

6.4.1 Grid Format

When considering presenting data in a grid format, the most obvious solution is to first look at Android's own implementations of grids. Promising starting points for that are the `TableLayout` and the `GridView` class. After a brief investigation into the `TableLayout`, it quickly becomes apparent, that this layout is intended more as a way to position views, than to represent data in a grid. It can be compared to the `HTML` table tag (Android Developers 2016n), which is also used to position views within the constraints of cells, columns, and rows.

Android's `GridView`[3] class, on the other hand, is designed with notion of displaying data. Each cell represents one data entry in a collection of data, the displaying of which is handled by an Adapter class attached to the grid view. Android ships with a specialized adapter for lists [4], as well as a `BaseAdapter` that can be subclassed for a custom handling

[3] `https://developer.android.com/reference/android/widget/GridView.html` (last accessed 08/11/2016))

[4] `https://developer.android.com/reference/android/widget/ListAdapter.html` (last accessed 08/11/2016))

and presentation of data. While this is a fitting solution for displaying symbols in a grid, it does not meet the requirements this project sets for the grid format. It is required that the column and row numbers are displayed next to the grid as axes. These axes should scale and scroll together with the grid, but should not be scrolled outside the visible area, since the user would not be able to know the cell position then. For one, the `GridView` class does not support frozen cells, columns, or rows. If the column numbers were to be displayed in the first row of the grid, they would move offscreen upon scrolling the grid. A possible solution to this would to use text views to act as axes to the grid and to display the column and row numbers next to it. Problematic with this approach would be the fine-tuning required to match the visuals of the text view to that of the grid. Line height, text size and the synchronization with scrolls and zooms performed on the grid would need to match perfectly. Since this does not classify as intended behavior for these views, a cohesive UI cannot be guaranteed. Furthermore, Android does not offer native two dimensional scroll on any view except its WebView[5] — the GridView class natively only supports vertical scroll.

Therefore, in order to fulfill all requirements, it makes the most sense to create a custom implementation of a view that supports the display of text in a grid, two-dimensional scroll, zoom, and axes that stick to the view bounds. Google's sample project *Interactive Chart*[6] and the corresponding training path[7] present an implementation example and were used as a guideline for the implementation of the class `PatternGridView.java` (see Appendix B.20). This class keeps a reference to a two-dimensional array of strings which represents the pattern with its columns and rows. The grid and its axes are drawn by overriding the `onDraw()` method, calculating the position of the corresponding lines and numbers with the dimensions of the view and predefined, hardcoded values for cell width and margin. The current version of the `PatternGridView` uses a `SimpleOnGestureListener`[8] to compute two-dimensional dragging.

Android defines two different scrolling types for views: dragging and flinging (Android Developers 2016e). Dragging is executed by dragging a finger across the device's touchscreen and results in a moving of the view corresponding to the dragging direction

[5] `https://developer.android.com/reference/android/webkit/WebView.html` (last accessed 08/11/2016))

[6] `https://developer.android.com/shareables/training/InteractiveChart.zip` (last accessed 08/11/2016)) A digital copy of this project can also be found on the CD attached to this thesis.

[7] `https://developer.android.com/training/gestures/scale.html#drag` (accessed 08/11/2016))

[8] `https://developer.android.com/reference/android/view/GestureDetector.SimpleOnGestureListener.html` (last accessed 08/11/2016))

and speed. This means, that no matter the velocity of the dragging gesture, the view will not keep moving once the user lifts the finger involved in the gesture. A fling will keep moving the view with a speed and duration exponential to the velocity of the fling gesture, where the duration is calculated by introducing a friction to the scroll. This gesture can also be describe as a swiping motion performed on the touchscreen. Even after the finger has been lifted of the screen the fling continues to execute until it either runs its course or is interrupted.

The current version of the `PatternGridView` implements a simple dragging gesture and does not support flinging as of yet. For this a variable of type `PointF`[9] is saved locally to represent the offset scrolled. It is initialized with the value (0,0) and updated on every motion event that is recognized as dragging. The necessary calculations for these updates are done by overriding the `onScroll()` method in a custom `SimpleOnGestureListener`. This method has access to the horizontal and vertical distance scrolled, which is subtracted from the offset. This is done because the value of the distance is positive when dragging towards the point of origin (the top left corner) and negative when dragging away from it. Therefore, the canvas needs to be translated in the opposite distance. The offset is then clamped to minimum and maximum values, to ensure that the grid will never completely move offscreen:

$$offset_{min} = (0, 0)$$

$$\begin{aligned} offset_{max} = (&width_{view} - width_{content} - 2 * margin, \\ &height_{view} - height_{content} - 2 * margin) \end{aligned}$$

where margin is the distance of the grid from the top and left view edges that is reserved for the axes text.

Similarly to dragging, scaling is implemented with a `SimpleOnScaleGestureListener`[10] with is connected to the view's `onTouchEvent()`. The scaling factor is then clamped at predefined maximum and minimum values and saved in a variable. The scale factor is used during the drawing operation to scale the gridlines, axes, and test. When touching

[9] `https://developer.android.com/reference/android/graphics/PointF.html` (last accessed 08/11/2016))

[10] `https://developer.android.com/reference/android/view/ScaleGestureDetector.SimpleOnScaleGestureListener.html` (last accessed 08/11/2016))

the grid, the touched cell is calculated from the pixel position of the touch event. The currently selected stitch string is then saved to that position in the two-dimensional pattern array. Following this the view is invalidated[11] and redrawn with the updated pattern.

6.4.2 Row Format

The row editor should display line numbers at the left side of the screen and keep them in that position during horizontal scrolling, so that they will not move offscreen. Additionally, it should support the standard text editor functions: text select, copy, cut, and paste. It should display text in multiple lines that do not wrap at the end of the screen, but continue offscreen until a newline is input and the content needs to be scrollable horizontally and vertically. Android's `EditText` widget[12] fulfills most of these requirements. The `EditText` widget inherits from the class `TextView` which is specialised for displaying text content. It supports standard text editing functions, can display multiple lines of text, and supports vertical scrolling. Unfortunately, it does not natively support text lines to continue offscreen — upon reaching the width of the widget the text is wrapped to the next line. Another problem is, that the widget always automatically triggers the showing of Android's on-screen keyboard when it receives focus, i.e. when the user taps the view to start text input.

One instance, when the on-screen keyboard, also called the soft input method (Android Developers 2016i), is shown, is when the activity's main windows has input focus (Android Developers 2016c). An activity receives input focus on activity start and resume when containing an `EditText` widget in its view hierarchy. This behavior can be suppressed by declaring the state of the soft input method in the manifest file (see Appendix B.1) of the project as hidden (see *Listing 6.1*).

```
1  ...
2  <activity android:name=".EditorActivity"
3              android:windowSoftInputMode="stateAlwaysHidden"/>
4  ...
```

Listing 6.1: Declaring on-screen keyboard hidden in manifest file.

[11] `https://developer.android.com/reference/android/view/View.html#invalidate()` (last accessed 08/11/2016))

[12] `https://developer.android.com/reference/android/widget/EditText.html` (last accessed 08/11/2016))

Interaction with an `EditText` widget will also show the on-screen keyboard: the widget's `onClick()` and `onLongClick()` listeners trigger the soft input method. To avoid this the custom widget `KeyboardlessEditText`[13], written by Danial Goodwin, is used in the prototype. It offers the the same functions as a native Android `EditText` widget, but suppresses the showing of the on-screen keyboard.

The `LinedEditor` is used to display the knitting symbols in rof format and is part of the `RowEditorLinearLayout` (see Appendix B.29), a custom `LinearLayout` which houses the complete row format editing functionality. This layout will be referred to as the row editor. A `LineNumberTextView` (see Appendix B.16), a custom `TextView`, is placed to the left of the `LinedEditor` and displays the line numbers. To achieve a consistent look of both line numbers and editor text the same font and text size are set on both `EditText` and `EditText` widget. To suppress the `EditText` widget's line wrap behavior its width is set to the value *wrap˙content* (see *Listing 6.2*). This allows the widget to increase its width when text is added that exceeds the current width of the view.

```
1   ...
2     <de.muffinworks.knittingapp.views.LinedEditorEditText
3     android:paddingRight="50dp"
4     style="@style/DisplayEditTextStyle"
5     android:id="@+id/row_editor_edit_text"
6     android:gravity="center_vertical|left"
7     android:textSize="@dimen/row_editor_default_text_size"
8     android:layout_width="wrap_content"
9     android:layout_height="wrap_content"/>
10  ...
```

Listing 6.2: Excerpt from row˙editor.xml

The `LinedEditor`'s parent layout has a `Scroller`[14] object attached to it which it used to scroll its children. The calculations needed for the scrolling behavior of the parent layout were adapted from the class `TwoDScrollView`, written by Clark 2010.

The row editor in the current version of the prototype does not completely fulfill all requirements. On row editor instantiation the editor requests the `LinedEditor`'s

[13] `https://github.com/danialgoodwin/android-widget-keyboardless-edittext` (last accessed 08/11/2016))

[14] `https://developer.android.com/reference/android/widget/Scroller.html`

dimensions and line count before the widget has been completely built. This results in a line count return value of zero, no matter how many lines of text have been set in the widget initially. The line numbers in the row editor then display the lowest line number possible: one. Additionally, the parent layout is not able to enable scrolling for offscreen text content, since the child measurements are incorrect. This could be solved by requesting the `EditText` widget's dimensions at a later time when all views and layouts have been built. At the time of writing the author has not determined the correct timing yet. More research into the lifecycle of the widget is required.

Additionally, the timing of measurements are also the cause for the another issue. Upon adding a new line which would lie outside of the visible area, the row editor should scroll the new line into view. Instead only the line above the new line is scrolled into view. This might be caused by measuring the `EditText` widget before its height is updated to include the height of the new line. To determine a solution to this further research is needed.

The `EditText` widget also returns the wrong position when more text is added at the end of a line. Instead of calculating the cursor's new position by increasing the value of its x-coordinates by the width of added text, the returned position is located at the first character of the next line. This might be due to the suppressed line wrapping behavior of `EditText` widget in multi-line mode. Despite returning an incorrect cursor position upon text change, the text and cursor are displayed at the correct location and not wrapped to the following line. This presents a problem when scrolling to offscreen text changes at the of a line. Instead of scrolling to the end of the edited line, the scroll will move the beginning of the next line into view.

Lastly, the line numbers do not stay visible when the row editor is scrolled horizontally which reduces its usability since the user cannot at all times tell the line number of a row. This behavior might be achieved by attaching different scrollers to the `EditText` for the line numbers and the `EditText` widget, but the time constraints of this thesis did not allow further research.

6.5 Keyboard

The row and the grid editor each use different symbol keyboards. The keys of the grid editor keyboard feature stitch symbols and a delete button. Keys can be toggled to an active state — only one key at a time can be active. While a key is active, touching the

grid will lead to the string corresponding with the active key being added to the pattern at the location of the touched cell. Since empty cells contain the designated empty character "Z", deletion works in the same way as setting a symbol on the grid. The keyboard is implemented using a `Gridview`[15], a default Android component to display a collection of items in a grid with equal spacing between all items. The gridview also by default supports vertical scrolling. A grid item consists of text set on a button of the class `KnittingFontButton` (see Appendix B.14), a custom class extending Android's own `Button`[16] widget. The custom button sets the knitting font to display its string title as a knitting symbol. Set on the button are a click listener and a long click listener. The click listener toggles the state of the key and on long click the description of the symbol displayed on the button is shown at the bottom of the screen.

In the row editor the keyboard is divided in three sections. One section contains the stitch symbols, one a number pad and one an enter and a backspace button. Pressing a key on either number pad or symbols section appends the corresponding string or number to the editor at the current position of the cursor. The enter and backspace button call the system's enter and backspace key events from Android's software keyboard and do therefore not require custom handling, but only to be forwarded to the editor.

The symbols sections is also a `Gridview`, although with less columns than in the grid editor. The numpad uses the `CalculatorPadLayout` from the Android Open Source Project's Calculator project project[17]. The `CalculatorPadLayout` takes a number of child views, in this case `KnittingFontButtons`, as well as arguments for row and column count. It then calculates the size of the child views, so that all are equal in size. This custom layout is used because it optimally arranges its children in the available space without scrolling. A `Gridview`, on the other hand, is built to dynamically accommodate data and possible data changes — it is only concerned with the number of columns the data views can be placed in, if the `Gridview` bounds are too small to display all rows they will automatically placed offscreen and the `Gridview` will become scrollable — an undesired and atypical behaviour for a number pad, in the author's opinion.

[15] `https://developer.android.com/reference/android/widget/GridView.html` (last accessed 08/11/2016))

[16] `https://developer.android.com/reference/android/widget/Button.html` (last accessed 08/11/2016))

[17] `https://android.googlesource.com/platform/packages/apps/Calculator/+/refs/tags/android-6.0.1_r7/src/com/android/calculator2/CalculatorPadLayout.java` (last accessed 08/11/2016))

6.6 Viewer with Row Counter

The row counter and the viewer are implemented in the `ViewerActivity` class (see Appendix B.30). The activity's layout file defines a container `FrameLayout`[18] for the pattern content and below that the row counter UI. On its creation the activity instantiates a `PatternGridView` and a `RowEditorLinearLayout` and sets the data of the viewed pattern on both. The view and the layout can then be switched out at runtime inside their container by adding and removing the required view whenever the user decides to switch between grid and row format. At the current version of the prototype the row format is still experiencing some issues: the line numbers are not correctly instantiated and the pattern, if larger than the screen, is not scrollable inside the viewer.

The row counter below the pattern features a display the current row number the user is at in the knitting pattern and two buttons: one for increasing the counter and one for decreasing. The current row is set on both pattern format views as well, but only indicated with a visual highlight in the grid format. The grid format also scrolls the current row into view whenever an increase or decrease happens and the current row is offscreen.

The ActionBar contains the following action buttons

- Switch pattern formats
- Open glossary
- Scroll to current row
- Export pattern
- Reset row counter
- Edit pattern

where the last three buttons are located in the overflow section.

[18] `https://developer.android.com/reference/android/widget/FrameLayout.html` (last accessed 08/11/2016))

6.7 Editor

The class `EditorActivity.java` (see Appendix B.5) contains, just like the `ViewerActivity`, a `FrameLayout` to programmatically add the grid and row editor fragments to and allow easy switching between the visible fragments. The ActionBar contains the following action buttons

- Switch pattern editor formats
- Save
- Set grid size
- Export pattern
- open glossary
- Edit pattern name
- Delete pattern

where the last four buttons can be found in the overflow section. The action button to set the grid size is only shown when the pattern is being edited in the grid format.

Upon switching the pattern formats changes to the pattern are automatically saved and upon success a short message is shown to the user. When the user tries to exit the editor while there are still unsaved changes a dialog is shown, offering to save the changes or to discard them and close the editor. After a pattern is exported an info dialog displays the directory on the external storage that the file was exported to. The activity also handles the showing of dialog fragments to request user input and processes the results. The dialogs handled in the `EditorActivity` are the `GridSizeDialogFragment` (see Appendix B.9), the `PatternDeleteDialogFragment` (see Appendix B.19), and the `PatternNameDialogFragment` (see Appendix B.23).

Editor Fragments

Each of the two editor formats has its own fragment that displays the appropriate keyboard for the selected format. The fragments handle the saving, loading, and updating of the pattern data as well as the keyboard events. The grid format fragment also displays the dialog for changing the grid size.

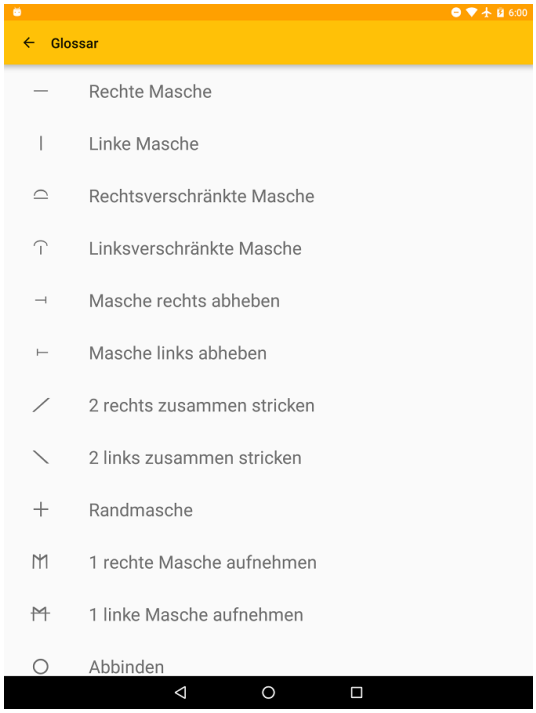
6.8 Pattern List

The prototype launches with the `PatternListActivity` (see Appendix B.21) that displays all files currently indexed in the `Metadata` file (see section 6.3). For that Android's `ListView`[19] component is used. For each file the pattern name, a button to edit (pencil icon), and a button to delete (trashcan icon) the pattern are shown. The edit button opens the selected pattern in the `EditorActivity` and upon delete the `PatternDeleteDialogFragment` is shown.

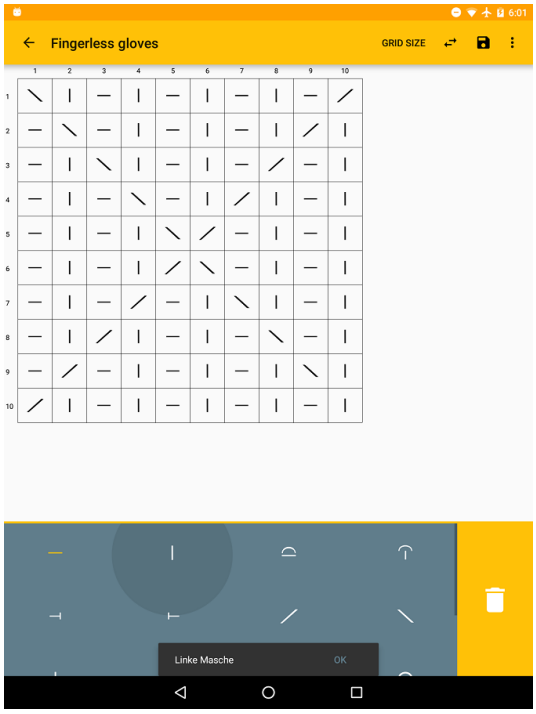
6.9 Glossary

Like the `PatternListActivity`, the `GlossaryActivity` also uses a `ListView`[20] to display the symbols and their descriptions. The symbols and their descriptions are taken from the `Constants` class.

[19] `https://developer.android.com/reference/android/widget/ListView.html`
[20] see footnote 19

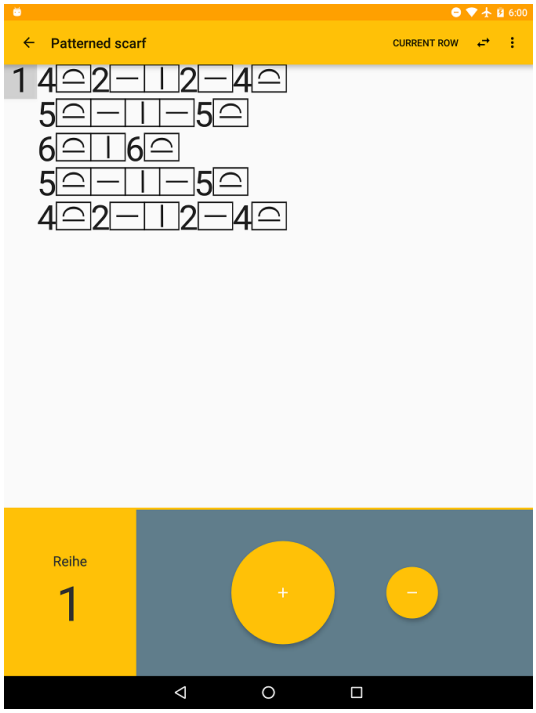


(a) The glossary

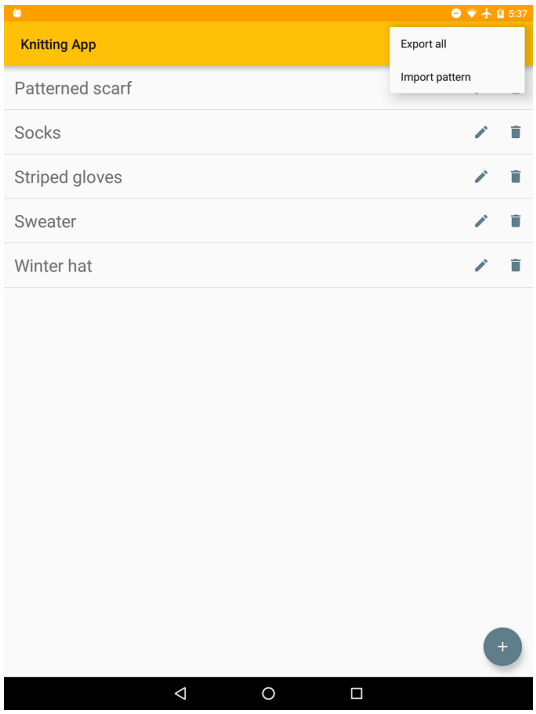


(b) The grid editor while showing a symbol description

Figure 6.2: Screenshots of the current version of the prototype



(a) The viewer



(b) The list of stored patterns

Figure 6.3: Screenshots of the current version of the prototype

Chapter 7

User Test

As stated in the introduction (Chapter 1) the prototype's UI is evaluated by iterative UI testing. For this a user is given a device running the prototype and a set of tasks related to the features of the prototype. While the user executes these tasks their reactions while using the prototype are observed and instances of problems with the UI noted. The user is then asked to summarize their experience in regards how easily they were able to use the features of the prototype and what elements of the interface they were confused about.

Ideally, user tests of the UI design are performed throughout the development process of a product, but time permitted for only one set of user tests during the development of this thesis.

After the implementation of a working prototype in accordance with the requirements set at the beginning of this thesis, the interview participants were invited to test the prototype. One participant had no experience nor interest in using knitting pattern charts and was therefore not included in the prototype test. The participants were asked to execute tasks derived from the requirements inside the prototype app during which their reactions were observed, with the main goal of determining the usability of the two pattern chart formats. After the completion of the tasks the user's feedback concerning the prototype was discussed. Users were asked to note whether the prototype met the expectations they expressed during the interview and where it failed to do so. The users were also asked to judge the overall usability — the ease of use of the features, as well as the unambiguousness of the user interface. All user tests were held separately without communication between the participants. The results of these user tests are

summarized in the following paragraphs.

Both participants were able to create and name a new pattern without problems. When first confronted with the default pattern in the row editor both expressed initial confusion about the shortened row format. A brief explanation on what the number and symbol combination signified in the row format and how it would be displayed in an expanded form when viewed in the grid format was necessary. After that explanation both participants were quickly able to work with the row editor and accurately produce results they were aiming for. For this they at first relied on switching to the grid editor to see how their changes in the row editor would play out — they were only able to fully grasp how the row editor functioned after seeing the changes they did to the pattern in the expanded grid format. The participants did not expect the editor to support the standard editor functionalities such as selecting, copying, cutting and pasting text.

Both participants had problems when asked for the first time to edit the pattern in the grid editor: they expected the same typing behaviour from the symbol keyboard that they encountered in the row editor. It took a few tries and an explanation of the toggling mechanics to enable them to successfully use the grid editor. In both tests the participants found and used the buttons to switch editors and save the pattern without problems. The same holds true for the menu entries to rename and delete the pattern currently open in the editor.

At the time of testing, viewing the pattern in row format still had some bugs: larger patterns were not scrollable and the current row would not be highlighted upon increase or decrease of the row counter. The testing of the row viewer will there be disregarded for this user test iteration. All functions of the row counter and the grid viewer were used and understood by both participants from the start.

After finishing the testing the participants were asked to express their feedback concerning the prototype. Both participants expressed the desire to see a tutorial or introduction to the formats upon first use of the app since it was not clear from the beginning that there were two formats available to present a pattern chart. After being faced with the row format on opening a pattern in the editor, the participants expected the grid editor keyboard to behave like the one found in the row editor. They had problems understanding how to use the toggle symbols in the grid editor keyboard and were confused why nothing happened when they touched the grid. For the wish to have a symbol pre-selected was voiced, to indicate that symbols have to be selected to be set on the

grid and to help the user understand that touching a cell leads to the selected symbol being set to that cell. One user also mentioned that the trash can icon for the button designed to erase a cell was misleading, they expected the button to delete the whole pattern — an eraser icon would be better suited. Another problem was the missing background behind the line numbers in the grid editor, when the grid was scrolled it was hard to read the numbers. To improve this a solid background should be added to the line number sections.

The row viewer did not fulfill the participants' expectation at all — both agreed that at the very least the pattern needs to be scrollable and the current row should be indicated. The wish to set the current row in the viewer by tapping the current row number in the counter section was also expressed.

The participants agreed that the prototype met the expectations set by the preliminary interviews, except for the row viewer. They compared the process of creating, editing and viewing a pattern chart to their current methods, modifying a spreadsheet to take the form of a knitting pattern chart, and found the prototype to be much easier and efficient to use. They deemed the ability to edit and view a pattern in two formats very valuable, since same stitch repetitions could be quickly entered in the row format without the hassle of entering every stitch individually in the grid editor. The grid editor offered the ability to easily view the whole pattern and to spot and correct mistakes in it, as well as input more varied stitches in a pattern. Both participants preferred the prototype to their current pattern editors and viewers. One participant expressed the wish for a prototype supporting the same functions with colors instead of stitch symbols for the creation and viewing of colored pattern charts.

After the feedback from the user tests the following changes were implemented and can now be found in the current prototype:

- The editor and viewer show the grid format first
- The grid editor sets the first symbol on the keyboard as active

Chapter 8

Evaluation and Discussion

This thesis looked at how a knitting pattern chart can be input and displayed on mobile Android devices, the findings of this were showcased in a working Android app prototype. This chapter will look at the current state of the prototype, compare that state to the requirements specified in the beginning, and summarize the issues encountered and insights gained throughout the development of this thesis.

The current version of the prototype supports the creation, deletion, editing and viewing of knitting pattern charts. The pattern charts are saved as JSON files in the apps directory in the internal storage. Pattern files can be imported into the app and exported to a default directory on the device's external storage. On app start all patterns indexed in the app are shown in a list. From that list a pattern can be selected to be viewed, to be opened inside the editor, or to be deleted. Buttons to import a pattern file or export all patterns are located at the top of the screen. Patterns are presented in two different formats, the row and the grid format, as described in Chapter 4.

While editing or viewing the user can switch at any time between the formats. While editing a pattern options for deletion, changing the pattern name and import are available as well. The viewer contains a row counter situated below the pattern chart and that display the current row number and buttons for increasing and decreasing. The grid format highlights the current row while being viewed and supports two-dimensional scroll and zooming.

Except for the viewing of patterns in row format, the prototype presents a working solution for the research goal stated in the beginning of this thesis. The requirements listed in Chapter 3.2 were met and the result of the first user tests positive. Known bugs

that exist in the current version of the prototype are listed below:

1. Imported files are not checked if they contain a pattern
2. Drawing of the grid needs to be improved: dimensions larger than 35 cause lag on interaction
3. No UI optimization for smaller screen sizes
4. Row editor needs to be improved (Scrolling in viewer, background to differentiate the line numbers, highlight current row)
5. Symbol descriptions and glossary are German only
6. Grid format has no button to reset the zoom

Except for the row format the prototype fulfills the funtional requirements extracted during the user interviews. During testing the users found the prototype to be easy to use after getting to know the row and the different pattern formats. The prototype can therefore be deemed usable.

The biggest obstacles encountered during the development of this thesis were the implementation of two-dimensional scrolling in views and layouts and the `EditText` widget's native behavior. This concerns the showing of the on-screen keyboard, the constraints placed on its width and scrolling in multi-line mode, as discussed in Section 6.4.2.

The implementation of a custom scroller was a challenge due to the calculations necessary to ensure a clean, two-dimensional scrolling behavior that resembles the one found in Android's one-dimensional scrollers. Implementing a custom scroller takes time, as well as some trial and error, but presents in the end a solvable problem. The `EditText` issues on the other hand are not as easily resolved. Trying to override native widget behavior that is not meant to be changed is a challenge, and each API level has its own behaviors that need to be handled separately. Whether or not it might be possible to force the `EditText` widget into a working solution that meets the requirements set for this thesis consistently on different devices can at this point still not be answered. More research would be needed to determine an answer to this question. It might be that the best solution for this issue is the implementation of a custom text editor.

Chapter 9

Outlook

To create a first release version the more user feedback would needed to be implemented. The current version of the prototype only shows a console message when an error occurs during the export or saving of a pattern and and user feedback for successful deletion and the changing of a pattern name is missing. Currently the prototype's UI is optimized for use on a Nexus 9 Android tablet, smaller screen sizes would need to be supported to guarantee a consistent UI across all devices.

The requirements (see Chapter 3.2) that have not been fulfilled yet can be added to future versions of the app. Additionally, support of stitches that are wider than one cell can be added for knitting techniques that span across multiple stitches, e.g. the instruction to knit two together (k2tog). During the user tests one participant also wished for a repeat counter to be included in the viewer, for cases where a certain pattern has to be repeated, e.g. as is often done in scarves. Other features could be to control the app with voice commands or to have a pattern read aloud to the user.

It is also possible to integrate the functions of the prototype into an app designed to manage everything connected to knitting projects. Such an app could allow the user to keep an inventory of all the needles and yarns in his possession, keep track of a shopping list for future projects and allow the input of written instructions. The option to add pictures to a pattern, either taken directly on the device or added from disk, as well as to share a pattern from inside the app, e.g. via Email or DropBox, would also fit well a knitting app.

Abbreviations

API Application Programming Interface. 19, 24, 25, 42

GUI Graphical User Interface. 19

IDE Integrated Development Environment. 19

JSON JavaScript Object Notation. 14, 25–28, 41

k2tog knit two together. 43

POJO Plain Old Java Object. 26–28

RS right side. 3, 4

SDK Software Development Kit. 19

TTF True Type Font. 26

UI User Interface. 2, 13, 21, 23, 29, 34, 38, 42, 43

USB Universal Serial Bus. 24

UUID Universally Unique Identifier. 27, 28

WS wrong side. 4

XML Extensible Markup Language. 23, 24

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Appendix A

User Interviews

A.1 Question catalogue

Q1. *Wie viele Stücke haben Sie im vergangenen Jahr gestrickt?*

Q2. *Für wen stricken Sie? Enkel, für sich selber?*

Q3. *Gibt es bestimmte Stücke, die Sie häufig Stricken?*

Q4. *Benutzen Sie bestimmte Techniken häufiger als andere?*

Q5. *Wie wählen Sie eine Strickmuster? Selber ausdenken, suchen (online))*

Q6. *Wie arbeiten Sie damit?*

Q7. *Wie gehen Sie vor wenn Sie mit einer Strickmusterschema arbeiten?*

Q8. *Könnten Sie sich vorstellen ein Strickmuster von einem mobilen Gerät abzulesen?*

Q9. *In welchem Format würden Sie dies gerne sehen? (visuell, vom Gerät vorgelesen bekommen)*

Q10. *Wie würden Sie dem Gerät zu erkennen geben, dass eine Reihe fertig gestrickt wurde? (Sprachbefehl, Knopf drücken)*

Q11. *(Reihen- und Zellenschreibweise zeigen und nach der Lesbarkeit fragen)*

Q12. *Haben Sie schon einmal selber Strickmusterschemaen erstellt?*

Q13. *Könnten Sie sich vorstellen, dies auf einem Handy zu tun?*

Q14. *Wie würden Sie sich dabei die Eingabe vorstellen?*

Q15. *Bei welchen Aspekten des Stricken könnten Sie sich eine App als hilfreiche Unterstützung vorstellen*

A.2 Interview with Thilo Ilg (05/13/2016)

A1. Hat das letzte mal 2009 gestrickt.

A2. Hat nur für Schule gestrickt, hatte 6 Jahre lang einen Strickkurs.

A3. Socken.

A4. Nadelspiel.

A5. Von Lehrkraft ausgesucht.

A6. Hat noch nicht mit Musterschemas gearbeitet.

A7. -

A8. Ja.

A9. Beides ok, bevorzugt visuell.

A10. Findet Spracheingabe sehr nützlich, Hände sind beschäftigt beim Stricken.

A11. Beide Ansichten sind gut, würde sich aber gestört fühlen bei breiten Mustern ständigen Scrollen zu müssen und würde Landscape-Modus besser finden, da mehr Platz zum Lesen der Reihe.

A12. Nein.

A13. Ja.

A14. Würde gerne Bereiche markieren können für eine Masche. Hätte gerne ein Funktion um mehrere Zellen zu markieren und dann mit einem Maschensymbol zu befüllen. Kann sich vorstellen zum auswählen einer Zelle zu klicken. Wenn eine Zelle markiert ist, dann soll nach der Eingabe eines Symbols zur nächsten Zelle gesprungen werden.

A15. Würde gerne Bilder von dem fertigen Gestrickten sehen und schriftliche Anweisungen bevor er sich mit der Schema befasst. Will für komplexe Muster auf jeden Fall Schemas haben, für simplere Muster eher nicht notwendig. Hätte gerne verschiedenfarbige Symbole für bessere Sichtbarkeit. Wünscht sich Knopf um auf aktuelle Reihe zu springen und einen um die Zoomstufe wieder herzustellen.

A.3 Interview with Nadine Kost (05/03/2016)

A1. 25.

A2. Freunde und für den Eigenbedarf.

A3. Fingerlose Handschuhe, Socken.

A4. Bevorzugt Rundstricken.

A5. Internet, würde gerne selber Muster schreiben, arbeitet am häufigsten mit schriftlichen Musteranweisungen.

A6. Keine besondere Arbeitsweise.

A7. Ausdrucken und mit einem Stift die vollendeten Reihen durchstreichen.

A8. Ja.

A9. Visuell.

A10. Würde gerne nach der Vollendung einer Reihe einen Knopf drücken können. Dies sollte auch ausserhalb der App möglich sein, zum Beispiel wie in Spotifys Android app mit einem Eintrag in der Notification bar oder mit einem Lockscreen widget.

A11. Bevorzugt: Zeilenansicht mit Knopf für den Wechsel zwischen Zeilen- und Zellenansicht. Hätte gerne am Ende der Reihe die Anzahl der Maschen angezeigt.

A12. Nein.

A13. Ja, kann sich das besonders gut vorstellen für Farbmuster.

A14. Am Anfang sollte man die Grösse des Musters wählen können. Bei Tap auf eine Zelle in diesem Raster sollte dann eine Auswahlansicht eingeblendet werden, aus der man Symbole für verschiedene Maschen wählen kann. Nach kurzer Überlegung: es wäre benutzerfreundlicher ein Symbol als aktiv zu kennzeichnen, welches dann bei Klick auf eine Zelle in diese eingetragen wird.

A15. Beim Reihenzählen in einem Strickmusterschema. Projektmanagement für Strickprojekte. Als Übersetzer von metrischen Einheiten von Nadelgrössen, Gewichten und Längen in imperiale und umgekehrt. Hätte ebenfalls gerne schriftliche Anweisungen in einer App wo man mit Knopfdruck auf nächste Anweisung springen könnte, zB. in Verbindung mit Reihenzähler.

A.4 Interview with Angela Thomas (06/23/2016)

A1. 49, 72 in einem Jahr war der Rekord. Strickt schon seit vielen Jahren, allerdings keine Muster(zB. Zopf) sondern nur Rechts-Links.

A2. Größtenteils für Bekannte.

A3. Stulpen, Dreieckstücher.

A4. Nein.

A5. Internet, Strickzeitung, Muster durch Bekannte gelernt.

A6. Keine Erfahrung mit Musterstricken, hat bisher nur Formschemas für das Häkeln benutzt.

A7. Für Häkelmuster: mit Stecknadel Reihe markieren.

A8. Ja.

A9. Hätte gerne eine Sprachausgabe der momentanen Reihe und würde diese gerne dann durch Knopfdruck wieder wiederholen lassen.

A10. Sprachbefehl: durchaus denkbar.

A11. Beide Ansichten wurden als wichtig gefunden, ein Wechsel zB. per Knopf ist sowohl bei der Mustererstellung als auch in der Strickansicht gewünscht. Zeilenansicht ist gut für Kurzschrift, Zellen zum genaueren Betrachten des Musters.

A12. Nein.

A13. Ja.

A14. In der Zeilenansicht, wobei dann zwischen Zeilen - und Zellenansicht gewechselt werden kann. Möchte nicht darauf achten müssen Zellen zu zählen, daher wird Zeileneingabe bevorzugt.

A15. Erklärung und anschauliches Beispiel für einzeilne Maschen beim Stricken denkbar, Strick-/Häkelmuster auf dem Gerät mitnehmen (hat selber keine Smartphone, könnte sich das aber vorstellen). Bevorzugt schriftliche Anweisungen bei Mustern und braucht Text um eine Musterschema zu verstehen.

Appendix B

Source Code

```xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="de.muffinworks.knittingapp">

    <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">

        <activity android:name=".ViewerActivity"/>

        <activity android:name=".EditorActivity"
            android:windowSoftInputMode="stateAlwaysHidden"/>

        <activity android:name=".GlossaryActivity"/>

        <activity
            android:name=".PatternListActivity"
            android:label="Knitting App">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER"/>
            </intent-filter>
        </activity>
    </application>
</manifest>
```

Listing B.1: AndroidManifest.xml

```java
package de.muffinworks.knittingapp;

import android.Manifest;
import android.app.Dialog;
import android.content.DialogInterface;
import android.content.pm.ActivityInfo;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.support.annotation.Nullable;
import android.support.v7.app.ActionBar;
import android.support.v7.app.AlertDialog;
import android.support.v7.app.AppCompatActivity;
import android.view.MenuItem;

import de.muffinworks.knittingapp.storage.PatternStorage;
import de.muffinworks.knittingapp.util.Constants;

public abstract class BaseActivity extends AppCompatActivity {

    protected String TAG = this.getClass().getSimpleName();

    protected PatternStorage mStorage;
    private ActionBar mActionBar;
    private AlertDialog mDialog;

    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);

        mStorage = PatternStorage.getInstance();
        mStorage.init(this);

        mActionBar = getSupportActionBar();

        setRequestedOrientation(ActivityInfo.SCREEN_ORIENTATION_SENSOR_PORTRAIT);
    }

    protected void enableBackInActionBar(boolean enabled) {
        mActionBar.setDisplayHomeAsUpEnabled(enabled);
        mActionBar.setDisplayShowHomeEnabled(enabled);
    }

    @Override
    public boolean onOptionsItemSelected(MenuItem item) {
        if (item.getItemId() == android.R.id.home) {
            onBackPressed();
        }
        return super.onOptionsItemSelected(item);
    }

    protected void setActionBarTitle(String title) {
        mActionBar.setTitle(title);
    }

    protected boolean isExternalStoragePermissionGranted() {
        return checkSelfPermission(Manifest.permission.WRITE_EXTERNAL_STORAGE)
                == PackageManager.PERMISSION_GRANTED;
    }

    @Override
    protected void onStop() {
        super.onStop();
        if (mDialog != null) mDialog.dismiss();
    }

    //https://developer.android.com/training/permissions/requesting.html
    protected void requestExternalStoragePermission() {
        if (!isExternalStoragePermissionGranted()) {
            if (shouldShowRequestPermissionRationale(
                    Manifest.permission.
```

```
                WRITE_EXTERNAL_STORAGE)) {
            // should show permission
            showAlertDialog(getString(R.string.
                info_storage_permission),
                new DialogInterface.OnClickListener
                    () {
                    @Override
                    public void onClick(
                        DialogInterface dialog, int
                        which) {
                        requestPermissions(new
                            String[]{Manifest.
                            permission.
                            WRITE_EXTERNAL_STORAGE},
                            Constants.
                                PERMISSION_REQUEST_WRITE_SD
                            );
                    }
                });
            return;
        }
        requestPermissions(new String[]{Manifest.
            permission.WRITE_EXTERNAL_STORAGE},
            Constants.
                PERMISSION_REQUEST_WRITE_SD);
        }
    }

    protected void showAlertDialog(String message,
        Dialog.OnClickListener positiveCallback) {
        mDialog = new AlertDialog.Builder(this)
                .setMessage(message)
                .setPositiveButton(R.string.dialog_ok,
                    positiveCallback)
                .setNegativeButton(R.string.
                    dialog_cancel, null)
                .create();
        mDialog.show();
    }

    protected void showAlertDialog(String message) {
        showAlertDialog(message, null);
    }
}
```

Listing B.2: BaseActivity.java

```
/*
 * Copyright (C) 2014 The Android Open Source Project
 *
 * Licensed under the Apache License, Version 2.0 (the "
    License");
 * you may not use this file except in compliance with
    the License.
 * You may obtain a copy of the License at
 *
 *   http://www.apache.org/licenses/LICENSE-2.0
 *
 * Unless required by applicable law or agreed to in
    writing, software
 * distributed under the License is distributed on an "
    AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either
    express or implied.
 * See the License for the specific language governing
    permissions and
 * limitations under the License.
 *
 * https://github.com/rahulparsani/material-calculator/
    tree/master/src/com/android/calculator2
 */

package com.android.calculator2;

import android.content.Context;
import android.content.res.TypedArray;
import android.support.v4.view.ViewCompat;
import android.util.AttributeSet;
import android.view.View;
import android.view.ViewGroup;

/**
 * A layout that places children in an evenly
    distributed grid based on the specified
 * {@link android.R.attr#columnCount} and {@link android
    .R.attr#rowCount} attributes.
 */
public class CalculatorPadLayout extends ViewGroup {

    private int mRowCount;
    private int mColumnCount;

    public CalculatorPadLayout(Context context) {
        this(context, null);
    }

    public CalculatorPadLayout(Context context,
        AttributeSet attrs) {
        this(context, attrs, 0);
    }

    public CalculatorPadLayout(Context context,
        AttributeSet attrs, int defStyle) {
        super(context, attrs, defStyle);

        final TypedArray a = context.
            obtainStyledAttributes(attrs,
                new int[]{android.R.attr.rowCount,
                    android.R.attr.columnCount},
                    defStyle, 0);
        mRowCount = a.getInt(0, 1);
        mColumnCount = a.getInt(1, 1);

        a.recycle();
    }

```

```
56      @Override
57      public boolean shouldDelayChildPressedState() {
58          return false;
59      }
60
61      @Override
62      protected void onLayout(boolean changed, int left,
            int top, int right, int bottom) {
63          final int paddingLeft = getPaddingLeft();
64          final int paddingRight = getPaddingRight();
65          final int paddingTop = getPaddingTop();
66          final int paddingBottom = getPaddingBottom();
67
68          final boolean isRTL = ViewCompat.
                getLayoutDirection(this) ==
                LAYOUT_DIRECTION_RTL;
69          final int columnWidth =
70                  Math.round((float) (right - left -
                        paddingLeft - paddingRight)) /
                        mColumnCount;
71          final int rowHeight =
72                  Math.round((float) (bottom - top -
                        paddingTop - paddingBottom)) /
                        mRowCount;
73
74          int rowIndex = 0, columnIndex = 0;
75          for (int childIndex = 0; childIndex <
                getChildCount(); ++childIndex) {
76              final View childView = getChildAt(childIndex
                    );
77              if (childView.getVisibility() == View.GONE)
                    {
78                  continue;
79              }
80
81              final MarginLayoutParams lp = (
                    MarginLayoutParams) childView.
                    getLayoutParams();
82
83              final int childTop = paddingTop + lp.
                    topMargin + rowIndex * rowHeight;
84              final int childBottom = childTop - lp.
                    topMargin - lp.bottomMargin + rowHeight;
85              final int childLeft = paddingLeft + lp.
                    leftMargin +
86                      (isRTL ? (mColumnCount - 1) -
                            columnIndex : columnIndex) *
                            columnWidth;
87              final int childRight = childLeft - lp.
                    leftMargin - lp.rightMargin +
                    columnWidth;
88
89              final int childWidth = childRight -
                    childLeft;
90              final int childHeight = childBottom -
                    childTop;
91              if (childWidth != childView.getMeasuredWidth
                    () ||
92                      childHeight != childView.
                            getMeasuredHeight()) {
93                  childView.measure(
94                          MeasureSpec.makeMeasureSpec(
                                childWidth, MeasureSpec.
                                EXACTLY),
95                          MeasureSpec.makeMeasureSpec(
                                childHeight, MeasureSpec.
                                EXACTLY));
96              }
97              childView.layout(childLeft, childTop,
                    childRight, childBottom);
98
99              rowIndex = (rowIndex + (columnIndex + 1) /
                    mColumnCount) % mRowCount;
100             columnIndex = (columnIndex + 1) %
                    mColumnCount;
101         }
102     }
103
104     @Override
105     public LayoutParams generateLayoutParams(
            AttributeSet attrs) {
106         return new MarginLayoutParams(getContext(),
                attrs);
107     }
108
109     @Override
110     protected LayoutParams generateDefaultLayoutParams()
            {
111         return new MarginLayoutParams(LayoutParams.
                WRAP_CONTENT, LayoutParams.WRAP_CONTENT);
112     }
113
114     @Override
115     protected ViewGroup.LayoutParams
            generateLayoutParams(ViewGroup.LayoutParams p) {
116         return new MarginLayoutParams(p);
117     }
118
119     @Override
120     protected boolean checkLayoutParams(ViewGroup.
            LayoutParams p) {
121         return p instanceof MarginLayoutParams;
122     }
123 }
```

Listing B.3: CalculatorPadLayout.java

```
1   package de.muffinworks.knittingapp.util;
2
3   import android.os.Environment;
4
5   public final class Constants {
6
7       public static final String EMPTY_SYMBOL = "Z";
8
9       public static String KNITTING_FONT_PATH = "fonts/
```

```
        OwnKnittingFont.ttf";
10
11      public static String METADATA_FILENAME = "metadata.
            json";
12
13      public static final String EXPORT_DIR = "Knitting
            Patterns";
14
15      //gets path to external storage that is user
            accessible and won't be deleted after app
            install
16      public static final String EXPORT_FOLDER_PATH =
            Environment
17              .getExternalStorageDirectory().
                    getAbsolutePath()
18              + "/" + EXPORT_DIR;
19
20      public static int FILE_PICKER_REQUEST_CODE = 2342;
21
22      public static final String EXTRA_PATTERN_ID = "de.
            muffinworks.EXTRA_PATTERN_ID";
23      public static final String EXTRA_PATTERN_DELETED = "
            de.muffinworks.EXTRA_PATTERN_DELETED";
24
25      public static final int PERMISSION_REQUEST_WRITE_SD
            = 1337;
26
27      public static final int REQUEST_CODE_EDITOR = 1;
28
29      public static final int DEFAULT_ROWS = 10;
30      public static final int DEFAULT_COLUMNS = 10;
31
32      public static final int MAX_ROWS_AND_COLUMNS_LIMIT =
            35;
33
34      public static final String[] DEFAULT_PATTERN = {
35              "10" + Constants.EMPTY_SYMBOL, "10" +
                    Constants.EMPTY_SYMBOL,
36              "10" + Constants.EMPTY_SYMBOL, "10" +
                    Constants.EMPTY_SYMBOL,
37              "10" + Constants.EMPTY_SYMBOL, "10" +
                    Constants.EMPTY_SYMBOL,
38              "10" + Constants.EMPTY_SYMBOL, "10" +
                    Constants.EMPTY_SYMBOL,
39              "10" + Constants.EMPTY_SYMBOL, "10" +
                    Constants.EMPTY_SYMBOL
40      };
41
42      public static final String [] SYMBOL_DESCRIPTIONS =
            {
43              "Rechte Masche", "Linke Masche", "
                    Rechtsverschränkte Masche", "
                    Linksverschränkte Masche",
44              "Masche rechts abheben", "Masche links
                    abheben", "2 rechts zusammen stricken",
45              "2 links zusammen stricken", "Randmasche", "
                    1 rechte Masche aufnehmen",
46              "1 linke Masche aufnehmen", "Abbinden", "
                    Rechts neigende Zunahme", "Links
                    neigende Zunahme",
47              "Umschlag", "Leerer Platzhalter"
48      };
49
50      public static final String [] SYMBOLS = {
51              "a", "b", "c", "d", "e", "f", "g", "h", "i",
                    "j", "k", "l", "m", "n", "o", "Z"
52      };
53  }
```

Listing B.4: Constants.java

```
1   package de.muffinworks.knittingapp;
2
3   import android.app.Activity;
4   import android.content.DialogInterface;
5   import android.content.Intent;
6   import android.os.Bundle;
7   import android.support.annotation.Nullable;
8   import android.support.v4.app.FragmentManager;
9   import android.support.v4.app.FragmentTransaction;
10  import android.support.v7.app.AlertDialog;
11  import android.view.Menu;
12  import android.view.MenuItem;
13  import android.view.View;
14  import android.widget.Button;
15
16  import java.io.IOException;
17
18  import de.muffinworks.knittingapp.fragments.
        GridEditorFragment;
19  import de.muffinworks.knittingapp.fragments.
        GridSizeDialogFragment;
20  import de.muffinworks.knittingapp.fragments.
        PatternDeleteDialogFragment;
21  import de.muffinworks.knittingapp.fragments.
        PatternNameDialogFragment;
22  import de.muffinworks.knittingapp.fragments.
        RowEditorFragment;
23  import de.muffinworks.knittingapp.storage.models.Pattern
        ;
24  import de.muffinworks.knittingapp.util.Constants;
25
26  public class EditorActivity extends BaseActivity
27          implements PatternNameDialogFragment.
                OnPatternNameInteractionListener,
28                  PatternDeleteDialogFragment.
                        OnPatternDeleteInteractionListener
                        ,
29                  GridSizeDialogFragment.
                        OnGridSizeInteractionListener {
30
31      private FragmentManager mFragmentManager;
32      private RowEditorFragment mRowEditorFragment;
33      private GridEditorFragment mGridEditorFragment;
34      private int mFragmentContainer = R.id.
            fragment_container;
35      private MenuItem mMenuItemSetGridSize;
36
37      private Pattern mPattern;
38      private String mPatternId = null;
39
40      private boolean mWasEdited = false;
41
```

```
42      @Override
43      protected void onCreate(@Nullable Bundle
            savedInstanceState) {
44          super.onCreate(savedInstanceState);
45          setContentView(R.layout.activity_editor);
46
47          enableBackInActionBar(true);
48
49          mPatternId = getIntent().getStringExtra(
                Constants.EXTRA_PATTERN_ID);
50
51          if (mPatternId != null) {
52              mPattern = mStorage.load(mPatternId);
53              setActionBarTitle(mPattern.getName());
54          }
55
56          mRowEditorFragment = RowEditorFragment.
                getInstance(mPatternId);
57          mGridEditorFragment = GridEditorFragment.
                getInstance(mPatternId);
58
59          mFragmentManager = getSupportFragmentManager();
60          FragmentTransaction fm = mFragmentManager.
                beginTransaction();
61          fm.replace(mFragmentContainer,
                mGridEditorFragment);
62          fm.commit();
63      }
64
65      @Override
66      public boolean onCreateOptionsMenu(Menu menu) {
67          getMenuInflater().inflate(R.menu.menu_editor,
                menu);
68          mMenuItemSetGridSize = menu.findItem(R.id.
                set_size);
69          mMenuItemSetGridSize.setVisible(true);
70          return true;
71      }
72
73      @Override
74      public boolean onOptionsItemSelected(MenuItem item)
            {
75          int id = item.getItemId();
76          if (id == R.id.set_size) {
77              showSetSizeDialog();
78          } else if (id == R.id.delete_pattern) {
79              showDeletePatternDialog();
80          } else if (id == R.id.switch_editor) {
81              switchEditors();
82          } else if (id == R.id.edit_pattern_name) {
83              showEditNameDialog();
84          } else if (id == R.id.save_pattern) {
85              savePattern();
86          } else if (id == R.id.open_glossary) {
87              startActivity(new Intent(this,
                    GlossaryActivity.class));
88          } else if (id == R.id.export_pattern) {
89              exportPattern();
90          }
91          return super.onOptionsItemSelected(item);
92      }
93
94      private void exportPattern() {
95          try {
96              mStorage.export(mPatternId);
97              showAlertDialog(getString(R.string.
                    success_export_pattern, Constants.
                    EXPORT_DIR));
98          } catch (IOException e) {
99              e.printStackTrace();
100         }
101     }
102
103     @Override
104     public void onBackPressed() {
105         if (wasPatternEdited()) {
106             AlertDialog saveBeforeExitDialog = new
                    AlertDialog.Builder(this)
107                 .setTitle(getString(R.string.
                        dialog_title_pattern_save_changes))
108                 .setPositiveButton(R.string.dialog_yes,
                        new DialogInterface.OnClickListener
                        () {
109                     @Override
110                     public void onClick(DialogInterface
                            dialog, int which) {
111                         savePattern();
112                         setResult(Activity.RESULT_OK);
113                         finish();
114                     }
115                 })
116                 .setNegativeButton(R.string.dialog_no,
                        new DialogInterface.OnClickListener
                        () {
117                     @Override
118                     public void onClick(DialogInterface
                            dialog, int which) {
119                         dialog.cancel();
120                         setResult(!mWasEdited ? Activity
                                .RESULT_CANCELED : Activity.
                                RESULT_OK);
121                         finish();
122                     }
123                 })
124                 .create();
125             saveBeforeExitDialog.show();
126         } else {
127             setResult(!mWasEdited ? Activity.
                    RESULT_CANCELED : Activity.RESULT_OK);
128             super.onBackPressed();
129         }
130     }
131
132     private void switchEditors() {
133             savePattern();
134
135             FragmentTransaction fm = mFragmentManager.
                    beginTransaction();
136         if (mRowEditorFragment.isVisible()) {
137             fm.replace(mFragmentContainer,
                    mGridEditorFragment);
```

```
138             mMenuItemSetGridSize.setVisible(true);
139         } else {
140             fm.replace(mFragmentContainer,
                    mRowEditorFragment);
141             mMenuItemSetGridSize.setVisible(false);
142         }
143         fm.commit();
144     }
145
146     private boolean wasPatternEdited() {
147         if (mRowEditorFragment.isVisible()) {
148             return mRowEditorFragment.hasPatternChanged
                    ();
149         } else {
150             return mGridEditorFragment.hasPatternChanged
                    ();
151         }
152     }
153
154     private void savePattern() {
155         if (wasPatternEdited()) {
156             if (mRowEditorFragment.isVisible()) {
157                 mRowEditorFragment.savePattern();
158             } else {
159                 mGridEditorFragment.savePattern();
160             }
161             mWasEdited = true;
162             mPattern = mStorage.load(mPatternId);
163         }
164     }
165
166     @Override
167     public void onSetChartSize(int columns, int rows) {
168         mGridEditorFragment.setGridSize(columns, rows);
169         savePattern();
170     }
171
172     public void showSetSizeDialog() {
173         GridSizeDialogFragment dialog =
                GridSizeDialogFragment.newInstance(
174                 mPattern.getColumns(),
175                 mPattern.getRows());
176         dialog.show(mFragmentManager, getString(R.string
                .tag_dialog_fragment_grid_size));
177     }
178
179     private void showEditNameDialog() {
180         Pattern pattern = mStorage.load(mPatternId);
181         PatternNameDialogFragment dialog =
                PatternNameDialogFragment.newInstance(
                    pattern.getName());
182         dialog.show(mFragmentManager, getString(R.string
                .tag_dialog_fragment_edit_name));
183     }
184
185     private void showDeletePatternDialog() {
186         PatternDeleteDialogFragment dialog =
                PatternDeleteDialogFragment.newInstance(
                mPattern.getName());
187         dialog.show(mFragmentManager, getString(R.string
                .tag_dialog_fragment_delete_pattern));
188     }
189
190     private void refreshFragmentData() {
191         mGridEditorFragment.notifyDataChanged();
192         mRowEditorFragment.notifyDataChanged();
193     }
194
195     public void onNumPadClick(View view) {
196         String num = ((Button)view).getText().toString()
                ;
197         mRowEditorFragment.onNumPadClick(num);
198     }
199
200     public void onDeleteToggled(View view) {
201         mGridEditorFragment.onDeleteToggled();
202     }
203
204     @Override
205     public void onSetName(String name) {
206         mPattern.setName(name);
207         mStorage.save(mPattern);
208         setActionBarTitle(mPattern.getName());
209         mWasEdited = true;
210         refreshFragmentData();
211     }
212
213     @Override
214     public void onConfirmDelete() {
215         mStorage.delete(mPatternId);
216         Intent resultIntent = new Intent();
217         resultIntent.putExtra(Constants.
                EXTRA_PATTERN_DELETED, true);
218         setResult(Activity.RESULT_CANCELED, resultIntent
                );
219         finish();
220     }
221 }
```

Listing B.5: EditorActivity.java

```
1  package de.muffinworks.knittingapp;
2
3  import android.os.Bundle;
4  import android.support.annotation.Nullable;
5  import android.support.v7.app.ActionBar;
6  import android.view.MenuItem;
7  import android.widget.ListView;
8
9  import de.muffinworks.knittingapp.views.adapters.
       GlossaryAdapter;
10
11 public class GlossaryActivity extends BaseActivity {
12
```

```
13      private ActionBar mActionBar;
14      private ListView mGlossaryListView;
15
16      @Override
17      protected void onCreate(@Nullable Bundle
            savedInstanceState) {
18          super.onCreate(savedInstanceState);
19          setContentView(R.layout.activity_glossary);
20
21          mActionBar = getSupportActionBar();
22          mActionBar.setDisplayHomeAsUpEnabled(true);
23          mActionBar.setDisplayShowHomeEnabled(true);
24          mActionBar.setTitle(R.string.
                activity_title_glossary);
25
26          mGlossaryListView = (ListView) findViewById(R.id
                .glossary_listview);
27          mGlossaryListView.setAdapter(new GlossaryAdapter
                (this));
28      }
29
30      @Override
31      public boolean onOptionsItemSelected(MenuItem item)
            {
32          if (item.getItemId() == android.R.id.home) {
33              onBackPressed();
34          }
35          return true;
36      }
37  }
```

Listing B.6: GlossaryActivity.java

```
1   package de.muffinworks.knittingapp.views.adapters;
2
3   import android.content.Context;
4   import android.graphics.Typeface;
5   import android.view.LayoutInflater;
6   import android.view.View;
7   import android.view.ViewGroup;
8   import android.widget.BaseAdapter;
9   import android.widget.TextView;
10
11  import de.muffinworks.knittingapp.R;
12  import de.muffinworks.knittingapp.util.Constants;
13
14  public class GlossaryAdapter extends BaseAdapter {
15
16      private LayoutInflater mInflator;
17      private Context mContext;
18
19      public GlossaryAdapter(Context context) {
20          mContext = context;
21          mInflator = (LayoutInflater) mContext.
                getSystemService(Context.
                LAYOUT_INFLATER_SERVICE);
22      }
23
24      @Override
25      public int getCount() {
26          return Constants.SYMBOLS.length;
27      }
28
29      @Override
30      public Object getItem(int position) {
31          return Constants.SYMBOLS[position];
32      }
33
34      @Override
35      public long getItemId(int position) {
36          return 0;
37      }
38
39      @Override
40      public boolean isEnabled(int position) {
41          return false;
42      }
43
44      @Override
45      public View getView(int position, View convertView,
            ViewGroup parent) {
46          GlossaryItemViewHolder viewHolder;
47
48          if (convertView == null) {
49              convertView = mInflator.inflate(R.layout.
                    view_item_glossary, null);
50              viewHolder = new GlossaryItemViewHolder(
                    convertView);
51              viewHolder.mSymbol.setTypeface(Typeface.
                    createFromAsset(mContext.getAssets(),
52                      Constants.KNITTING_FONT_PATH));
53              convertView.setTag(viewHolder);
54          } else {
55              viewHolder = (GlossaryItemViewHolder)
                    convertView.getTag();
56          }
57
58          viewHolder.mSymbol.setText(Constants.SYMBOLS[
                position]);
59          viewHolder.mDescription.setText(Constants.
                SYMBOL_DESCRIPTIONS[position]);
60
61          return convertView;
62      }
63
64      static class GlossaryItemViewHolder {
65          public TextView mSymbol;
66          public TextView mDescription;
67
68          public GlossaryItemViewHolder(View root) {
69              mSymbol = (TextView) root.findViewById(R.id.
                    symbol);
70              mDescription = (TextView) root.findViewById(
                    R.id.symbol_description);
71          }
72      }
73  }
```

Listing B.7: GlossaryAdapter.java

```java
package de.muffinworks.knittingapp.fragments;

import android.os.Bundle;
import android.support.annotation.Nullable;
import android.support.design.widget.Snackbar;
import android.support.v4.app.Fragment;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.GridView;
import android.widget.LinearLayout;

import java.util.Arrays;

import de.muffinworks.knittingapp.R;
import de.muffinworks.knittingapp.storage.PatternStorage;
import de.muffinworks.knittingapp.storage.models.Pattern;
import de.muffinworks.knittingapp.views.PatternGridView;
import de.muffinworks.knittingapp.views.adapters.KeyboardToggleAdapter;

public class GridEditorFragment extends Fragment
        implements KeyboardToggleAdapter.GridEditorKeyListener {

    private static final String BUNDLE_ID = "id";

    private PatternStorage mStorage;
    private Pattern mPattern;
    private PatternGridView mPatternGridView;
    private GridView mKeyboard;
    private LinearLayout mDeleteButtonContainer;
    private KeyboardToggleAdapter mKeyboardAdapter;
    private boolean mIsDeleteActive = false;

    public static GridEditorFragment getInstance(String patternId) {
        GridEditorFragment fragment = new GridEditorFragment();
        if (patternId != null) {
            Bundle bundle = new Bundle();
            bundle.putString(BUNDLE_ID, patternId);
            fragment.setArguments(bundle);
        }
        return fragment;
    }

    @Override
    public void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        mStorage = PatternStorage.getInstance();
        mStorage.init(getActivity());
        if (getArguments() != null) {
            mPattern = mStorage.load(getArguments().getString(BUNDLE_ID));
        }
    }

    @Nullable
    @Override
    public View onCreateView(LayoutInflater inflater, @Nullable ViewGroup container,
                             @Nullable Bundle savedInstanceState) {
        return inflater.inflate(R.layout.fragment_editor_grid, container, false);
    }

    @Override
    public void onViewCreated(View view, @Nullable Bundle savedInstanceState) {
        super.onViewCreated(view, savedInstanceState);
        mPatternGridView = (PatternGridView) view.findViewById(R.id.grid);
        if (mPattern != null){
            mPatternGridView.setPattern(mPattern.getPatternRows());
        }
        mDeleteButtonContainer = (LinearLayout) view.findViewById(R.id.grid_delete_button_container);
        mKeyboard = (GridView) view.findViewById(R.id.keyboard_gridview);
        mKeyboardAdapter = new KeyboardToggleAdapter(getActivity(), this);
        mKeyboard.setAdapter(mKeyboardAdapter);
        //set first key active
        mKeyboardAdapter.getView(0, null, null).callOnClick();
    }

    public void notifyDataChanged() {
        if (mPattern != null) {
            mPattern = mStorage.load(mPattern.getId());
            mPatternGridView.setPattern(mPattern.getPatternRows());
        }
    }

    public void savePattern() {
        String[] newPatternRows = mPatternGridView.getPattern();
        mPattern.setPatternRows(newPatternRows);
        mStorage.save(mPattern);
        Snackbar.make(
                getView(),
                R.string.success_save_pattern,
                Snackbar.LENGTH_SHORT).show();
    }

    public boolean hasPatternChanged() {
        return !Arrays.deepEquals(mPatternGridView.getPattern(),mPattern.getPatternRows());
    }

    @Override
    public void onKeyToggled(String key) {
        setDeleteActive(false);
        mPatternGridView.setSelectedKey(key);
    }

```

```
103     public void onDeleteToggled() {
104         setDeleteActive(!mIsDeleteActive);
105     }
106
107     private void setDeleteActive(boolean active) {
108         mIsDeleteActive = active;
109         mKeyboardAdapter.setDeleteActive(mIsDeleteActive
                );
110         mPatternGridView.setDeleteActive();
111         if (mIsDeleteActive) {
112             mDeleteButtonContainer.setBackgroundColor(
                    getResources().getColor(R.color.red_400,
                     null));
113         } else {
114             mDeleteButtonContainer.setBackgroundColor(
                    getResources().getColor(R.color.
                    colorPrimary,
115                     null));
116         }
117     }
118
119     public void setGridSize(int columns, int rows) {
120         mPatternGridView.setGridSize(columns, rows);
121     }
122 }
```

Listing B.8: GridEditorFragment.java

```
1   package de.muffinworks.knittingapp.fragments;
2
3   import android.app.Dialog;
4   import android.content.Context;
5   import android.content.DialogInterface;
6   import android.os.Bundle;
7   import android.support.v4.app.DialogFragment;
8   import android.support.v7.app.AlertDialog;
9   import android.text.Editable;
10  import android.text.TextWatcher;
11  import android.view.View;
12  import android.widget.EditText;
13  import android.widget.LinearLayout;
14
15  import de.muffinworks.knittingapp.R;
16  import de.muffinworks.knittingapp.util.Constants;
17
18  public class GridSizeDialogFragment extends
        DialogFragment {
19
20      private static final String BUNDLE_COLUMNS = "
            columns";
21      private static final String BUNDLE_ROWS = "rows";
22
23      private int mColumns = 0;
24      private int mRows = 0;
25      private OnGridSizeInteractionListener mListener;
26
27      public GridSizeDialogFragment() {}
28
29      public static GridSizeDialogFragment newInstance(int
             columns, int rows) {
30          GridSizeDialogFragment fragment = new
                GridSizeDialogFragment();
31          Bundle args = new Bundle();
32          args.putInt(BUNDLE_COLUMNS, columns);
33          args.putInt(BUNDLE_ROWS, rows);
34          fragment.setArguments(args);
35          return fragment;
36      }
37
38      @Override
39      public void onCreate(Bundle savedInstanceState) {
40          super.onCreate(savedInstanceState);
41          if (getArguments() != null) {
42              mColumns = getArguments().getInt(
                    BUNDLE_COLUMNS);
43              mRows = getArguments().getInt(BUNDLE_ROWS);
44          }
45      }
46
47      @Override
48      public void onStart() {
49          super.onStart();
50          //http://stackoverflow.com/a/15619098/4738174
51          final AlertDialog dialog = (AlertDialog)
                getDialog();
52          if (dialog != null) {
53              (dialog.getButton(DialogInterface.
                    BUTTON_POSITIVE)).setOnClickListener(new
                     View.OnClickListener() {
54                  @Override
55                  public void onClick(View v) {
56                      int newColumns = Integer.parseInt(
                            mColumnsEdittext.getText().
                            toString());
57                      int newRows = Integer.parseInt(
                            mRowsEdittext.getText().toString
                            ());
58                      if (newColumns != mColumns ||
                            newRows != mRows) {
59                          onChartSizeSetResult(
60                                  Integer.parseInt(
                                        mColumnsEdittext.
                                        getText().toString()
                                        ),
61                                  Integer.parseInt(
                                        mRowsEdittext.
                                        getText().toString()
                                        )
62                          );
63                      }
64                      dismiss();
65                  }
66              });
67          }
68      }
```

```
69
70      private EditText mColumnsEdittext;
71      private EditText mRowsEdittext;
72
73      @Override
74      public Dialog onCreateDialog(Bundle
            savedInstanceState) {
75          LinearLayout content = (LinearLayout)
                getActivity().getLayoutInflater().
76                  inflate(R.layout.dialog_set_grid_size,
                        null);
77          mColumnsEdittext = (EditText) content.
                findViewById(R.id.edittext_columns);
78          mColumnsEdittext.setText(Integer.toString(
                mColumns));
79          mColumnsEdittext.addTextChangedListener(new
                DimensionTextWatcher(mColumnsEdittext,
                mColumns));
80          mColumnsEdittext.setSelection(mColumnsEdittext.
                length());
81
82          mRowsEdittext = (EditText) content.findViewById(
                R.id.edittext_rows);
83          mRowsEdittext.setText(Integer.toString(mRows));
84          mRowsEdittext.addTextChangedListener(new
                DimensionTextWatcher(mRowsEdittext, mRows));
85          mRowsEdittext.setSelection(mRowsEdittext.length
                ());
86
87          AlertDialog dialog = new AlertDialog.Builder(
                getActivity())
88                  .setPositiveButton(
89                          R.string.dialog_ok,
90                          new DialogInterface.
                                OnClickListener() {
91                              public void onClick(
                                    DialogInterface dialog,
                                    int id) {
92                                  //http://stackoverflow.
                                        com/a
                                        /15619098/4738174
93                                  //Do nothing here:
                                        button overriden in
                                        onStart()
94                                  //Empty onclick needed
                                        on older versions to
                                         instantiate button
95                              }
96                  })
97                  .setNegativeButton(
98                          R.string.dialog_cancel,
99                          new DialogInterface.
                                OnClickListener() {
100                             public void onClick(
                                    DialogInterface dialog,
                                    int id) {
101                                 // User cancelled the
                                        dialog
102                             }
103                 })
104                 .setTitle(getResources().getString(R.
                        string.dialog_title_grid_size))
105                 .setView(content)
106                 .create();
107         return dialog;
108     }
109
110     private void onChartSizeSetResult(int columns, int
            rows) {
111         mListener.onSetChartSize(columns, rows);
112         dismiss();
113     }
114
115     @Override
116     public void onAttach(Context context) {
117         super.onAttach(context);
118         if (context instanceof
                OnGridSizeInteractionListener) {
119             mListener = (OnGridSizeInteractionListener)
                        context;
120         } else {
121             throw new RuntimeException(context.toString
                        ()
122                     + getString(R.string.
                            error_must_implement_interface,
123                     "OnGridSizeInteractionListener"));
124         }
125     }
126
127     @Override
128     public void onDetach() {
129         super.onDetach();
130         mListener = null;
131     }
132
133     public interface OnGridSizeInteractionListener {
134         void onSetChartSize(int columns, int rows);
135     }
136
137     class DimensionTextWatcher implements TextWatcher {
138         private int oldValue;
139         private EditText editText;
140
141         public DimensionTextWatcher(EditText editText,
                int oldValue) {
142             this.editText = editText;
143             this.oldValue = oldValue;
144         }
145
146         @Override
147         public void beforeTextChanged(CharSequence s,
                int start, int count, int after) {}
148
149         @Override
150         public void onTextChanged(CharSequence s, int
                start, int before, int count) {}
151
152         @Override
153         public void afterTextChanged(Editable s) {
154             if (s.length() == 0) {
155                 //no input
156                 ((AlertDialog)getDialog()).getButton(
                        AlertDialog.BUTTON_POSITIVE).
```

```
                    setEnabled(false);
157                 return;
158             } else if (Integer.parseInt(s.toString()) ==
                    0) {
159                 //input is 0
160                 editText.setError(getString(R.string.
                        error_dimension_zero));
161                 editText.setSelection(editText.length())
                        ;
162                 ((AlertDialog)getDialog()).getButton(
                        AlertDialog.BUTTON_POSITIVE).
                        setEnabled(false);
163             } else if (Integer.parseInt(s.toString()) >
                    Constants.MAX_ROWS_AND_COLUMNS_LIMIT) {
164                 //input > max dimens
165                 editText.setError(
166                         getString(R.string.
                                error_over_max_size,
                                Constants.
                                    MAX_ROWS_AND_COLUMNS_LIMIT))
                                ;
167                 editText.setSelection(editText.length())
                        ;
168                 ((AlertDialog)getDialog()).getButton(
                        AlertDialog.BUTTON_POSITIVE).
                        setEnabled(false);
169             } else {
170                 ((AlertDialog)getDialog()).getButton(
                        AlertDialog.BUTTON_POSITIVE).
                        setEnabled(true);
171             }
172         }
173     }
174 }
```

Listing B.9: GridSizeDialogFragment.java

```
1   package de.muffinworks.knittingapp.views.adapters;
2
3   import android.content.Context;
4   import android.support.design.widget.Snackbar;
5   import android.view.LayoutInflater;
6   import android.widget.BaseAdapter;
7
8   import de.muffinworks.knittingapp.util.Constants;
9
10  public abstract class KeyboardAdapterBase extends
        BaseAdapter {
11
12      protected String [] mDescriptions;
13      protected String[] mCharacters;
14      protected static LayoutInflater inflater = null;
15      protected Context mContext;
16      protected Snackbar mSnackbar = null;
17
18      public KeyboardAdapterBase(Context context) {
19
20          mDescriptions = Constants.SYMBOL_DESCRIPTIONS;
21          mCharacters = Constants.SYMBOLS;
22          mContext = context;
23
24          inflater = (LayoutInflater)context.
25                  getSystemService(Context.
                        LAYOUT_INFLATER_SERVICE);
26
27      }
28
29      @Override
30      public int getCount() {
31          return mCharacters.length;
32      }
33
34      @Override
35      public Object getItem(int position) {
36          return mCharacters[position];
37      }
38
39      @Override
40      public long getItemId(int position) {
41          return position;
42      }
43  }
```

Listing B.10: KeyboardAdapterBase.java

```
1   /*
2   The MIT License (MIT)
3
4   Copyright (c) 2014 Danial Goodwin (danialgoodwin.com)
5
6   Permission is hereby granted, free of charge, to any
        person obtaining a copy
7   of this software and associated documentation files (the
        "Software"), to deal
8   in the Software without restriction, including without
        limitation the rights
9   to use, copy, modify, merge, publish, distribute,
        sublicense, and/or sell
10  copies of the Software, and to permit persons to whom
        the Software is
11  furnished to do so, subject to the following conditions:
12
13  The above copyright notice and this permission notice
        shall be included in all
14  copies or substantial portions of the Software.
15
16  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF
        ANY KIND, EXPRESS OR
17  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
```

```
     MERCHANTABILITY,
18 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN
       NO EVENT SHALL THE
19 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM,
     DAMAGES OR OTHER
20 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR
     OTHERWISE, ARISING FROM,
21 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR
     OTHER DEALINGS IN THE
22 SOFTWARE.
23  */
24
25  package net.simplyadvanced.widgets;
26
27  import android.content.Context;
28  import android.graphics.Rect;
29  import android.text.InputType;
30  import android.util.AttributeSet;
31  import android.util.Log;
32  import android.view.MotionEvent;
33  import android.view.View;
34  import android.view.inputmethod.InputMethodManager;
35  import android.widget.EditText;
36
37  import java.lang.reflect.InvocationTargetException;
38  import java.lang.reflect.Method;
39
40  /**
41   * This is the same as a native EditText, except that no
       soft keyboard
42   * will appear when user clicks on widget. All other
       normal operations
43   * still work.
44   *
45   * To use in XML, add a widget for <my.package.name>.
       KeyboardlessEditText
46   * To use in Java, use one of the three constructors in
       this class
47   */
48  public class KeyboardlessEditText2 extends EditText {
49
50      private static final Method mShowSoftInputOnFocus =
            getMethod(
51              EditText.class, "setShowSoftInputOnFocus",
                    boolean.class);
52
53      private OnClickListener mOnClickListener = new
            OnClickListener() {
54          @Override
55          public void onClick(View v) {
56              setCursorVisible(true);
57          }
58      };
59
60      private OnLongClickListener mOnLongClickListener =
            new OnLongClickListener() {
61          @Override
62          public boolean onLongClick(View v) {
63              setCursorVisible(true);
64              return false;
65          }
66      };
67
68      public KeyboardlessEditText2(Context context) {
69          super(context);
70          initialize();
71      }
72
73      public KeyboardlessEditText2(Context context,
            AttributeSet attrs) {
74          super(context, attrs);
75          initialize();
76      }
77
78      public KeyboardlessEditText2(Context context,
            AttributeSet attrs, int defStyle) {
79          super(context, attrs, defStyle);
80          initialize();
81      }
82
83      private void initialize() {
84          synchronized (this) {
85              setInputType(getInputType() | InputType.
                    TYPE_TEXT_FLAG_NO_SUGGESTIONS);
86              setFocusableInTouchMode(true);
87          }
88
89          // Needed to show cursor when user interacts
                with EditText so that the edit operations
90          // still work. Without the cursor, the edit
                operations won't appear.
91          setOnClickListener(mOnClickListener);
92          setOnLongClickListener(mOnLongClickListener);
93
94  //      setShowSoftInputOnFocus(false); // This is a
        hidden method in TextView.
95          reflexSetShowSoftInputOnFocus(false); //
                Workaround.
96
97          // Ensure that cursor is at the end of the input
                box when initialized. Without this, the
98          // cursor may be at index 0 when there is text
                added via layout XML.
99          setSelection(getText().length());
100     }
101
102     @Override
103     protected void onFocusChanged(boolean focused, int
            direction, Rect previouslyFocusedRect) {
104         super.onFocusChanged(focused, direction,
                previouslyFocusedRect);
105         hideKeyboard();
106     }
107
108     @Override
109     public boolean onTouchEvent(MotionEvent event) {
110         final boolean ret = super.onTouchEvent(event);
111         // Must be done after super.onTouchEvent()
112         hideKeyboard();
113         return ret;
114     }
115
116     private void hideKeyboard() {
117         final InputMethodManager imm = ((
                InputMethodManager) getContext()
118                 .getSystemService(Context.
```

```
                INPUT_METHOD_SERVICE));
119         if (imm != null && imm.isActive(this)) {
120             imm.hideSoftInputFromWindow(
                    getApplicationWindowToken(), 0);
121         }
122     }
123
124     private void reflexSetShowSoftInputOnFocus(boolean
            show) {
125         if (mShowSoftInputOnFocus != null) {
126             invokeMethod(mShowSoftInputOnFocus, this,
                    show);
127         } else {
128             // Use fallback method. Not tested.
129             hideKeyboard();
130         }
131     }
132
133     /**
134      * Returns method if available in class or
               superclass (recursively),
135      * otherwise returns null.
136      */
137     public static Method getMethod(Class<?> cls, String
            methodName, Class<?>... parametersType) {
138         Class<?> sCls = cls.getSuperclass();
139         while (sCls != Object.class) {
140             try {
141                 return sCls.getDeclaredMethod(methodName
                        , parametersType);
142             } catch (NoSuchMethodException e) {
143                 // Just super it again
144             }
145             sCls = sCls.getSuperclass();
146         }
147         return null;
148 //          throw new RuntimeException("Method not found "
             + methodName);
149     }
150
151     /** Returns results if available, otherwise returns
            null. */
152     public static Object invokeMethod(Method method,
            Object receiver, Object... args) {
153         try {
154             return method.invoke(receiver, args);
155         } catch (IllegalArgumentException e) {
156             Log.e("Safe invoke fail", "Invalid args", e)
                    ;
157         } catch (IllegalAccessException e) {
158             Log.e("Safe invoke fail", "Invalid access",
                    e);
159         } catch (InvocationTargetException e) {
160             Log.e("Safe invoke fail", "Invalid target",
                    e);
161         }
162
163         return null;
164     }
165
166 }
```

Listing B.11: KeyboardlessEditText2.java

```
1  package de.muffinworks.knittingapp.views.adapters;
2
3  import android.content.Context;
4  import android.support.design.widget.Snackbar;
5  import android.view.View;
6  import android.view.ViewGroup;
7
8  import de.muffinworks.knittingapp.R;
9  import de.muffinworks.knittingapp.views.
       KnittingFontButton;
10
11 public class KeyboardToggleAdapter extends
       KeyboardAdapterBase {
12
13     public interface GridEditorKeyListener {
14         void onKeyToggled(String key);
15     }
16
17     private int mActiveKeyPosition = -1;
18     private GridEditorKeyListener mListener;
19
20
21     public KeyboardToggleAdapter(Context context,
           GridEditorKeyListener listener) {
22         super(context);
23         mListener = listener;
24     }
25
26     public void setDeleteActive(boolean active) {
27         if (active) {
28             mActiveKeyPosition = -1;
29             notifyDataSetChanged();
30         }
31     }
32
33     @Override
34     public View getView(final int position, View
           convertView, ViewGroup parent) {
35
36         KnittingFontButton key;
37         if (convertView == null) {
38             key = (KnittingFontButton) inflater.inflate(
                    R.layout.view_grid_key, null);
39         } else {
40             key = (KnittingFontButton) convertView;
41         }
42
43         key.setActive(mActiveKeyPosition == position);
44         key.setText(mCharacters[position]);
45         key.setOnLongClickListener(new View.
               OnLongClickListener() {
```

```
            @Override
            public boolean onLongClick(View v) {
                mSnackbar = Snackbar.make(v,
                        mDescriptions[position], Snackbar.
                        LENGTH_LONG)
                        .setAction(R.string.dialog_ok,
                                new View.OnClickListener() {
                                    @Override
                                    public void onClick(View v)
                                        {
                                        mSnackbar.dismiss();
                                    }
                                });
                mSnackbar.show();
                return true;
            }
        });
```

Listing B.12: KeyboardToggleAdapter.java

```
package de.muffinworks.knittingapp.views.adapters;

import android.content.Context;
import android.support.design.widget.Snackbar;
import android.view.View;
import android.view.ViewGroup;

import de.muffinworks.knittingapp.R;
import de.muffinworks.knittingapp.views.
    KnittingFontButton;

public class KeyboardTypingAdapter extends
    KeyboardAdapterBase {

    public interface RowEditorKeyListener {
        void onKeyClicked(String key);
    }

    private RowEditorKeyListener mListener;

    public KeyboardTypingAdapter(Context context,
        RowEditorKeyListener listener) {
        super(context);
        mListener = listener;
    }

    @Override
    public View getView(final int position, View
        convertView, ViewGroup parent) {

        KnittingFontButton key;
        if (convertView == null) {
            key = (KnittingFontButton) inflater.inflate(
                R.layout.view_grid_key, null);
        } else {
            key = (KnittingFontButton) convertView;
        }

        key.setText(mCharacters[position]);
        key.setOnLongClickListener(new View.
            OnLongClickListener() {
            @Override
            public boolean onLongClick(View v) {
                mSnackbar = Snackbar.make(v,
                        mDescriptions[position], Snackbar.
                        LENGTH_LONG)
                        .setAction(R.string.dialog_ok,
                                new View.OnClickListener() {
                                    @Override
                                    public void onClick(View v)
                                        {
                                        mSnackbar.dismiss();
                                    }
                                });
                mSnackbar.show();
                return true;
            }
        });
        key.setOnClickListener(new View.OnClickListener
            () {
            @Override
            public void onClick(View v) {
                mListener.onKeyClicked(mCharacters[
                    position]);
            }
        });

        return key;
    }
}
```

Listing B.13: KeyboardTypingAdapter.java

```java
package de.muffinworks.knittingapp.views;

import android.content.Context;
import android.graphics.Typeface;
import android.util.AttributeSet;
import android.widget.Button;

import de.muffinworks.knittingapp.R;
import de.muffinworks.knittingapp.util.Constants;

public class KnittingFontButton extends Button {

    public KnittingFontButton(Context context) {
        super(context);
        init(context);
    }

    public KnittingFontButton(Context context, AttributeSet attrs) {
        super(context, attrs);
        init(context);    }

    public KnittingFontButton(Context context, AttributeSet attrs, int defStyleAttr) {
        super(context, attrs, defStyleAttr);
        init(context);    }

    private void init(Context context) {
        setTypeface(getKnittingTypeFace(context));
    }

    private Typeface getKnittingTypeFace(Context context) {
        return Typeface.createFromAsset(context.getAssets(), Constants.KNITTING_FONT_PATH);
    }

    public void setActive(boolean mIsActive) {
        if (mIsActive) {
            setTextColor(getResources().getColor(R.color.colorPrimary, null));
        } else {
            setTextColor(getResources().getColor(R.color.keyboard_button_text_color, null));
        }
    }
}
```

Listing B.14: KnittingFontButton.java

```java
package de.muffinworks.knittingapp.views;

import android.content.Context;
import android.graphics.Point;
import android.graphics.Typeface;
import android.text.Layout;
import android.util.AttributeSet;

import net.simplyadvanced.widgets.KeyboardlessEditText2;

import de.muffinworks.knittingapp.R;
import de.muffinworks.knittingapp.util.Constants;

public class LinedEditorEditText extends KeyboardlessEditText2 {

    public LinedEditorEditText(Context context, AttributeSet attrs) {
        super(context, attrs);

        //set cursor visible and to beginning and request input focus
        //needed to update the parents size
        setCursorVisible(true);
        requestFocus();
        setSelection(0);

        float textSize = context.getResources().getDimension(R.dimen.row_editor_default_text_size);
        setTypeface(Typeface.createFromAsset(context.getAssets(), Constants.KNITTING_FONT_PATH));
    }

    public Point getCursorPosition() {
    //https://stackoverflow.com/questions/5044342/how-to-get-cursor-position-x-y-in-edittext-android
        Layout layout = getLayout();
        if (layout != null) { //check if called before layout is inflated
            int pos = getSelectionStart();
            int line = layout.getLineForOffset(pos);
            int baseline = layout.getLineBaseline(line);
            int bl = (int)layout.getPrimaryHorizontal(pos);
            Point test = new Point(bl, baseline);
            return test;
        }
        return new Point(0,0);
    }
}
```

Listing B.15: LinedEditorEditText.java

```java
package de.muffinworks.knittingapp.views;

import android.content.Context;
import android.graphics.Typeface;
import android.util.AttributeSet;
import android.widget.TextView;

import de.muffinworks.knittingapp.util.Constants;

public class LineNumberTextView extends TextView {

    private int lines = 0;

    public LineNumberTextView(Context context) {
        super(context);
        setTypeface(Typeface.createFromAsset(context.
            getAssets(), Constants.KNITTING_FONT_PATH));
    }

    public LineNumberTextView(Context context,
        AttributeSet attrs) {
        super(context, attrs);
        setTypeface(Typeface.createFromAsset(context.
            getAssets(), Constants.KNITTING_FONT_PATH));
    }

    public void updateLineNumbers(int lineCount) {
        lines = lineCount;
        String linesString = "1";
        for(int i = 1; i < lines; i++) {
            linesString += "\n" + (i+1);
        }
        setText(linesString);
    }

    private int measureLineNumberTextWidth() {
        return (int) getPaint().measureText(lines + "");
    }

    public int getExactWidth() {
        return measureLineNumberTextWidth() +
            getPaddingRight() + getPaddingLeft();
    }
}
```

Listing B.16: LineNumberTextView.java

```java
package de.muffinworks.knittingapp.storage.models;

import java.util.UUID;

public class Metadata implements Comparable<Metadata> {
    /**
     * Used to identify the file this pattern is stored
         in.
     */
    private UUID id;
    protected String name = "Default name";

    public Metadata() {
        id = UUID.randomUUID();
    }

    public String getFilename() {
        return id + ".json";
    }

    public String getId() {
        return id.toString();
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public Metadata clone() {
        Metadata m2 = new Metadata();
        m2.id = id;
        m2.name = name;
        return m2;
    }

    @Override
    public int compareTo(Metadata that) {
        return this.name.compareTo(that.name);
    }
}
```

Listing B.17: Metadata.java

```java
package de.muffinworks.knittingapp.storage.models;

import java.util.Arrays;
import java.util.Objects;

import de.muffinworks.knittingapp.util.Constants;
import de.muffinworks.knittingapp.util.PatternParser;

public class Pattern extends Metadata {

    private String[] patternRows =  Constants.
        DEFAULT_PATTERN;
    private int rows = Constants.DEFAULT_ROWS;
    private int columns = Constants.DEFAULT_COLUMNS;
```

```
14      private int currentRow = 1;
15
16
17      public Pattern() {
18          super();
19      }
20
21      public String[] getPatternRows() {
22          return patternRows;
23      }
24
25      public void setPatternRows(String[] patternRows) {
26          this.patternRows = patternRows;
27          this.rows = patternRows.length;
28          this.columns = PatternParser.
                parseRowToGridFormat(patternRows[0]).length;
29      }
30
31      public int getRows() {
32          return rows;
33      }
34
35      public int getColumns() {
36          return columns;
37      }
38
39      public int getCurrentRow() {
40          return currentRow;
41      }
42
43      public void setCurrentRow(int currentRow) {
44          this.currentRow = currentRow;
45      }
46
47      @Override
48      public boolean equals(Object o) {
49          if (this == o) return true;
50          if (o == null || getClass() != o.getClass())
                return false;
51          Pattern pattern = (Pattern) o;
52          return rows == pattern.rows &&
53                  columns == pattern.columns &&
54                  currentRow == pattern.currentRow &&
55                  Arrays.equals(patternRows, pattern.
                        patternRows) &&
56                  name.equals(pattern.name);
57      }
58
59      @Override
60      public int hashCode() {
61          return Objects.hash(patternRows, rows, columns,
                currentRow, name);
62      }
63  }
```

Listing B.18: Pattern.java

```
1   package de.muffinworks.knittingapp.fragments;
2
3   import android.app.Dialog;
4   import android.content.Context;
5   import android.content.DialogInterface;
6   import android.os.Bundle;
7   import android.support.annotation.NonNull;
8   import android.support.annotation.Nullable;
9   import android.support.v4.app.DialogFragment;
10
11  import de.muffinworks.knittingapp.R;
12
13  public class PatternDeleteDialogFragment extends
        DialogFragment {
14
15      private static final String BUNDLE_NAME = "name";
16
17      private OnPatternDeleteInteractionListener mListener
            ;
18      private String mName = "";
19
20      public PatternDeleteDialogFragment() {}
21
22      public static PatternDeleteDialogFragment
            newInstance(String name) {
23          PatternDeleteDialogFragment fragment = new
                PatternDeleteDialogFragment();
24          Bundle args = new Bundle();
25          args.putString(BUNDLE_NAME, name);
26          fragment.setArguments(args);
27          return fragment;
28      }
29
30      @Override
31      public void onCreate(@Nullable Bundle
            savedInstanceState) {
32          super.onCreate(savedInstanceState);
33          if (getArguments() != null) {
34              mName = getArguments().getString(BUNDLE_NAME
                    );
35          }
36      }
37
38      @NonNull
39      @Override
40      public Dialog onCreateDialog(Bundle
            savedInstanceState) {
41          return new android.app.AlertDialog.Builder(
                getActivity())
42                  .setTitle(getString(R.string.
                        dialog_title_pattern_delete, mName))
43                  .setPositiveButton(R.string.dialog_yes,
                        new DialogInterface.OnClickListener
                        () {
44                      @Override
45                      public void onClick(DialogInterface
                            dialog, int which) {
46                          mListener.onConfirmDelete();
47                      }
48                  })
49                  .setNegativeButton(R.string.dialog_no,
```

```
                    new DialogInterface.OnClickListener
                        () {
                    @Override
                    public void onClick(DialogInterface
                        dialog, int which) {
                        dialog.cancel();
                    }
                })
                .create();
    }

    @Override
    public void onAttach(Context context) {
        super.onAttach(context);
        if (context instanceof
            OnPatternDeleteInteractionListener) {
            mListener = (
                OnPatternDeleteInteractionListener)
                context;
        } else {
            throw new RuntimeException(context.toString
                ()
                    + getString(R.string.
                        error_must_implement_interface,
                    "OnPatternDeleteInteractionListener"
                        ));
        }
    }

    @Override
    public void onDetach() {
        super.onDetach();
        mListener = null;
    }

    public interface OnPatternDeleteInteractionListener
        {
        void onConfirmDelete();
    }
}
```

Listing B.19: PatternDeleteDialogFragment.java

```
package de.muffinworks.knittingapp.views;

import android.content.Context;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Paint;
import android.graphics.PointF;
import android.graphics.RectF;
import android.graphics.Typeface;
import android.util.AttributeSet;
import android.view.GestureDetector;
import android.view.MotionEvent;
import android.view.ScaleGestureDetector;
import android.view.View;

import de.muffinworks.knittingapp.R;
import de.muffinworks.knittingapp.util.Constants;
import de.muffinworks.knittingapp.util.PatternParser;

/**
 * Based on the tutorial on scroll gesture, dragging,
    and scaling and the example project
    Interactivechart
 * by Google's Android Developers found at
 * https://developer.android.com/training/gestures/
    scroll.html
 *
 * The projects code is provided under the Apache
    License, Version 2.0
 */
public class PatternGridView extends View {


    private static final String TAG = "GridEditorView";

    private boolean canBeEdited = true;
    private final float CELL_WIDTH = 100.0f;
    private final float MARGIN = 40.0f;
    private final float ZOOM_FACTOR_MIN = 0.5f;
    private final float ZOOM_FACTOR_MAX = 2.0f;
    private final float DEFAULT_SYMBOL_TEXTSIZE = 60.0f;

    private int rows = Constants.DEFAULT_ROWS;
    private int columns = Constants.DEFAULT_COLUMNS;
    private String[][] symbols = new String[columns][
        rows];

    /**
     * represents the grid content
     */
    private RectF mContentRect = new RectF();
    /**
     * represents the visible area on the screen minus
        the padding
     */
    private RectF mCanvasRect = new RectF();
    private RectF mRowHighlightRect = new RectF();

    private Paint mRowHighlightPaint;
    private Paint mGridPaint;
    private Paint mLabelTextPaint;
    private Paint mSymbolPaint;

    private float mScaleFactor = 1f;
    private ScaleGestureDetector mScaleGestureDetector;

    private GestureDetector mGestureDetector;
    private PointF mTranslationOffset = new PointF(0, 0)
        ;
    private boolean hasScrolled = false;

    private String mSelectedSymbol = null;
    private int mCurrentRow = 0;


    public PatternGridView(Context context) {
```

```
70          super(context);
71          init(context);
72      }
73
74      public PatternGridView(Context context, AttributeSet
            attrs) {
75          super(context, attrs);
76          init(context);
77      }
78
79      public PatternGridView(Context context, AttributeSet
            attrs, int defStyleAttr) {
80          super(context, attrs, defStyleAttr);
81          init(context);
82      }
83
84      private void init(Context context) {
85          initPaints();
86          updateContentRect();
87          mScaleGestureDetector = new ScaleGestureDetector
                (context, new GridScaleListener());
88          mGestureDetector = new GestureDetector(context,
                new GridGestureListener());
89      }
90
91      private void updateContentRect() {
92          mContentRect.set(
93                  MARGIN,
94                  MARGIN,
95                  MARGIN + columns * CELL_WIDTH *
                        mScaleFactor,
96                  MARGIN + rows * CELL_WIDTH *
                        mScaleFactor
97          );
98      }
99
100     private void initPaints() {
101         mRowHighlightPaint = new Paint();
102         mRowHighlightPaint.setStrokeWidth(1);
103         mRowHighlightPaint.setColor(getResources().
                getColor(R.color.highlight_current_row));
104         mRowHighlightPaint.setStyle(Paint.Style.FILL);
105
106         mGridPaint = new Paint();
107         mGridPaint.setStrokeWidth(1);
108         mGridPaint.setColor(Color.BLACK);
109         mGridPaint.setStyle(Paint.Style.STROKE);
110
111         mLabelTextPaint = new Paint();
112         mLabelTextPaint.setAntiAlias(true);
113         mLabelTextPaint.setTextAlign(Paint.Align.LEFT);
114         mLabelTextPaint.setTextSize(20);
115         mLabelTextPaint.setColor(Color.BLACK);
116
117         mSymbolPaint = new Paint();
118         mSymbolPaint.setAntiAlias(true);
119         mSymbolPaint.setTextAlign(Paint.Align.CENTER);
120         mSymbolPaint.setTextSize(DEFAULT_SYMBOL_TEXTSIZE
                );
121         Typeface knittingFont = Typeface.createFromAsset
                (getContext().getAssets(), Constants.
                KNITTING_FONT_PATH);
122         mSymbolPaint.setTypeface(knittingFont);
123     }
124
125     @Override
126     protected void onSizeChanged(int w, int h, int oldw,
            int oldh) {
127         super.onSizeChanged(w, h, oldw, oldh);
128         mCanvasRect.set(
129                 getPaddingLeft(),
130                 getPaddingTop(),
131                 getPaddingLeft() + w,
132                 getPaddingTop() + h
133         );
134         if (mCurrentRow != 0) {
135             scrollCurrentRowToCenter();
136         }
137     }
138
139     public void scrollCurrentRowToCenter() {
140         float currentRowTop = getPixelPositionTopForRow(
                mCurrentRow);
141         mTranslationOffset.set(
142                 mTranslationOffset.x,
143                 mCanvasRect.height()/2 - currentRowTop +
                        CELL_WIDTH
144         );
145         clampOffset();
146         invalidate();
147     }
148
149     public int getRows() {
150         return rows;
151     }
152
153     public void setGridSize(int columns, int rows) {
154         this.rows = rows;
155         this.columns = columns;
156         String[][] newSymbols = new String[columns][rows
                ];
157
158         //fill new array with data from old: data should
                persist in location, if new array is
                smaller
159         //than old, the data will be cut off and lost
160         if (rows > 0 && columns > 0) {
161             for (int c = 0; c < columns; c++) {
162                 for (int r = 0; r < rows; r++) {
163                     if (c < symbols.length && r <
                            symbols[0].length) {
164                         newSymbols[c][r] = symbols[c][r
                                ];
165                     } else {
166                         newSymbols[c][r] = Constants.
                                EMPTY_SYMBOL;
167                     }
168                 }
169             }
170         }
171         symbols = newSymbols;
172         updateContentRect();
```

```
173         invalidate();
174     }
175
176     public void setSymbol(int column, int row) {
177         if (row >= 0
178                 && row < rows
179                 && column >= 0
180                 && column < columns) {
181
182             symbols[column][row] = mSelectedSymbol;
183         }
184     }
185
186     public void setPattern(String[] patternRows) {
187         String[][] pattern = PatternParser.
                parsePojoToGridFormat(patternRows);
188         setGridSize(pattern.length, pattern[0].length);
189         symbols = pattern;
190         invalidate();
191     }
192
193     public String[] getPattern() {
194         return PatternParser.parseGridFormatToPojo(
                symbols);
195     }
196
197     public void setDeleteActive() {
198         mSelectedSymbol = Constants.EMPTY_SYMBOL;
199     }
200
201     public void setSelectedKey(String key) {
202         mSelectedSymbol = key;
203     }
204
205     public void setCurrentRow(int newCurrentRow) {
206         mCurrentRow = newCurrentRow;
207         if (mCanvasRect.height() != 0.0 && mCurrentRow >
                0) {
208             scrollCurrentRowToCenter();
209         }
210     }
211
212     public void setCanBeEdited(boolean editable) {
213         canBeEdited = editable;
214     }
215
216     @Override
217     public boolean onTouchEvent(MotionEvent event) {
218         //see https://stackoverflow.com/questions
                /9965695/how-to-distinguish-between-move-and
                -click-in-ontouchevent
219         //handle simple click tap
220         if (event.getAction() == MotionEvent.ACTION_UP
                && canBeEdited) {
221             if (mSelectedSymbol != null && !hasScrolled)
                    {
222                 float x = event.getX();
223                 float y = event.getY();
224                 int row = calculateRowFromValue(y);
225                 int column = calculateColumnFromValue(x)
                        ;
226                 setSymbol(column, row);
227                 postInvalidate();
228             } else {
229                 hasScrolled = false;
230             }
231             return true;
232         }
233
234         boolean retVal = mScaleGestureDetector.
                onTouchEvent(event);
235         retVal = mGestureDetector.onTouchEvent(event) ||
                retVal;
236         return retVal || super.onTouchEvent(event);
237     }
238
239     private int calculateRowFromValue(float y) {
240         return  (int)((y - mTranslationOffset.y - MARGIN
                ) / (CELL_WIDTH * mScaleFactor));
241     }
242
243     private int calculateColumnFromValue(float x) {
244         return (int)((x - mTranslationOffset.x - MARGIN)
                / (CELL_WIDTH * mScaleFactor));
245     }
246
247     private PointF getCellCenter(int column, int row) {
248         return new PointF(
249                 MARGIN
250                         + column * CELL_WIDTH *
                                mScaleFactor
251                         + CELL_WIDTH / 2 * mScaleFactor,
252                 MARGIN
253                         + row * CELL_WIDTH *
                                mScaleFactor
254                         + CELL_WIDTH / 2 * mScaleFactor
255                         + ((int) Math.abs(mSymbolPaint.
                                getFontMetrics().top))/2
256         );
257     }
258
259     private float getPixelPositionTopForRow(int row) {
260         return mContentRect.top + (row - 1) * CELL_WIDTH
                * mScaleFactor;
261     }
262
263     private float getPixelPositionBottomForRow(int row)
            {
264         return mContentRect.top + row * CELL_WIDTH *
                mScaleFactor;
265     }
266
267     @Override
268     protected void onDraw(Canvas canvas) {
269         super.onDraw(canvas);
270         canvas.save();
271         canvas.translate(mTranslationOffset.x,
                mTranslationOffset.y);
272
273         if (mCurrentRow != 0) {
274             mRowHighlightRect.set(
275                     mContentRect.left,
276                     getPixelPositionTopForRow(
277
```

```
                        mCurrentRow),
278                     mContentRect.left + columns *
                            CELL_WIDTH * mScaleFactor,
279                     getPixelPositionBottomForRow(
                            mCurrentRow)
280             );
281             canvas.drawRect(mRowHighlightRect,
                    mRowHighlightPaint);
282         }
283
284         drawGrid(canvas);
285         drawAxisLabels(canvas);
286         drawSymbols(canvas);
287         canvas.restore();
288     }
289
290     private void drawSymbols(Canvas canvas) {
291         for(int c = 0; c < columns; c++) {
292             for (int r = 0; r < rows; r++) {
293                 String symbol = symbols[c][r];
294                 if (symbol != null) {
295                     mSymbolPaint.setTextSize(
                            DEFAULT_SYMBOL_TEXTSIZE *
                            mScaleFactor);
296                     PointF location = getCellCenter(c, r
                            );
297                     canvas.drawText(
298                             symbol,
299                             location.x,
300                             location.y,
301                             mSymbolPaint
302                     );
303                 }
304             }
305         }
306     }
307
308     private void drawGrid(Canvas canvas) {
309         if (rows > 0 && columns > 0) {
310             for (int i = 0; i < rows + 1; i++) {
311                 canvas.drawLine(
312                         MARGIN,
313                         (i * CELL_WIDTH * mScaleFactor)
                                + MARGIN,
314                         (columns * CELL_WIDTH *
                                mScaleFactor) + MARGIN,
315                         (i * CELL_WIDTH * mScaleFactor)
                                + MARGIN,
316                         mGridPaint);
317             }
318
319             for (int j = 0; j < columns + 1; j++) {
320                 canvas.drawLine(
321                         (j * CELL_WIDTH * mScaleFactor)
                                + MARGIN,
322                         MARGIN,
323                         (j * CELL_WIDTH * mScaleFactor)
                                + MARGIN,
324                         (rows * CELL_WIDTH *
                                mScaleFactor) + MARGIN,
325                         mGridPaint);
326             }
327         }
328     }
329
330     private void drawAxisLabels(Canvas canvas) {
331         //draw column labels
332         for (int r = 0; r < rows; r++) {
333             int text = r + 1;
334             canvas.drawText(
335                     text+"",
336                     5f  - mTranslationOffset.x, //text
                            width + offset
337                     (
338                             r * CELL_WIDTH *
                                    mScaleFactor
339                                     + CELL_WIDTH / 2 *
                                            mScaleFactor
340                                     + ((int) Math.abs(
                                            mLabelTextPaint.
                                            getFontMetrics()
                                            .top))/2
341                                     + MARGIN
342                     ),
343                     mLabelTextPaint);
344         }
345         //draw row labels
346         for (int c = 0; c < columns; c++) {
347             int text = c + 1;
348             canvas.drawText(
349                     text+"",
350                     (
351                             c * CELL_WIDTH *
                                    mScaleFactor
352                                     + MARGIN
353                                     + CELL_WIDTH / 2 *
                                            mScaleFactor
354                                     - mLabelTextPaint.
                                            measureText(text
                                            + "") / 2
355                     ),
356                     25f  - mTranslationOffset.y, //text
                            height + offset
357                     mLabelTextPaint);
358         }
359     }
360
361     public void resetZoom() {
362         mScaleFactor = 1.0f;
363         invalidate();
364     }
365
366     class GridGestureListener extends GestureDetector.
            SimpleOnGestureListener {
367
368         @Override
369         public boolean onScroll(MotionEvent e1,
                MotionEvent e2, float distanceX, float
                distanceY) {
370             //minus operation because scroll is inverse
                    to dragging
371             mTranslationOffset.x -= distanceX;
372             mTranslationOffset.y -= distanceY;
```

```
373
374                 clampOffset();
375
376                 hasScrolled = true;
377
378                 postInvalidate();
379                 return true;
380             }
381         }
382
383         private void clampOffset() {
384             float maxRightOffset = mCanvasRect.width() -
                        mContentRect.width() - 2 * MARGIN;
385             float maxDownOffset = mCanvasRect.height() -
                        mContentRect.height() - 2 * MARGIN;
386
387             if (mTranslationOffset.x > 0.0f ||
                        maxRightOffset > 0) {
388                 mTranslationOffset.x = 0.0f;
389             }
390             if (mTranslationOffset.y > 0.0f || maxDownOffset
                        > 0) {
391                 mTranslationOffset.y = 0.0f;
392             }
393             if (maxRightOffset < 0 && mTranslationOffset.x <
                        maxRightOffset) {
394                 mTranslationOffset.x = maxRightOffset;
395             }
396             if (maxDownOffset < 0 && mTranslationOffset.y <
                        maxDownOffset) {
397                 mTranslationOffset.y = maxDownOffset;
398             }
399         }
400
401         class GridScaleListener extends ScaleGestureDetector
                .SimpleOnScaleGestureListener {
402
403             private PointF viewportFocus = new PointF();
404             @Override
405             public boolean onScale(ScaleGestureDetector
                        detector) {
406
407                 mScaleFactor *= detector.getScaleFactor();
408                 mScaleFactor = Math.max(Math.min(
                            mScaleFactor, ZOOM_FACTOR_MAX),
                            ZOOM_FACTOR_MIN);
409
410                 updateContentRect();
411                 viewportFocus.set(
412                         detector.getFocusX(),
413                         detector.getFocusY()
414                 );
415                 invalidate();
416                 return true;
417             }
418         }
419     }
```

Listing B.20: PatternGridView.java

```
1   package de.muffinworks.knittingapp;
2
3   import android.content.DialogInterface;
4   import android.content.Intent;
5   import android.os.Bundle;
6   import android.support.annotation.Nullable;
7   import android.support.design.widget.
        FloatingActionButton;
8   import android.support.v4.app.FragmentManager;
9   import android.view.Menu;
10  import android.view.MenuItem;
11  import android.view.View;
12  import android.widget.ListView;
13
14  import com.google.gson.JsonSyntaxException;
15
16  import java.io.IOException;
17
18  import de.muffinworks.knittingapp.fragments.
        PatternNameDialogFragment;
19  import de.muffinworks.knittingapp.storage.models.Pattern
        ;
20  import de.muffinworks.knittingapp.util.Constants;
21  import de.muffinworks.knittingapp.views.adapters.
        PatternListAdapter;
22
23  public class PatternListActivity extends BaseActivity
24          implements PatternNameDialogFragment.
                OnPatternNameInteractionListener {
25
26      private ListView mPatternsList;
27      private PatternListAdapter mAdapter;
28      private FloatingActionButton mFab;
29
30      private MenuItem mExportAllMenu = null;
31
32      @Override
33      protected void onCreate(@Nullable Bundle
            savedInstanceState) {
34          super.onCreate(savedInstanceState);
35          setContentView(R.layout.activity_pattern_list);
36
37          enableBackInActionBar(false);
38
39          mPatternsList = (ListView) findViewById(R.id.
                patterns_list);
40          mAdapter = new PatternListAdapter(this);
41          mPatternsList.setAdapter(mAdapter);
42          mPatternsList.setItemsCanFocus(true);
43
44          mFab = (FloatingActionButton) findViewById(R.id.
                fab);
45          mFab.setOnClickListener(new View.OnClickListener
                () {
46              @Override
47              public void onClick(View v) {
48                  showSetNameDialog();
49              }
```

```
50          });
51
52          requestExternalStoragePermission();
53      }
54
55      @Override
56      protected void onResume() {
57          super.onResume();
58          mAdapter.notifyDataSetChanged();
59          checkExportAvailability();
60      }
61
62      @Override
63      public boolean onCreateOptionsMenu(Menu menu) {
64          getMenuInflater().inflate(R.menu.
                menu_pattern_list, menu);
65          mExportAllMenu = menu.findItem(R.id.export_all);
66          checkExportAvailability();
67          return super.onCreateOptionsMenu(menu);
68      }
69
70      private void checkExportAvailability() {
71          if (mExportAllMenu != null) {
72              mExportAllMenu.setVisible(mStorage.
                    listMetadataEntries().length > 0);
73          }
74      }
75
76      @Override
77      public boolean onOptionsItemSelected(MenuItem item)
            {
78          int id = item.getItemId();
79          if (id == R.id.import_pattern) {
80              if (isExternalStoragePermissionGranted()) {
81                  importFile();
82              } else {
83                  requestExternalStoragePermission();
84              }
85          } else if (id == R.id.export_all) {
86              if (isExternalStoragePermissionGranted()) {
87                  exportAllPatterns();
88              } else {
89                  requestExternalStoragePermission();
90              }
91          }
92          return super.onOptionsItemSelected(item);
93      }
94
95      private void exportAllPatterns() {
96          try {
97              mStorage.exportAll();
98              showAlertDialog(getString(R.string.
                    success_export_all, Constants.EXPORT_DIR
                    ));
99          } catch (IOException e) {
100             showAlertDialog(getString(R.string.
                    error_export));
101         }
102     }
103
104     private void importFile() {
105         Intent intent = new Intent(Intent.
                ACTION_GET_CONTENT);
106         intent.setType("application/json");
107         startActivityForResult(intent, Constants.
                FILE_PICKER_REQUEST_CODE);
108     }
109
110     @Override
111     protected void onActivityResult(int requestCode, int
            resultCode, Intent data) {
112         if (requestCode == Constants.
                FILE_PICKER_REQUEST_CODE) {
113             if (data != null) {
114                 try {
115                     final Pattern importedPattern =
                            mStorage.loadFromFile(data.
                            getData().getPath());
116                     if (mStorage.checkPatternDuplicate(
                            importedPattern)) {
117                         showAlertDialog(getString(R.
                                string.
                                info_import_pattern_already_exists
                                ),
118                                 new DialogInterface.
                                        OnClickListener() {
119                                     @Override
120                                     public void onClick(
                                            DialogInterface
                                            dialog, int
                                            which) {
121                                         mStorage.save(
                                                importedPattern
                                                );
122                                     }
123                                 });
124                     } else {
125                         mStorage.save(importedPattern);
126                     }
127                 } catch (JsonSyntaxException e) {
128                     showAlertDialog(getString(R.string.
                            error_import_no_json));
129                 }
130             }
131         }
132     }
133
134     private void showSetNameDialog() {
135         FragmentManager fm = getSupportFragmentManager()
                ;
136         PatternNameDialogFragment dialog =
                PatternNameDialogFragment.newInstance("");
137         dialog.show(fm, getString(R.string.
                tag_dialog_fragment_set_name));
138     }
139
140     @Override
141     public void onSetName(String name) {
142         Pattern pattern = new Pattern();
143         pattern.setName(name);
144         String patternId = pattern.getId();
```

```
145             mStorage.save(pattern);
146
147             Intent intent = new Intent(this, EditorActivity.
                    class);
148             intent.putExtra(Constants.EXTRA_PATTERN_ID,
                    patternId);
149             intent.putExtra(Constants.EXTRA_PATTERN_ID,
                    patternId);
150             startActivity(intent);
151         }
152     }
```

Listing B.21: PatternListActivity.java

```
1   package de.muffinworks.knittingapp.views.adapters;
2
3   import android.app.AlertDialog;
4   import android.content.Context;
5   import android.content.DialogInterface;
6   import android.content.Intent;
7   import android.view.LayoutInflater;
8   import android.view.View;
9   import android.view.ViewGroup;
10  import android.widget.BaseAdapter;
11  import android.widget.ImageButton;
12  import android.widget.TextView;
13
14  import de.muffinworks.knittingapp.EditorActivity;
15  import de.muffinworks.knittingapp.R;
16  import de.muffinworks.knittingapp.ViewerActivity;
17  import de.muffinworks.knittingapp.storage.PatternStorage
        ;
18  import de.muffinworks.knittingapp.storage.models.
        Metadata;
19  import de.muffinworks.knittingapp.util.Constants;
20
21  public class PatternListAdapter extends BaseAdapter {
22
23      private Context mContext;
24      private Metadata[] mPatterns;
25      private PatternStorage mStorage = PatternStorage.
            getInstance();
26      private LayoutInflater mInflater;
27
28      public PatternListAdapter(Context context) {
29          mContext = context;
30          mStorage.init(mContext);
31          mPatterns = mStorage.listMetadataEntries();
32          mInflater = (LayoutInflater) mContext.
                getSystemService(Context.
                LAYOUT_INFLATER_SERVICE);
33      }
34
35      @Override
36      public int getCount() {
37          return mPatterns.length;
38      }
39
40      @Override
41      public Object getItem(int position) {
42          return mPatterns[position];
43      }
44
45      @Override
46      public long getItemId(int position) {
47          return position;
48      }
49
50      @Override
51      public void notifyDataSetChanged() {
52          mPatterns = mStorage.listMetadataEntries();
53          super.notifyDataSetChanged();
54      }
55
56      @Override
57      public View getView(final int position, View
            convertView, ViewGroup parent) {
58          PatternItemViewHolder viewHolder;
59
60          if (convertView == null) {
61              convertView = mInflater.inflate(R.layout.
                    view_item_list_pattern, null);
62              viewHolder = new PatternItemViewHolder(
                    convertView);
63              convertView.setTag(viewHolder);
64          } else {
65              viewHolder = (PatternItemViewHolder)
                    convertView.getTag();
66          }
67
68          viewHolder.mPatternName.setText(mPatterns[
                position].getName());
69          viewHolder.mEditButton.setOnClickListener(new
                View.OnClickListener() {
70              @Override
71              public void onClick(View v) {
72                  String patternId = ((Metadata)getItem(
                        position)).getId();
73                  Intent intent = new Intent(mContext,
                        EditorActivity.class);
74                  intent.putExtra(Constants.
                        EXTRA_PATTERN_ID, patternId);
75                  mContext.startActivity(intent);
76              }
77          });
78          viewHolder.mDeleteButton.setOnClickListener(new
                View.OnClickListener() {
79              @Override
80              public void onClick(View v) {
81                  Metadata m = (Metadata)getItem(position)
                        ;
82                  confirmDeleteDialog(m.getId(), m.getName
                        ());
83              }
84          });
85          convertView.setOnClickListener(new View.
```

```
                OnClickListener() {
86              @Override
87              public void onClick(View v) {
88                  String patternId = ((Metadata)getItem(
                        position)).getId();
89                  Intent intent = new Intent(mContext,
                        ViewerActivity.class);
90                  intent.putExtra(Constants.
                        EXTRA_PATTERN_ID, patternId);
91                  mContext.startActivity(intent);
92              }
93          });
94
95          return convertView;
96      }
97
98      public void confirmDeleteDialog(final String id,
            String name) {
99          AlertDialog dialog = new AlertDialog.Builder(
                mContext)
100                 .setTitle(mContext.getString(R.string.
                        dialog_title_pattern_delete, name))
101                 .setPositiveButton(R.string.dialog_ok,
102                         new DialogInterface.
                                OnClickListener() {
103                     @Override
104                     public void onClick(DialogInterface
                                dialog, int which) {
105                         PatternStorage storage =
                                PatternStorage.getInstance()
                                ;
106                         storage.delete(id);
107                         notifyDataSetChanged();
108                     }
109                 })
110                 .setNegativeButton(R.string.dialog_no,
111                         new DialogInterface.
                                OnClickListener() {
112                     @Override
113                     public void onClick(DialogInterface
                                dialog, int which) {
114                         dialog.cancel();
115                     }
116                 })
117                 .create();
118         dialog.show();
119     }
120
121     static class PatternItemViewHolder {
122         public TextView mPatternName;
123         public ImageButton mEditButton;
124         public ImageButton mDeleteButton;
125
126         public PatternItemViewHolder(View root) {
127             mPatternName = (TextView) root.findViewById(
                        R.id.pattern_name);
128             mEditButton = (ImageButton) root.
                        findViewById(R.id.button_edit);
129             mDeleteButton = (ImageButton) root.
                        findViewById(R.id.button_delete);
130         }
131     }
132 }
```

Listing B.22: PatternListAdapter.java

```
1   package de.muffinworks.knittingapp.fragments;
2
3   import android.app.Dialog;
4   import android.content.Context;
5   import android.content.DialogInterface;
6   import android.os.Bundle;
7   import android.support.annotation.NonNull;
8   import android.support.annotation.Nullable;
9   import android.support.v4.app.DialogFragment;
10  import android.support.v7.app.AlertDialog;
11  import android.text.Editable;
12  import android.text.InputFilter;
13  import android.text.Spanned;
14  import android.text.TextWatcher;
15  import android.widget.EditText;
16  import android.widget.LinearLayout;
17
18  import java.util.regex.Pattern;
19
20  import de.muffinworks.knittingapp.R;
21  import de.muffinworks.knittingapp.util.Constants;
22
23  public class PatternNameDialogFragment extends
        DialogFragment {
24
25      private static final String BUNDLE_NAME = "name";
26      private static final int MAX_NAME_LENGTH = 45;
27
28      private OnPatternNameInteractionListener mListener;
29      private String mName = "";
30
31      public PatternNameDialogFragment() {}
32
33      public static PatternNameDialogFragment newInstance(
            String name) {
34          PatternNameDialogFragment fragment = new
                PatternNameDialogFragment();
35          Bundle args = new Bundle();
36          args.putString(BUNDLE_NAME, name);
37          fragment.setArguments(args);
38          return fragment;
39      }
40
41      @Override
42      public void onCreate(@Nullable Bundle
            savedInstanceState) {
43          super.onCreate(savedInstanceState);
44          if (getArguments() != null) {
45              mName = getArguments().getString(BUNDLE_NAME
                        );
46          }
```

```
47      }
48
49      @NonNull
50      @Override
51      public Dialog onCreateDialog(Bundle
            savedInstanceState) {
52          final LinearLayout parent = (LinearLayout)
                getActivity().getLayoutInflater().
53                  inflate(R.layout.view_pattern_name_input
                        , null);
54          final EditText input = (EditText) parent.
                findViewById(R.id.input);
55          input.setText(mName);
56          input.setSelection(input.length());
57          input.setFilters(new InputFilter[]{new
                InputFilter.LengthFilter(MAX_NAME_LENGTH)});
58
59          final AlertDialog dialog = new AlertDialog.
                Builder(getActivity())
60                  .setPositiveButton(R.string.dialog_ok,
                        new DialogInterface.OnClickListener
                        () {
61                      public void onClick(DialogInterface
                            dialog, int id) {
62                          mListener.onSetName(input.
                                getText().toString());
63                      }
64                  })
65                  .setNegativeButton(R.string.
                        dialog_cancel, new DialogInterface.
                        OnClickListener() {
66                      public void onClick(DialogInterface
                            dialog, int id) {
67                          // User cancelled the dialog
68                      }
69                  })
70                  .setTitle(getString(R.string.
                        dialog_title_pattern_name))
71                  .setView(parent)
72                  .create();
73
74          input.addTextChangedListener(new TextWatcher() {
75              @Override
76              public void beforeTextChanged(CharSequence s
                    , int start, int count, int after) {}
77
78              @Override
79              public void onTextChanged(CharSequence s,
                    int start, int before, int count) {}
80
81              @Override
82              public void afterTextChanged(Editable s) {
83                  if (s.toString().isEmpty()) {
84                      dialog.getButton(AlertDialog.
                            BUTTON_POSITIVE).setEnabled(
                            false);
85                  } else {
86                      dialog.getButton(AlertDialog.
                            BUTTON_POSITIVE).setEnabled(true
                            );
87                  }
88              }
89          });
90          dialog.setOnShowListener(new DialogInterface.
                OnShowListener() {
91              @Override
92              public void onShow(DialogInterface dialog) {
93                  ((AlertDialog)dialog).getButton(
                        AlertDialog.BUTTON_POSITIVE).
                        setEnabled(false);
94              }
95          });
96          return dialog;
97      }
98
99      @Override
100     public void onAttach(Context context) {
101         super.onAttach(context);
102         if (context instanceof
                OnPatternNameInteractionListener) {
103             mListener = (
                    OnPatternNameInteractionListener)
                    context;
104         } else {
105             throw new RuntimeException(context.toString
                    ()
106                     + getString(R.string.
                            error_must_implement_interface,
107                     "OnPatternNameInteractionListener"))
                            ;
108         }
109     }
110
111     @Override
112     public void onDetach() {
113         super.onDetach();
114         mListener = null;
115     }
116
117     public interface OnPatternNameInteractionListener {
118         void onSetName(String name);
119     }
120 }
```

Listing B.23: PatternNameDialogFragment.java

```
1   package de.muffinworks.knittingapp.util;
2
3   import java.util.ArrayList;
4   import java.util.Arrays;
5   import java.util.regex.MatchResult;
6   import java.util.regex.Matcher;
7   import java.util.regex.Pattern;
8
9   public class PatternParser {
```

```
10
11      private static final String EMPTY = "";
12      private static final String LINEFEED = "\n";
13      private static final String
            DEFAULT_EMPTY_PATTERN_STRING =
14              "10"+Constants.EMPTY_SYMBOL
15              +"10"+Constants.EMPTY_SYMBOL
16              +"10"+Constants.EMPTY_SYMBOL
17              +"10"+Constants.EMPTY_SYMBOL
18              +"10"+Constants.EMPTY_SYMBOL
19              +"10"+Constants.EMPTY_SYMBOL
20              +"10"+Constants.EMPTY_SYMBOL
21              +"10"+Constants.EMPTY_SYMBOL
22              +"10"+Constants.EMPTY_SYMBOL
23              +"10"+Constants.EMPTY_SYMBOL;
24      private static final String
            REGEX_ALL_NUMBER_CHARACTER_PAIRS = "([0-9]*)([a-
            oA-OzZ])";
25      private static final String
            REGEX_ALL_FORBIDDEN_CHARS = "[_+-,!@#$%^&*()
            ;/|<>\":?=  .]+|\\\\(?!n|r)";
26      private static final String
            REGEX_LOOKBEHIND_LINEFEED = "(?<=\n)";
27      private static final String REGEX_ALL_NON_DIGITS_END
             = "\\D+";
28      private static final String REGEX_ALL_DIGITS_END = "
            \\d+$";
29      private static final String REGEX_ALL_DIGITS = "[^\\
            D]";
30
31      static private Pattern pattern = Pattern.compile(
            REGEX_ALL_NUMBER_CHARACTER_PAIRS);
32
33      public static String parseGridToRowFormat(String[][]
             input) {
34          if (input == null || Arrays.deepEquals(input,
                new String[0][0])) return null;
35          String result = "";
36          for (int r = 0; r < input[0].length; r++) { //
                input[0] -> all rows have the same length
37
38              String previousSymbol = input[0][r]; //init
                    with first symbol in pattern
39              String currentSymbol = "";
40              int count = 0;
41
42              for (int c = 0; c < input.length; c++) {
43                  currentSymbol = input[c][r];
44                  if (currentSymbol.equals(previousSymbol)
                        ) {
45                      count++;
46                  } else {
47                      //append count and previousSymbol
48                      //save new previousSymbol
49                      //reset count
50                      result += count == 1 ?
                            previousSymbol : count +
                            previousSymbol;
51                      previousSymbol = currentSymbol;
52                      count = 1;
53                  }
54              }
55              result += count == 1 ? previousSymbol :
                    count + previousSymbol;
56              if (r != input[0].length - 1) {
57                  result += "\n";
58              }
59          }
60          //trim \n from end of string here
61          String test = result.substring(result.length() -
                1);
62          if ("\n".equals(test)) {
63              result = result.substring(0, result.length()
                     - 1);
64          }
65          return result;
66      }
67
68      public static String[][] parseRowToGridFormat(String
             input) {
69
70          if (input == null || input.isEmpty()) return
                null;
71
72          //expaned row of 3h -> hhh
73          ArrayList<String> expandedRows = new ArrayList
                <>();
74
75          //remove all characters that are not numeric or
                used for the symbols font
76          //https://stackoverflow.com/questions/1761051/
                difference-between-n-and-r
77          input = input.replaceAll(
                REGEX_ALL_FORBIDDEN_CHARS, EMPTY);
78
79          //split at linefeed \n in to get rows
80          String[] compressedRows = input.split(
                REGEX_LOOKBEHIND_LINEFEED);
81
82          int columns = 0;
83
84          for (int r = 0; r < compressedRows.length; r++)
                {
85              ArrayList<String> groupedSymbols = new
                    ArrayList<>(); //34g4gg111s -> 34g 4g g
                    111s
86
87              String row = compressedRows[r].replaceAll("
                    \\d+$", EMPTY);
88              row = row.replace("\n", "");
89
90              //check if row contained only \n and is now
                     ""
91              if (row.equals("" )) {
92                  row = Constants.EMPTY_SYMBOL;
93              }
94
95              Matcher m = pattern.matcher(row);
96              while(m.find()) {
97                  String group = m.group(0); //group 0 is
                        always entire match
98                  groupedSymbols.add(group);
99              }
100
101             //find out how many symbols are in the row
```

```
            to get number of columns
        int symbolCount = 0;
        String expandedRow = "";

        for (String group : groupedSymbols) {
            //remove all letters
            String symbolFactor = group.replaceAll(
                REGEX_ALL_NON_DIGITS_END, EMPTY);
            //remove all numbers
            String symbol = group.replaceAll(
                REGEX_ALL_DIGITS, EMPTY);

            if (!symbolFactor.isEmpty()) {
                //was grouped symbol e.g. 33k
                int factor = Integer.parseInt(
                    symbolFactor);

                if ((symbolCount + factor) >
                    Constants.
                    MAX_ROWS_AND_COLUMNS_LIMIT) {
                    factor = Constants.
                        MAX_ROWS_AND_COLUMNS_LIMIT -
                         symbolCount;
                }

                symbolCount += factor;
                for (int j = 0; j < factor; j++) {
                    expandedRow += symbol;
                }
            } else {
                //only one symbol, not grouped e.g.
                    k
                symbolCount++;
                expandedRow += symbol;
            }
        }
        if (symbolCount > columns) columns =
            symbolCount;
        expandedRows.add(expandedRow);
    }
    String[][] result = new String[columns][
        compressedRows.length];

    //itereate over String[][] and fill in from row
        strings
    for (int r = 0; r < compressedRows.length; r++)
        {
        for (int c = 0; c < expandedRows.get(r).
            length(); c++) {
            result[c][r] = Character.toString(
                expandedRows.get(r).charAt(c));
        }
    }
    //fill null places with placeholder for empty
        cell
    for (int c = 0; c < result.length; c++) {
        for (int r = 0; r < result[c].length; r++) {
            String symbol = result[c][r];
            if (symbol == null) {
                result[c][r] = Constants.
                    EMPTY_SYMBOL;
                }
            }
            String[] strings = result[c];
        }
        return result;
    }

    public static String parsePojoToRowFormat(String[]
        patternRows) {
        if (patternRows == null || patternRows.length ==
             0) return DEFAULT_EMPTY_PATTERN_STRING;
        String result = "";
        for (String row : patternRows) {
            result += row + "\n";
        }
        result = result.substring(0, result.length() -
            1); //remove last \n
        return result;
    }

    public static String[] parseRowFormatToPojo(String
        rowInput) {
        //split after linefeed \n
        String[] rows = rowInput.split(
            REGEX_LOOKBEHIND_LINEFEED);
        int[] symbolsPerRows = new int[rows.length];
        int columns = 1;

        for (int r = 0; r < rows.length; r++) {
            ArrayList<MatchResult> groupedSymbols = new
                ArrayList<>();
            rows[r] = rows[r].replaceAll(
                REGEX_ALL_DIGITS_END, EMPTY);
            rows[r] = rows[r].replaceAll(LINEFEED, EMPTY
                );
            Matcher m = pattern.matcher(rows[r]);
            while(m.find()) {
                groupedSymbols.add(m.toMatchResult());
            }

            StringBuilder sb = new StringBuilder();

            int columnCount = 0;
            for (MatchResult group : groupedSymbols) {
                String symbolFactor = group.group(1);
                String symbol = group.group(2);
                if (columnCount >= Constants.
                    MAX_ROWS_AND_COLUMNS_LIMIT)
                    break;

                if (!symbolFactor.isEmpty()) {
                    int factor = Integer.parseInt(
                        symbolFactor);

                    if (factor + columnCount > Constants
                        .MAX_ROWS_AND_COLUMNS_LIMIT) {
                        factor = Constants.
                            MAX_ROWS_AND_COLUMNS_LIMIT -
                             columnCount;
                    }
```

```
194                     columnCount += factor;
195                     symbolsPerRows[r] += factor;
196                     sb.append(factor).append(symbol);
197                 } else {
198                     columnCount++;
199                     symbolsPerRows[r]++;
200                     sb.append(symbol);
201                 }
202             }
203             rows[r] = sb.toString();
204             if (columnCount > columns) columns =
                    columnCount;
205         }
206
207         // Append trailing emtpy symbols to ensure the
                right amount of columns
208         for (int r = 0; r < rows.length ; r++) {
209             int diff = columns - symbolsPerRows[r];
210             if (diff > 1) {
211                 rows[r] += diff + Constants.EMPTY_SYMBOL
                        ;
212             } else if (diff == 1){
213                 rows[r] += Constants.EMPTY_SYMBOL;
214             }
215         }
216         return rows;
217     }
218
219     public static String[] parseGridFormatToPojo(String
            [][] gridInput) {
220         String rowFormat = parseGridToRowFormat(
                gridInput);
221         return parseRowFormatToPojo(rowFormat);
222     }
223
224     public static String[][] parsePojoToGridFormat(
            String[] patternRows) {
225         if (patternRows == null || patternRows.length ==
                0) {
226             String[][] emptyDefaultPattern = new String[
                    Constants.DEFAULT_COLUMNS][Constants.
                    DEFAULT_ROWS];
227             for (int c = 0; c < Constants.
                    DEFAULT_COLUMNS; c++) {
228                 for (int r = 0; r < Constants.
                        DEFAULT_ROWS; r++) {
229                     emptyDefaultPattern[c][r] =
                            Constants.EMPTY_SYMBOL;
230                 }
231             }
232             return emptyDefaultPattern;
233         }
234         String rowFormat = parsePojoToRowFormat(
                patternRows);
235         return parseRowToGridFormat(rowFormat);
236     }
237 }
```

Listing B.24: PatternParser.java

```
1  package de.muffinworks.knittingapp.util;
2
3  import org.junit.Test;
4
5  import java.util.ArrayList;
6  import java.util.Arrays;
7
8  import static org.junit.Assert.*;
9
10 public class PatternParserTest {
11
12     @Test
13     public void convertToGrid_2x2() {
14         String in = "2h\n2y";
15         String[][] expected = {
16                 {"h", "y"},
17                 {"h", "y"}
18         };
19         String[][] result = PatternParser.
                parseRowToGridFormat(in);
20         assertTrue(Arrays.deepEquals(result, expected));
21     }
22
23     @Test
24     public void convertToGrid_2x3() {
25         String in = "2h\n3y";
26         String[][] expected = {
27                 {"h", "y"},
28                 {"h", "y"},
29                 {".", "y"}
30         };
31         String[][] result = PatternParser.
                parseRowToGridFormat(in);
32         assertTrue(Arrays.deepEquals(result, expected));
33     }
34
35     @Test
36     public void convertToGrid_2() {
37         String in = "2h";
38         String[][] expected = {
39                 {"h"},
40                 {"h"}
41         };
42         String[][] result = PatternParser.
                parseRowToGridFormat(in);
43         assertTrue(Arrays.deepEquals(result, expected));
44     }
45
46     @Test
47     public void convertToGrid_02() {
48         String in = "02h";
49         String[][] expected = {
50                 {"h"},
51                 {"h"}
```

```
52          };
53          String[][] result = PatternParser.
                parseRowToGridFormat(in);
54          assertTrue(Arrays.deepEquals(result, expected));
55      }
56
57      @Test
58      public void convertToGrid_2_1() {
59          String in = "2hh";
60          String[][] expected = {
61                  {"h"},
62                  {"h"},
63                  {"h"}
64          };
65          String[][] result = PatternParser.
                parseRowToGridFormat(in);
66          assertTrue(Arrays.deepEquals(result, expected));
67      }
68
69      @Test
70      public void convertToGrid_2x2_empty() {
71          String in = "2.\n2.";
72          String[][] expected = {
73                  {".", "."},
74                  {".", "."}
75          };
76          String[][] result = PatternParser.
                parseRowToGridFormat(in);
77          assertTrue(Arrays.deepEquals(result, expected));
78      }
79
80      @Test
81      public void convertToGrid_emptyString() {
82          String in = "";
83          String[][] expected = null;
84          String[][] result = PatternParser.
                parseRowToGridFormat(in);
85          assertTrue(expected == result);
86      }
87
88      @Test
89      public void convertToGrid_null() {
90          String in = null;
91          String[][] expected = null;
92          String[][] result = PatternParser.
                parseRowToGridFormat(in);
93          assertTrue(expected == result);
94      }
95
96      @Test
97      public void convertToGrid_2_1_1x4() {
98          String in = "2hgt\n4d";
99          String[][] expected = {
100                 {"h", "d"},
101                 {"h", "d"},
102                 {"g", "d"},
103                 {"t", "d"}
104         };
105         String[][] result = PatternParser.
                parseRowToGridFormat(in);
106         assertTrue(Arrays.deepEquals(result, expected));
107     }
108
109     @Test
110     public void convertToGrid_3x2() {
111         String in = "2h\n2d\n2g";
112         String[][] expected = {
113                 {"h", "d", "g"},
114                 {"h", "d", "g"}
115         };
116         String[][] result = PatternParser.
                parseRowToGridFormat(in);
117         assertTrue(Arrays.deepEquals(result, expected));
118     }
119
120     @Test
121     public void convertToGrid_3x2_withForbiddenChars() {
122         String in = "2h\n2d\n_+-,!@#$%^&*();/|<>\"':?= 2
                g";
123         String[][] expected = {
124                 {"h", "d", "g"},
125                 {"h", "d", "g"}
126         };
127         String[][] result = PatternParser.
                parseRowToGridFormat(in);
128         assertTrue(Arrays.deepEquals(result, expected));
129     }
130
131     @Test
132     public void convertToGrid_2x3_test() {
133         String in = "hdg\nhdg\n";
134         String[][] expected = {
135                 {"h", "h"},
136                 {"d", "d"},
137                 {"g", "g"}
138         };
139         String[][] result = PatternParser.
                parseRowToGridFormat(in);
140         assertTrue(Arrays.deepEquals(result, expected));
141     }
142
143     @Test
144     public void convertToString_3x2() {
145         String[][] in = {
146                 {"h", "d", "g"},
147                 {"h", "d", "g"}
148         };
149         String expected = "2h\n2d\n2g";
150         String result = PatternParser.
                parseGridToRowFormat(in);
151         assertTrue(expected.equals(result));
152     }
153
154     @Test
155     public void
            convertToString_3x2WithEmptySpacesInTheEnd() {
156         String[][] in = {
157                 {"h", ".", "."},
158                 {"h", "d", "."}
159         };
160         String expected = "2h\n.d\n2.";
161         String result = PatternParser.
```

```
            parseGridToRowFormat(in);
        assertTrue(expected.equals(result));
    }

    @Test
    public void convertToString_3x2WithEmptySpaces() {
        String[][] in = {
                {".", ".", "."},
                {".", ".", "."}
        };
        String expected = "2.\n2.\n2.";
        String result = PatternParser.
            parseGridToRowFormat(in);
        assertTrue(expected.equals(result));
    }

    @Test
    public void convertToString_1x1() {
        String[][] in = {
                {"."}
        };
        String expected = ".";
        String result = PatternParser.
            parseGridToRowFormat(in);
        assertTrue(expected.equals(result));
    }

    @Test
    public void rowsWithSameLengthsToPojo() {
        String in = "2n\n2g\n2h";
        ArrayList<String> expected = new ArrayList<>();
        expected.add("2n");
        expected.add("2g");
        expected.add("2h");
        String[] result = PatternParser.
            parseRowFormatToPojo(in);
        assertTrue(result.length == expected.size());
        for (int i = 0; i < result.length; i++) {
            if (!result[i].equals(expected.get(i))) fail
                ();
        }
    }

    @Test
    public void rowsWithDifferentLengthsToPojo() {
        String in = "2n\n4g\n2h";
        ArrayList<String> expected = new ArrayList<>();
        expected.add("2n2.");
        expected.add("4g");
        expected.add("2h2.");
        String[] result = PatternParser.
            parseRowFormatToPojo(in);
        assertTrue(result.length == expected.size());
        for (int i = 0; i < result.length; i++) {
            if (!result[i].equals(expected.get(i))) fail
                ();
        }
    }

    @Test
    public void gridToPojo() {
        String[][] in = {
                {"h", "f", "."},
                {"h", "g", "."},
                {"h", "g", "j"}
        };
        ArrayList<String> expected = new ArrayList<>();
        expected.add("3h");
        expected.add("f2g");
        expected.add("2.j");
        String[] result = PatternParser.
            parseGridFormatToPojo(in);
        assertTrue(result.length == expected.size());

        for (int i = 0; i < result.length; i++) {
            if (!result[i].equals(expected.get(i))) fail
                ();
        }
    }

    @Test
    public void pojoToGrid() {
        String[][] expected ={
                {"h", "f", "."},
                {"h", "g", "."},
                {"h", "g", "j"}
        };
        String[] in = {
                "3h",
                "f2g",
                "2.j"
        };
        String[][] result = PatternParser.
            parsePojoToGridFormat(in);
        assertTrue(Arrays.deepEquals(result, expected));
    }

    @Test
    public void pojoToRow() {
        String[] in = {
                "3h",
                "f2g",
                "2.j"
        };
        String expected = "3h\nf2g\n2.j";
        String result = PatternParser.
            parsePojoToRowFormat(in);
        assertTrue(result.equals(expected));
    }

    @Test
    public void rowToPojoWithTrailingNumber() {
        String in = "3r2";
        String[] expected = {
                "3r"
        };
        String[] result = PatternParser.
            parseRowFormatToPojo(in);
        assertTrue(Arrays.deepEquals(result, expected));
    }

    @Test
```

```
272     public void rowToGridWithTrailingNumber() {
273         String in = "3r2";
274         String[][] expected = {
275                 {"r"},
276                 {"r"},
277                 {"r"}
278         };
279         String[][] result = PatternParser.
                parseRowToGridFormat(in);
280         assertTrue(Arrays.deepEquals(result, expected));
281     }
282
283     @Test
284     public void rowToGridEmptyFirstRow() {
285         String in = "\n3h";
286         String[] expected = {
287                 "3.",
288                 "3h"
289         };
290         String[] result = PatternParser.
                parseRowFormatToPojo(in);
291         assertTrue(Arrays.deepEquals(result, expected));
292     }
293
294     @Test
295     public void rowToGridEmptyRowInMiddle() {
296         String in = "4f\n\n3h";
297         String[] expected = {
298                 "4f",
299                 "4.",
300                 "3h."
301         };
302         String[] result = PatternParser.
                parseRowFormatToPojo(in);
303         assertTrue(Arrays.deepEquals(result, expected));
304     }
305
306     @Test
307     public void rowToGridEmptyRowAtEnd() {
308         String in = "4f\n\n3h\n";
309         String[][] expected = {
310                 {"f", ".", "h"},
311                 {"f", ".", "h"},
312                 {"f", ".", "h"},
313                 {"f", ".", "."}
314         };
315         String[][] result = PatternParser.
                parseRowToGridFormat(in);
316         assertTrue(Arrays.deepEquals(result, expected));
317     }
318
319     @Test
320     public void rowToPojoEmptyRowAtEnd() {
321         String in = "\n4f\n\n3h\n";
322         String[] expected = {
323                 "4.",
324                 "4f",
325                 "4.",
326                 "3h."
327         };
328         String[] result = PatternParser.
                parseRowFormatToPojo(in);
329         assertTrue(Arrays.deepEquals(result, expected));
330     }
331
332     @Test
333     public void rowToPojoEmptyRow() {
334         String in = "\n";
335         String[] expected = {
336                 "."
337         };
338         String[] result = PatternParser.
                parseRowFormatToPojo(in);
339         assertTrue(Arrays.deepEquals(result, expected));
340     }
341
342     @Test
343     public void rowToGridEmptyRow() {
344         String in = "\n";
345         String[][] expected = {
346                 {"."}
347         };
348         String[][] result = PatternParser.
                parseRowToGridFormat(in);
349         assertTrue(Arrays.deepEquals(result, expected));
350     }
351
352     @Test
353     public void rowToGridWidthEmptyRowInMiddle() {
354         String in = "3h\n\n4h";
355         String[][] expected = {
356                 {"h", ".", "h"},
357                 {"h", ".", "h"},
358                 {"h", ".", "h"},
359                 {".", ".", "h"}
360         };
361         String[][] result = PatternParser.
                parseRowToGridFormat(in);
362         assertTrue(Arrays.deepEquals(result, expected));
363     }
364
365     @Test
366     public void rowToPojoMoreThanMaxColumns() {
367         String in = "55h3d";// + Constants.
                MAX_ROWS_AND_COLUMNS_LIMIT + "h";
368         String[] expected = {
369                 "35h"
370         };
371         String[] result = PatternParser.
                parseRowFormatToPojo(in);
372         assertTrue(Arrays.deepEquals(expected, result));
373     }
374
375     @Test
376     public void rowToGridMoreThanMaxColumns() {
377         String in = "55j5g";
378         int expected = Constants.
                MAX_ROWS_AND_COLUMNS_LIMIT;
379         String[][] result = PatternParser.
                parseRowToGridFormat(in);
380         assertTrue(expected >= result.length);
381     }
```

```
382 }
```

Listing B.25: PatternParserTest.java

```
1  package de.muffinworks.knittingapp.storage;
2
3  import android.content.Context;
4  import android.os.Environment;
5  import android.util.Log;
6
7  import com.google.gson.Gson;
8  import com.google.gson.JsonSyntaxException;
9  import com.google.gson.reflect.TypeToken;
10
11 import java.io.File;
12 import java.io.FileInputStream;
13 import java.io.FileNotFoundException;
14 import java.io.FileOutputStream;
15 import java.io.FileReader;
16 import java.io.FileWriter;
17 import java.io.IOException;
18 import java.lang.reflect.Type;
19 import java.nio.channels.FileChannel;
20 import java.util.Arrays;
21 import java.util.HashMap;
22 import java.util.List;
23
24 import de.muffinworks.knittingapp.R;
25 import de.muffinworks.knittingapp.storage.models.
       Metadata;
26 import de.muffinworks.knittingapp.storage.models.Pattern
       ;
27 import de.muffinworks.knittingapp.util.Constants;
28
29 public class PatternStorage {
30
31     private static final String TAG = "PatternStorage";
32
33     private Context mContext;
34     private Gson mGson = new Gson();
35     private HashMap<String, Metadata> mMetaDataTable;
36
37     private static PatternStorage storage = new
           PatternStorage();
38
39     public static PatternStorage getInstance() {
40         if (storage != null) {
41             return storage;
42         } else {
43             return new PatternStorage();
44         }
45     }
46
47     private PatternStorage() {}
48
49     public void init(Context context) {
50         this.mContext = context.getApplicationContext();
51         loadMetadata();
52     }
53
54     private String getApplicationDir() {
55         return mContext.getFilesDir().getPath();
56     }
57
58     private String getFilePathInApplicationDir(String
           fileName) {
59         return getApplicationDir() + "/" + fileName;
60     }
61
62     private boolean isExternalStorageWritable() {
63         return Environment.MEDIA_MOUNTED.equals(
               Environment.getExternalStorageState()) &&
64                 Environment.getExternalStorageDirectory
                       ().canWrite();
65     }
66
67     public void exportAll() throws IOException {
68         for (String id : mMetaDataTable.keySet()) {
69             export(id);
70         }
71     }
72
73     public File export(String id) throws IOException {
74         if(!isExternalStorageWritable())
75             throw new IOException(mContext.getString(R.
                       string.
                       error_external_storage_not_mounted));
76         File patternFile = new File(
                   getFilePathInApplicationDir(id + ".json"));
77         File file = new File(Environment.
                   getExternalStorageDirectory().
                   getAbsolutePath()
78                     + "/" + Constants.EXPORT_DIR);
79         file.mkdirs();
80         file = new File(file, id + ".json");
81         copyFile(patternFile, file);
82         return file;
83     }
84
85     public void importPattern(String path) throws
           JsonSyntaxException {
86         save(loadFromFile(path));
87     }
88
89     /**
90      * From https://stackoverflow.com/questions/9292954/
              how-to-make-a-copy-of-a-file-in-android
91      */
92     private void copyFile(File src, File dst) throws
           IOException {
93         FileOutputStream outStream = new
               FileOutputStream(dst);
94         FileInputStream inStream = new FileInputStream(
               src);
95         FileChannel inChannel = inStream.getChannel();
```

```
96              FileChannel outChannel = outStream.getChannel();
97              inChannel.transferTo(0, inChannel.size(),
                    outChannel);
98              inStream.close();
99              outStream.close();
100         }
101
102         private void loadMetadata() {
103             mMetaDataTable = new HashMap<>();
104
105             try {
106                 File file = new File(getApplicationDir(),
                        Constants.METADATA_FILENAME);
107                 FileReader fileReader = new FileReader(file)
                        ;
108                 //https://sites.google.com/site/gson/gson-
                        user-guide#TOC-Collections-Examples
109                 Type metadataLisType = new TypeToken<List<
                        Metadata>>(){}.getType();
110                 List<Metadata> metadata = mGson.fromJson(
                        fileReader, metadataLisType);
111
112                 try {
113                     fileReader.close();
114                 } catch (IOException e) {
115                     logError(mContext.getString(R.string.
                            error_load_metadata));
116                     e.printStackTrace();
117                 }
118                 if (metadata != null) {
119                     for (Metadata m : metadata) {
120                         mMetaDataTable.put(m.getId(), m);
121                     }
122                 }
123             } catch (FileNotFoundException e) {
124                 mMetaDataTable = new HashMap<>();
125                 return;
126             }
127         }
128
129         private void updateMetadata() {
130             try {
131                 File file = new File(getApplicationDir(),
                        Constants.METADATA_FILENAME);
132                 String json = mGson.toJson(mMetaDataTable.
                        values());
133                 FileWriter fileWriter = null;
134                 fileWriter = new FileWriter(file);
135                 fileWriter.write(json);
136                 fileWriter.close();
137             } catch (IOException e) {
138                 logError(mContext.getString(R.string.
                        error_update_metadata));
139                 e.printStackTrace();
140             }
141         }
142
143         public Metadata[] listMetadataEntries() {
144             Metadata[] m = mMetaDataTable.values().toArray(
                    new Metadata[mMetaDataTable.size()]);
145             if (m.length > 0) {
146                 Arrays.sort(m);
147             }
148             return m;
149         }
150
151         public void save(Pattern pattern) {
152             try {
153                 FileWriter fileWriter = new FileWriter(
                        getFilePathInApplicationDir(pattern.
                        getFilename()));
154                 fileWriter.write(mGson.toJson(pattern));
155                 fileWriter.close();
156                 //call clone to put only metadata
                        information into hashmap, not actual
                        pattern related
157                 //information -> needs less resources
158                 mMetaDataTable.put(pattern.getId(), pattern.
                        clone());
159                 updateMetadata();
160             } catch (IOException e) {
161                 logError(mContext.getString(R.string.
                        error_save_pattern));
162                 e.printStackTrace();
163             }
164         }
165
166         public Pattern loadFromFile(String path) throws
                JsonSyntaxException {
167             try {
168                 FileReader reader = new FileReader(path);
169                 return mGson.fromJson(reader, Pattern.class)
                        ;
170             } catch (FileNotFoundException e) {
171                 logError(mContext.getString(R.string.
                        error_file_not_found, path));
172                 return null;
173             }
174         }
175
176         public boolean checkPatternDuplicate(Pattern pattern
                ) {
177             String id = pattern.getId();
178             return mMetaDataTable.containsKey(id);
179         }
180
181         public Pattern load(String id) throws
                JsonSyntaxException {
182             return loadFromFile(getFilePathInApplicationDir(
                    id + ".json"));
183         }
184
185         public void clearAll() {
186             for (Metadata m : mMetaDataTable.values()) {
187                 getFileFromApplicationDir(m.getFilename()).
                        delete();
188             }
189             getFileFromApplicationDir(Constants.
                    METADATA_FILENAME).delete();
190             mMetaDataTable.clear();
```

```
191         }
192
193         public void delete(Metadata pattern) {
194             getFileFromApplicationDir(pattern.getFilename())
                    .delete();
195             mMetaDataTable.remove(pattern.getId());
196             updateMetadata();
197         }
198
199         public void delete(String id) {
200             delete(mMetaDataTable.get(id));
201         }
202
203         private File getFileFromApplicationDir(String
                filename) {
204             return new File(getApplicationDir(), filename);
205         }
206
207         private void logError(String message) {
208             Log.e(TAG, message);
209         }
210     }
```

Listing B.26: PatternStorage.java

```
1   package de.muffinworks.knittingapp.storage;
2
3   import android.content.Context;
4   import android.os.Environment;
5   import android.support.test.InstrumentationRegistry;
6   import android.support.test.runner.AndroidJUnit4;
7
8   import org.junit.After;
9   import org.junit.Before;
10  import org.junit.Test;
11  import org.junit.runner.RunWith;
12
13  import java.io.File;
14  import java.io.IOException;
15
16  import de.muffinworks.knittingapp.storage.models.
        Metadata;
17  import de.muffinworks.knittingapp.storage.models.Pattern
        ;
18
19  import static org.junit.Assert.assertEquals;
20  import static org.junit.Assert.assertNull;
21  import static org.junit.Assert.assertTrue;
22  import static org.junit.Assert.fail;
23
24  @RunWith(AndroidJUnit4.class)
25  public class PatternStorageTest {
26
27      private Context context = InstrumentationRegistry.
            getInstrumentation().
                getTargetContext().getApplicationContext();
28      private PatternStorage storage;
29
30      @Before
31      public void setup() throws IOException {
32          storage = PatternStorage.getInstance();
33          storage.init(context);
34          storage.clearAll();
35      }
36
37      @Test
38      public void saveAndLoadPatternTest() throws
            IOException {
39          assertNull(storage.load("fileIdThatDoesNotExist"
                ));
40
41          Pattern pattern = new Pattern();
42          pattern.setName("scarf");
43          pattern.setCurrentRow(2);
44          pattern.setPatternRows(new String[]{
45                  "3e",
46                  "2er",
47                  "ttt",
48                  "3f",
49                  "3t"
50          });
51          assertEquals(3, pattern.getColumns());
52          assertEquals(5, pattern.getRows());
53
54          storage.save(pattern);
55          File test = new File(context.getFilesDir().
                getPath().toString()+ "/"
56                  + pattern.getFilename());
57          assertTrue(test.exists());
58
59          Pattern p2 = storage.load(pattern.getId());
60          assertEquals(pattern.equals(p2), true);
61      }
62
63      @Test
64      public void listEntriesTest() throws IOException {
65          assertTrue(storage.listMetadataEntries().length
                == 0);
66          for(int i = 1; i <= 5; i++) {
67              Pattern pattern = new Pattern();
68              storage.save(pattern);
69              assertTrue(storage.listMetadataEntries().
                    length == i);
70          }
71      }
72
73      @Test
74      public void deleteTest() throws IOException {
75          saveAndLoadPatternTest();
76          PatternStorage storage2 = PatternStorage.
                getInstance();
77          assertTrue(storage2.listMetadataEntries().length
                > 0);
78
79          String id = storage2.listMetadataEntries()[0].
                getId();
80          storage.delete(id);
81
```

```
82          for (Metadata m : storage2.listMetadataEntries()) {
83              if(m.getId().equals(id))
84                  fail();
85          }
86      }
87
88      @Test
89      public void exportTest() throws IOException {
90          Pattern pattern = new Pattern();
91          pattern.setName("scarf");
92          pattern.setCurrentRow(2);
93          pattern.setPatternRows(new String[]{
94                  "3e",
95                  "2er",
96                  "ttt",
97                  "3f",
98                  "3t"
99          });
100         storage.save(pattern);
101         File file = storage.export(pattern.getId());
102         assertTrue(file.exists());
103     }
104
105     @Test
106     public void importTest() throws IOException {
107         Pattern pattern = new Pattern();
108         pattern.setName("scarf");
109         pattern.setCurrentRow(2);
110         pattern.setPatternRows(new String[]{
111                 "3e",
112                 "2er",
113                 "ttt",
114                 "3f",
115                 "3t"
116         });
117         storage.save(pattern);
118         File file = storage.export(pattern.getId());
119         assertTrue(file.exists());
120
121         storage.delete(pattern.getId());
122         storage.importPattern(file.getPath());
123         Pattern pattern2 = storage.load(pattern.getId());
124         assertEquals(pattern, pattern2);
125     }
126
127     @Test
128     public void exportAllTest() throws IOException {
129         storage.exportAll();
130         for (Metadata md : storage.listMetadataEntries()) {
131             File file = new File(Environment.
                    getExternalStoragePublicDirectory(
                    Environment
132                         .DIRECTORY_DOCUMENTS), md.getId() + ".json");
133             assertTrue(file.exists());
134         }
135     }
136
137     @After
138     public void cleanUp() throws IOException {
139         storage.clearAll();
140     }
141 }
```

Listing B.27: PatternStorageTest.java

```
1   package de.muffinworks.knittingapp.fragments;
2
3   import android.os.Bundle;
4   import android.support.annotation.Nullable;
5   import android.support.design.widget.Snackbar;
6   import android.support.v4.app.Fragment;
7   import android.view.LayoutInflater;
8   import android.view.View;
9   import android.view.ViewGroup;
10  import android.widget.GridView;
11
12  import java.util.Arrays;
13
14  import de.muffinworks.knittingapp.R;
15  import de.muffinworks.knittingapp.layouts.
        RowEditorLinearLayout;
16  import de.muffinworks.knittingapp.storage.PatternStorage
        ;
17  import de.muffinworks.knittingapp.storage.models.Pattern
        ;
18  import de.muffinworks.knittingapp.views.adapters.
        KeyboardTypingAdapter;
19
20  public class RowEditorFragment extends Fragment
        implements KeyboardTypingAdapter.
21          RowEditorKeyListener {
22
23      private static final String TAG = "RowEditorFragment
            ";
24
25      public RowEditorLinearLayout mRowEditorView;
26      private Pattern mPattern;
27      private PatternStorage mStorage;
28
29      public static RowEditorFragment getInstance(String
            patternId) {
30          RowEditorFragment fragment = new
                RowEditorFragment();
31          if (patternId != null) {
32              Bundle bundle = new Bundle();
33              bundle.putString("id", patternId);
34              fragment.setArguments(bundle);
35          }
36          return fragment;
37      }
38
39      @Override
        public void onCreate(@Nullable Bundle
            savedInstanceState) {
```

```
40          super.onCreate(savedInstanceState);
41          mStorage = PatternStorage.getInstance();
42          mStorage.init(getActivity());
43          if (getArguments() != null) {
44              mPattern = mStorage.load(getArguments().
                    getString("id"));
45          }
46      }
47
48      @Nullable
49      @Override
50      public View onCreateView(LayoutInflater inflater,
            @Nullable ViewGroup container, @Nullable Bundle
            savedInstanceState) {
51          return inflater.inflate(R.layout.
                fragment_editor_row, container, false);
52      }
53
54      @Override
55      public void onViewCreated(View view, @Nullable
            Bundle savedInstanceState) {
56          super.onViewCreated(view, savedInstanceState);
57          mRowEditorView = (RowEditorLinearLayout) view.
                findViewById(R.id.row_editor_container);
58          if (mPattern != null) {
59              mRowEditorView.setPattern(mPattern.
                    getPatternRows());
60          }
61          GridView mKeyboard = (GridView) view.
                findViewById(R.id.keyboard_gridview);
62          mKeyboard.setAdapter(new KeyboardTypingAdapter(
                getActivity(), this));
63
64          view.findViewById(R.id.op_enter).
                setOnClickListener(new View.OnClickListener
                () {
65              @Override
66              public void onClick(View v) {
67                  onEnter();
68              }
69          });
70
71          view.findViewById(R.id.op_delete).
                setOnClickListener(new View.OnClickListener
                () {
72              @Override
73              public void onClick(View v) {
74                  onDelete();
75              }
76          });
77      }
78
79      public void savePattern() {
80          mPattern.setPatternRows(mRowEditorView.
                getPattern());
81          mStorage.save(mPattern);
82          Snackbar.make(getView(), getString(R.string.
                success_save_pattern), Snackbar.LENGTH_SHORT
                ).show();
83      }
84
85      public boolean hasPatternChanged() {
86          return !Arrays.deepEquals(mRowEditorView.
                getPattern(),mPattern.getPatternRows());
87      }
88
89      /**
90       * emulates the backspace key on the system's soft
             keyboard
91       */
92      public void onDelete() {
93          mRowEditorView.onDeletePressed();
94      }
95
96      /**
97       * emulates the enter key on the system's soft
             keyboard
98       */
99      public void onEnter() {
100         mRowEditorView.onEnterPressed();
101     }
102
103     public void onNumPadClick(String number) {
104         int start = mRowEditorView.getEditText().
                getSelectionStart();
105         mRowEditorView.getEditText().getText().insert(
                start, number);
106     }
107
108     public void notifyDataChanged() {
109         mPattern = mStorage.load(mPattern.getId());
110         mRowEditorView.setPattern(mPattern.
                getPatternRows());
111     }
112
113     @Override
114     public void onKeyClicked(String key) {
115         int start = mRowEditorView.getEditText().
                getSelectionStart();
116         mRowEditorView.getEditText().getText().insert(
                start, key.toUpperCase());
117     }
118 }
```

Listing B.28: RowEditorFragment.java

```
1   package de.muffinworks.knittingapp.layouts;
2
3   import android.content.Context;
4   import android.graphics.Point;
5   import android.graphics.PointF;
6   import android.graphics.Rect;
7   import android.support.design.widget.Snackbar;
8   import android.text.Editable;
```

```
 9  import android.text.TextWatcher;
10  import android.util.AttributeSet;
11  import android.view.KeyEvent;
12  import android.view.LayoutInflater;
13  import android.view.MotionEvent;
14  import android.view.VelocityTracker;
15  import android.view.View;
16  import android.view.ViewConfiguration;
17  import android.view.ViewGroup;
18  import android.widget.EditText;
19  import android.widget.LinearLayout;
20  import android.widget.Scroller;
21
22  import de.muffinworks.knittingapp.R;
23  import de.muffinworks.knittingapp.util.Constants;
24  import de.muffinworks.knittingapp.util.PatternParser;
25  import de.muffinworks.knittingapp.views.
        LineNumberTextView;
26  import de.muffinworks.knittingapp.views.
        LinedEditorEditText;
27
28  public class RowEditorLinearLayout extends LinearLayout
        {
29
30      private static final String TAG = "
            RowEditorLinearLayout";
31
32      private LineNumberTextView lineNumbers;
33      private LinedEditorEditText editText;
34
35      private boolean mIsBeingDragged = false;
36      private Point mLastScrollTo = new Point();
37      private Scroller mScroller;
38      private PointF mLastMotion = new PointF();
39      private VelocityTracker mVelocityTracker;
40      private int mTouchSlop;
41      private int mMinimumVelocity;
42
43      public RowEditorLinearLayout(Context context) {
44          super(context);
45          init(context);
46      }
47
48      public RowEditorLinearLayout(Context context,
            AttributeSet attrs) {
49          super(context, attrs);
50          init(context);
51      }
52
53      public RowEditorLinearLayout(Context context,
            AttributeSet attrs, int defStyle) {
54          super(context, attrs, defStyle);
55          init(context);
56      }
57
58      private void init(Context context) {
59          setOrientation(HORIZONTAL);
60          LayoutInflater inflater =  LayoutInflater.from(
                context);
61          inflater.inflate(R.layout.view_row_editor, this,
                 true);
62
63          lineNumbers = (LineNumberTextView) findViewById(
                R.id.row_editor_line_numbers);
64          editText = (LinedEditorEditText) findViewById(R.
                id.row_editor_edit_text);
65          editText.addTextChangedListener(new TextWatcher
                () {
66              @Override
67              public void beforeTextChanged(CharSequence s
                    , int start, int count, int after) {}
68
69              @Override
70              public void onTextChanged(CharSequence s,
                    int start, int before, int count) {}
71
72              @Override
73              public void afterTextChanged(Editable s) {
74                  scrollToTextChange();
75              }
76          });
77
78          mScroller = new Scroller(context);
79          setFocusable(true);
80          setDescendantFocusability(
                FOCUS_AFTER_DESCENDANTS);
81          setWillNotDraw(false);
82          final ViewConfiguration config =
                ViewConfiguration.get(context);
83          mTouchSlop = config.getScaledTouchSlop();
84          mMinimumVelocity = config.
                getScaledMinimumFlingVelocity();
85          //???
86  //          editText.requestFocus();
87  //          editText.setSelection(editText.getText().
        length());
88      }
89
90      @Override
91      protected void onMeasure(int widthMeasureSpec, int
            heightMeasureSpec) {
92          super.onMeasure(widthMeasureSpec,
                heightMeasureSpec);
93          updateEditorLines();
94      }
95
96      public void updateEditorLines() {
97          mScroller.forceFinished(true);
98          int lineCount = editText.getLineCount();
99          lineNumbers.updateLineNumbers(lineCount);
100         editText.setMinWidth(getWidth() - lineNumbers.
                getWidth());
101     }
102
103     public String[] getPattern() {
104         String patternString = editText.getText().
                toString();
105         return PatternParser.parseRowFormatToPojo(
                patternString);
106     }
107
108     public void setPattern(String[] patternRows) {
109         final String pattern = PatternParser.
                parsePojoToRowFormat(patternRows);
110         //not updating textview when calling setText(
```

```
            pattern) - not running on UI thread?
        post(new Runnable() {
            @Override
            public void run() {
                editText.setText(pattern);
            }
        });
        updateEditorLines();
    }

    public EditText getEditText() {
        return editText;
    }

    public void disableEditable() {
        editText.setCursorVisible(false);
        editText.setFocusableInTouchMode(false);
        editText.setTextIsSelectable(false);
        editText.clearFocus();
    }

    public void onEnterPressed() {
        if(editText.getLineCount() + 1 > Constants.
            MAX_ROWS_AND_COLUMNS_LIMIT) {
            Snackbar.make(this, getResources().getString
                (R.string.info_max_rows, Constants.
                MAX_ROWS_AND_COLUMNS_LIMIT), Snackbar.
                LENGTH_SHORT).show();
        } else {
            editText.dispatchKeyEvent(new KeyEvent(
                KeyEvent.ACTION_DOWN, KeyEvent.
                KEYCODE_ENTER));
            updateEditorLines();
            scrollToTextChange();
        }
    }

    public void onDeletePressed() {
        editText.dispatchKeyEvent(new KeyEvent(KeyEvent.
            ACTION_DOWN, KeyEvent.KEYCODE_DEL));
        updateEditorLines();
    }

    @Override
    public boolean onTouchEvent(MotionEvent event) {
        if (!canScroll()) return false;
        if (mVelocityTracker == null) {
            mVelocityTracker = VelocityTracker.obtain();
        }
        mVelocityTracker.addMovement(event);

        final int action = event.getAction();
        final float x = event.getX();
        final float y = event.getY();
        switch (action) {
            case MotionEvent.ACTION_DOWN:
                //interrupt fling
                if (!mScroller.isFinished()) mScroller.
                    abortAnimation();
                mLastMotion.set(x, y);
                break;
            case MotionEvent.ACTION_MOVE:
                int deltaX = (int) (mLastMotion.x - x);
                int deltaY = (int) (mLastMotion.y - y);
                mLastMotion.set(x, y);
                if (deltaX < 0) {
                    if (getScrollX() < 0) {
                        deltaX = 0;
                    }
                } else if (deltaX > 0) {
                    final int rightEdge = getWidth() -
                        getPaddingRight();
                    final int availableToScroll =
                        getChildAt(1).getRight() -
                        getScrollX() - rightEdge;
                    if (availableToScroll > 0) {
                        deltaX = Math.min(
                            availableToScroll, deltaX);
                    } else {
                        deltaX = 0;
                    }
                }
                if (deltaY < 0) {
                    if (getScrollY() < 0) {
                        deltaY = 0;
                    }
                } else if (deltaY > 0) {
                    final int bottomEdge = getHeight() -
                        getPaddingBottom();
                    final int availableToScroll =
                        getChildAt(0).getBottom() -
                        getScrollY() - bottomEdge;
                    if (availableToScroll > 0) {
                        deltaY = Math.min(
                            availableToScroll, deltaY);
                    } else {
                        deltaY = 0;
                    }
                }
                if (deltaY != 0 || deltaX != 0) {
                    scrollBy(deltaX, deltaY);
                }
                break;
            case MotionEvent.ACTION_UP:
                final VelocityTracker velocityTracker =
                    mVelocityTracker;
                velocityTracker.computeCurrentVelocity
                    (1000);
                int initialXVelocity = (int)
                    velocityTracker.getXVelocity();
                int initialYVelocity = (int)
                    velocityTracker.getYVelocity();

                if ((Math.abs(initialXVelocity) + Math.
                    abs(initialYVelocity) >
                    mMinimumVelocity) && getChildCount()
                    > 0) {
                    fling(-initialXVelocity, -
                        initialYVelocity);
                }
```

```
206                 if (mVelocityTracker != null) {
207                     mVelocityTracker.recycle();
208                     mVelocityTracker = null;
209                 }
210                 break;
211             }
212             return true;
213         }
214
215         private boolean canScroll() {
216             int childCount = getChildCount();
217             if (childCount > 0) {
218                 int childrenHeight = 0;
219                 int childrenWidth = 0;
220                 for (int i = 0; i < childCount; i++) {
221                     View child = getChildAt(i);
222                     childrenHeight += child.getHeight();
223                     childrenWidth += child.getWidth();
224                 }
225                 return (getHeight() < childrenHeight +
                        getPaddingTop() + getPaddingBottom())
226                         || (getWidth() < childrenWidth +
                            getPaddingRight() +
                            getPaddingLeft());
227             }
228             return false;
229         }
230
231         @Override
232         public boolean onInterceptTouchEvent(MotionEvent ev)
                {
233             final int action =ev.getAction();
234             if ((action == MotionEvent.ACTION_MOVE) &&
                    mIsBeingDragged) {
235                 return true;
236             }
237             if (!canScroll()) {
238                 mIsBeingDragged = false;
239                 return false;
240             }
241             final float x = ev.getX();
242             final float y = ev.getY();
243             switch (action) {
244                 case MotionEvent.ACTION_MOVE:
245                     final int xDiff = (int) Math.abs(x -
                            mLastMotion.x);
246                     final int yDiff = (int) Math.abs(y -
                            mLastMotion.y);
247                     if (xDiff > mTouchSlop || yDiff >
                            mTouchSlop) {
248                         mIsBeingDragged = true;
249                     }
250                     break;
251                 case MotionEvent.ACTION_DOWN:
252                     mLastMotion.x = x;
253                     mLastMotion.y = y;
254                     mIsBeingDragged = !mScroller.isFinished
                            ();
255                     break;
256                 case MotionEvent.ACTION_UP:
257                     //release drag
258                     mIsBeingDragged = false;
259                     break;
260             }
261             //only intercept motion events if we are
                    dragging
262             return mIsBeingDragged;
263         }
264
265         @Override
266         protected int computeVerticalScrollRange() {
267             return getChildCount() == 0 ? getHeight() :
                    getChildrenDimensions().bottom;
268         }
269
270         @Override
271         protected int computeHorizontalScrollRange() {
272             return getChildCount() == 0 ? getWidth() :
                    getChildrenDimensions().right;
273         }
274
275         @Override
276         protected void measureChild(View child, int
                parentWidthMeasureSpec, int
                parentHeightMeasureSpec) {
277             ViewGroup.LayoutParams lp = child.
                    getLayoutParams();
278             int childWidthMeasureSpec;
279             int childHeightMeasureSpec;
280             childWidthMeasureSpec = getChildMeasureSpec(
                    parentWidthMeasureSpec, getPaddingLeft()
                            + getPaddingRight(), lp.width);
281             childHeightMeasureSpec = MeasureSpec.
                    makeMeasureSpec(0, MeasureSpec.UNSPECIFIED);
282             child.measure(childWidthMeasureSpec,
                    childHeightMeasureSpec);
283         }
284
285         @Override
286         protected void measureChildWithMargins(View child,
287             int parentWidthMeasureSpec, int widthUsed,
                                                    int
                                                        parentHeightMeasureSpec
                                                        , int
                                                        heightUsed
                                                        ) {
288             final MarginLayoutParams lp = (
                    MarginLayoutParams) child.getLayoutParams();
289             final int childWidthMeasureSpec = MeasureSpec.
                    makeMeasureSpec(lp.leftMargin + lp.
                    rightMargin,
290                             MeasureSpec.UNSPECIFIED);
291             final int childHeightMeasureSpec = MeasureSpec.
                    makeMeasureSpec(lp.topMargin + lp.
                    bottomMargin,
292                             MeasureSpec.UNSPECIFIED);
293             child.measure(childWidthMeasureSpec,
                    childHeightMeasureSpec);
294         }
295
296         @Override
297         public void computeScroll() {
298             if (mScroller.computeScrollOffset()) {
299
```

```
300             int oldX = getScrollX();
301             int oldY = getScrollY();
302             int x = mScroller.getCurrX();
303             int y = mScroller.getCurrY();
304             if (getChildCount() > 0) {
305                 Rect childrenDimens =
                        getChildrenDimensions();
306                 scrollTo(clamp(x, getWidth() -
                        getPaddingRight() - getPaddingLeft()
                        , childrenDimens.width()),
307                         clamp(y, getHeight() -
                                getPaddingBottom() -
                                getPaddingTop(),
                                childrenDimens.height()));
308             } else {
309                 scrollTo(x, y);
310             }
311             if (oldX != getScrollX() || oldY !=
                    getScrollY()) {
312                 onScrollChanged(getScrollX(), getScrollY
                        (), oldX, oldY);
313             }
314             // Keep on drawing until the animation has
                    finished.
315             postInvalidate();
316         }
317     }
318
319     private Rect getChildrenDimensions() {
320         int childCount = getChildCount();
321         if (childCount > 0) {
322             int width = 0;
323             int height = getChildAt(0).getHeight();
324             for (int i = 0; i < childCount; i++) {
325                 View child = getChildAt(i);
326                 width += child.getWidth();
327             }
328             return new Rect(0, 0, width, height);
329         }
330         return null;
331     }
332
333     @Override
334     protected void onLayout(boolean changed, int l, int
            t, int r, int b) {
335         super.onLayout(changed, l, t, r, b);
336         // initial clam
337         scrollTo(getScrollX(), getScrollY());
338     }
339
340     public void fling(int velocityX, int velocityY) {
341         if (getChildCount() > 0) {
342             int height = getHeight() - getPaddingBottom
                    () - getPaddingTop();
343             int bottom = getChildAt(0).getHeight();
344             int width = getWidth() - getPaddingRight() -
                     getPaddingLeft();
345             int right = getChildAt(1).getRight();
346             mScroller.fling(getScrollX(), getScrollY(),
                    velocityX, velocityY, 0, right - width,
                            0, bottom - height);
347             invalidate();
348         }
349     }
350
351     @Override
352     public void scrollTo(int x, int y) {
353         // we rely on the fact View.scrollBy calls
                scrollTo.
354         if (getChildCount() > 0) {
355             Rect childrenDimens = getChildrenDimensions
                    ();
356             x = clamp(x, getWidth() - getPaddingRight()
                    - getPaddingLeft(), childrenDimens.width
                    ());
357             y = clamp(y, getHeight() - getPaddingBottom
                    () - getPaddingTop(), childrenDimens.
                    height());
358             if (x != getScrollX() || y != getScrollY())
                    {
359
360                 mLastScrollTo.set(x, y);
361                 super.scrollTo(x, y);
362             }
363         }
364     }
365
366     private int clamp(int currentPos, int viewDimens,
            int childDimens) {
367         if (viewDimens >= childDimens || currentPos < 0)
                {
368             return 0;
369         }
370         if (viewDimens + currentPos > childDimens) {
371             return childDimens - viewDimens;
372         }
373         return currentPos;
374     }
375
376     /**
377      * scroll behavior so far: checking if point is in
                visible area works and scrolls to point if it
                is
378      * not visible. edge behavior is faulty:
379      * bottom: scrollTo() will clamp if line gets added
                at the bottom, will only scroll to second to
                last line,
380      * since textview height has not been adjusted yet
                at that point.
381      * right: {#LinedEditorEditText#getCursorPosition}
                gives wrong x position if character is added
382      * on last word from {#@string/
                lorem_long_with_breaks}. I believe that is
                because a normal edittext
383      * is made to wrap at the end of it's width. Since I
                am suppressing that behavior, and setting
384      * the edittext's minimum width new after each
                interaction by calling {#updateEditorLines}, it
                is
385      * likely that the implementation gets confused. The
                x position that is returned is always
386      * where the added character would be if we wrapped
```

```
         the line.
387      */
388     public void scrollToTextChange() {
389         //add line numbers width to get total width
390         Point position = editText.getCursorPosition();
391         position.x = position.x + lineNumbers.getWidth()
                ;
392         Point center = getScreenCenter();
393         int scrollX = getScrollX();
394         int scrollY = getScrollY();
395         boolean visible = new Rect(scrollX, scrollY,
                getWidth() + scrollX, getHeight() + scrollY)
                .contains(
396                     position.x,
397                     position.y
398             );
399         if (!visible) {
400             int x = position.x - center.x;
401             int y = position.y - center.y;
402             scrollTo(x, y);
403             invalidate();
404         }
405     }
406
407     private Point getScreenCenter() {
408         return new Point(getWidth() / 2, getHeight() /
                2);
409     }
410 }
```

Listing B.29: RowEditorLinearLayout.java

```
1   package de.muffinworks.knittingapp;
2
3   import android.app.Activity;
4   import android.content.Intent;
5   import android.os.Bundle;
6   import android.view.Menu;
7   import android.view.MenuItem;
8   import android.view.View;
9   import android.widget.FrameLayout;
10  import android.widget.ImageButton;
11  import android.widget.TextView;
12
13  import java.io.IOException;
14
15  import de.muffinworks.knittingapp.layouts.
        RowEditorLinearLayout;
16  import de.muffinworks.knittingapp.storage.models.Pattern
        ;
17  import de.muffinworks.knittingapp.util.Constants;
18  import de.muffinworks.knittingapp.views.PatternGridView;
19
20  public class ViewerActivity extends BaseActivity {
21
22      private int mCurrentRow = 1;
23      private TextView mRowText;
24      private FrameLayout mPatternContainer;
25
26      private PatternGridView mGridPattern;
27      private RowEditorLinearLayout mRowPattern;
28      private boolean mIsRowFormatActive = false;
29
30      private Pattern mPattern;
31
32      @Override
33      protected void onCreate(Bundle savedInstanceState) {
34          super.onCreate(savedInstanceState);
35          setContentView(R.layout.activity_viewer);
36
37          enableBackInActionBar(true);
38          String patternId = getIntent().getStringExtra(
                Constants.EXTRA_PATTERN_ID);
39          if (patternId != null) {
40              mPattern = mStorage.load(patternId);
41              setActionBarTitle(mPattern.getName());
42          }
43          initEditors();
44          initCounter();
45      }
46
47      @Override
48      public boolean onOptionsItemSelected(MenuItem item)
            {
49          int id = item.getItemId();
50          if (id == R.id.reset_row_counter) {
51              updateRowCounter(1);
52              mGridPattern.scrollCurrentRowToCenter();
53              return true;
54          } else if (id == R.id.switch_view_style) {
55              switchEditors();
56              return true;
57          } else if (id == R.id.
                    scroll_current_row_to_center) {
58              mGridPattern.scrollCurrentRowToCenter();
59          } else if (id == R.id.open_editor) {
60              Intent intent = new Intent(this,
                        EditorActivity.class);
61              intent.putExtra(Constants.EXTRA_PATTERN_ID,
                        mPattern.getId());
62              startActivityForResult(intent, Constants.
                        REQUEST_CODE_EDITOR);
63          } else if (id == R.id.open_glossary) {
64              Intent intent = new Intent(this,
                        GlossaryActivity.class);
65              startActivity(intent);
66          } else if (id == R.id.export_pattern) {
67              exportPattern();
68          }
69          return super.onOptionsItemSelected(item);
70      }
71
72      private void exportPattern() {
73          try {
74              mStorage.export(mPattern.getId());
75              showAlertDialog(getString(R.string.
```

```
                success_export_pattern, Constants.
                EXPORT_DIR));
76          } catch (IOException e) {
77              showAlertDialog(getString(R.string.
                    error_export));
78          }
79      }
80
81      @Override
82      public boolean onCreateOptionsMenu(Menu menu) {
83          getMenuInflater().inflate(R.menu.menu_viewer,
                menu);
84          return true;
85      }
86
87      @Override
88      protected void onActivityResult(int requestCode, int
            resultCode, Intent data) {
89          if (requestCode == Constants.REQUEST_CODE_EDITOR
                ) {
90              if (resultCode == Activity.RESULT_OK) {
91                  //user changed pattern and saved ->
                        viewer needs to refresh data
92                  mPattern = mStorage.load(mPattern.getId
                        ());
93                  mRowPattern.setPattern(mPattern.
                        getPatternRows());
94                  if (mGridPattern != null) {
95                      mGridPattern.setPattern(mPattern.
                            getPatternRows());
96                  }
97                  setActionBarTitle(mPattern.getName());
98              } else if (resultCode == Activity.
                    RESULT_CANCELED) {
99                  if (data != null) {
100                     boolean wasPattenDeleted = data.
                            getBooleanExtra(Constants.
                            EXTRA_PATTERN_DELETED, false);
101                     if (wasPattenDeleted) {
102                         finish();
103                     }
104                 }
105             }
106         }
107     }
108
109     private void initCounter() {
110         mRowText = (TextView) findViewById(R.id.row);
111         updateRowCounter();
112
113         ImageButton mIncreaseRow = (ImageButton)
                findViewById(R.id.button_increase);
114         mIncreaseRow.setOnClickListener(new View.
                OnClickListener() {
115             @Override
116             public void onClick(View v) {
117                 updateRowCounter(mCurrentRow +1);
118             }
119         });
120
121         ImageButton mDecreaseRow = (ImageButton)
                findViewById(R.id.button_decrease);
122         mDecreaseRow.setOnClickListener(new View.
                OnClickListener() {
123             @Override
124             public void onClick(View v) {
125                 updateRowCounter(mCurrentRow -1);
126             }
127         });
128     }
129
130     private void updateRowCounter(int rows) {
131         int maxRows = mPattern == null ? Constants.
                DEFAULT_ROWS : mPattern.getRows();
132         mCurrentRow = Math.min(Math.max(rows, 1),
                maxRows);
133         mRowText.setText(Integer.toString(mCurrentRow));
134         if (mPattern != null) {
135             mPattern.setCurrentRow(mCurrentRow);
136             mStorage.save(mPattern);
137         }
138         if (mGridPattern != null) {
139             mGridPattern.setCurrentRow(mCurrentRow);
140         }
141     }
142
143     private void updateRowCounter() {
144         if (mPattern != null) {
145             mCurrentRow = mPattern.getCurrentRow();
146         }
147         updateRowCounter(mCurrentRow);
148     }
149
150     private void initEditors() {
151         mPatternContainer = (FrameLayout) findViewById(R
                .id.editor_container);
152
153         mGridPattern = new PatternGridView(this);
154         mGridPattern.setCanBeEdited(false);
155         mGridPattern.setPattern(mPattern.getPatternRows
                ());
156
157         mRowPattern = new RowEditorLinearLayout(this);
158         mRowPattern.disableEditable();
159
160         mPatternContainer.addView(mGridPattern);
161     }
162
163     private void switchEditors() {
164         if (!mIsRowFormatActive) {
165             mPatternContainer.removeAllViews();
166             mPatternContainer.addView(mRowPattern);
167             mRowPattern.setPattern(mPattern.
                    getPatternRows());
168         } else {
169             mPatternContainer.removeAllViews();
170             mPatternContainer.addView(mGridPattern);
171             mGridPattern.setPattern(mPattern.
                    getPatternRows());
172         }
```

```
            mIsRowFormatActive = !mIsRowFormatActive;
        }
    }
```

Listing B.30: ViewerActivity.java

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.design.widget.CoordinatorLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <FrameLayout
        android:id="@+id/fragment_container"
        android:layout_width="match_parent"
        android:layout_height="match_parent"/>

</android.support.design.widget.CoordinatorLayout>
```

Listing B.31: activity_editor.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <ListView
        android:id="@+id/glossary_listview"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:divider="@null"/>

</LinearLayout>
```

Listing B.32: activity_glossary.xml

```
<?xml version="1.0" encoding="utf-8"?>
<android.support.design.widget.CoordinatorLayout
    android:id="@+id/coord"
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:fitsSystemWindows="true"
    tools:context="de.muffinworks.knittingapp.
        PatternListActivity">

    <ListView
        android:id="@+id/patterns_list"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:paddingBottom="100dp"
        android:clipToPadding="false"/>

    <android.support.design.widget.FloatingActionButton
        android:id="@+id/fab"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="bottom|end"
        android:layout_margin="@dimen/fab_margin"
        android:src="@drawable/ic_add_white_24dp" />

</android.support.design.widget.CoordinatorLayout>
```

Listing B.33: activity_pattern_list.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/
    res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:weightSum="11">

    <FrameLayout
        android:id="@+id/editor_container"
        android:textSize="80sp"
        android:gravity="center"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="8"/>

    <FrameLayout
        android:background="@color/colorPrimary"
        android:layout_width="match_parent"
        android:layout_height="3dp"/>

    <LinearLayout
        android:layout_width="match_parent"
```

```
        android:layout_height="0dp"
        android:orientation="horizontal"
        android:layout_weight="3">

        <LinearLayout
            android:id="@+id/containerRows"
            android:layout_gravity="left|center_vertical"
            android:layout_width="0dp"
            android:layout_height="match_parent"
            android:background="@color/colorPrimary"
            android:layout_weight="1"
            android:gravity="center"
            android:orientation="vertical">

            <TextView
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:layout_gravity="top|
                    center_horizontal"
                android:textColor="@color/offblack"
                android:textSize="20sp"
                android:text="Reihe"/>

            <TextView
                android:id="@+id/row"
                android:layout_width="wrap_content"
                android:layout_height="wrap_content"
                android:layout_gravity="bottom|
                    center_horizontal"
                android:gravity="center"
                android:textColor="@color/offblack"
                android:textSize="70sp"
                android:text="120"/>
        </LinearLayout>

        <LinearLayout
            android:id="@+id/containerControls"
            android:orientation="horizontal"
            android:gravity="center"
            android:layout_weight="3"
            android:layout_width="0dp"
            android:layout_height="match_parent"
            android:background="@color/colorAccent">

            <ImageButton
                android:id="@+id/button_increase"
                android:elevation="4dp"
                android:layout_width="150dp"
                android:layout_height="150dp"
                android:background="@drawable/ripple_round"
                android:src="@drawable/ic_add_white_24dp"/>

            <ImageButton
                android:id="@+id/button_decrease"
                android:layout_marginLeft="75dp"
                android:elevation="4dp"
                android:layout_width="75dp"
                android:layout_height="75dp"
                android:background="@drawable/ripple_round"
                android:src="@drawable/ic_remove_white_24dp"
                    />

        </LinearLayout>

    </LinearLayout>

</LinearLayout>
```

Listing B.34: activity_viewer.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>


</resources>
```

Listing B.35: attr.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <color name="colorPrimary">#FFC107</color>
    <color name="colorPrimaryDark">#FFA000</color>
    <color name="colorPrimaryLight">#FFECB3</color>

    <color name="colorAccent">#607D8B</color>
    <color name="colorAccentDark">#4e6671</color>

    <color name="highlight_current_row">#95ffc107</color>

    <!-- Text color for a button in a pad. -->
    <color name="keyboard_button_text_color">#FFF</color>
    <!-- Ripple color when a button is pressed in a pad. -->
    <color name="keyboard_button_ripple_color">#1A000000</
        color>

    <color name="icons">#212121</color>

    <color name="primaryText">#212121</color>
    <color name="secondaryText">#727272</color>
    <color name="divider">#B6B6B6</color>

    <color name="offWhite">#dedede</color>
    <color name="black_01">#33dedede</color>
    <color name="black_10">#33a1a1a1</color>
    <color name="black_20">#33575757</color>
    <color name="black_30">#33292929</color>
    <color name="black_40">#66575757</color>
    <color name="black_60">#99575757</color>
    <color name="black_80">#cc575757</color>
    <color name="offblack">#2f2f2f</color>

    <color name="red_400">#EF5350</color>
</resources>
```

Listing B.36: colors.xml

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:orientation="vertical"
    android:gravity="center"
    android:weightSum="2"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <LinearLayout
        android:orientation="horizontal"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:gravity="center"
        android:layout_marginBottom="30dp"
        android:layout_weight="1">

        <TextView
            android:textSize="20sp"
            android:layout_marginRight="15dp"
            android:text="@string/colums"
            android:gravity="right"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"/>

        <EditText
            android:id="@+id/edittext_columns"
            android:imeOptions="actionNext"
            android:inputType="number"
            android:digits="1234567890"
            android:layout_width="100dp"
            android:layout_height="50dp"/>

    </LinearLayout>

    <LinearLayout
        android:orientation="horizontal"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:gravity="center"
        android:layout_weight="1">

        <TextView
            android:textSize="20sp"
            android:layout_marginRight="15dp"
            android:text="@string/rows"
            android:gravity="right"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"/>

        <EditText
            android:id="@+id/edittext_rows"
            android:imeOptions="actionDone"
            android:inputType="number"
            android:digits="1234567890"
            android:layout_width="100dp"
            android:layout_height="50dp"/>

    </LinearLayout>
</LinearLayout>
```

Listing B.37: dialog_set_grid_size.xml

```xml
<resources>
    <dimen name="fab_margin">16dp</dimen>
    <dimen name="row_editor_default_text_size">50sp</dimen>
</resources>
```

Listing B.38: dimens.xml

```xml
<resources>
    <dimen name="activity_horizontal_margin">64dp</dimen>
</resources>
```

Listing B.39: dimens-w820.xml

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:weightSum="4">

    <de.muffinworks.knittingapp.views.PatternGridView
        android:id="@+id/grid"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="3"/>

    <FrameLayout
        android:layout_width="match_parent"
        android:layout_height="3dp"
        android:background="@color/colorPrimary"/>

    <LinearLayout
        android:orientation="horizontal"
        android:background="@color/colorPrimary"
        android:layout_width="match_parent"
        android:layout_height="0dp"
        android:layout_weight="1"
        android:weightSum="7">
```

```
28          <GridView
29              android:id="@+id/keyboard_gridview"
30              android:background="@color/colorAccent"
31              android:fadeScrollbars="false"
32              android:layout_width="0dp"
33              android:layout_weight="6"
34              android:scrollbarSize="10dp"
35              android:layout_height="wrap_content"
36              android:horizontalSpacing="20dp"
37              android:numColumns="4"/>
38
39          <LinearLayout
40              android:id="@+id/grid_delete_button_container"
41              android:background="@color/colorPrimary"
42              android:layout_height="match_parent"
43              android:layout_width="0dp"
44              android:layout_weight="1">
45
46              <ImageButton
47                  android:src="@drawable/ic_delete_white_48dp"
48                  android:layout_width="match_parent"
49                  android:layout_height="match_parent"
50                  android:background="@drawable/
                        keyboard_button_background"
51                  android:onClick="onDeleteToggled" />
52
53          </LinearLayout>
54
55      </LinearLayout>
56
57  </LinearLayout>
```

Listing B.40: fragment_editor_grid.xml

```
1   <?xml version="1.0" encoding="utf-8"?>
2   <LinearLayout
3       xmlns:android="http://schemas.android.com/apk/res/
            android"
4       android:orientation="vertical"
5       android:layout_width="match_parent"
6       android:layout_height="match_parent"
7       android:weightSum="3">
8
9       <de.muffinworks.knittingapp.layouts.
            RowEditorLinearLayout
10          android:id="@+id/row_editor_container"
11          android:layout_weight="2"
12          android:layout_width="match_parent"
13          android:layout_height="0dp"/>
14
15      <FrameLayout
16          android:background="@color/colorPrimary"
17          android:layout_width="match_parent"
18          android:layout_height="3dp"/>
19
20      <LinearLayout
21          android:layout_width="match_parent"
22          android:layout_height="0dp"
23          android:weightSum="7"
24          android:layout_weight="1">
25
26          <GridView
27              android:id="@+id/keyboard_gridview"
28              android:background="@color/colorAccent"
29              android:scrollbarSize="10dp"
30              android:fadeScrollbars="false"
31              android:horizontalSpacing="20dp"
32              android:layout_width="0dp"
33              android:layout_height="match_parent"
34              android:layout_weight="3"
35              android:numColumns="3"/>
36
37          <FrameLayout
38              android:background="@color/colorAccentDark"
39              android:layout_width="3dp"
40              android:layout_height="match_parent"/>
41
42          <include
43              layout="@layout/view_numpad"
44              android:layout_width="0dp"
45              android:layout_height="match_parent"
46              android:layout_weight="3"/>
47
48          <LinearLayout
49              android:orientation="vertical"
50              android:background="@color/colorPrimary"
51              android:layout_width="0dp"
52              android:layout_height="match_parent"
53              android:weightSum="2"
54              android:layout_weight="1">
55
56              <ImageButton
57                  android:layout_margin="0dp"
58                  android:layout_height="0dp"
59                  android:layout_width="match_parent"
60                  android:layout_weight="1"
61                  android:src="@drawable/
                        ic_backspace_white_24dp"
62                  android:id="@+id/op_delete"
63                  style="@style/FontButtonStyle.KeyEvent"
64                  android:contentDescription="delete"
65                  android:onClick="onDelete" />
66
67              <ImageButton
68                  android:layout_margin="0dp"
69                  android:layout_height="0dp"
70                  android:layout_width="match_parent"
71                  android:layout_weight="1"
72                  android:src="@drawable/
                        ic_keyboard_return_white_24dp"
73                  android:id="@+id/op_enter"
74                  style="@style/FontButtonStyle.KeyEvent"
75                  android:contentDescription="enter"
76                  android:onClick="onEnter" />
77
78          </LinearLayout>
79
80      </LinearLayout>
81
82  </LinearLayout>
```

Listing B.41: fragment_editor_row.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    tools:context="de.muffinworks.knittingapp.EditorActivity
        ">

    <item
        android:id="@+id/export_pattern"
        android:orderInCategory="100"
        android:title="@string/menu_export_pattern"
        app:showAsAction="never" />

    <item
        android:id="@+id/set_size"
        android:orderInCategory="100"
        android:title="@string/menu_grid_size"
        app:showAsAction="ifRoom" />

    <item
        android:id="@+id/open_glossary"
        android:orderInCategory="100"
        android:title="@string/menu_open_glossary"
        app:showAsAction="never" />

    <item
        android:id="@+id/switch_editor"
        android:orderInCategory="100"
        android:icon="@drawable/ic_swap_horiz_black_24dp"
        android:title="@string/menu_switch_editor"
        app:showAsAction="always" />

    <item
        android:id="@+id/save_pattern"
        android:orderInCategory="100"
        android:icon="@drawable/ic_save_black_24dp"
        android:title="@string/menu_save"
        app:showAsAction="always"/>

    <item
        android:id="@+id/edit_pattern_name"
        android:orderInCategory="100"
        android:title="@string/menu_edit_name"
        app:showAsAction="never" />

    <item
        android:id="@+id/delete_pattern"
        android:orderInCategory="100"
        android:title="@string/menu_delete_pattern"
        app:showAsAction="never" />

</menu>
```

Listing B.42: menu_editor.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    xmlns:app="http://schemas.android.com/apk/res-auto">

    <item
        android:id="@+id/export_all"
        android:orderInCategory="100"
        android:title="@string/menu_export_all"
        app:showAsAction="never" />

    <item
        android:id="@+id/import_pattern"
        android:orderInCategory="100"
        android:title="@string/menu_import_pattern"
        app:showAsAction="never" />

</menu>
```

Listing B.43: menu_editor_pattern_list.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/
    android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    tools:context="de.muffinworks.knittingapp.MainActivity">

    <item
        android:id="@+id/export_pattern"
        android:orderInCategory="100"
        android:title="@string/menu_export_pattern"
        app:showAsAction="never" />

    <item
        android:id="@+id/open_glossary"
        android:orderInCategory="100"
        android:title="@string/menu_open_glossary"
        app:showAsAction="never" />

    <item
        android:id="@+id/reset_row_counter"
        android:orderInCategory="100"
        android:title="@string/menu_reset_counter"
        app:showAsAction="never" />

    <item
        android:id="@+id/open_editor"
        android:orderInCategory="100"
        android:title="@string/menu_open_editor"
        app:showAsAction="never" />

    <item
        android:id="@+id/scroll_current_row_to_center"
        android:orderInCategory="100"
        android:title="@string/menu_jump_to_current_row"
        app:showAsAction="always" />
```

```
    <item
        android:id="@+id/switch_view_style"
        android:icon="@drawable/ic_swap_horiz_black_24dp"
        android:orderInCategory="100"
        android:title="@string/menu_switch_editor"
        app:showAsAction="always" />
</menu>
```

Listing B.44: menu_viewer.xml

```
<resources>
    <string name="app_name">Knitting App</string>

    <!--dialog related-->
    <string name="dialog_ok">OK</string>
    <string name="dialog_yes">Yes</string>
    <string name="dialog_no">No</string>
    <string name="dialog_cancel">Cancel</string>
    <string name="dialog_title_grid_size">Change grid size</string>
    <string name="dialog_title_pattern_delete">Delete pattern %1$s?</string>
    <string name="dialog_title_pattern_name">Pattern name</string>
    <string name="dialog_title_pattern_save_changes">Save changes?</string>

    <!--Activity titles-->
    <string name="activity_title_glossary">Glossar</string>

    <!--errors-->
    <string name="error_over_max_size">Only %1$s supported</string>
    <string name="error_must_implement_interface" translatable="false"> must implement %1$s</string>
    <string name="error_load_metadata">Could not close file reader</string>
    <string name="error_update_metadata">Could not write metadata</string>
    <string name="error_save_pattern">Could not write pattern to disk</string>
    <string name="error_file_not_found">Could not find file: %1$s</string>
    <string name="error_dimension_zero">Must be at least 1</string>
    <string name="error_external_storage_not_writable">External storage is not writable</string>
    <string name="error_external_storage_not_mounted">External storage not available</string>
    <string name="error_export">Export failed</string>
    <string name="error_import_no_json">Import failed: can\'t read file</string>

    <!--success-->
    <string name="success_export_pattern">Successfully exported pattern to folder %1$s on SD card</string>
    <string name="success_export_all">Successfully exported to folder %1$s on SD card</string>
    <string name="success_save_pattern">Saving successful</string>

    <!--info-->
    <string name="info_import_pattern_already_exists">This pattern already exists. Do you want to overwrite the existing file?</string>
    <string name="info_storage_permission">Allow access to storage to export and import patterns</string>
    <string name="info_max_rows">Only %1$d rows are supported</string>

    <!--fragment tags-->
    <string name="tag_dialog_fragment_grid_size" translatable="false">dialog_fragment_grid_size</string>
    <string name="tag_dialog_fragment_edit_name" translatable="false">dialog_fragment_edit_name</string>
    <string name="tag_dialog_fragment_delete_pattern" translatable="false">dialog_fragment_delete_pattern</string>
    <string name="tag_dialog_fragment_set_name" translatable="false">dialog_fragment_set_name</string>

    <!--menu-->
    <string name="menu_grid_size">Grid size</string>
    <string name="menu_switch_editor">Switch view</string>
    <string name="menu_save">save</string>
    <string name="menu_edit_name">Change pattern name</string>
    <string name="menu_delete_pattern">Delete pattern</string>
    <string name="menu_reset_counter">Reset counter</string>
    <string name="menu_open_glossary">Open glossar</string>
    <string name="menu_open_editor">Edit pattern</string>
    <string name="menu_jump_to_current_row">Current row</string>
    <string name="menu_export_all">Export all</string>
    <string name="menu_export_pattern">Export pattern</string>
    <string name="menu_import_pattern">Import pattern</string>

    <string name="rows">rows</string>
    <string name="colums">columns</string>
    <string name="placeholder_pattern_name">Pattern name</string>
    <string name="placeholder_line_numbers" translatable="false">1\n2\n3\n4\n5\n6</string>
</resources>
```

Listing B.45: strings.xml

```xml
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="app_name">Knitting App</string>
    <string name="activity_title_glossary">Glossar</string>
    <string name="colums">Spalten</string>
    <string name="dialog_cancel">Abbrechen</string>
    <string name="dialog_no">Nein</string>
    <string name="dialog_ok">OK</string>
    <string name="dialog_title_grid_size">Gittergröße ändern</string>
    <string name="dialog_title_pattern_delete">Strickmuster %1$s wirklich löschen?</string>
    <string name="dialog_title_pattern_name">Strickmustername</string>
    <string name="dialog_title_pattern_save_changes">Änderungen speichern?</string>
    <string name="dialog_yes">Ja</string>
    <string name="error_dimension_zero">Muss mindestens 1 sein</string>
    <string name="error_export">Fehler beim exportieren</string>
    <string name="error_external_storage_not_mounted">Externer Speicher nicht verfügbar!</string>
    <string name="error_external_storage_not_writable">Externer Speicher kann nicht beschrieben werden!</string>
    <string name="error_file_not_found">Datei: %1$s konnte nicht gefunden werden!</string>
    <string name="error_load_metadata">File reader konnte nicht geschlossen werden</string>
    <string name="error_must_implement_interface"></string>
    <string name="error_over_max_size">Nur %1$s unterstützt</string>
    <string name="error_save_pattern">Muster konnte nicht gespeichert werden</string>
    <string name="error_update_metadata">Metadata konnte nicht gespeichert werden</string>
    <string name="info_import_pattern_already_exists">Dieses Muster exisistiert bereits. Muster überschreiben?</string>
    <string name="info_max_rows">Nur maximal %1$d Reihen unterstützt</string>
    <string name="info_storage_permission">Zugriff erlauben zum Exportieren und Importieren von Mustern</string>
    <string name="menu_delete_pattern">Muster löschen</string>
    <string name="menu_edit_name">Musternamen ändern</string>
    <string name="menu_export_all">Alle exportieren</string>
    <string name="menu_export_pattern">Muster exportieren</string>
    <string name="menu_grid_size">Mustergröße</string>
    <string name="menu_import_pattern">Muster importieren</string>
    <string name="menu_jump_to_current_row">Aktuelle Reihe</string>
    <string name="menu_open_editor">Muster bearbeiten</string>
    <string name="menu_open_glossary">Glossar öffnen</string>
    <string name="menu_reset_counter">Zähler zurücksetzen</string>
    <string name="menu_save">Speichern</string>
    <string name="menu_switch_editor">Ansicht wechseln</string>
    <string name="placeholder_line_numbers" translatable="false"></string>
    <string name="placeholder_pattern_name">Mustername</string>
    <string name="rows">Reihen</string>
    <string name="success_export_all">Muster erfolgreich nach %1$s auf SD Karte exportiert</string>
    <string name="success_save_pattern">Speichern erfolgreich</string>
    <string name="success_export_pattern">Muster erfolgreich nach %1$s auf SD Karte exportiert</string>
    <string name="error_import_no_json">Import fehlgeschlagen: Datei kann nicht gelesen werden. </string>
</resources>
```

Listing B.46: strings-de.xml

```xml
<resources>

    <style name="AppTheme" parent="Theme.AppCompat.Light">
        <item name="colorPrimary">@color/colorPrimary</item>
        <item name="colorPrimaryDark">@color/colorPrimaryDark</item>
        <item name="colorAccent">@color/colorAccent</item>
        <!--https://stackoverflow.com/questions/26450936/actionmode-with-toolbar-offsetting-content-->
        <item name="windowActionModeOverlay">true</item>
    </style>

    <style name="AppTheme.NoActionBar">
        <item name="windowActionBar">false</item>
        <item name="windowNoTitle">true</item>
    </style>

    <style name="AppTheme.AppBarOverlay" parent="ThemeOverlay.AppCompat.Dark.ActionBar" />

    <style name="AppTheme.PopupOverlay" parent="ThemeOverlay.AppCompat.Light" />


    <style name="RowTextStyle" parent="@style/Widget.AppCompat.EditText">
        <item name="android:background">@android:color/transparent</item>
        <item name="android:cursorVisible">false</item>
        <item name="android:fontFamily">sans-serif-light</item>
        <item name="android:includeFontPadding">false</item>
        <item name="android:gravity">bottom|end</item>
    </style>

    <style name="FontButtonStyle" parent="@android:style/Widget.Material.Light.Button.Borderless">
        <item name="android:layout_width">wrap_content</item>
        <item name="android:layout_height">wrap_content</
```

```
            item>
        <item name="android:background">@drawable/
            keyboard_button_background</item>
        <item name="android:fontFamily">sans-serif-light</
            item>
        <item name="android:gravity">center</item>
        <item name="android:includeFontPadding">false</item>
        <item name="android:minWidth">0dip</item>
        <item name="android:minHeight">0dip</item>
        <item name="android:textAllCaps">false</item>
        <item name="android:textColor">@color/
            keyboard_button_text_color</item>
    </style>

    <style name="NumpadLayoutStyle">
        <item name="android:layout_height">match_parent</
            item>
        <item name="android:layout_width">0dip</item>
        <item name="android:layout_weight">264</item>
        <item name="android:paddingTop">12dip</item>
        <item name="android:paddingBottom">20dip</item>
        <item name="android:paddingLeft">12dip</item>
        <item name="android:paddingStart">12dip</item>
        <item name="android:paddingRight">12dip</item>
        <item name="android:paddingEnd">12dip</item>
    </style>

</resources>
```

Listing B.47: styles.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources xmlns:android="http://schemas.android.com/apk/res
    /android">

    <style name="FontButtonStyle.Key">
        <item name="android:layout_margin">4dip</item>
        <item name="android:textSize">32sp</item>
    </style>

    <style name="FontButtonStyle.KeyEvent">
        <item name="android:layout_margin">8dip</item>
        <item name="android:textSize">23sp</item>
    </style>
</resources>
```

Listing B.48: styles-port.xml

```
<resources>
    <style name="AppTheme.NoActionBar">
        <item name="windowActionBar">false</item>
        <item name="windowNoTitle">true</item>
        <item name="android:windowDrawsSystemBarBackgrounds"
            >true</item>
        <item name="android:statusBarColor">@android:color/
            transparent</item>
    </style>
</resources>
```

Listing B.49: styles-values-v21.xml

```
<?xml version="1.0" encoding="utf-8"?>
<de.muffinworks.knittingapp.views.KnittingFontButton
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    style="@style/FontButtonStyle.Key"
    android:padding="30dp"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

</de.muffinworks.knittingapp.views.KnittingFontButton>
```

Listing B.50: view_grid_key.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:orientation="horizontal"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <TextView
        android:id="@+id/symbol"
        android:layout_width="75dp"
        android:layout_height="match_parent"
        android:layout_margin="16dp"
        android:textSize="32sp"
        android:text="k"
        android:gravity="center"/>

    <TextView
        android:id="@+id/symbol_description"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
```

```
        android:padding="16dp"
        android:gravity="left|center"
        android:textSize="26sp"/>
</LinearLayout>
```

Listing B.51: view_item_glossary.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:orientation="horizontal"
    android:layout_width="match_parent"
    android:layout_height="75dp">

    <TextView
        android:gravity="center_vertical"
        android:textSize="25sp"
        android:layout_gravity="start|center_vertical"
        android:padding="15dp"
        android:id="@+id/pattern_name"
        android:text="@string/placeholder_pattern_name"
        android:layout_weight="1"
        android:layout_width="0dp"
        android:layout_height="match_parent" />

    <ImageButton
        android:tint="@color/colorAccent"
        android:background="@drawable/
            keyboard_button_background"
        android:id="@+id/button_edit"
        android:src="@drawable/ic_mode_edit_black_24dp"
        android:layout_gravity="end|center_vertical"
        android:layout_width="50dp"
        android:layout_height="match_parent" />

    <ImageButton
        android:tint="@color/colorAccent"
        android:background="@drawable/
            keyboard_button_background"
        android:id="@+id/button_delete"
        android:src="@drawable/ic_delete_black_24dp"
        android:layout_gravity="end|center_vertical"
        android:layout_width="50dp"
        android:layout_height="match_parent" />
</LinearLayout>
```

Listing B.52: view_item_list_pattern.xml

```
<?xml version="1.0" encoding="utf-8"?>
<com.android.calculator2.CalculatorPadLayout
    xmlns:android="http://schemas.android.com/apk/res/
        android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    style="@style/NumpadLayoutStyle"
    android:rowCount="4"
    android:columnCount="3"
    android:background="@color/colorAccent">

    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="3"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="4"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="5"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="6"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="7"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="8"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <de.muffinworks.knittingapp.views.KnittingFontButton
        style="@style/FontButtonStyle.Key"
        android:onClick="onNumPadClick"
        android:text="9"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />
    <TextView
        android:layout_width="wrap_content"
```

```
67          android:layout_height="wrap_content" />
68      <de.muffinworks.knittingapp.views.KnittingFontButton
69          style="@style/FontButtonStyle.Key"
70          android:onClick="onNumPadClick"
71          android:text="0"
72          android:layout_width="wrap_content"
73          android:layout_height="wrap_content" />
74
75  </com.android.calculator2.CalculatorPadLayout>
```

Listing B.53: view_numpad.xml

```
1   <?xml version="1.0" encoding="utf-8"?>
2   <LinearLayout
3       xmlns:android="http://schemas.android.com/apk/res/
            android"
4       android:layout_width="match_parent"
5       android:layout_height="match_parent">
6
7       <EditText
8           android:id="@+id/input"
9           android:layout_width="match_parent"
10          android:layout_height="match_parent"
11          android:singleLine="true"
12          android:layout_marginLeft="20dp"
13          android:layout_marginRight="20dp"/>
14
15  </LinearLayout>
```

Listing B.54: view_pattern_name_input.xml

```
1   <?xml version="1.0" encoding="utf-8"?>
2   <merge
3       xmlns:android="http://schemas.android.com/apk/res/
            android">
4
5       <de.muffinworks.knittingapp.views.LineNumberTextView
6           android:cursorVisible="false"
7           style="@style/RowTextStyle"
8           android:elevation="4dp"
9           android:id="@+id/row_editor_line_numbers"
10          android:textSize="@dimen/
                row_editor_default_text_size"
11          android:layout_width="10dp"
12          android:layout_height="wrap_content"
13          android:background="@color/black_20"
14          android:paddingLeft="10dp"
15          android:paddingRight="10dp"
16          android:text="@string/placeholder_line_numbers"/>
17
18      <de.muffinworks.knittingapp.views.LinedEditorEditText
19          android:paddingRight="50dp"
20          style="@style/RowTextStyle"
21          android:id="@+id/row_editor_edit_text"
22          android:gravity="center_vertical|left"
23          android:textSize="@dimen/
                row_editor_default_text_size"
24          android:layout_width="wrap_content"
25          android:layout_height="wrap_content"/>
26
27  </merge>
```

Listing B.55: view_row_editor.xml

Eidesstattliche Erklärung

Hiermit erkläre ich an Eides Statt, dass ich die vorliegende Arbeit selbstständig und nur unter Zuhilfenahme der ausgewiesenen Hilfsmittel angefertigt habe. Sämtliche Stellen der Arbeit, die im Wortlaut oder dem Sinn nach anderen gedruckten oder im Internet verfügbaren Werken entnommen sind, habe ich durch genaue Quellenangaben kenntlich gemacht.

.....

(Ort, Datum, Unterschrift)