

# Abstract Class



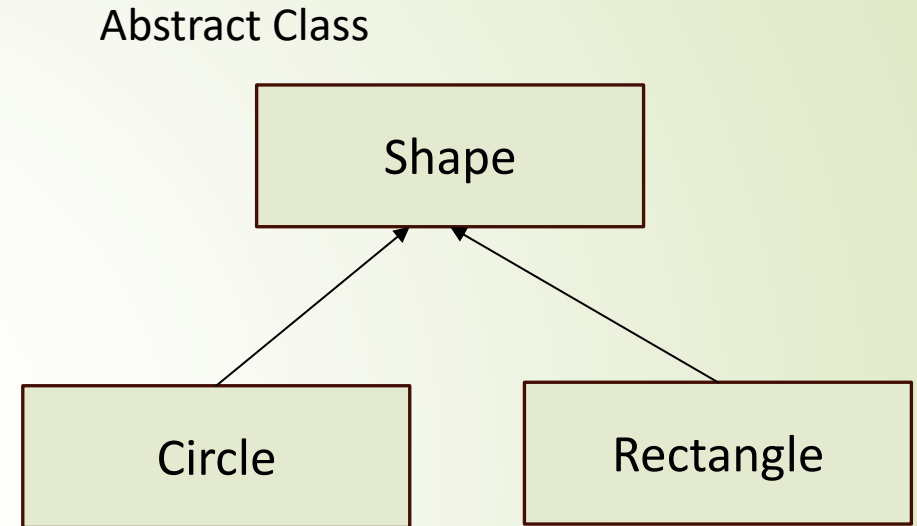
# Abstract Methods and Abstract Class

- A method that is declared without an implementation.
- A class that contains abstract methods is called abstract class.
- Object of abstract class can not be created.

```
abstract void fun(int);
```

```
abstract class A{  
    abstract void fun();  
    void run(){SOP("Hi");}  
}
```

- When an abstract class is sub-classed, the subclass usually provides implementation for all the methods.
- Else, it must be declared as abstract.
- It is possible to create reference of an abstract class and equate with an object of a concrete class.
- It is not possible to create an object of an abstract class.

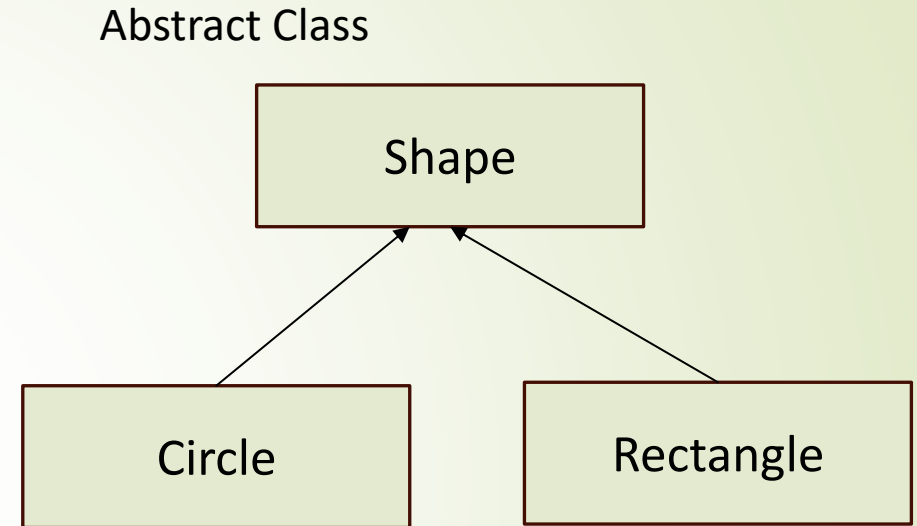


**Shape s=new Shape(); (Not allowed)**

Circle c=new Circle() (Allowed)

Shape s=new Circle() (?)

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- Else, it must be declared as abstract.
- It is possible to create reference of an abstract class.
- It is not possible to create an object of an abstract class.



- `Shape s=new Shape();` (Not allowed)
- `Circle c=new Circle();` (Allowed)
- `Shape s=new Circle();` (Allowed, demonstrated Runtime Polymorphism)



# Some Information

- Abstract modifier is applicable to classes and methods only.
- We can have an abstract class without having any abstract methods.
  - This allows us to create classes that can not be instantiated but only be inherited.
- Abstract classes can have final and static methods.
- Final methods can not be abstract.