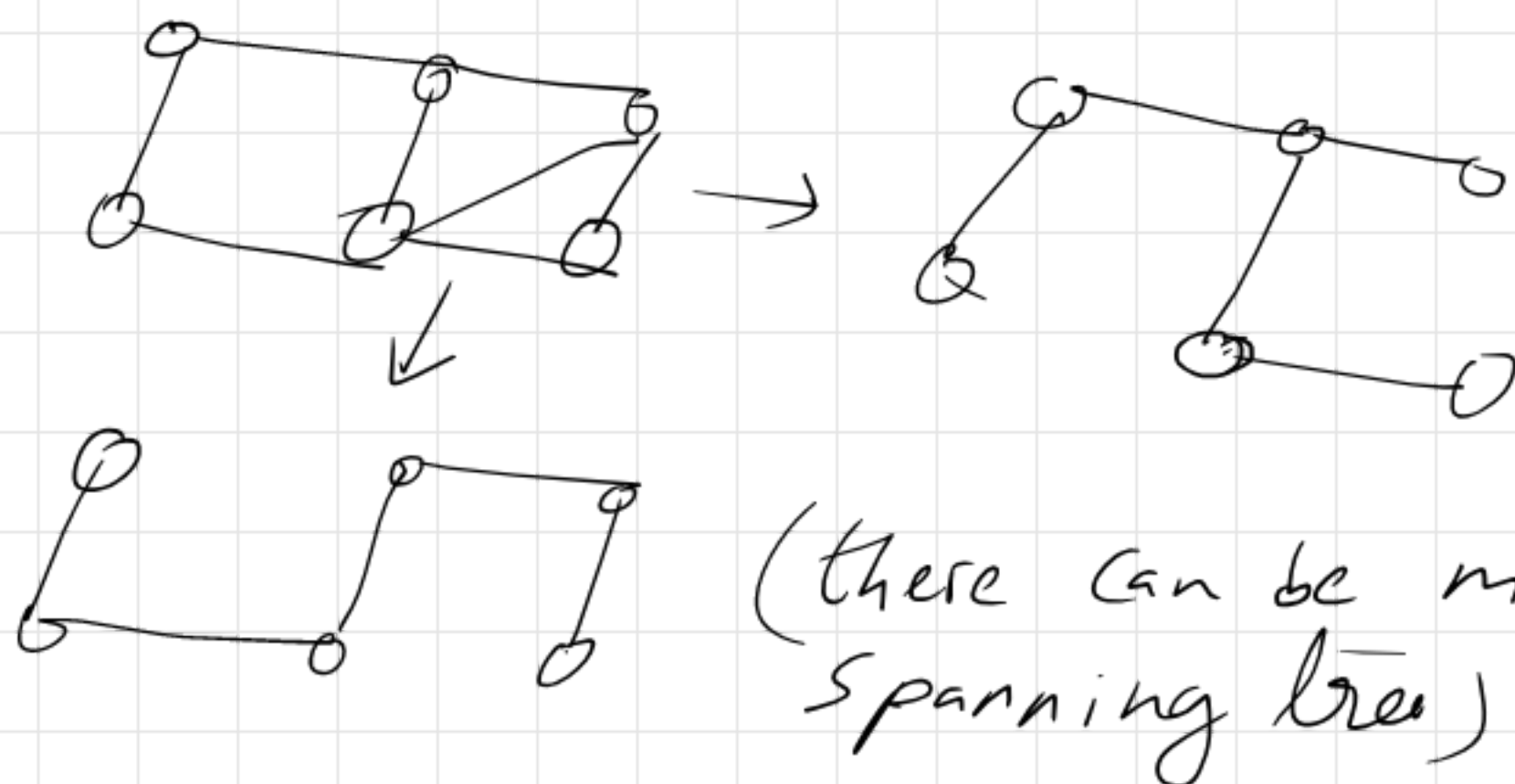


Undirected

Minimum Spanning Tree

Spanning Tree (Tree + all vertices)

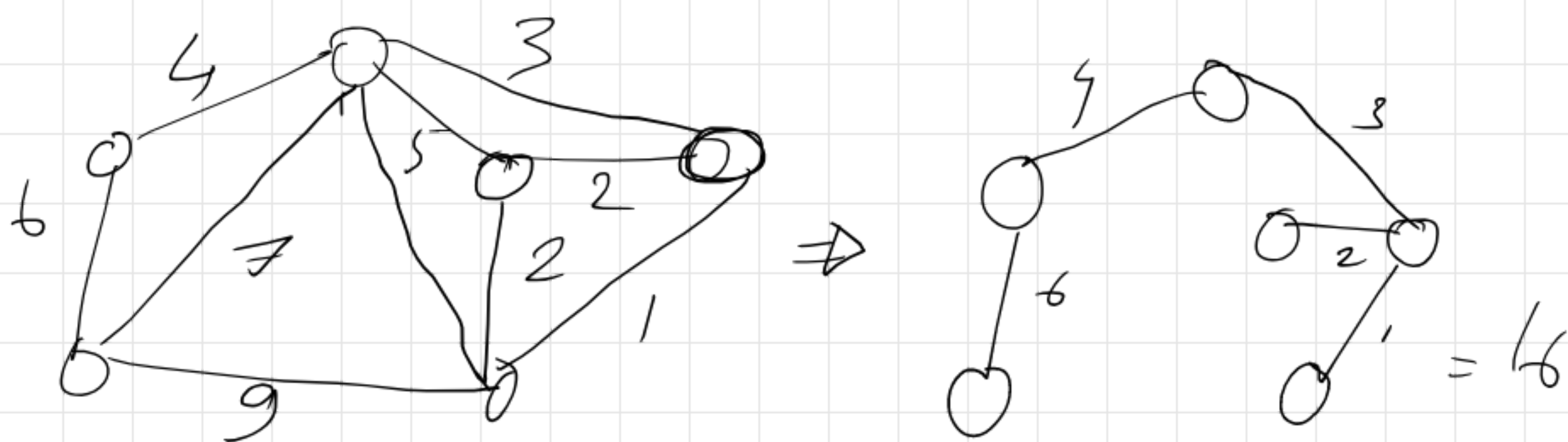


edges in spanning tree = $n-1$

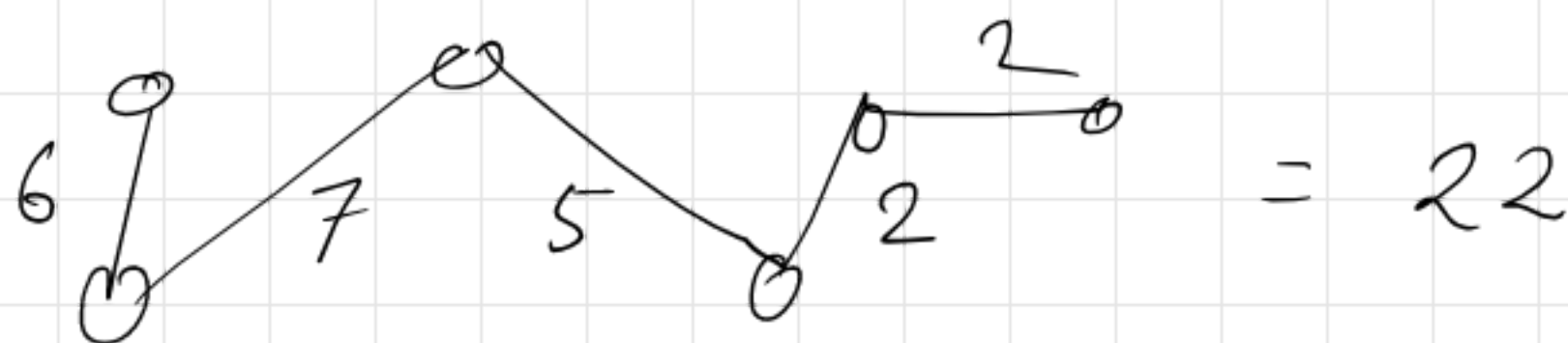
Minimum Spanning Tree

A spanning tree of minimum weight (length)

$G = (V, E)$ $W: E \rightarrow \mathbb{R}^+$ (non-neg)

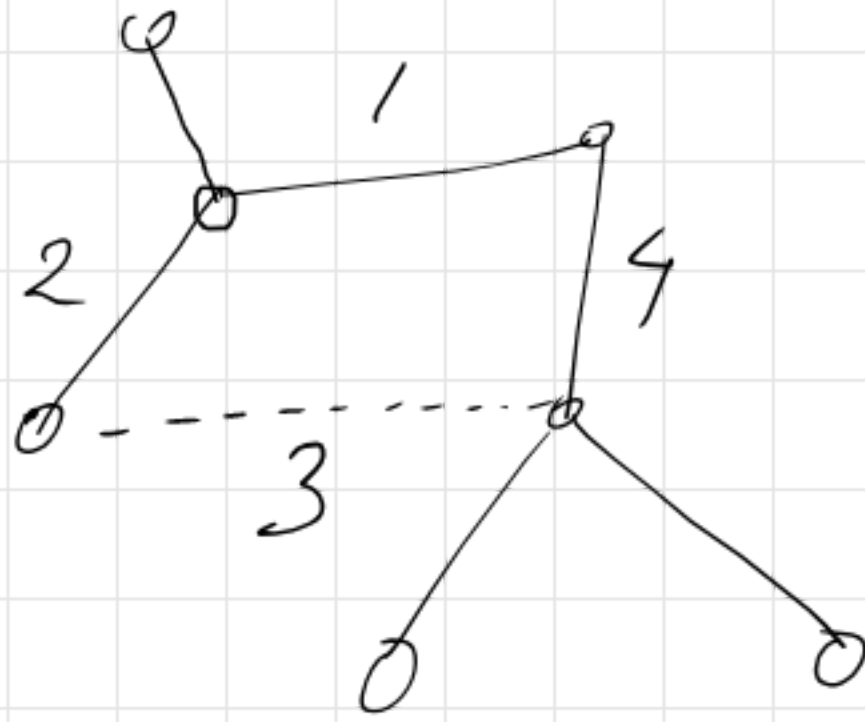


(weight) Length of spanning tree = Sum of the lengths of the edges in the tree

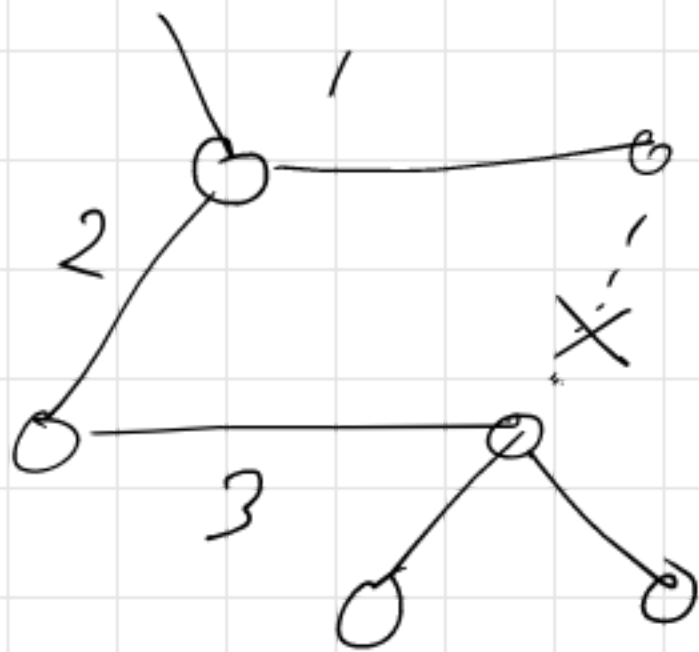


Obs 1: Adding an edge to a spanning tree will form a cycle. So, it will no more be a tree anymore

Obs 2



(Can I add edge with weight 3 and remove edge with weight 4 from the cycle)



⇓
[Still be tree ??]
why ??]

[Construct a spanning tree (not necessarily optimal), add small edge weight to form cycle, delete edge with max weight of a cycle, and repeat]

[Will this give MST ??]

Yes,

but with high time complexity

Properties of MST

Property 1

If an edge (i, j) is part of MST T of G , its two end vertices are part of an IJ -cut and (i, j) is the minimum weight edge in the IJ -cut set.

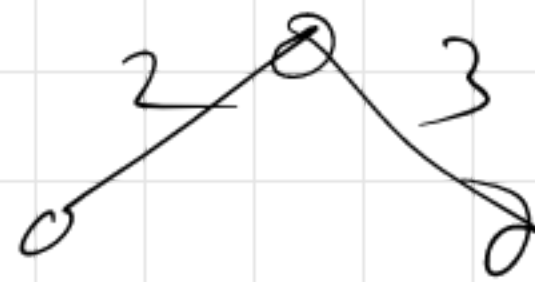
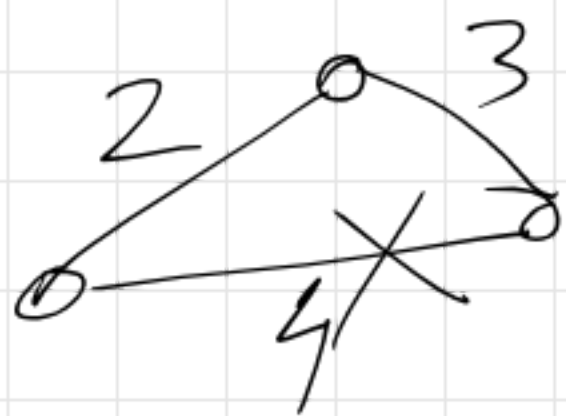
Property 2 If a graph doesn't have unique edge weights, there could be more than one MST for the graph

Property 3 If all edges in a graph, have unique weights, then there can be only one MST of G .

Property 4

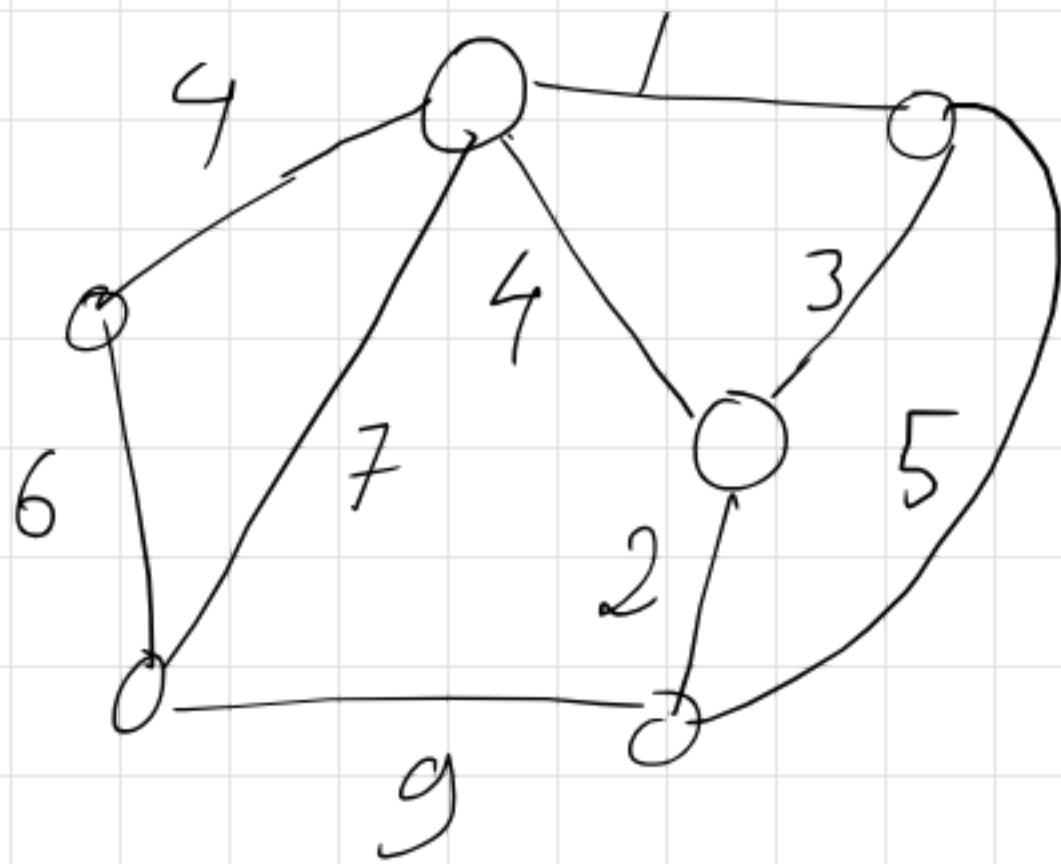
In a cycle,

heavy weight edge



won't be there

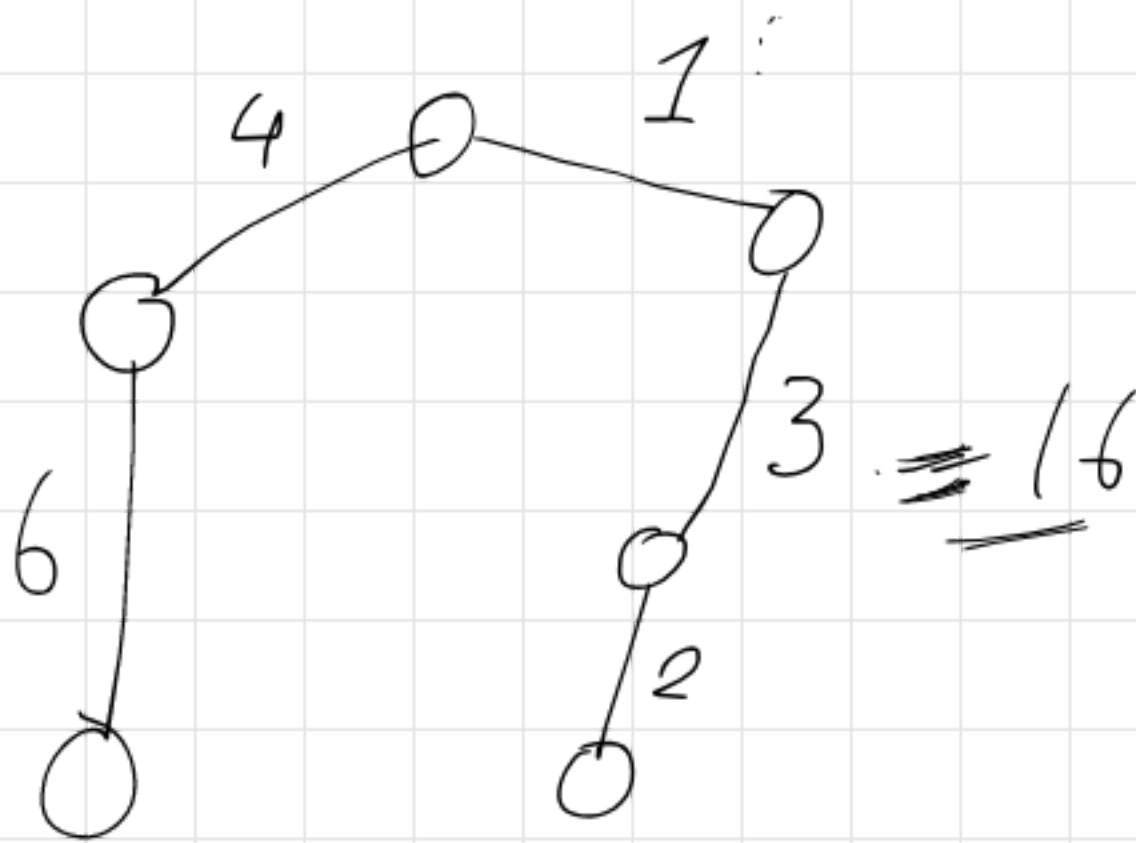
"Kruskal's Algorithm"



Greedy Algo

→ make the best choice available

→ pick edge with smallest lengths



["Is this the best possible?"]

Kruskal's algorithm

1. Sort edges in increasing order of length
($e_1, e_2, e_3 \dots e_m$) [$l(e_i) \leq l(e_j)$]
↳ $O(m \log m)$
2. $T \leftarrow \emptyset$
3. for $i \leftarrow 1$ to m ↳ [How to check]
4. if $\{e_i\} \cup T$ is a tree
5. $T \leftarrow T \cup \{e_i\}$
6. return (T)

Correctness Assume all edge lengths are distinct
let edges picked by Kruskal Algo

$$g_1 < g_2 < g_3 \quad [g_i] \dots < g_{n-1}$$

Some OPT
MST:

$$f_1 < f_2 < f_3 \quad [f_i] \dots < f_{n-1}$$

Suppose these sets differ and at
the first place they differ is i

$$g_1 = f_1 \quad , \quad g_2 = f_2 \quad , \quad \dots \quad g_{i-1} = f_{i-1}$$

$$[g_i \neq f_i]$$

Case 1 $l(g_i) < l(f_i)$

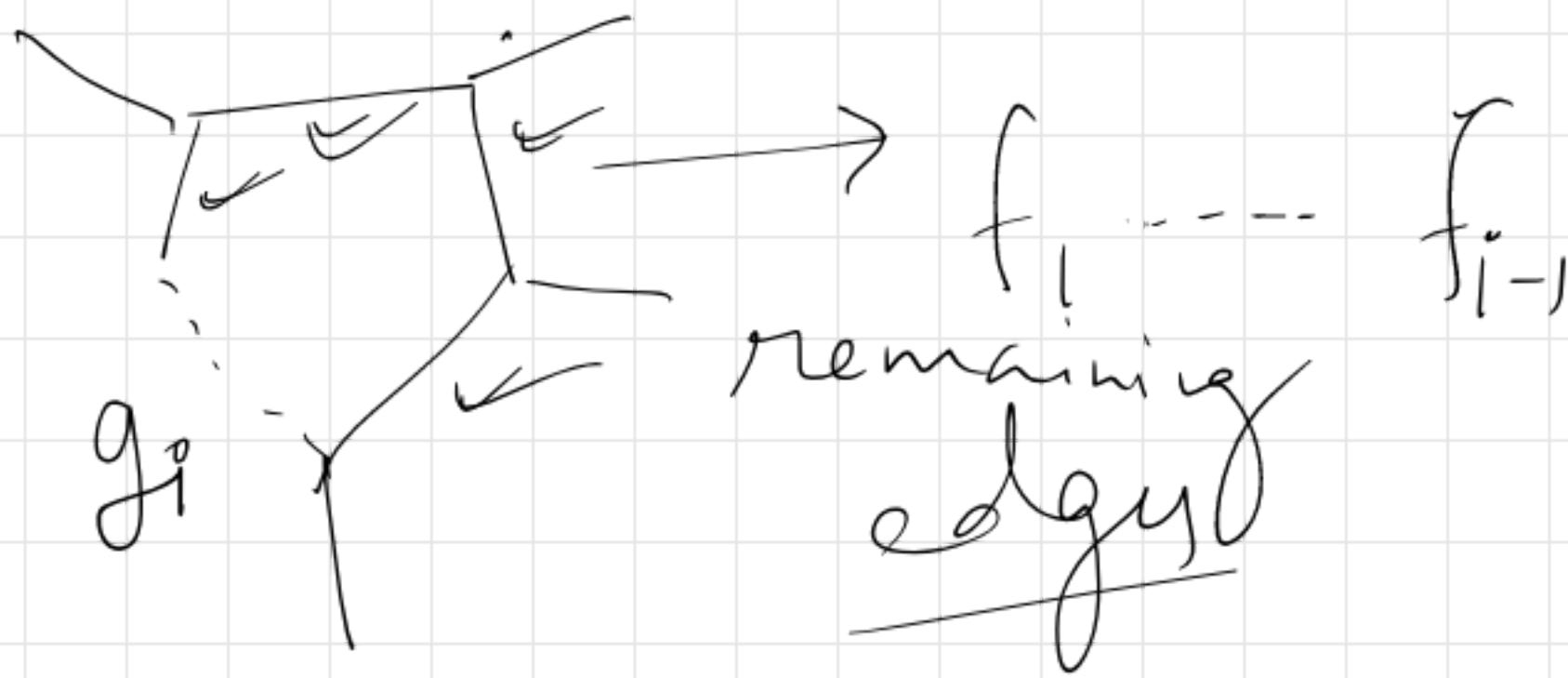
g_i cannot be ^{any one of} $f_{i+1} \dots f_{n-1}$

g_i cannot be $f_1 \quad f_2 \quad \dots \quad f_{i-1}$

g_i is not there in OPTimal MST

Add g_i to the OPT tree,
 \Rightarrow form a cycle in a tree

Can g_i be the longest edge on the cycle C ??



[g_i will not be the longest edge on the cycle.]

[so remove the longest edge from the cycle C , still will be a tree] ~~of~~ [We get new tree with less weight] \Rightarrow \Leftarrow

Case 2 $l(f_i) < l(g_i)$

$$f_1 = g_1 \quad f_2 = g_2 \quad f_{i-1} = g_{i-1}$$

f_i is distinct from g_1, \dots, g_{i-1}

Why did Kruskal not pick f_i ?

It might form a cycle

$f_i \cup \{g_1, \dots, g_{i-1}\}$ contains
a cycle

$= f_i \cup \{f_1, \dots, f_{i-1}\}$ which
mean in optimal there is
a cycle. (which is not
possible)

Both cases are not possible

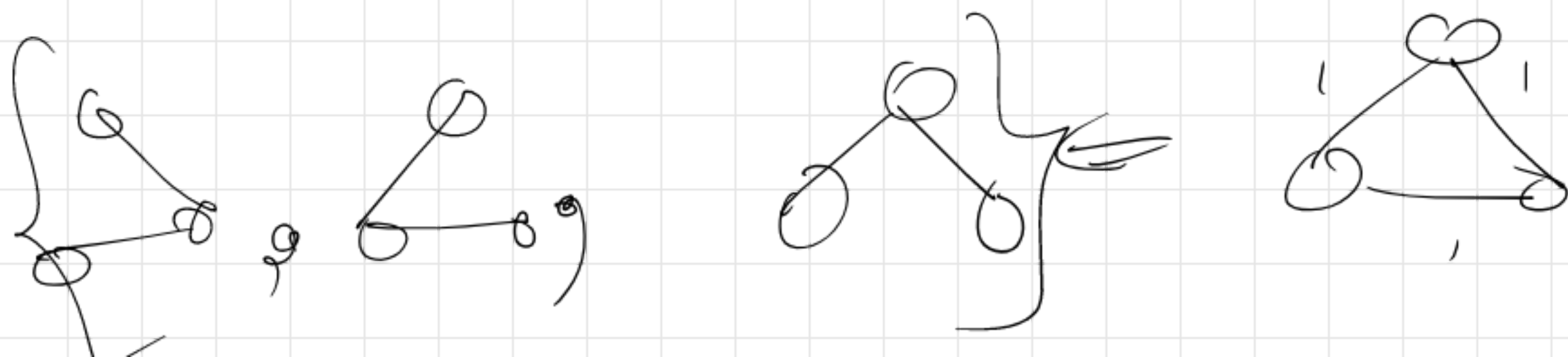
Thus $g_i = f_i$ $\forall i = 1 \text{ to } m$

(Kruskal Algo give one of the optimal
Solutions)

Is the MST unique??

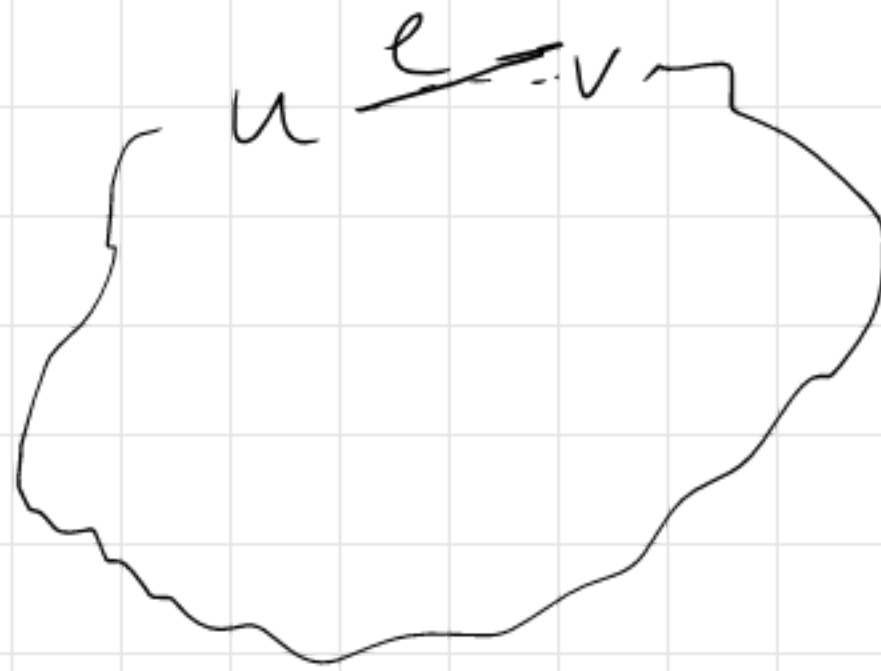
→ Yes, if edge lengths are
unique

→ no, otherwise



How do we check if a cycle is formed
when an edge $e = (u, v)$ is included?

→ Cycle is formed iff u & v
are already connected.

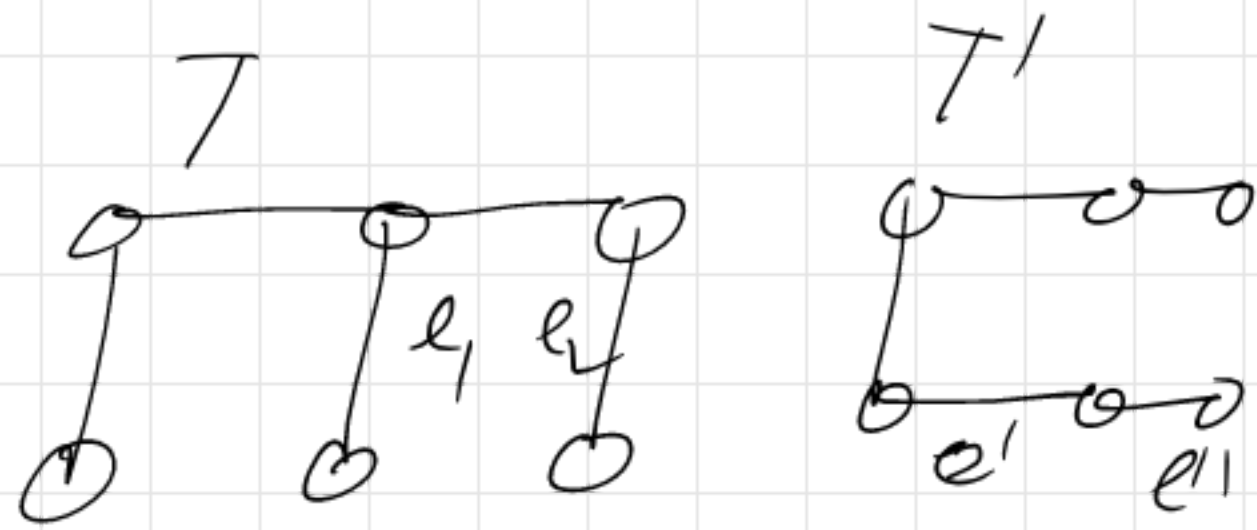


→ Maintain all connected components.

Correctness

$T \rightarrow$ by Kruskal

$T' \rightarrow \text{OPT}$



There should be at least one edge difference between T and T'

w.l.o.g. assume e_1 is in T , but not in T'

add e_1 to $T' \Rightarrow T' \cup \{e_1\}$
create a cycle C .

There must be an edge e' in C which is not in T .

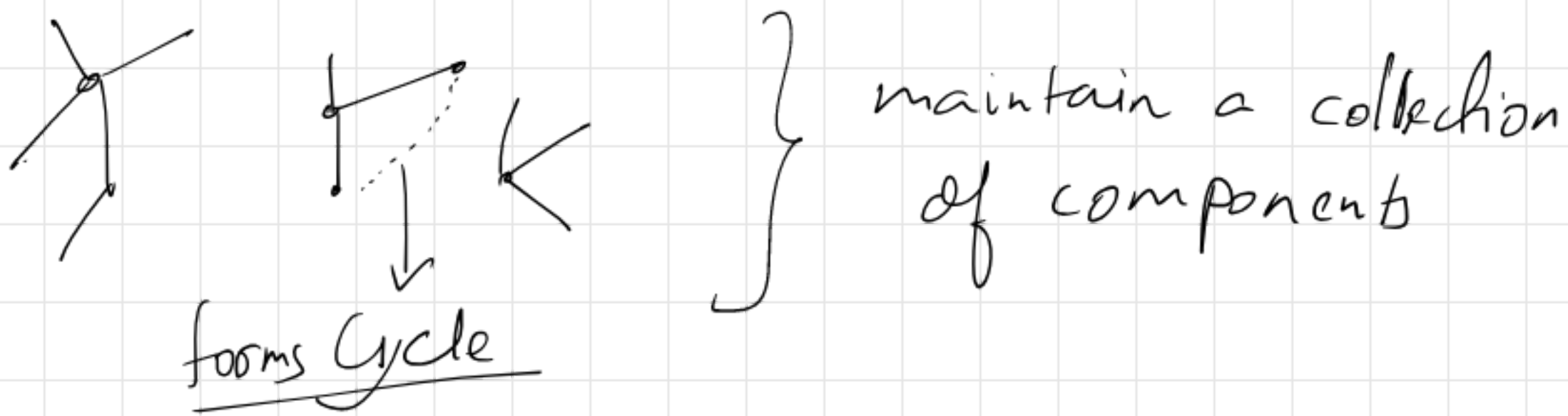
$$w(e') > w(e_1)$$

In T' : remove e' , add e_1 .

$$w(\overset{\text{new}}{T'}) = w(\overset{\text{old}}{T})$$

do it for all edges not in T' but in T . \neq

"Union-find data Structure"



Initially n connected components,
In the end there is only one component.

$$V = \{v_1, v_2, \dots, v_n\}$$

Initially n -sets $\{v_1\} \{v_2\} \dots \{v_n\}$
{disjoint n sets}

Operation on sets

{ Union & Find
to know in which set an element belongs to }

Find(x) \rightarrow returns the set in which x lies

Union(Find(x), Find(y))

1. Sort the edges in increasing order of weight
2. $T \leftarrow \emptyset$; Initialize singleton sets
3. For $i = 1$ to m

let $e_i = (u, v)$

if find(u) \neq find(v)

$T \leftarrow T \cup \{e_i\}$ Union(Find(u), Find(v))

$$\left. \begin{array}{l} \# \text{unions} = n-1 \\ \# \text{find} \leq 2m \end{array} \right\} \begin{array}{l} \times \\ \times \end{array}$$

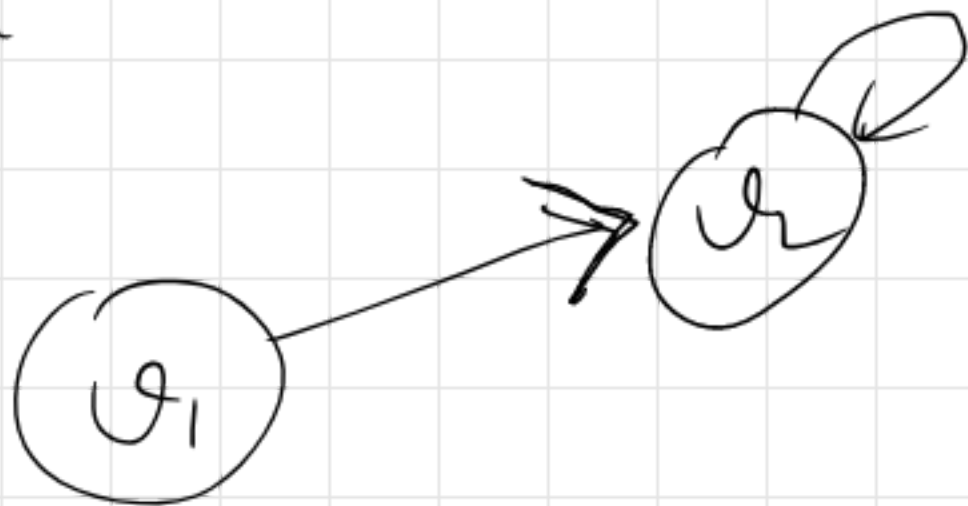
$$\left[\begin{array}{l} \text{Running time} \\ m \log m \quad n \times + m \times \end{array} \right]$$

$$U = \{v_1, v_2, v_3, v_4, v_5, v_6\}$$

Each set has an one pointer



Union(find(v_1), find(v_2))



Union(find(v_1), find(v_3))



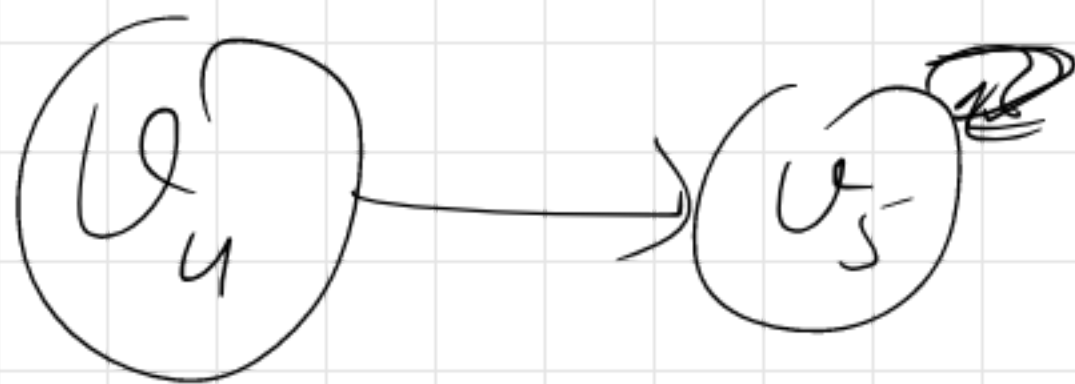
$$\{v_1, v_2\} \cup \{v_3\} = \{v_1, v_2, v_3\}$$

$$\text{find}(v_1) = v_3$$

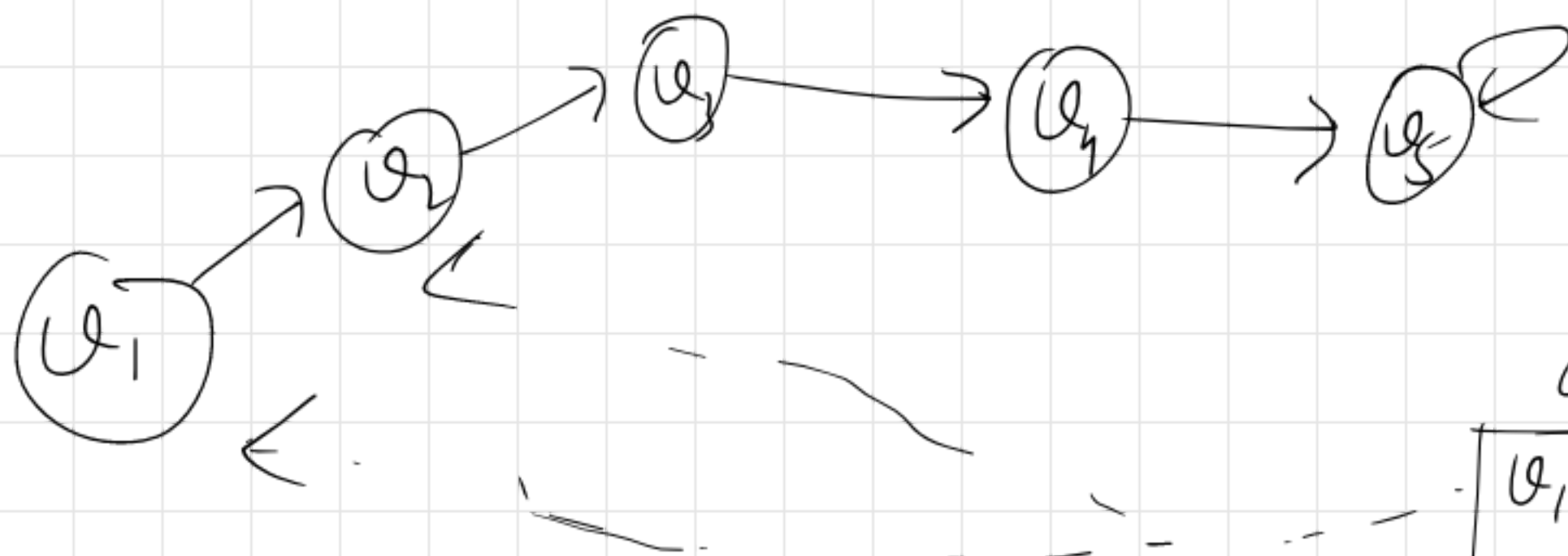
Each set represented by the root

\uparrow
root

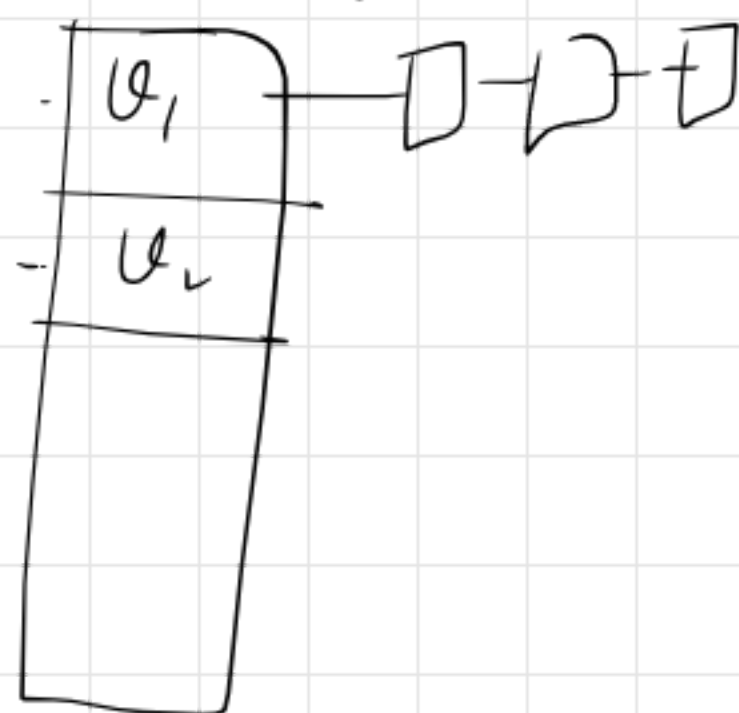
Union (find(u_n), find(u_s))



Union (find(u_1), find(u_n))



adj list



Union (Reference of two nodes)

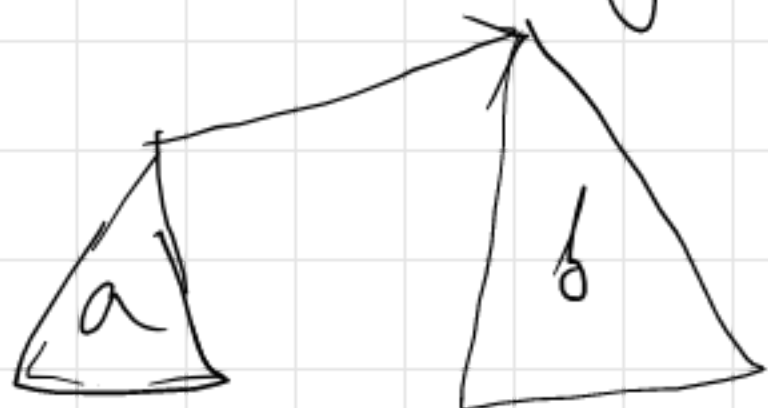
→ $O(1)$

Find → $O(n)$

Union by rank

New Rule

nodes



$a < b$

How high tree can become if
Union by rank rule applied

A tree with n nodes has
height $\leq \log n$

(by ind)



$$\leq \log n_1$$



$$\leq \log n_2$$

$$n_1 \leq n_2$$

(goal $\leq \log(n_1 + n_2)$ of new tree
after union)

$$\underline{n_1 < n_2}$$



$$\text{new tree height} = \max \{ \log(n_1) + 1, \log(n_2) \}$$

$\swarrow \quad \searrow$

$$\log(n_1) + 1 \leq \log 2n_1$$
$$\leq \log(n_1 + n_2)$$
$$\log(n_2) \leq \log(n_1 + n_2)$$

$$\left(\begin{array}{c} \therefore \\ n_1 \leq n_2 \end{array} \right) \leq \log(n_1 + n_2)$$

$$\underline{n_1 = n_2}$$

Easy

Union by height will also work



A tree of height h at least 2^h nodes

Proof: homework.

Union by rank rule (Again--)

keep track # nodes in a tree
in the root node

Union - $O(1)$

find = $O(\text{height}) = O(\log n)$

Time Complexity

$$m \log m + n + m \log n$$

$$= O(m \log n)$$

$\log n \leq \log m \leq 2 \log n$

$\log m \in \Theta(\log n)$

~~$m = O(n^2)$~~
 $m = O(n^2)$
 $\log m = \log n^2$