

DEAKIN UNIVERSITY

OBJECT ORIENTED DEVELOPMENT

ONTRACK SUBMISSION

Implementing Multiple Bank Accounts

Submitted By:

Connor GENT

gentco

2021/05/03 20:23

Tutor:

Nayyar ZAIDI

Outcome	Weight
Evaluate Code	◆◆◆◆◇
Principles	◆◆◆◆◇
Build Programs	◆◆◆◆◇
Design	◆◆◆◆◇
Justify	◆◆◆◆◇

This task was mainly about implementing the transaction methods in bank class and using it in the banksystem method

May 3, 2021



```
1  using System;
2
3  namespace Connor_Gent_6._2_final
4  {
5      public enum MenuOption
6      {
7
8          Withdraw = 1,
9
10         Deposit = 2,
11
12         Transfer = 3,
13
14         AddAccount = 4,
15
16         Print = 5,
17
18         Quit = 6
19     }
20
21     class Program
22     {
23         static MenuOption ReadUserOption()
24         {
25
26             int choice = 0;
27
28             do
29             {
30
31                 Console.WriteLine("1. Withdraw");
32
33                 Console.WriteLine("2. Deposit");
34
35                 Console.WriteLine("3. Transfer");
36
37                 Console.WriteLine("4. Add new account");
38
39                 Console.WriteLine("5. Print");
40
41                 Console.WriteLine("6. Quit");
42
43                 Console.WriteLine("Enter choice: ");
44
45                 try
46                 {
47
48                     choice = Convert.ToInt32(Console.ReadLine());
49
50
51
52
53
```

```
54         }
55
56         catch (Exception e) { }
57
58     } while (choice < 1 || choice > 6);
59
60     return (MenuOption)choice;
61
62 }
63
64 static void Main(string[] args)
65 {
66     Bank bank = new Bank();
67
68     Account Jason = new Account(420, "Jason");
69
70     bank.AddAccount(Jason);
71
72     Jason.Deposit(200);
73
74     Jason.Withdraw(500);
75
76     Jason.Print();
77
78     Account James = new Account(420, "James");
79
80     bank.AddAccount(James);
81
82     James.Deposit(300);
83
84     James.Withdraw(40);
85
86     James.Print();
87
88     while (true)
89     {
90
91         switch (ReadUserOption())
92         {
93
94             case MenuOption.Withdraw:
95
96                 DoWithdraw(bank);
97
98                 break;
99
100             case MenuOption.Deposit:
101
102                 DoDeposit(bank);
```

```
107
108         break;
109
110     case MenuOption.Transfer:
111
112         DoTransfer(bank);
113
114         break;
115
116     case MenuOption.AddAccount:
117
118         bank.AddAccount(GetAccount());
119
120         break;
121
122     case MenuOption.Print:
123
124         DoPrint(bank);
125
126         break;
127
128     case MenuOption.Quit:
129
130         Environment.Exit(0);
131
132         break;
133
134     default:
135
136         Jason.Quit();
137
138         break;
139
140     }
141
142 }
143
144 }
145
146 static Account GetAccount()
147 {
148
149     Console.WriteLine("Enter account name: ");
150
151     string name = Console.ReadLine();
152
153     Console.WriteLine("Enter starting balance: ");
154
155     decimal balance = Convert.ToDecimal(Console.ReadLine());
156
157     return new Account(balance, name);
158
159 }
```

```
160     }
161
162     static Account FindAccount(Bank bank)
163
164     {
165
166         Console.WriteLine("Enter account name: ");
167
168         string name = Console.ReadLine();
169
170         var account = bank.GetAccount(name);
171
172         if (account == null)
173
174         {
175
176             Console.WriteLine("Account wiht name " + name + " not found");
177
178         }
179
180         return account;
181
182     }
183
184     static void DoWithdraw(Bank bank)
185
186     {
187
188         var account = FindAccount(bank);
189
190         if (account == null)
191
192             return;
193
194         Console.WriteLine("Enter value: ");
195
196         decimal amount = Convert.ToDecimal(Console.ReadLine());
197
198         WithdrawTransaction withdrawTransaction = new
199             ↪ WithdrawTransaction(account, amount);
200
201         bank.ExecuteTransaction(withdrawTransaction);
202
203     }
204
205     static void DoDeposit(Bank bank)
206
207     {
208
209         var account = FindAccount(bank);
210
211         if (account == null)
```

```
212         return;
213
214         Console.WriteLine("Enter value: ");
215
216         decimal amount = Convert.ToDecimal(Console.ReadLine());
217
218         DepositTransaction depositTransaction = new DepositTransaction(account,
219             ↪ amount);
220
221         bank.ExecuteTransaction(depositTransaction);
222     }
223
224     static void DoTransfer(Bank bank)
225     {
226
227         Console.WriteLine("From Account:");
228
229         var fromAccount = FindAccount(bank);
230
231         if (fromAccount == null)
232
233             return;
234
235         Console.WriteLine("To Account:");
236
237         var toAccount = FindAccount(bank);
238
239         if (toAccount == null)
240
241         {
242
243             return;
244         }
245
246         Console.WriteLine("Enter amount: ");
247
248         decimal amount = Convert.ToDecimal(Console.ReadLine());
249
250         TransferTransaction transferTransaction = new
251             ↪ TransferTransaction(toAccount, fromAccount, amount);
252
253         bank.ExecuteTransaction(transferTransaction);
254     }
255
256     static void DoPrint(Bank bank)
257     {
258
259         var account = FindAccount(bank);
```

```
263
264         if (account != null)
265         {
266             account.Print();
267         }
268
269         else
270         {
271             Console.WriteLine("Account not found");
272         }
273     }
274 }
275
276 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace Connor_Gent_6._2_final
8  {
9      class Bank
10     {
11         private List<Account> accountList;
12
13         public Bank()
14         {
15             accountList = new List<Account>();
16         }
17
18         public void AddAccount(Account account)
19         {
20             accountList.Add(account);
21         }
22
23         public Account GetAccount(String name)
24         {
25             return accountList.FirstOrDefault(a => a.Name == name);
26         }
27
28         public void ExecuteTransaction(DepositTransaction transaction)
29         {
30             transaction.Execute();
31         }
32
33         public void ExecuteTransaction(WithdrawTransaction transaction)
34         {
35             transaction.Execute();
36         }
37
38         public void ExecuteTransaction(TransferTransaction transaction)
```



```
54
55     {
56
57         transaction.Execute();
58
59     }
60
61 }
62 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace Connor_Gent_6._2_final
8  {
9      class Account
10     {
11         public decimal Balance { get; set; }
12         public String Name { get; set; }
13         public Account(decimal balance, string name)
14         {
15             Balance = balance;
16             Name = name;
17         }
18
19         public bool Deposit(decimal amount)
20         {
21             if(amount <= 0)
22             {
23                 Console.WriteLine("Deposit not successful, Please enter a valid
24                                     ↪ value");
25                 return false;
26             }
27             Balance += amount;
28             Console.WriteLine("The new balance is " + Balance);
29             return true;
30         }
31
32         public bool Withdraw(decimal amount)
33         {
34
35             if (amount <= 0 || amount > Balance)
36             {
37
38                 Console.WriteLine("Withdraw not successful, Please enter a valid
39                                     ↪ value");
40
41                 return false;
42             }
43
44             Balance -= amount;
45
46             Console.WriteLine("The new balance is " + Balance);
47
48             return true;
49         }
50     }
51 }
```

```
52
53     public void Print()
54
55     {
56
57         Console.WriteLine("The balance is " + Balance);
58
59         Console.WriteLine("This account belongs to " + Name);
60
61     }
62
63     public void Quit()
64
65     {
66
67         Environment.Exit(0);
68
69     }
70
71 }
72 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace Connor_Gent_6._2_final
8  {
9      class WithdrawTransaction
10     {
11         private Account _account;
12
13         public decimal _amount;
14
15         public bool _executed;
16
17         public bool _success;
18
19         public bool _reversed;
20
21         public bool Executed { get { return _executed; } }
22
23         public bool Success { get { return _success; } }
24
25         public bool Reversed { get { return _reversed; } }
26
27         public WithdrawTransaction(Account account, decimal amount)
28         {
29
30
31             this._account = account;
32
33             this._amount = amount;
34
35         }
36
37         public void Print()
38         {
39
40             Console.WriteLine("Transaction Successful: " + Executed + "\nWithdrawn:
41             ↪  " + _amount +
42
43                 " from " + _account.Name);
44
45         }
46
47         public void Rollback()
48         {
49
50
51             try
52
```

```
53         {
54
55             if (Success == false)
56
57             {
58
59                 throw new InvalidOperationException("Transaction not
60                 ↪ successful");
61             }
62
63             if (Reversed)
64
65             {
66
67                 throw new InvalidOperationException("This operation cannot be
68                 ↪ done again");
69             }
70
71             else
72
73             {
74
75                 _account.Balance += _amount;
76
77                 _reversed = true;
78
79             }
80
81         }
82
83         catch (InvalidOperationException e)
84
85         {
86
87             Console.WriteLine("The following error detected: " +
88             ↪ e.GetType().ToString() +
89
90                 " with message \"" + e.Message + "\"");
91
92         }
93     }
94
95     public void Execute()
96
97     {
98
99         try
100
101         {
102
```

```
103         if (_amount > _account.Balance)
104         {
105             throw new InvalidOperationException("Insufficient funds");
106         }
107
108         if (Executed)
109         {
110             throw new InvalidOperationException("Transaction already
111             ↪ attempted");
112         }
113
114         if (_amount < 0)
115         {
116             throw new InvalidOperationException("Please enter a valid
117             ↪ amount");
118         }
119
120         else
121         {
122             _account.Balance -= _amount;
123             _success = true;
124             _executed = true;
125             Print();
126         }
127     }
128
129     catch (InvalidOperationException e)
130     {
131         Console.WriteLine("The following error detected: " +
132         ↪ e.GetType().ToString() +
133
134         ↪ " with message \"" + e.Message + "\"");
135     }
136
137 }
```

```
153         }  
154  
155     }  
156 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace Connor_Gent_6._2_final
8  {
9      class DepositTransaction
10     {
11         private Account _account;
12
13         public decimal _amount;
14
15         public bool _executed;
16
17         public bool _success;
18
19         public bool _reversed;
20
21         public bool Executed { get { return _executed; } }
22
23         public bool Success { get { return _success; } }
24
25         public bool Reversed { get { return _reversed; } }
26
27         public DepositTransaction(Account account, decimal amount)
28         {
29
30
31             this._account = account;
32
33             this._amount = amount;
34
35         }
36
37         public void Print()
38         {
39
40             Console.WriteLine("Transaction Successful: " + Executed + "\nDeposited:
41             ↪  " + _amount +
42
43                 " to " + _account.Name);
44
45         }
46
47         public void Rollback()
48         {
49
50
51             try
52
```



```
53         {
54
55             if (Success == false)
56
57             {
58
59                 throw new InvalidOperationException("Transaction not
60                 ↪ successful");
61             }
62
63             if (Reversed)
64
65             {
66
67                 throw new InvalidOperationException("This operation cannot be
68                 ↪ done again");
69             }
70
71             else
72
73             {
74
75                 _account.Balance -= _amount;
76
77                 _reversed = true;
78
79             }
80
81         }
82
83         catch (InvalidOperationException e)
84
85         {
86
87             Console.WriteLine("The following error detected: " +
88             ↪ e.GetType().ToString() +
89
90                 " with message \"" + e.Message + "\"");
91
92         }
93     }
94
95     public void Execute()
96
97     {
98
99         try
100
101         {
102             if (_amount < 0)
```

```
103
104         {
105
106             throw new InvalidOperationException("Please enter valid
107                 ↳ amount");
108         }
109         if (Executed)
110         {
111             throw new InvalidOperationException("Transaction already
112                 ↳ attempted");
113         }
114
115         else
116         {
117
118
119             _account.Balance += _amount;
120
121             _success = true;
122
123             _executed = true;
124
125             Print();
126
127         }
128
129     }
130
131     catch (InvalidOperationException e)
132     {
133
134
135         Console.WriteLine("The following error detected: " +
136             ↳ e.GetType().ToString() +
137
138                 " with message \"" + e.Message + "\"");
139     }
140
141 }
142
143 }
144 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace Connor_Gent_6._2_final
8  {
9      class TransferTransaction
10     {
11         private Account _toaccount, _fromaccount;
12
13         public decimal _amount;
14
15         public bool _executed;
16
17         public bool _success;
18
19         public bool _reversed;
20
21         public bool Executed { get { return _executed; } }
22
23         public bool Success { get { return _success; } }
24
25         public bool Reversed { get { return _reversed; } }
26
27         public TransferTransaction(Account toaccount, Account fromaccount, decimal
            ↪ amount)
28
29         {
30
31             this._toaccount = toaccount;
32
33             this._fromaccount = fromaccount;
34
35             this._amount = amount;
36
37         }
38
39         public void Print()
40
41         {
42
43             Console.WriteLine("Transaction Successful: " + Executed +
            ↪ "\nTransferred: " + _amount +
44
45                 " from " + _fromaccount.Name + " to " + _toaccount.Name);
46
47         }
48
49         public void Rollback()
50
51         {
```

```
52
53     try
54     {
55         if (Success == false)
56         {
57             throw new InvalidOperationException("Transaction not
58                 ↳ successful");
59         }
60
61         if (Reversed)
62         {
63             throw new InvalidOperationException("This operation cabbit be
64                 ↳ done again");
65         }
66
67         if (_amount > _toaccount.Balance)
68         {
69             throw new InvalidOperationException("The " + _toaccount.Name +
70                 ↳ " account does not have enough money");
71         }
72
73         else
74         {
75             WithdrawTransaction depositRollback = new
76                 ↳ WithdrawTransaction(_toaccount, _amount);
77
78             // Call execute method to withdraw the amount from toaccount
79
80             depositRollback.Execute();
81
82             DepositTransaction withdrawRollback = new
83                 ↳ DepositTransaction(_fromaccount, _amount);
84
85             // Call execute method to deposit the amount to fromaccount
86
87             withdrawRollback.Execute();
88
89             _reversed = true;
90         }
91     }
```

```
100
101     }
102
103     catch (InvalidOperationException e)
104     {
105
106         Console.WriteLine("The following error detected: " +
107             ↪ e.GetType().ToString() +
108
109             " with message \"" + e.Message + "\"");
110
111     }
112 }
113
114 public void Execute()
115 {
116
117     try
118     {
119
120         if (_amount > _fromaccount.Balance)
121         {
122
123             throw new InvalidOperationException("Insufficient funds");
124
125         }
126
127         if (Executed)
128         {
129
130             throw new InvalidOperationException("Transaction already
131                 ↪ attempted");
132
133         }
134
135         else
136
137         {
138
139             WithdrawTransaction withdrawTransaction = new
140                 ↪ WithdrawTransaction(_fromaccount, _amount);
141
142             withdrawTransaction.Execute();
143
144
145             // If withdraw transaction is successful, do the deposit
```

```
150
151         if (withdrawTransaction.Success)
152         {
153
154             DepositTransaction depositTransactionTest = new
155                 ↪ DepositTransaction(_toaccount, _amount);
156
157             depositTransactionTest.Execute();
158
159             // If deposit also successful
160
161             if (depositTransactionTest.Success)
162             {
163
164                 _success = true;
165
166                 _executed = true;
167
168                 Print();
169
170             }
171
172             else // Deposit failed, rollback the withdrawTransaction
173             {
174
175                 withdrawTransaction.Rollback();
176
177             }
178
179         }
180
181     }
182
183 }
184
185 }
186
187 catch (InvalidOperationException e)
188 {
189
190
191     Console.WriteLine("The following error detected: " +
192         ↪ e.GetType().ToString() +
193
194         " with message \"" + e.Message + "\"");
195
196 }
197
198 }
199
200 }
```