

本次作业实现思路，使用数据段、栈、寄存器来记录累加的值，先循环 100 次完成累加，再将 5050 进行循环除 10，将得到的结果保存到栈中，再通过栈中结果加'0'完成字符的输出  
源码一：使用数据段的方式来保留结果

```
MY SEGMENT
    A DW 1
    SUM DW 0 ;结果放到数据段中的做法
MY ENDS
ASSUME CS:MY
MY SEGMENT
start:
    MOV AX, MY
    MOV DS, AX
    MOV CX, 100
    MOV BL, 0
L:
    MOV AX, A
    ADD SUM, AX
    INC A
    LOOP L
    ; 先进行求和计算
    MOV CX, 5

    MOV AX, SUM
    ; 使用栈存来输出 NN

CLEAR_STACK:
    POP DX ; 弹出栈顶元素
    LOOP CLEAR_STACK ; 循环直到 CX 为 0
L2:
    XOR DX, DX
    MOV BX, 10
    DIV BX
    PUSH DX
    INC CX
    CMP AX, 0
    JNZ L2
```

```
L3:
    POP DX
    ADD DL, '0'
    MOV AH, 2
    INT 21H
    LOOP L3
```

```

        MOV AX, 4C00H
        INT 21H
MY ENDS

END start

```

使用寄存器保留数据的结果：每次完成加法操作后就将得到的值保存在 **AX** 寄存器当中

```

MY SEGMENT
    A DW 1
;    放到寄存器的做法
MY ENDS

ASSUME CS:MY
MY SEGMENT
start:

    MOV AX, MY
    MOV DS, AX
    MOV CX, 100
    MOV BL, 0
    MOV AX, 0

L:
    ADD AX, A
    INC A
    LOOP L
;    先进行求和计算
    MOV CX, 5

;    使用栈存来输出 NN

CLEAR_STACK:
    POP DX          ; 弹出栈顶元素
    LOOP CLEAR_STACK ; 循环直到 CX 为 0
L2:
    XOR DX, DX
    MOV BX, 10
    DIV BX
    PUSH DX
    INC CX
    CMP AX, 0
    JNZ L2

L3:
    POP DX

```

```

ADD DL,'0'
MOV AH,2
INT 21H
LOOP L3

```

```

MOV AX, 4C00H
INT 21H
MY ENDS
END start

```

结果保留在栈中做法：先将初始值 0 放到栈中，再通过每次从栈中弹出，完成加法操作后再放回栈中。

```

MY SEGMENT
    A DW 1
;结果放到栈中的做法
MY ENDS
ASSUME CS:MY
MY SEGMENT
start:
    MOV AX, MY
    MOV DS, AX
    MOV CX,100
    MOV BL,0
    MOV AX,0
    PUSH AX
L:
    POP AX
    ADD AX,A
    INC A
    PUSH AX
    LOOP L
; 先进行求和计算
    MOV CX,5
; 使用栈存来输出

CLEAR_STACK:
    POP DX ; 弹出栈顶元素
    LOOP CLEAR_STACK ; 循环直到 CX 为 0
L2:
    XOR DX,DX
    MOV BX,10
    DIV BX

```

```

    PUSH DX
    INC CX
    CMP AX, 0
    JNZ L2

```

```

L3:
    POP DX
    ADD DL, '0'
    MOV AH, 2
    INT 21H
    LOOP L3

```

```

    MOV AX, 4C00H
    INT 21H
MY ENDS
    END start

```

根据用户输入来计算累加结果：使用 `ah 1` 来实现用户输入，通过判断是否输入为回车符来结束输入，将每次输入的字符与后续字符合成数字后再进行累加操作。

```

MY SEGMENT
    A DW 1
    SUM DW 0 ;结果放到数据段中的做法
MY ENDS
ASSUME CS:MY
MY SEGMENT
start:
    MOV AX, MY
    MOV DS, AX

```

```

    MOV BL, 0 ;当前输入位之前的结果
    MOV CL, 10
INPUT:
    MOV AH, 1
    INT 21H

    CMP AL, 0Dh ; 判断是否为回车键
    JE OVER

    SUB AL, 48
    MOV DL, AL
    MOV DH, 0
    MOV AL, BL

```

```
MUL CL
ADD AX,DX
MOV BX,AX
JMP INPUT
```

```
OVER:
    MOV CX,BX
    MOV BL,0
L:
    MOV AX,A
    ADD SUM,AX
    INC A
    LOOP L
    ; 先进行求和计算
    MOV AX,SUM
    MOV CX,5
```

```
CLEAR_STACK:
    POP DX          ; 弹出栈顶元素
    LOOP CLEAR_STACK ; 循环直到 CX 为 0
L1:
    XOR DX,DX
    MOV BX,10
    DIV BX
    PUSH DX
    INC CX
    CMP AX, 0
    JNZ L1
```

```
L2:
    POP DX
    ADD DL,'0'
    MOV AH,2
    INT 21H
    LOOP L2
    MOV AX, 4C00H
    INT 21H
MY ENDS
END start
```

```
D:\>link D:\TEST; >>C:\76428.LOG

D:\>D:\TEST
15
120
```

C 语言实现代码:

```
#include<stdio.h>
#define _CRT_SECURE_NO_WARNINGS
int main()
{

    int a=0;
    int sum = 0;
    scanf("%d", &a);
    for (int i = 1; i <= a; i++)
    {
        sum += i;
    }
    printf("%d\n", sum);
    return 0;
}
```

反汇编结果:

Disassembly of section .init:

```
00000000000001000 <_init>:
    1000:      f3 0f 1e fa          endbr64
    1004:      48 83 ec 08          sub     $0x8,%rsp
    1008:      48 8b 05 d9 2f 00 00  mov     0x2fd9(%rip),%rax    # 3fe8
<__gmon_start__@Base>
    100f:      48 85 c0              test    %rax,%rax
    1012:      74 02                je      1016 <_init+0x16>
    1014:      ff d0                call    *%rax
    1016:      48 83 c4 08          add     $0x8,%rsp
    101a:      c3                  ret
```

Disassembly of section .plt:

```
00000000000001020 <.plt>:
    1020:      ff 35 8a 2f 00 00      push    0x2f8a(%rip)    # 3fb0
<_GLOBAL_OFFSET_TABLE_+0x8>
```

```

1026:      ff 25 8c 2f 00 00      jmp      *0x2f8c(%rip)      # 3fb8
<_GLOBAL_OFFSET_TABLE_+0x10>
102c:      0f 1f 40 00      nopl    0x0(%rax)
1030:      f3 0f 1e fa      endbr64
1034:      68 00 00 00 00      push    $0x0
1039:      e9 e2 ff ff ff      jmp     1020 <_init+0x20>
103e:      66 90      xchg    %ax,%ax
1040:      f3 0f 1e fa      endbr64
1044:      68 01 00 00 00      push    $0x1
1049:      e9 d2 ff ff ff      jmp     1020 <_init+0x20>
104e:      66 90      xchg    %ax,%ax
1050:      f3 0f 1e fa      endbr64
1054:      68 02 00 00 00      push    $0x2
1059:      e9 c2 ff ff ff      jmp     1020 <_init+0x20>
105e:      66 90      xchg    %ax,%ax

```

Disassembly of section .plt.got:

```

00000000000001060 <__cxa_finalize@plt>:
1060:      f3 0f 1e fa      endbr64
1064:      ff 25 8e 2f 00 00      jmp     *0x2f8e(%rip)      # 3ff8
<__cxa_finalize@GLIBC_2.2.5>
106a:      66 0f 1f 44 00 00      nopw    0x0(%rax,%rax,1)

```

Disassembly of section .plt.sec:

```

00000000000001070 <__stack_chk_fail@plt>:
1070:      f3 0f 1e fa      endbr64
1074:      ff 25 46 2f 00 00      jmp     *0x2f46(%rip)      # 3fc0
<__stack_chk_fail@GLIBC_2.4>
107a:      66 0f 1f 44 00 00      nopw    0x0(%rax,%rax,1)

```

```

00000000000001080 <printf@plt>:
1080:      f3 0f 1e fa      endbr64
1084:      ff 25 3e 2f 00 00      jmp     *0x2f3e(%rip)      # 3fc8
<printf@GLIBC_2.2.5>
108a:      66 0f 1f 44 00 00      nopw    0x0(%rax,%rax,1)

```

```

00000000000001090 <__isoc99_scanf@plt>:
1090:      f3 0f 1e fa      endbr64
1094:      ff 25 36 2f 00 00      jmp     *0x2f36(%rip)      # 3fd0
<__isoc99_scanf@GLIBC_2.7>
109a:      66 0f 1f 44 00 00      nopw    0x0(%rax,%rax,1)

```

Disassembly of section .text:

00000000000010a0 <\_start>:

```
10a0:    f3 0f 1e fa            endbr64
10a4:    31 ed                  xor    %ebp,%ebp
10a6:    49 89 d1                mov    %rdx,%r9
10a9:    5e                      pop    %rsi
10aa:    48 89 e2                mov    %rsp,%rdx
10ad:    48 83 e4 f0            and    $0xfffffffffffffff0,%rsp
10b1:    50                      push   %rax
10b2:    54                      push   %rsp
10b3:    45 31 c0                xor    %r8d,%r8d
10b6:    31 c9                  xor    %ecx,%ecx
10b8:    48 8d 3d ca 00 00 00    lea    0xca(%rip),%rdi    # 1189 <main>
10bf:    ff 15 13 2f 00 00      call   *0x2f13(%rip)      # 3fd8
```

<\_\_libc\_start\_main@GLIBC\_2.34>

```
10c5:    f4                      hlt
10c6:    66 2e 0f 1f 84 00 00    cs nopw 0x0(%rax,%rax,1)
10cd:    00 00 00
```

00000000000010d0 <deregister\_tm\_clones>:

```
10d0:    48 8d 3d 39 2f 00 00    lea    0x2f39(%rip),%rdi    # 4010
```

<\_\_TMC\_END\_\_>

```
10d7:    48 8d 05 32 2f 00 00    lea    0x2f32(%rip),%rax    # 4010
```

<\_\_TMC\_END\_\_>

```
10de:    48 39 f8                cmp    %rdi,%rax
10e1:    74 15                  je     10f8 <deregister_tm_clones+0x28>
10e3:    48 8b 05 f6 2e 00 00    mov    0x2ef6(%rip),%rax    # 3fe0
```

<\_ITM\_deregisterTMCloneTable@Base>

```
10ea:    48 85 c0                test   %rax,%rax
10ed:    74 09                  je     10f8 <deregister_tm_clones+0x28>
10ef:    ff e0                  jmp    *%rax
10f1:    0f 1f 80 00 00 00 00    nopl   0x0(%rax)
10f8:    c3                      ret
10f9:    0f 1f 80 00 00 00 00    nopl   0x0(%rax)
```

0000000000001100 <register\_tm\_clones>:

```
1100:    48 8d 3d 09 2f 00 00    lea    0x2f09(%rip),%rdi    # 4010
```

<\_\_TMC\_END\_\_>

```
1107:    48 8d 35 02 2f 00 00    lea    0x2f02(%rip),%rsi    # 4010
```

<\_\_TMC\_END\_\_>

```
110e:    48 29 fe                sub    %rdi,%rsi
1111:    48 89 f0                mov    %rsi,%rax
1114:    48 c1 ee 3f            shr    $0x3f,%rsi
```



```

1118:      48 c1 f8 03          sar     $0x3,%rax
111c:      48 01 c6             add     %rax,%rsi
111f:      48 d1 fe             sar     $1,%rsi
1122:      74 14                je      1138 <register_tm_clones+0x38>
1124:      48 8b 05 c5 2e 00 00  mov     0x2ec5(%rip),%rax      # 3ff0
<_ITM_registerTMCloneTable@Base>
112b:      48 85 c0             test    %rax,%rax
112e:      74 08                je      1138 <register_tm_clones+0x38>
1130:      ff e0              jmp     *%rax
1132:      66 0f 1f 44 00 00    nopw    0x0(%rax,%rax,1)
1138:      c3                  ret
1139:      0f 1f 80 00 00 00 00  nopl     0x0(%rax)

00000000000001140 <__do_global_dtors_aux>:
1140:      f3 0f 1e fa          endbr64
1144:      80 3d c5 2e 00 00 00  cmpb     $0x0,0x2ec5(%rip)      # 4010
<__TMC_END__>
114b:      75 2b                jne     1178 <__do_global_dtors_aux+0x38>
114d:      55                  push    %rbp
114e:      48 83 3d a2 2e 00 00  cmpq     $0x0,0x2ea2(%rip)      # 3ff8
<__cxa_finalize@GLIBC_2.2.5>
1155:      00
1156:      48 89 e5             mov     %rsp,%rbp
1159:      74 0c                je      1167 <__do_global_dtors_aux+0x27>
115b:      48 8b 3d a6 2e 00 00  mov     0x2ea6(%rip),%rdi      # 4008
<__dso_handle>
1162:      e8 f9 fe ff ff       call    1060 <__cxa_finalize@plt>
1167:      e8 64 ff ff ff       call    10d0 <deregister_tm_clones>
116c:      c6 05 9d 2e 00 00 01  movb     $0x1,0x2e9d(%rip)      # 4010
<__TMC_END__>
1173:      5d                  pop     %rbp
1174:      c3                  ret
1175:      0f 1f 00             nopl     (%rax)
1178:      c3                  ret
1179:      0f 1f 80 00 00 00 00  nopl     0x0(%rax)

00000000000001180 <frame_dummy>:
1180:      f3 0f 1e fa          endbr64
1184:      e9 77 ff ff ff       jmp     1100 <register_tm_clones>

00000000000001189 <main>:
1189:      f3 0f 1e fa          endbr64
118d:      55                  push    %rbp
118e:      48 89 e5             mov     %rsp,%rbp

```

```

1191:      48 83 ec 20          sub    $0x20,%rsp
1195:      64 48 8b 04 25 28 00  mov    %fs:0x28,%rax
119c:      00 00
119e:      48 89 45 f8          mov    %rax,-0x8(%rbp)
11a2:      31 c0                xor    %eax,%eax
11a4:      c7 45 f0 00 00 00 00  movl   $0x0,-0x10(%rbp)
11ab:      48 8d 45 ec          lea    -0x14(%rbp),%rax
11af:      48 89 c6            mov    %rax,%rsi
11b2:      48 8d 05 4b 0e 00 00  lea     0xe4b(%rip),%rax      # 2004
<_IO_stdin_used+0x4>
11b9:      48 89 c7            mov    %rax,%rdi
11bc:      b8 00 00 00 00        mov    $0x0,%eax
11c1:      e8 ca fe ff ff        call   1090 <__isoc99_scanf@plt>
11c6:      c7 45 f4 01 00 00 00  movl   $0x1,-0xc(%rbp)
11cd:      eb 0a                jmp     11d9 <main+0x50>
11cf:      8b 45 f4            mov    -0xc(%rbp),%eax
11d2:      01 45 f0            add    %eax,-0x10(%rbp)
11d5:      83 45 f4 01        addl   $0x1,-0xc(%rbp)
11d9:      8b 45 ec            mov    -0x14(%rbp),%eax
11dc:      39 45 f4            cmp    %eax,-0xc(%rbp)
11df:      7e ee                jle     11cf <main+0x46>
11e1:      8b 45 f0            mov    -0x10(%rbp),%eax
11e4:      89 c6                mov    %eax,%esi
11e6:      48 8d 05 1a 0e 00 00  lea     0xe1a(%rip),%rax      # 2007
<_IO_stdin_used+0x7>
11ed:      48 89 c7            mov    %rax,%rdi
11f0:      b8 00 00 00 00        mov    $0x0,%eax
11f5:      e8 86 fe ff ff        call   1080 <printf@plt>
11fa:      b8 00 00 00 00        mov    $0x0,%eax
11ff:      48 8b 55 f8            mov    -0x8(%rbp),%rdx
1203:      64 48 2b 14 25 28 00  sub    %fs:0x28,%rdx
120a:      00 00
120c:      74 05                je      1213 <main+0x8a>
120e:      e8 5d fe ff ff        call   1070 <__stack_chk_fail@plt>
1213:      c9                  leave
1214:      c3                  ret

```

和上次反汇编结果类似的,使用 c 语言编写的程序在转化为汇编文件后会使用基指针方式来给变量分配空间,同时初始化变量。

除此之外,本次使用了输入输出函数,在反汇编后看到他需要将使用到的各个函数比如 stdin 和 printf 函数也进行相应的初始化处理,因此汇编代码显得十分冗长。