

# Internet Protocol - IP

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*Jaime Delgado*

DAC – UPC

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- Unit 1: IP.
- Unit 2: Other supporting protocols and services.
- Unit 3: Routing algorithms.
- Unit 4: Security.

# Contents Unit 1

## IP:

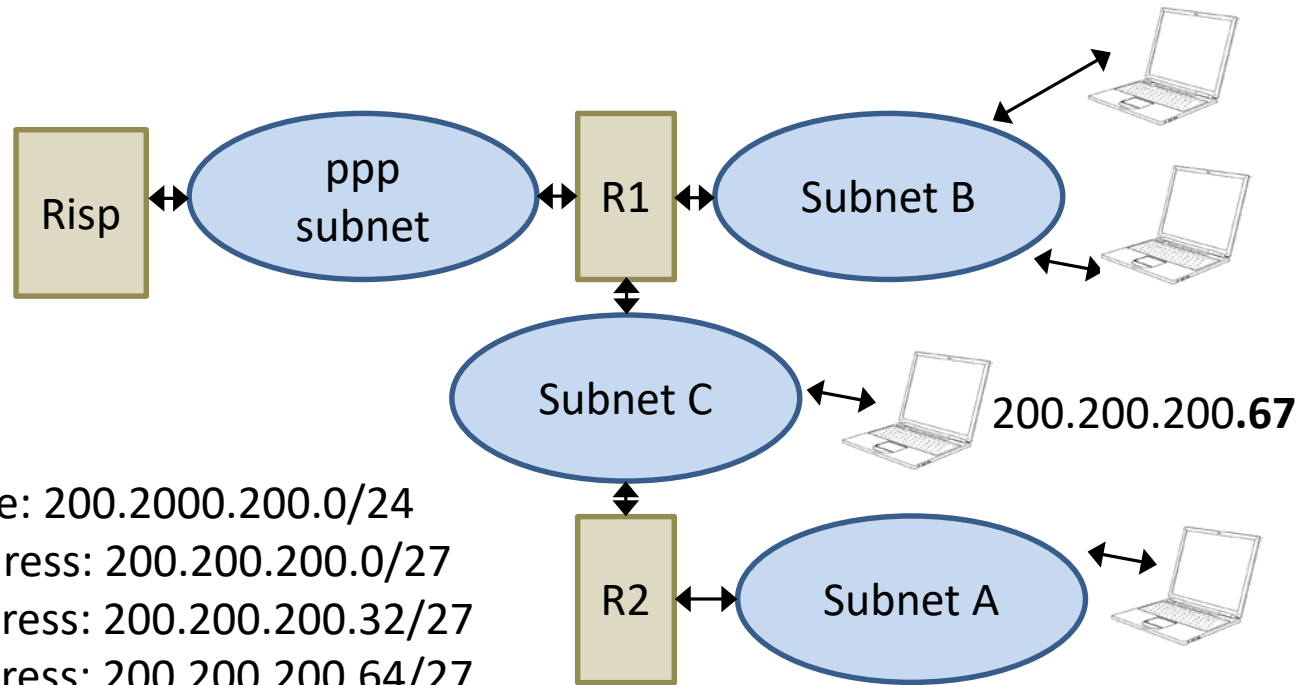
- IP addresses.
- Routing tables.
- Fragmentation.
- IP protocol and service.

# Contents Unit 1

## IP:

- IP addresses.
- **Routing tables.**
- Fragmentation.
- IP protocol and service.

# Subnet example



Address range: 200.200.200.0/24  
Subnet A address: 200.200.200.0/27  
Subnet B address: 200.200.200.32/27  
Subnet C address: 200.200.200.64/27  
ppp subnet address: 200.200.202.0/30

R1 interfaces:

ppp0, e0 (subnet B), e1 (subnet C)

R2 interfaces:

e0 (subnet C), e1 (subnet A)

**R1 ppp address: 200.200.202.1**

**Risp ppp address: 200.200.202.2**

**R1 subnet B address: 200.200.200.33**

**R1 subnet C address: 200.200.200.66**

**R2 subnet A address: 200.200.200.1**

**R2 subnet C address: 200.200.200.65**

# Routing table 200.200.200.67

Where do I want to go?		How do I get there?	
Destination network	Mask	Gateway	Interface
.64 (my subnet, C)	/27	Direct	E0
.0 (subnet A)	/27	.65 (R2)	E0
.32 (subnet B)	/27	.66 (R1)	E0
0.0.0.0 (rest of the world)	/0	.66 (R1)	E0

# Routing table Router R1

Where do I want to go?		How do I get there?	
Destination network	Mask	Gateway	Interface
.32 (my subnet, B)	/27	Direct	E0
.64 (my subnet C)	/27	Direct	E1
.0 (subnet A)	/27	.65 (R2)	E1
0.0.0.0 (rest of the world)	/0	200.200.202.2 (Risp)	ppp0

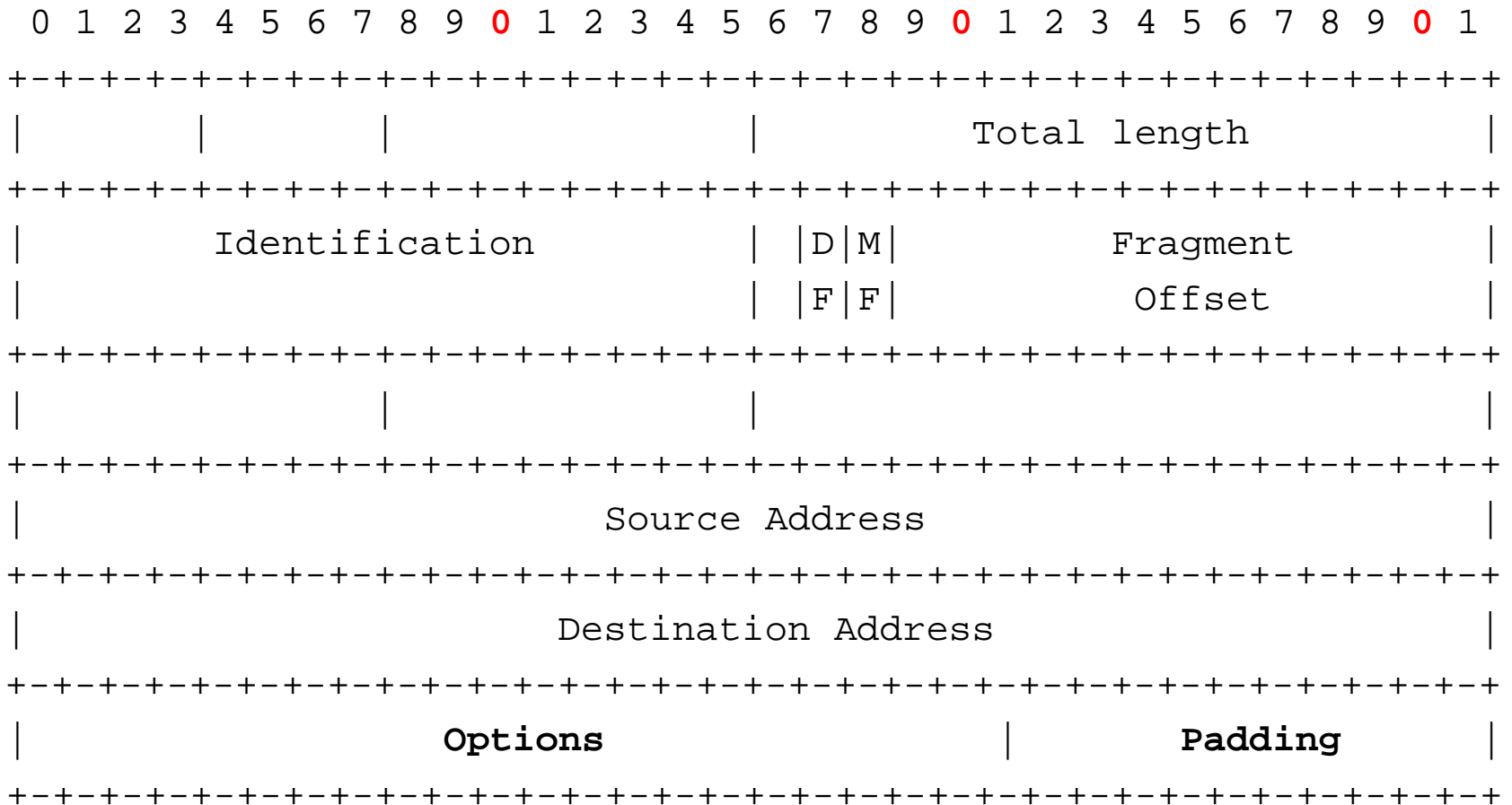
# Contents Unit 1

IP:

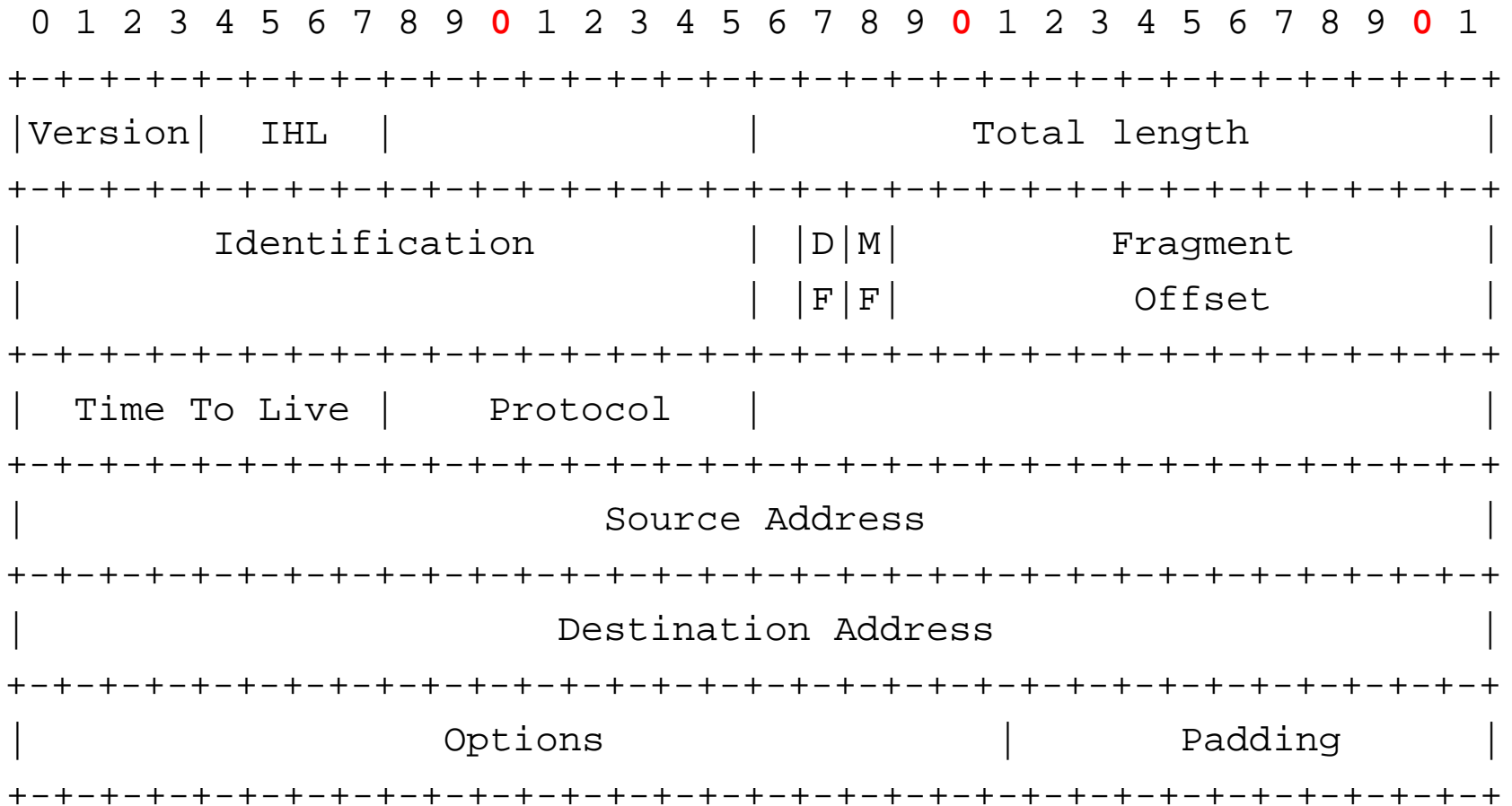
- IP addresses.
- Routing tables.
- Fragmentation.
- **IP protocol and service.**



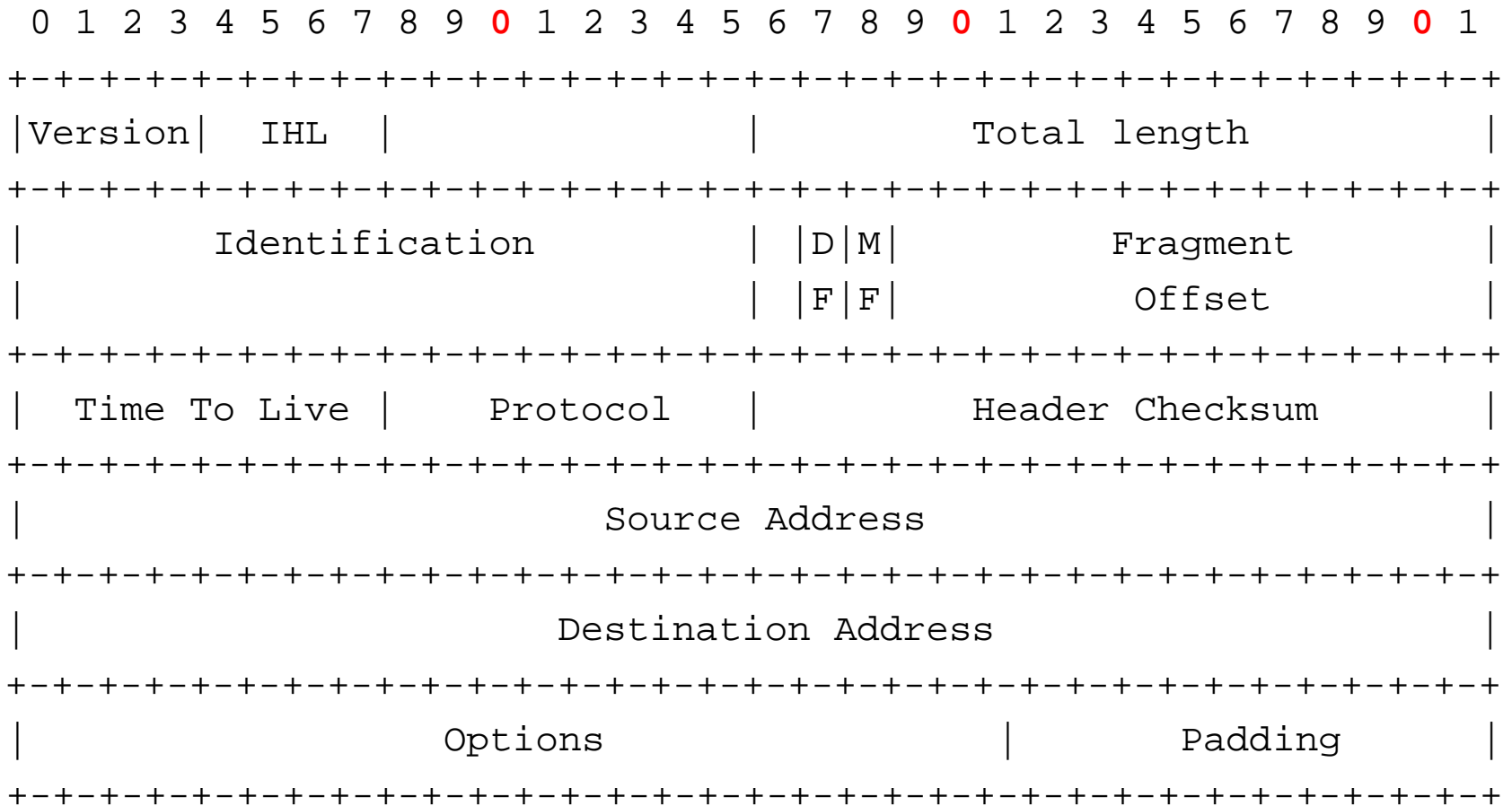
# IP Header



# IP Header

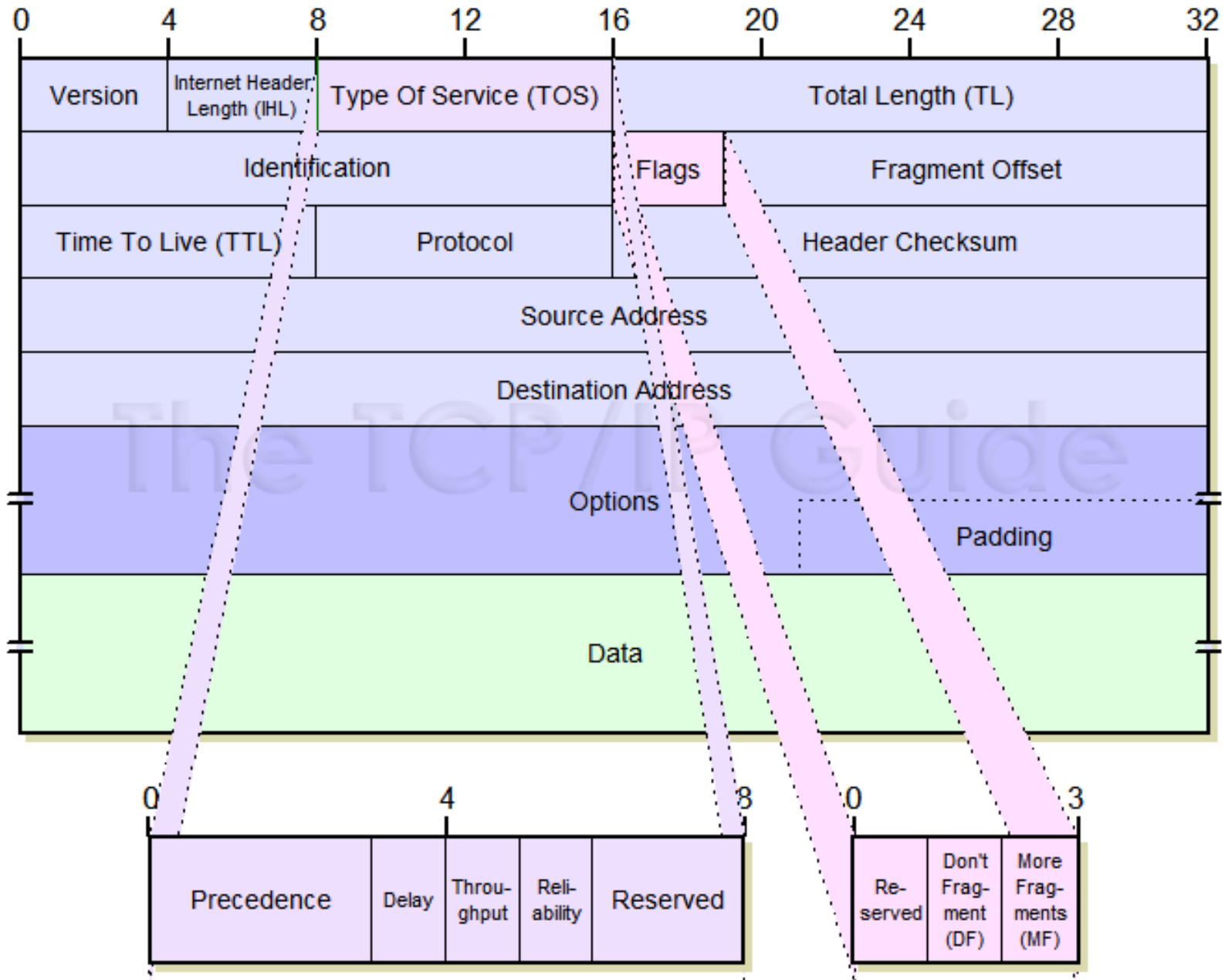


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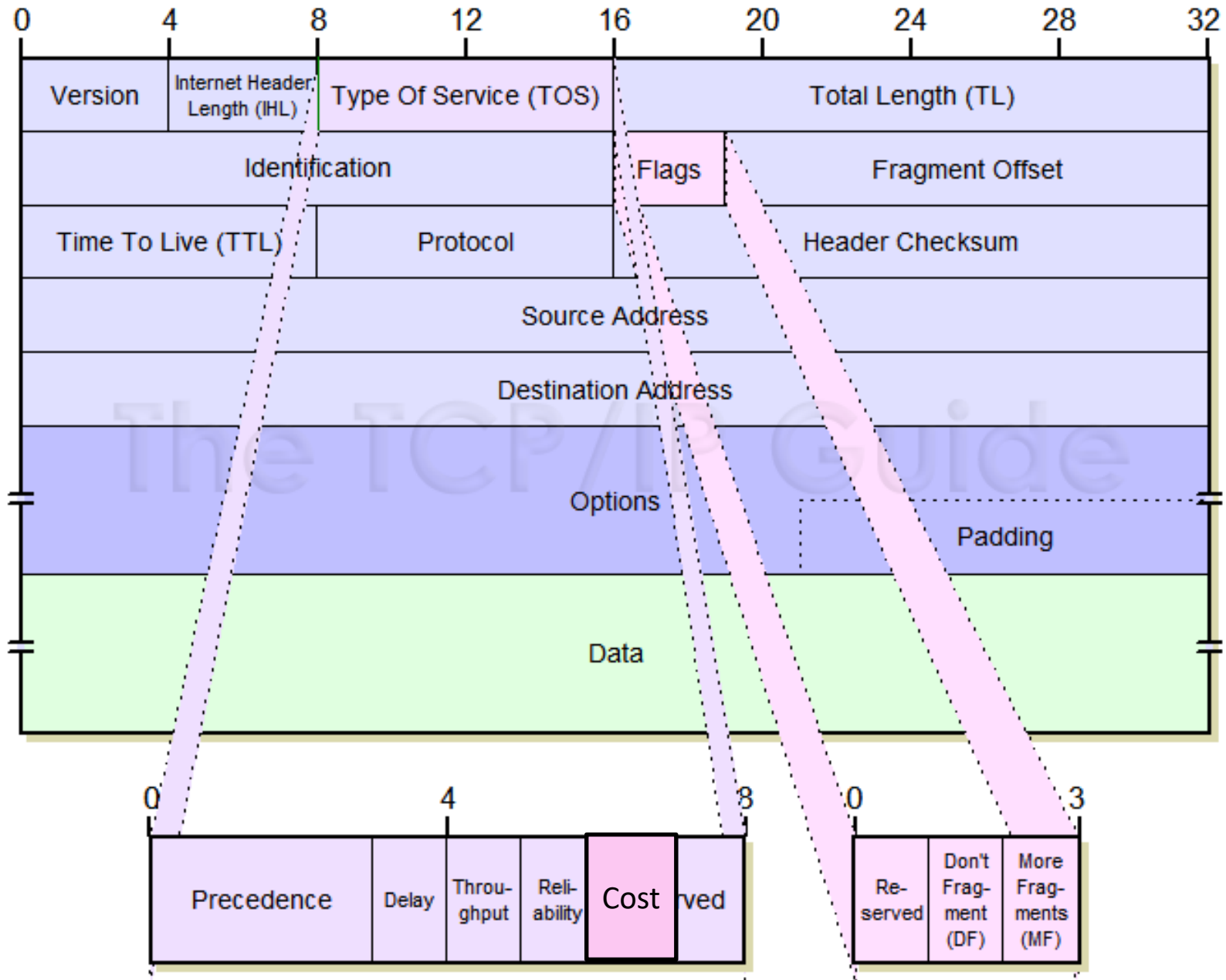




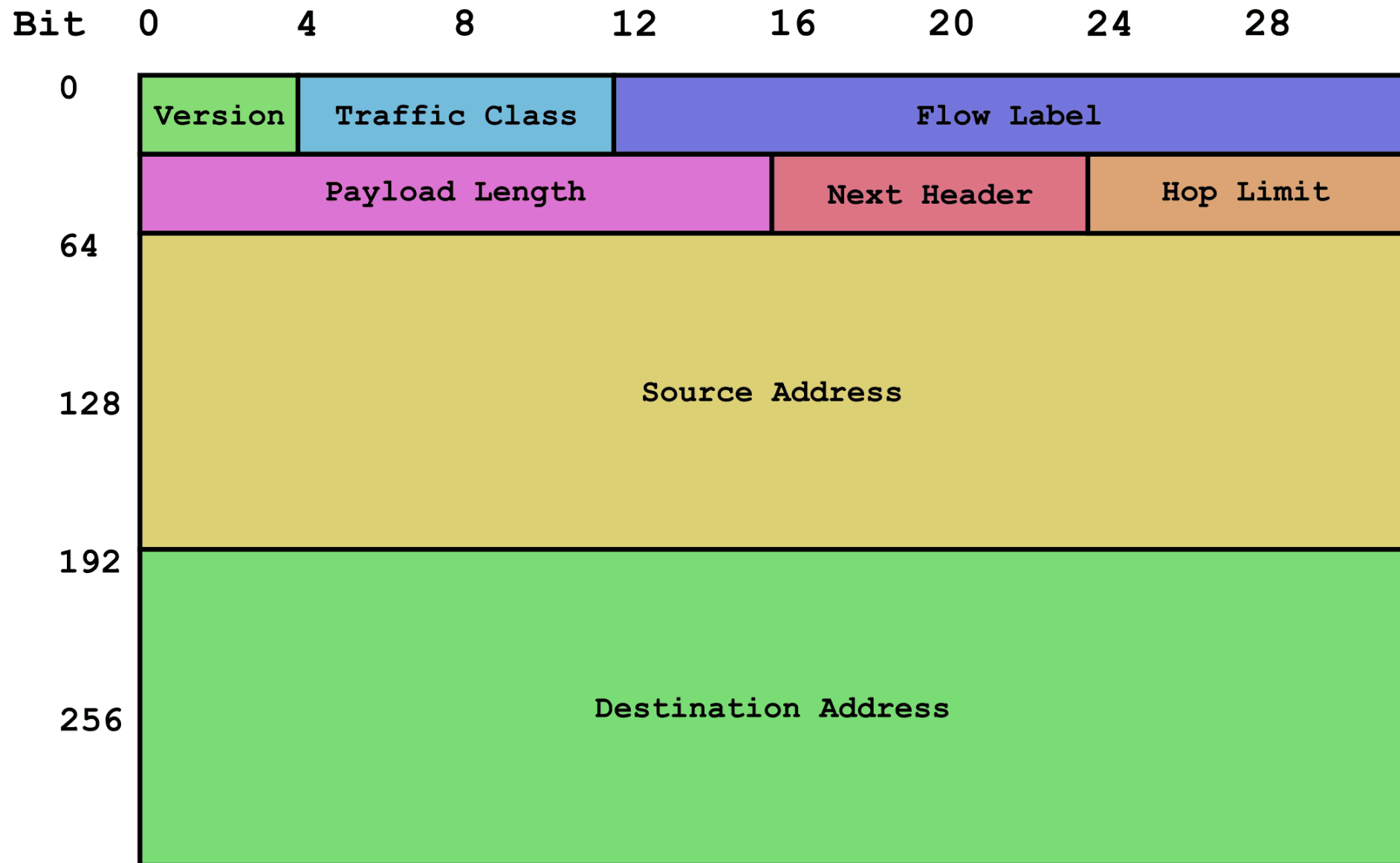
# IPv4 Header



# IPv4 Header



# IPv6 Header



# IPv4 vs. IPv6 Header

bits	4	8	16	20	32
version	H. length	TOS	total length		
identification			flags	fragment offset	
Time to Live		protocol	header checksum		
32-bit source address					
32-bit destination address					
options					

modified

deleted