

Video Games

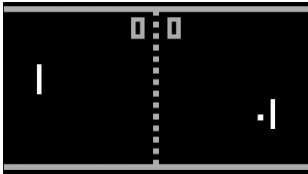
- A) Get together in teams of four. Write the names of your classmates in columns 1 – 3, then exchange your experiences and opinions based on the questions. Take notes on what your colleagues say in the respective parts.

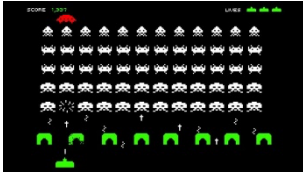


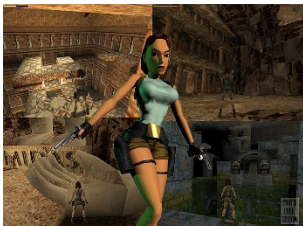


Who is the biggest computer gamer in your group?

	1. Mika	2. Hejam	3. Robin
2. Do you like playing computer games?	Yes	Yes	Yes
3. How often do you play computer games?	2 hrs/day	Daily	At the time nothing
4. Do you usually play computer games alone or with friends?	Alone and with friends	With friends	Usually with friends
5. What's your favourite computer game genre? Why?	Shooter	RPG	Shooter
6. What's the best game you've ever played?		Elder Ring	GTA 5

Seven video games that changed the world

- B) For each game mentioned:
- name the year in which it was released in the brackets
 - write two to three facts about it in the space provided.

	<p>Pong (1972)</p> <p>First Videogame</p>
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	Space Invaders (<u>1978</u>)
	Pac-Man (<u>1980</u>) first real character PopCulture phenomenon Inspired by a pizza missing a few slices
	Super Mario Bros (<u>1983</u>) Plumber tries to rescue a princess big impact
	Tomb Raider (<u>1996</u>) Lara Croft Media sensation First playable woman in a videogame
	World of Warcraft (<u>2004</u>) first MMORPG > 100 Mio registered Players huge diversity
	Minecraft (<u>2011</u>) open world game Social game

C) Discuss the following questions in teams:

1. What other three games would you add to the list above? Why do these three games need to be in the list?
2. How do games influence our culture? Name three examples.
3. Do you think we should start treating e-sports as seriously as "traditional" sports?
4. What's the future of gaming in your opinion?