STORAGE LOCATION SETUP (SMRT INTERNAL USE)

Methods of Racking:

A-Z:

- Create a location with the Location name being "In " (use store name)
- The barcode should either be a simple 3 character abbreviation of the store name OR if the store name isn't too long, use UPPERCASE letters and use the Store Name for the Barcode.

Rack barcode Prefix locations Rack Bag Capacity Locations In DripnDry to (optional) barcode DRIPNDRY

Numerical Conveyor Racking:

- Create the Name of the conveyor as "Conveyor 1/2/3 OR Conveyor at (STORE NAME)" based on which conveyor the company has identified it as.
- The Prefix locations can only be used with locations that are numerical. Prefix will not work if the locations are letters. *Example: location being "Long Line"*.
- The Locations should be 1-XXX for however many sections of barcodes they have on the conveyor
 - NOTE: We don't want to make a barcode for every SLOT, we want to make a barcode for 1 barcode every "section". Typically a section of slots is 10.
 - The reason we do this is because using 1 barcode to rack to for a section is:
 - Faster and easier to rack.
 - Quicker to do an inventory

- This is faster because instead of scanning a barcode for every slot we only have to scan 1 barcode for a whole section.
- Better Quality Assurance, meaning that the employee has to confirm when they go to that section that they are taking the correct customers invoice off the rack by verifying that the name of the customer is on the invoice. The inverse of that is relying on the order to be racked to the exact slot and sometimes orders can be racked on the wrong slot, and if we aren't verifying the name of the customer we will run into issues.
- The "barcodes starting from" should always use 2 character abbreviation for Store or SR then continued by 1. DO NOT use SR01, ELIMINATE the 0 in that example.

MAIN STORAGE

Id: 10, Static Conveyor Name Conveyor 1 Rack barcode **Prefix locations** Conveyor Enter the number of bags you think could fit on the rack **Rack Bag** Capacity barcodes Locations 1 to 90 starting SR1 from Add locations