Fantasy Rancher

Completed

1. Rooms
   a. Path
   b. House
   c. SlimeWilds
   d. Farm1
2. Player
   a. Movement
   b. Tilling Ground (press E on top of dirt in farms)
   c. Lasso Animals
      i. Charge Bar (Hold space to charge and release to throw lasso)
      ii. Animal Collection
   d. Transport between Rooms
   e. Sprite moves naturally
3. First Creature
   a. Moves randomly
   b. Catchable
4. Collisions
   a. Everything is self-contained and collides
5. Inventory
   a. Add to inventory
   b. Remove from inventory
   c. Search Inventory

Needs to be Done

1. Plant
   a. Planting Mechanic
   b. Harvest
   c. Growth
2. Animal
   a. Container
   b. Breeding
3. Market
   a. Buying and selling Materials
   b. Buying new farms/gardens
4. Story
   a. Notes from grandmother
   b. Characters

Bugs

1. Inventory UI Placement
2. Player Placement when going from room to room

.