Sezon 2004-2005 – po raz pierwszy podział na 6 dywizji i nowa formuła rozgrywek

2 konferencje po 15 drużyn -> po 3 dywizje w każdej -> 5 drużyn w dywizji

Każdy zespół z danej dywizji spotyka się z innymi zespołami tej samej dywizji aż cztery razy. Z kolei z pozostałymi zespołami z danej konferencji spotyka się cztery lub trzy razy. Jeżeli chodzi o zespoły z innej konferencji, to gra z nimi dwa razy.

PER- Player Efficiency Rating- A measure of per-minute production standardized such that the league average is 15

TS%- True Shooting Percentage- A measure of shooting efficiency that takes into account 2-point FG, 3-point FG and FT

3PAr- 3-Point Attempt Rate- Percentage of FG Attempts from 3-Point Range

FTr- Free Throw Attempt Rate- Number of FT Attempts Per FG Attempt

ORB%- Offensive Rebound Percentage- An estimate of the percentage of available offensive rebounds a player grabbed while he was on the floor

DRB%- Defensive Rebound Percentage- An estimate of the percentage of available defensive rebounds a player grabbed while he was on the floor

TRB%- Total Rebound Percentage- An estimate of the percentage of available rebounds a player grabbed while he was on the floor

AST%- Assist Percentage- An estimate of the percentage of teammate FG a player assisted while he was on the floor

STL%- Steal Percentage- An estimate of the percentage of opponent possessions that end with a steal while he was on the floor

BLK%- Block Percentage- An estimate of the percentage of opponent 2-point FG blocked by a player while he was on the floor

TOV%- Turnover Percentage- An estimate of turnovers committed per 100 plays.

USG%- Usage Percentage- An estimate of the percentage of team plays used by a player while he was on the floor

OWS- Offensive Win Shares- An estimate if the number of wins contributed by a player due to his offense

DWS- Defensive Win Shares- An estimate if the number of wins contributed by a player due to his defense

WS- Win Shares- An estimate of wins contributed by a player

WS/48- Win Shares Per 48 Minutes- An estimate of the number if wins contributed by a player per 48 minutes (league average is approximately .100)

OBPM- Offensive Box Plus/Minus- A box score estimate of the offensive points per 100 possessions a player contributed above a league-average player, translated to an average team

DBPM- Defensive Box Plus/Minus- A box score estimate of the defensive points per 100 possessions a player contributed above a league-average player, translated to an average team

BPM- Box Plus/Minus- A box score estimate of the points per 100 possessions a player contributed above a league-average player, translated to an average team

VORP- Value over Replacement Player- A box score estimate of the points per 100 TEAM possessions that a player contributed above a replacement-level (-2.0) player, translated to an average team and prorated to an 82-game season. (Multiply by 2.7 to convert to wins over replacement)

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