



# THAO TRUONG THI THU

## Game Developer

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📍 Ho Chi Minh, Viet Nam

Game developer with over 4 years of experience in Unity and Cocos Creator for 2D game development. I entered the game development profession because I am truly passionate about it. Let's collaborate and create impressive game projects.

## EDUCATION

### Engineer's Degree

Faculty of information technology  
Nong Lam University

2016-2021

## WORK EXPERIENCE

### Game Developer

#### Agenra Company - Tan Binh, Ho Chi Minh City

2021 - Present

- Developing a casual game using Unity 2D
- Understanding and application of various design patterns, such as Singleton, Factory, Observer, etc..
- Collaborate with the backend team to test APIs through Swagger and make API calls.
- Experienced with UniTask for asynchronous programming.
- Understand the use of version control tools like Git to maintain source code.
- Participated in a team working environment and interacted with other team members.
- Developing various genres of games such as: mini game, puzzle game, etc...
- Developing a web client CMS for operational purposes.

Product: **Nemo Arena - Shooting Game**

## SKILLS

Unity

Cocos Creator

C#

TypeScript

JavaScript

ReactJs

AngularJs

Git

Teamwork

### Game Developer

#### Studio - Ho Chi Minh City

2019 - 2021

- Developing games with Unity 2D and Cocos Creator.
- Experienced in game casino: shooting games, slot games, mini game, etc...
- Developing an e-commerce website.

## INTEREST

Travel

Game