

# RED & WHITE<sup>®</sup>

Multimedia Education

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# WELCOME, PROGRAMMERS



01.

What is Ternary Statement?

WHAT IS

# TERNARY STATEMENT?



# SELECTION STRUCTURE (CONDITIONAL STATEMENTS)

Allows the program to **make decisions** and **execute different blocks of code** based on specified conditions.

- if statement
- if else statement
- ladder statement
- nested statements
- ternary statement**
- switch case



Let's see **Ternary Statement** in detail...

# TERNARY STATEMENT

The ternary operator, also known as the conditional operator, is a **shorthand way** of writing an **if-else statement**.

It **allows you to write** a concise **conditional expression in a single line**.

**Ternary operator** is denoted by **?:**

```
(condition) ? expression_if_true : expression_if_false;
```



Let's see comparison of **if else** and **Ternary Statement** with example

# PROGRAM WITH IF ELSE

```
if(a > b)
{
    printf("a is max");
}
else
{
    printf("b is max");
}
```



# PROGRAM WITH TERNARY OPERATOR

```
(a > b) ? printf("a is max") : printf("b is max");
```

OR

```
(a > b)  
    ? printf("a is max")  
    : printf("b is max");
```





02.

What is Switch Statement?

# WHAT IS SWITCH STATEMENT?



# SWITCH STATEMENT

The switch statement is a control flow statement that allows a variable to be tested for equality against a list of values.

**Note:** Switch statement mainly used for comparison purpose and for creating menu-driven programs.



# SYNTAX OF SWITCH STATEMENT



```
switch (expression) {  
    case value1:  
        // code to be executed if expression matches value 1  
        break;  
    case value2:  
        // code to be executed if expression matches value 2  
        break;  
    // additional cases as needed  
    default:  
        // code to be executed if expression doesn't match any case  
}
```



Let's see comparison of **ladder statement** and **switch statement** with example

# PROGRAM OF LADDER STATEMENT

```
if (grade == 'A') {  
    printf("Excellent");  
}  
else if (grade == 'B') {  
    printf("Average");  
}  
else {  
    printf("Invalid choice");  
}
```



# PROGRAM OF SWITCH STATEMENT

```
switch (grade) {  
    case 'A':  
        printf("Excellent");  
        break;  
    case 'B':  
        printf("Average");  
        break;  
    default:  
        printf("Invalid choice");  
}
```





# LANGUAGE

Let's start now...

