

RED & WHITE[®]

Multimedia Education

Shaping "skills" for "scaling" higher...!!!

WELCOME, PROGRAMMERS



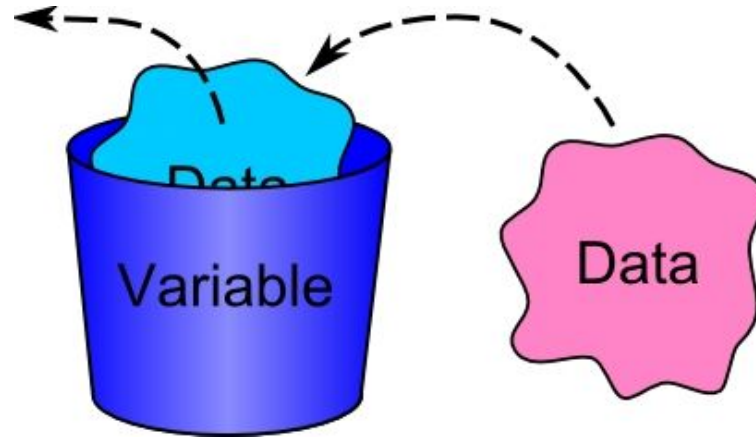
01.

What is Variable?

WHAT IS VARIABLE?



VARIABLE



A **container** which **stores** some **data**.



VARIABLE

EXAMPLES



01

FRUIT & VEG. CONTAINERS





GLASS OF WATER



03

DUSTER



04

BENCH



02.

What is Data Type?

WHAT IS DATA TYPE?



DATA TYPE

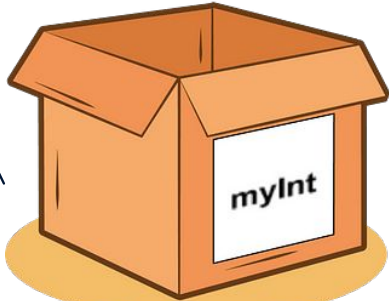
Data types are the **type of data stored** in a C program.

Data types are **used** while **defining a variable** or **functions** in C.



DATA TYPE

4



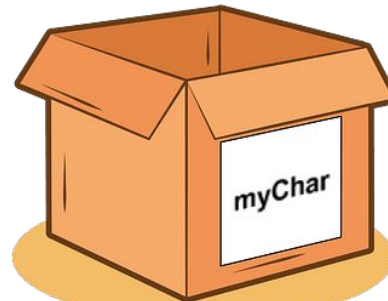
Integer
(int)

2.5



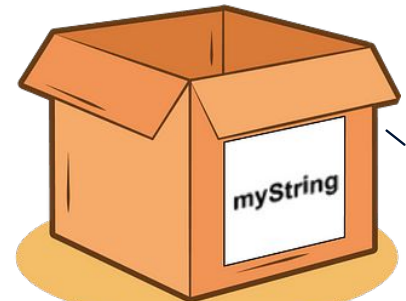
float
(float)

'a'



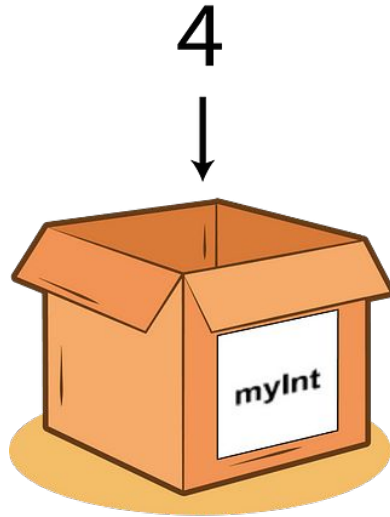
character
(char)

"hello"



string
(char[])

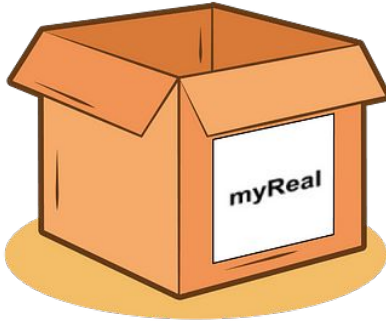
INTEGER DATATYPE



```
int myInt = 4;
```

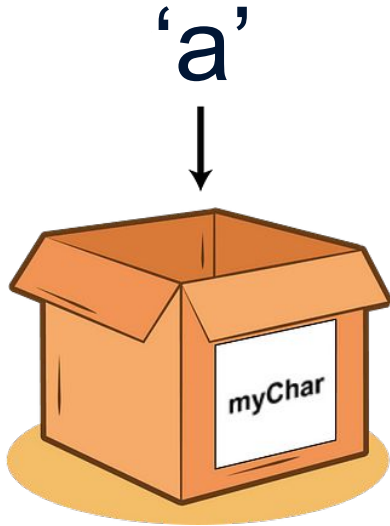
FLOAT DATATYPE

2.5



```
float myReal = 2.5;
```

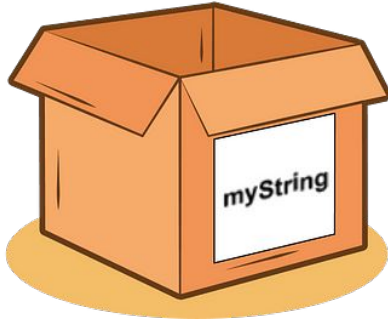
CHARACTER DATATYPE



```
char myChar = 'a';
```

STRING DATATYPE

"hello"



```
char myString[] = "hello";  
or  
char* myString = "hello";
```

03.

What is Format Specifier?

WHAT IS FORMAT SPECIFIER?



FORMAT SPECIFIER

Format specifiers is a symbol of %.

Format specifiers **tell the compiler** about the **type of data** that must be given for input and the type of data that must be printed on the screen.



FORMAT SPECIFIER

Format Specifier	Type
%c	Used to print a character
%d	Used to print the signed integer
%f	Used to print the float values
%i	Used to print the unsigned integer
%l	Used to print the long integer
%lf	Used to print the double values
%lu	Used to print the unsigned integer or unsigned long integer
%s	Used to print the string
%u	Used to print the unsigned integer





CODE-BASED

Let's start now...

