## PROJECT NAME: FOOD ORDERING SYSTEM

# **MEMBERS:-**

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#### **HOW TO RUN:-**

Step 1 : Open the folder Database and it contains a SQL file of tables(with dummy data) .

Step 2: Run the code (master.java) on any IDE.

## INTRODUCTION:-

This project starts with giving customers the choice to sign up (using a new email id) if he/she is a new user or login using email and password. Customer also enters his/her address (city and area also) The system checks for the correctness of these credentials. After this he is given several options.

If we choses he wants to <u>order some food</u> then he is shown <u>restaurants(along with menus) of his city only</u>. He can choose to order from any restaurant and enter the name of the food item and quantity required. He is given a choice to enter items directly in the <u>cart ( from here he will be directed to the order page directly) or save items in the wishlist for future use .</u>

On the <u>order page</u>: He is given a choice if he still wants to do any <u>modification in his cart</u> items, Total amount is calculated for the items using the <u>menu table</u> and <u>delivery charges</u> are calculated according to the distance between the area of customer and the restaurant chosen. After his final amount is calculated he is given <u>promo codes</u>: To save 50%, if already used this then he is given another promo code to save 20%. After this he is directed to the <u>payment gateway</u> where he is given several payment modes, he can choose any of them and place his order.

He can then <u>rate the restaurant and the app</u> also . After this he is given a <u>real time tracking</u> feature for his order . He is even provided the choice to <u>cancel the order</u> if the time has exceeded 10% more than the total expected delivery time .

# **SOFTWARE REQUIREMENTS:-**

- Jdk 8 or above
- SQL Workbench
- Eclipse or any java based IDE

# **HARDWARE REQUIREMENTS:-**

RAM : At least 128 MB

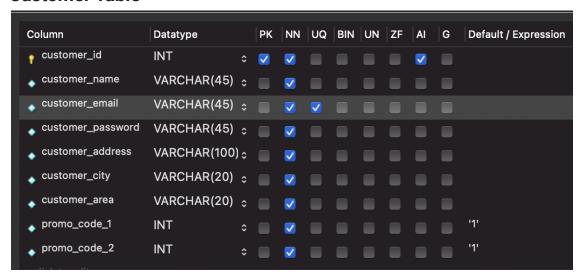
Disk Space: 124 MB for JRE, 2 MB for Java Update

• Processor : Minimum Pentium 2 266 MHz processor

## **DATABASE:-**

Schema of the different table which we used:-

# **Customer Table**



## **Restaurant Table**



# Menu Table



# **Area Coordinates Table**

Column	Datatype		PK	NN	UQ	BIN	UN	ZF	Al	G	Default / Expression
city	VARCHAR(20)	<b>\$</b>	<u> </u>	<u> </u>							
area	VARCHAR(20)	¢	V	V							
latitude	DOUBLE	<b>\$</b>		V							
ongitude •	DOUBLE	<b>\$</b>		V							

# **Cart Table**



# **Wishlist Table**



## **Order Table**



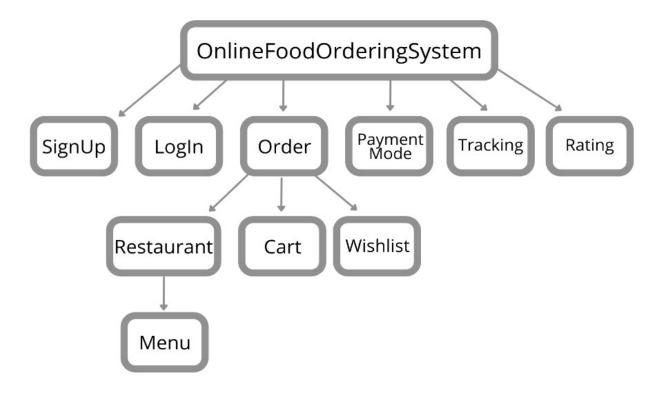
# **Rating Table**



# **OVERVIEW OF ALL CLASSES:-**

```
ss OnlineFoodOrderingSysTem
public Connection sqlconnect()throws SQLException{
void choice1(Connection con) throws SQLException, InterruptedException...
void choice2(Connection con, int cust_id) throws SQLException, InterruptedException.
final void master_function(Connection con) throws SQLException, InterruptedException
private static final Connection con = null;
 void sign_up_attempt(Connection con) throws SQLException
 int log_in_attempt(Connection con,String email, String password) throws SQLException.
 final void view_orders(Connection con, int cust_id) throws SQLException[]
final void place_order(Connection con, int cust_id, int rest_id) throws SQLException, InterruptedException[]
void calc_final_amount(Connection con, int cust_id, int rest_id) throws SQLException, InterruptedException{
void calc_order_amount(Connection con, int cust_id, int rest_id) throws SQLException, InterruptedException{
double check_promo_code(Connection con, int cust_id, double final_amount) throws SQLException{
double calc_delivery_amount(Connection con, int cust_id, int rest_id) throws SQLException{
static double distance(double lat1, double lon1, double lat2,double lon2)
 void view_restaurants(Connection con,int cust_id) throws SQLException, InterruptedException∏
 void view_menu(Connection con, int rest_id) throws SQLException...
 int know_cart_rest_id(Connection con, int cust_id) throws SQLException {_
void view_cart(Connection con, int cust_id, int rest_id) throws SQLException, InterruptedException
void update_cart(String auth_mn).
 int know_wishlist_rest_id(Connection con, int cust_id) throws SQLException {[
void view_wishlist(Connection con, int cust_id, int rest_id) throws SQLException []
 void track_order(Connection con, int order_id) throws SQLException...
 void rating_res_app(Connection con,int res_id) throws SQLException...
public static void main(String args[]) throws SQLException, InterruptedException []
```

# **INHERITANCE OF CLASSES:-**



Class OnlineFoodOrderingSystem is superclass for :-

- SignUp
- Login
- Order
- PaymentMode
- Tracking
- Rating

Class Order is superclass for:-

- Restaurant
- Cart
- Wishlist

Class Restaurant is superclass for:-

## Menu

## **ENCAPSULATION:-**

<u>Order</u> class have various variables like final\_amount, delivery\_amount and order\_amount .

It have 4 major functions:-

- <u>calc\_final\_amount()</u>: sums up the value of order\_amount and delivery\_amount.
- <u>calc\_order\_amount()</u>:-

Calculate the total value of items in the cart by using the menu table to get prices and then multiply by quantity and return order\_amount.

• <a href="mailto:calc\_delivery\_amount()">calc\_delivery\_amount()</a>:-

Calculate the delivery\_amount using the area coordinates of user and the area coordinates of restaurant.

• <a href="mailto:check\_promo\_code">check\_promo\_code():-</a>

The user profile is checked if he is left with his promo codes (using customer\_id to refer customer table) and then he can have choice to use any one offer among promo\_code\_50 or promo\_code\_20 ( this saves 50% and 20% respectively) . So final\_amount can be modified in this function.

Here we see we have many different tasks to be done on these four variables and instead of doing them in different classes and making all the variables global, we made class Order which have different functions to perform all the required tasks on these variables.

## **ABSTRACTION:-**

An interface is a completely abstract class for grouping related methods with empty bodies.

As we are using interface's methods, we only know the classes that implement it and their methods and therefore all knowledge about the implementation is concealed from the user, resulting in 100 percent abstraction.

We have used the <u>'Connection' interface</u> to establish database connection in our program. Which helps to perform data abstraction in our program.

## **DATABASE CONNECTIVITY:-**

We performed database connectivity using a public function namely sqlconnect() whose return type is 'Connection'. It is a public function which uses try catch exception handling to perform database connection. We established a connection using 'Connection' class object as follows:-

Connection con = DriverManager.getConnection(url,UserName,Password);

# Where;

con: It is a reference to the 'Connection' interface.

url: Uniform Resource Locator which is created as shown below:

String url = "jdbc:mysql://localhost:3306/oopd";

UserName: username from which our SQL command prompt can be accessed. Password: password from which our SQL command prompt can be accessed.