Square 0.134" 4-Character 5x5 Dot Matrix Serial Input Dot Addressable Intelligent Display® Devices

Lead (Pb) Free Product - RoHS Compliant







Yellow SCDQ5541P/Q/R

Super-red SCDQ5542P/Q/R

Green SCDQ5543P/Q/R

High Efficiency Green SCDQ5544P/Q/R

DESCRIPTION

The SCDQ5541X (Yellow), SCDQ5542X (Super-red), SCDQ5543X (Green), and SCDQ5544X (High Efficiency Green) are four digit, dot addressable 5 x 5 dot matrix, serial input, alphanumeric Intelligent Display devices in a square format. The four digits are packaged in a rugged, high quality, optically transparent, plastic package several mounting options. The SIP Pin for standard display mounting and 90° Bend SIP for side mounting. Additionally, a connector/header configuration is also available for display side mounting.

The on-board CMOS has a 100 bit RAM, one bit associated with one LED, each to generate User Defined Characters. In Power Down Mode, quiescent current is <50 μ A.

The SCDQ554XX is designed for work with the serial port of most common microprocessors. Data is transferred into the display through the Serial Data Input (DATA), clocked by the Serial Data Clock (SDCLK), and enabled by the Load Input (LOAD).

FEATURES

- Four 3.40 mm (0.134") 5 x 5 Dot Matrix Characters in Red, Yellow, Super-red, Green, or High Efficiency Green
- Optimum Display Surface Efficiency (display area to package ratio)
- Square Character Format to Display Data in a Vertical or Horizontal Format
- High Speed Data Input Rate: 5.0 MHz
- ROMless Serial Input, Dot Addressable Display— Ideal for User Defined Characters
- Built-in Decoders, Multiplexers and LED Drivers
- · Readable from 1.8 meters (6 Feet)
- Wide Viewing Angle, ± 55° in X-Axis and Y-Axis
- Attributes:
 - 100 Bit RAM for User Defined Characters
 - Eight Dimming Levels
 - Power Down Model (<250 μW)
 - Software Clear Function
 - Lamp Test
 - 3.3 V Capability

2010-04-13

Ordering Information

Туре	Color of Emission	Character Height mm (inch)	Ordering Code
SCDQ5541P	yellow		Q68100A1472P
SCDQ5542P	super-red	3.2 (0.134)	Q68100A1078P
SCDQ5543P	green	3.2 (0.134)	Q68100A1473P
SCDQ5544P	high efficiency green		Q68100A1474P
SCDQ5541Q	yellow		Q68100A1472Q
SCDQ5542Q	super-red	3.2 (0.134)	Q68100A1078Q
SCDQ5543Q	green	3.2 (0.134)	Q68100A1473Q
SCDQ5544Q	high efficiency green		Q68100A1474Q
SCDQ5541R	yellow		Q68100A1472R
SCDQ5542R	super-red	3.2 (0.134)	Q68100A1078R
SCDQ5543R	green	3.2 (0.134)	Q68100A1473R
SCDQ5544R	high efficiency green		Q68100A1474R



Maximum Ratings

Operation in excess of any of these conditions may result in permanent damage to this device ($T_A = 25$ °C)

Parameter	Symbol	Value	Unit
Operating temperature range	$T_{\sf op}$	- 40 + 85	°C
Storage temperature range	T_{stg}	- 40 + 100	°C
Supply Voltage V_{CC} to GND (non-operating)	$V_{\sf CC}$	-0.5 to + 7.0	V
Input Voltage, any Pin to GND		-0.5 to $V_{\rm CC}$ to 5.5	V
Solder Temperature, Connector only 1.59 mm (0.063") below seating plane, t < 5.0 s	T_{S}	260	°C
Relative Humidity (non-condensing)		85	%
ESD (100 pF, 1.5 kΩ)	V _Z	2.0	kV
Input Current		± 100	mA
Power Dissipation at 85°C		0.65	W

Optical Characteristics at 25°C

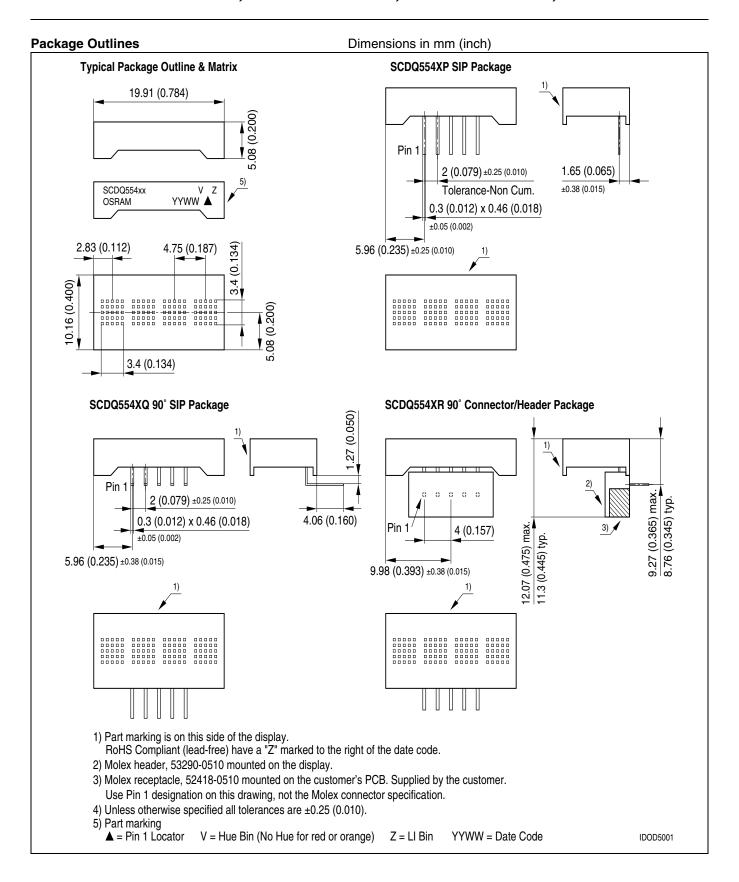
($V_{\rm CC}$ =5.0 V at 100% brightness level, viewing angle: X axis ± 55°, Y axis ± 65°)

Description	Symbol		Val	ues		Unit
		Yellow SCDQ5541	Super-red SCDQ5542	Green SCDQ5543	High Efficiency Green SCDQ5544	
Luminous Intensity (min Character Average (#displayed all digits) (typ	, vpcan	1.8 5.4	1.8 5.4	1.8 5.4	2.1 6.4	mcd mcd
Peak Wavelength (typ	.) λ _{peak}	583	630	565	568	nm
Dominant Wavelength (typ) λ _{dom}	585	620	570	574	nm

Notes:

- 1. Dot to dot intensity matching at 100% brightness is 1.8:1.
- 2. Displays are binned for hue at 2.0 nm intervals.
- 3. Displays within a given intensity category have an intensity matching of 1.5:1 (max.).







Electrical characteristics (over operating temperature, unless otherwise specified, $T_A = 25$ °C)

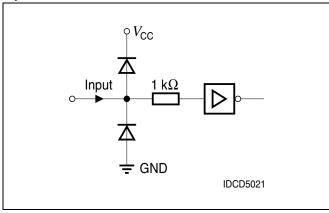
Parameter	Min.	Тур.	Max.	Units	Conditions
$V_{\rm CC}$	4.5	_	5.5	٧	_
I _{CC} (Power Down Mode)	_	_	5.0	μΑ	$V_{\rm CC}$ =5.0 V, all inputs=0 V or $V_{\rm CC}$
I _{CC} (16 dots on per digit) ¹⁾	_	100	145	mA	$V_{\rm CC}$ =5.0 V, "#" displayed in all 4 digits at 100% brightness at 25×C
V_{IH}	3.5	_	_	V	V _{CC} =4.5 V to 5.5 V
V_{IL}	_	_	1.5	٧	V _{CC} =4.5 V to 5.5 V
I _{IH}	_	_	10	μΑ	$V_{\rm CC} = V_{\rm IN} = 5.0 \text{ V (all inputs)}$
I _{IL}	_	_	-10	μΑ	$V_{\rm CC}$ =5.0 V, $V_{\rm IN}$ =0 V (all inputs)
Internal Mux Frequency	375	768	1086	Hz	_
$\overline{\theta_{ja}}$	_	65	_	°C/W	_

Notes:

Input Circuit

The input resistor/diode network shown below is used for ESD protection and to eliminate substrate latch-up caused by input voltage over/under shoot.

Inputs



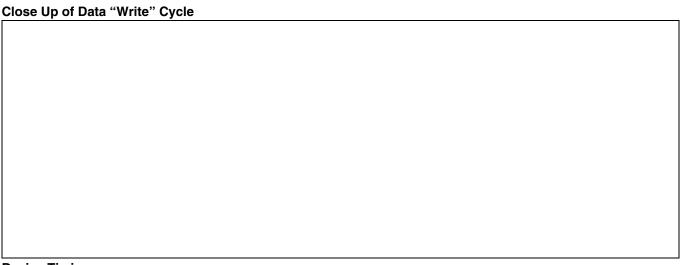
Pinout and Pin Definitions

Pin	Function	Definitions
1	LOAD	Low input enables data clocking into 8-bit serial shift register. When LOAD goes high, the contents of 8- bit serial Shift Register will be decoded.
2	SDATA	Serial data input
3	SDCLK	Loads data into the 8-bit serial data register on a low to high transition
4	V _{CC}	Power supply
5	GND	Power supply ground

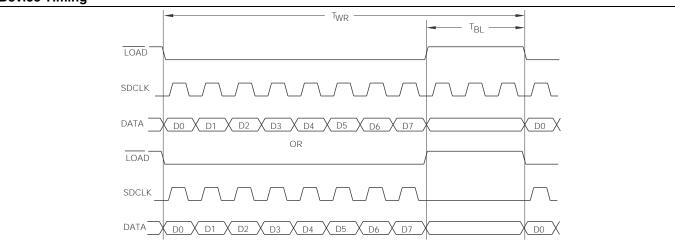


 $I_{\rm CC}$ is an average value, the Peak current is $^5/_3$ x $I_{\rm CC}$.

²⁾ Contact manufacturer for 3.3 volt operation.



Device Timing



Write Cycle Timing

(over operating temperature range, $V_{CC}=V_{LL}=4.5 \text{ V}$ to 5.5 V)

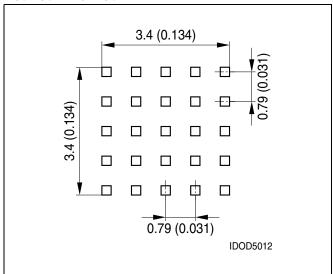
Symbol	Description	Min.	Max.	Units
T _{LDS}	Load Setup Time	50	_	ns
T _{DS}	Data Setup Time	50	_	ns
T _{SDCLK}	Clock Period	200	_	ns
T _{SDCW} (HI or LOW)	Clock Width	70	_	ns
T _{LDH}	Load Hold Time	0	_	ns
T _{DH}	Data Hold Time	25	_	ns
T _{WR}	Total Write Time	2.25	_	μs
T _{BL}	Time Between Writes	600	_	ns
T _{RST}	Reset Active Time	600	_	ns

Notes:

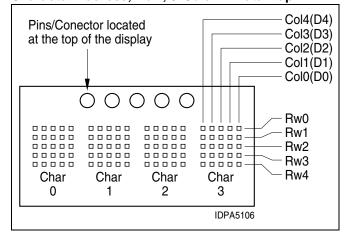
- 1. T_{WR} =Setup Time + 8 Clock Times + Hold Times + Time Between Writes.
- 2. Data is shifted into the display's 8 bit shift register on the positive going edge of the SDCLK.
- 3. Shift register data is evaluated when Load goes high.



Dot Matrix Format

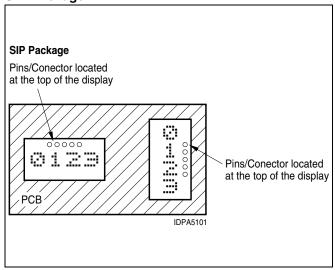


Character Address, Row, & Column Data Map

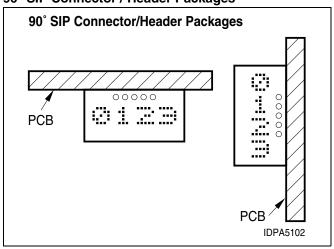


- 1. Viewed from the LED side of the display with the display in a horizontal position.
- The row address and column data are typical for all character positions. The LED is on when the data bit = 1 and off when the data bit = 0.

Suggested Display Mounting SIP PAckage



Suggested Display Mounting 90° SIP Connector / Header Packages



Operation of the SCDQ554XX

The SCDQ554XX display consists of a CMOS IC containing control logic and drivers for four 5 x 5 characters. These components are assembled in a compact plastic package.

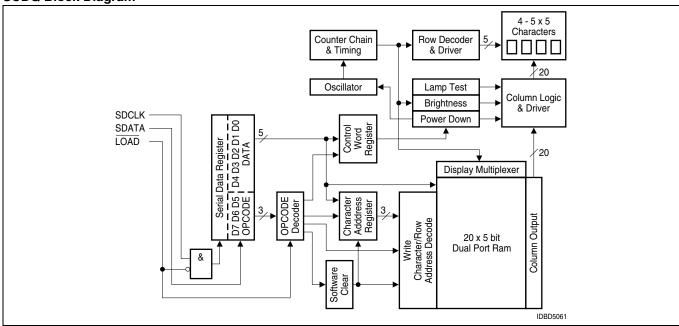
Individual LED dot addressablity allows the user great freedom in creating special characters or mini-icons. The User Definable Character Set examples illustrate 200 different character and symbol possibilities. Each example has the hexadecimal code required to display characters in a horizontal or vertical format. See Figures above, Suggested Display Mounting, for the display positioning. Generally, the contacts should be on the right side of the display for the vertical format and on the top of the display for the horizontal format.

The serial data interface provides a highly efficient interconnection between the display and the mother board. The SCDQ554XX requires only three input lines as compared to 15 for an equivalent four character parallel input part.

The on-board CMOS IC is the electronic heart of the display. The IC accepts decoded serial data, which is stored in the internal RAM. Asynchronously the RAM is read by the character multiplexer at a strobe rate that results in a flicker free display. shows the three functional areas of the IC. These include: the input serial data register and control logic, a 100 bits two port RAM, and an internal multiplexer/display driver.



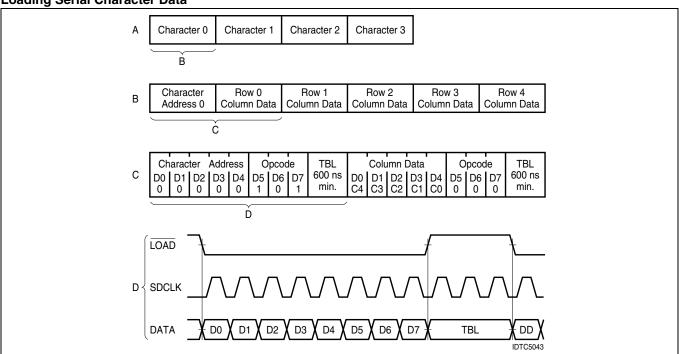
SCDQ Block Diagram



The following explains how to format the serial data to be loaded into the display. The user supplies a string of bit mapped decoded characters. The contents of this string is shown in Figure "Loading Serial Character Data A" (*page 8*). Figure "Loading Serial Character Data B" (*page 8*) shows that each character consists of six 8 bit words. The first word encodes the display character location and the succeeding five bytes are row data. The row data represents the status (On, Off) of individual column LEDs. Figure "Loading Serial Character Data C" (*page 8*) shows that each 8 bit word is formatted to include a three bit Operational Code (OPCODE) defined by bits D7–D5 and five bits (D4–D0) representing Column Data, Character Address, or Control Word Data.

Figure "Loading Serial Character Data D" (*page 8*) shows the sequence for loading the bytes of data. Bringing the LOAD line low enables the serial register to accept data. The shift action occurs on the low to high transition of the serial data clock (SDCLK). The least significant bit (D0) is loaded first. After eight clock pulses the LOAD line is brought high. With this transition the OPCODE is decoded. The decoded OPCODE directs D4–D0 to be latched in the Character Address register, stored in the RAM as Column data, or latched in the Control Word register. The control IC requires a minimum 600 ns delay between successive byte loads.

Loading Serial Character Data





The Character Address bits, D4–D0 stored in the Character Address Register and the Column Data Instruction's Row Address bits, D7–D5, direct the Column Data bits, D4–D0 to specific RAM location. See the Instruction Set Table for address and data format. Figure "Writing Character 'D' Example" (*page 9*) shows the Row Address for the example character "D" See Figure "Character Address, Row, & Column Data Map" (*page 7*) for the dot positioning (Display contacts are at the top of the display).

Column data is written and read asynchronously from the 200 bit RAM. Once loaded the internal oscillator and character multiplexer reads the data from the RAM. These characters are row strobed with column data as shown in Figure "Row Strobe Example" (page 10). The character strobe rate is determined by the internal IC's÷320 counter.

Instruction Set

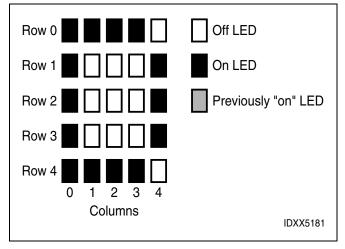
OPERATION	D 7	D 6	D 5	D 4	D 3	D 2	D 1	D 0	HEX	DESCRIPTION
CONTROL WORD	1	1	1	1	L T	B r	B r	B r	F0+X	Select Control Word plus operand See Control Word Format
Power Down Mode	1	1	1	1	1	1	1	1	FF	Power Down Mode–0% Brightness
SFT CLEAR	1	1	0	0	0	0	0	0	C0	Software Clear
ADDRESS	1	0	1	0	0	0	0	0	A0	Select Digit Address 0
REGISTER	1	0	1	0	0	0	0	1	A1	Select Digit Address 1
CHR ADRS	1	0	1	0	0	0	1	0	A2	Select Digit Address 2
0–3	1	0	1	0	0	0	1	1	A3	Select Digit Address 3
COLUMN DATA	0	0	0	D 4	D 3	D 2	D 1	D 0	00+X	Row 0 D4-D0=Column Data
	0	0	1	D 4	D 3	D 2	D 1	D 0	20+X	Row 1 D4-D0=Column Data
	0	1	0	D 4	D 3	D 2	D 1	D 0	40+X	Row 2 D4-D0=Column Data
	0	1	1	D 4	D 3	D 2	D 1	D 0	60+X	Row 3 D4-D0=Column Data
	1	0	0	D 4	D 3	D 2	D 1	D 0	80+X	Row 4 D4–D0=Column Data

Row data is written to the character address contained in the Character Address Register.

Writing Character "D" Example

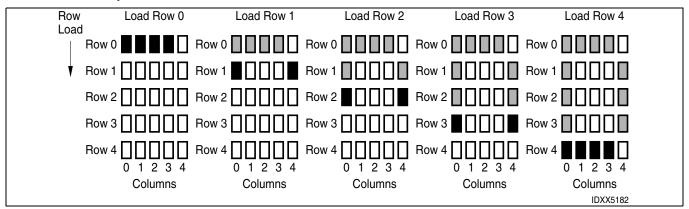
	Op o	code D6	D5	Colui D4 C0	mn D D3 C1	ata D2 C2	D1 C3	D0 C4	Hex
Row 0	0	0	0	1	1	1	1	0	1E
Row 1	0	0	1	1	0	0	0	1	31
Row 2	0	1	0	1	0	0	0	1	51
Row 3	0	1	1	1	0	0	0	1	71
Row 4	1	0	0	1	1	1	1	0	9E

Row and Column Locations for a Character "D"





Row Strobe Example



The user can activate four Control functions. These include: LED Brightness Level, Lamp Test, IC Power Down, or Display Clear. OPCODEs and five bit words are used to initiate these functions. The OPCODEs and Control Words for the Character Address and Loading Column Data are shown in Instruction Set Table.

The user can select seven specific LED brightness levels. These brightness levels (in percentages of full brightness of the display) include: 100% (F0HEX), 53% (F1HEX), 40% (F2HEX), 27% (F3HEX), 20% (F4HEX), 13% (F5HEX), and 6.6% (F6HEX). The brightness levels are controlled by changing the duty factor of the row strobe pulse.

Display Brightness

	cod D6	e D5	Con D4	trol W D3	ord D2	Hex	Operation Level		
1	1	1	1	0	0	0	0	F0	100%
1	1	1	1	0	0	0	1	F1	53%
1	1	1	1	0	0	1	0	F2	40%
1	1	1	1	0	0	1	1	F3	27%
1	1	1	1	0	1	0	0	F4	20%
1	1	1	1	0	1	0	1	F5	13%
1	1	1	1	0	1	1	0	F6	6.6%

The SCDQ554X offers a unique Display Power Down feature which reduces $\it I_{\rm CC}$ to less than 50 $\mu A.$ When FFHEX is loaded the display is set to 0% brightness and the internal multiplex clock is stopped. When in the Power Down mode data may still be written into the RAM. The display is reactivated by loading a new rightness Level Control Word into the display.

Power Down

•	cod D6			trol W D3		D1	D0	Hex	Operation Level
1	1	1	1	1	1	1	1	FF	0% brightness

The Lamp Test is enabled by loading F8HEX into the serial shift register. This Control Word sets all of the LEDs to a 53% brightness level. Operation of the Lamp Test has no affect on the RAM and is cleared by loading a Brightness Control Word.

Lamp Test

	cod D6	e D5	Con D4	trol W D3	ord D2	Hex	Operation Level		
1	1	1	1	0	В	В	В		Lamp Test (OFF)
1	1	1	1	1	0	0	0	F8	Lamp Test (ON)

The Software Clear (C0HEX) clears the Address Register and the RAM. The display is blanked and the Character Address Register will be set to Character 0. The internal counter and the Control Word Register are unaffected. The Software Clear will remain active until the next data input cycle is initiated.

Software Clear

Op code Control Word									Operation
D7	D6	D5	D4	D3	D2	D1	D0		Level
1	1	0	0	0	0	0	0	C0	CLEAR

Electrical & Mechanical Considerations

Interconnect Considerations

Optimum product performance can be had when the following electrical and mechanical recommendations are adopted. The SCDQ554XX's IC is constructed in a high speed CMOS process, consequently high speed noise on the SERIAL DATA, SERIAL DATA CLOCK, and LOAD lines may cause incorrect data to be written into the serial shift register. Adhere to transmission line termination procedures when using fast line drivers and long cables (>10 cm).

Good digital grounds (pin 1) and power supply decoupling (pin 2) will insure that $I_{\rm CC}$ (<350 mA peak) switching currents do not generate localized ground bounce. Therefore it is recommended that each display package use a 0.1 $\mu{\rm F}$ and 20 $\mu{\rm F}$ capacitor between $V_{\rm CC}$ and ground.

2010-04-13



ESD Protection

The input protection structure of the SCDQ554XX provides significant protection against ESD damage. It is capable of withstanding discharges greater than 2.0 kV. Take all the standard precautions, normal for CMOS components. These include properly grounding personnel, tools, tables, and transport carriers that come in contact with unshielded parts. If these conditions are not, or cannot be met, keep the leads of the device shorted together or the parts in anti-static packaging.

Soldering Considerations

The SCDQ554XX can be hand soldered with SN63 solder using a grounded iron set to 260°C.

Wave soldering is also possible following these conditions: Preheat that does not exceed 93°C on the solder side of the PC board or a package surface temperature of 85°C. Water soluble organic acid flux (except carboxylic acid) or resin-based RMA flux without alcohol can be used.

Wave temperature of 245° C \pm 5° C with a dwell between 1.5 s to 3.0 s. Exposure to the wave should not exceed temperatures above 260°C for five seconds at 1.59 mm (0.063") below the seating plane. The packages should not be immersed in the wave.

The SCDQ554XR connects to an external connector receptacle which may be soldered before inserting the SCDQ554XR Display. In this way, only the connector is subject to the user's soldering process. The Molex 52418-0510 receptacle called out in the product drawing can be used in solder reflow processes. See Molex for specifications.

Post Solder Cleaning Procedures

The least offensive cleaning solution is hot D.I. water (60°C) for less than 15 minutes. Addition of mild saponifiers is acceptable. Do not use commercial dishwasher detergents.

For faster cleaning, solvents may be used. Exercise care in choosing solvents as some may chemically attack the nylon package. For further information refer to Appnotes 18 and 19 at www.osram-os.com or in the current Short Form Catalogue. See Appnote 19, Table 2, "Displays–Group 2".

Optical Considerations

The 3.12 mm (0.123") high character of the SCDQ554XX gives readability up to five feet. Proper filter selection enhances readability over this distance.

Using filters emphasizes the contrast ratio between a lit LED and the character background. This will increase the discrimination of different characters. The only limitation is cost. Take into consideration the ambient lighting environment for the best cost/benefit ratio for filters.

Incandescent (with almost no green) or fluorescent (with almost no red) lights do not have the flat spectral response of sunlight. Plastic band-pass filters are an inexpensive and effective way to strengthen contrast ratios. The SCDQ5542X is a super-red display and should be matched with long wavelength pass filter in the 570 nm to 590 nm range. The SCDQ5541X/3X/4X should be matched with a yellow-green band-pass filter that peaks at 565 nm. For displays of multiple colors, neutral density grey filters offer the best compromise.

Additional contrast enhancement is gained by shading the displays. Plastic band-pass filters with built-in louvers offer the next step up in contrast improvement. Plastic filters can be improved further with anti-reflective coatings to reduce glare. The trade-off is fuzzy characters. Mounting the filters close to the display reduces

this effect. Take care not to overheat the plastic filter by allowing for proper air flow.

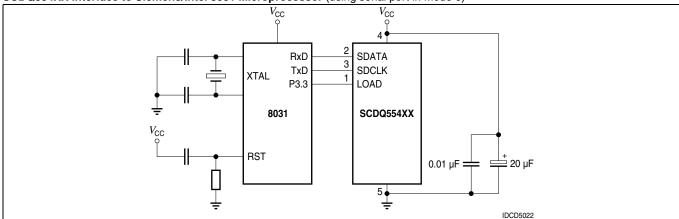
Optimal filter enhancements are gained by using circular polarized, anti-reflective, band-pass filters. The circular polarizing further enhances contrast by reducing the light that travels through the filter and reflects back off the display to less than 1%.

Several filter manufacturers supply quality filter materials. Some of them are: Panelgraphic Corporation, W. Caldwell, NJ; SGL Homalite, Wilmington, DE; 3M Company, Visual Products Division, St. Paul, MN; Polaroid Corporation, Polarizer Division, Cambridge, MA; Marks Polarized Corporation, Deer Park, NY, Hoya Optics, Inc., Fremont, CA.

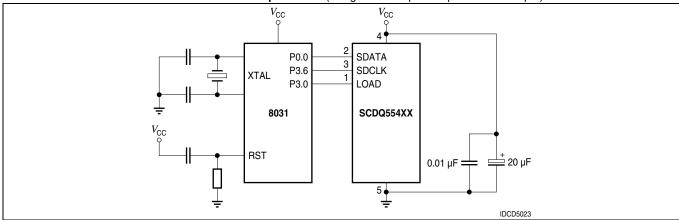
One last note on mounting filters: recessing displays and bezel assemblies is an inexpensive way to provide a shading effect in overhead lighting situations. Several Bezel manufacturers are: R.M.F. Products, Batavia, IL; Nobex Components, Griffith Plastic Corp., Burlingame, CA; Photo Chemical Products of California, Santa Monica, CA; I.E.E.-Atlas, Van Nuys, CA.



SCDQ554XX Interface to Siemens/Intel 8031 Microprocessor (using serial port in mode 0)



SCDQ554XX Interface to Siemens/Intel 8031 Microprocessor (using one bit of parallel port as serial input)



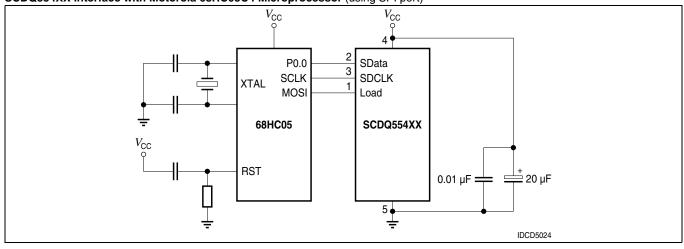
Microprocessor Interface

The microprocessor interface is through the serial port, SPI port or one out of eight data bits on the eight bit parallel port and also control lines SDCLK and LOAD.

Power Up Sequence

Upon power up display will come on at random. Thus the display should be reset at power-up. The reset will set the Address Register to Digit 0, User RAM is set to 0 (display blank) the Control Word is set to 0 (100% brightness with Lamp Test off) and the internal counters are reset.

SCDQ554XX Interface with Motorola 68HC05C4 Microprocessor (using SPI port)





Loading Data into the Display

Use following procedure to load data into the display:

- Power up the display.
- 2. Step A: software clear the display.
- 3. Step B: Load the Control Word with the desired brightness level.
- 4. Load the Digit Address into the display.
- 5. Load display row and column data for the selected digit.
- 6. Repeat steps 4 and 5 for all digits.

Data Contents for the Display in a Horizontal Format "↑AB↓"

Step	D7	D6	D5	D4	D3	D2	D1	D0	Function
A	1	1	0	0	0	0	0	0	CLEAR
B (optional)	1	1	1	1	0	В	В	В	BRIGHTNESS SELECT
1	1	0	1	0	0	0	0	0	DIGIT DO SELECT
2	0	0	0	0	0	1	0	0	ROW 0 D0 (1)
3	0	0	1	0	1	1	1	0	ROW 1 D0 (1)
4	0	1	0	1	0	1	0	1	ROW 2 D0 (1)
5	0	1	1	0	0	1	0	0	ROW 3 D0 (1)
6	1	0	0	0	0	1	0	0	ROW 4 D0 (1)
7	1	0	1	0	0	0	0	1	DIGIT D1 SELECT
8	0	0	0	0	0	1	0	0	ROW 0 D1 (A)
9	0	0	1	0	1	0	1	0	ROW 1 D1 (A)
10	0	1	0	1	1	1	1	1	ROW 2 D1 (A)
11	0	1	1	1	0	0	0	1	ROW 3 D1 (A)
12	1	0	0	1	0	0	0	1	ROW 4 D1 (A)
13	1	0	1	0	0	0	1	0	DIGIT D2 SELECT
14	0	0	0	1	1	1	1	0	ROW 0 D2 (B)
15	0	0	1	0	1	0	0	1	ROW 1 D2 (B)
16	0	1	0	0	1	1	1	0	ROW 2 D2 (B)
17	0	1	1	0	1	0	0	1	ROW 3 D2 (B)
18	1	0	0	1	1	1	1	0	ROW 4 D2 (B)
19	1	0	1	0	0	0	1	1	DIGIT D3 SELECT
20	0	0	0	0	0	1	0	0	ROW 0 D3 (↓)
21	0	0	1	0	0	1	0	0	ROW 1 D3 (↓)
22	0	1	0	1	0	1	0	1	ROW 2 D3 (↓)
23	0	1	1	0	1	1	1	0	ROW 3 D3 (↓)
24	1	0	0	0	0	1	0	0	ROW 4 D3 (↓)



User Definable Character Set Examples*

Upper and lower case alphabets

		_																
	HEX		HEX		HEX		HEX		HEX		HEX		HEX		HEX		HEX CODE	
HEX		87 6C 54 2C 07		91 7F 55 35 0A		8E 71 51 31		91 7F 51 31		9F 55 36 11		9F 74 34 34		8E 71 51 35		9F 64 24 1F		87.72 90
	04 2A 5F 71 91		1E 29 4E 69 9E		0F 30 50 70 8F		1E 29 49 69 9E		1F 30 5E 70 9F		1F 30 5E 70 90		0F 30 53 71 8F		11 31 5F 71 91		0E 24 44 64 8E	
CODE		82421		P 24 2 E E		9F 61 21 01		₽848 #		₽848 #		8E 23 31 31 31		88224		8 52 53 54 54 55		248888
	01 21 41 71 8E	:	13 34 58 74 93		10 30 50 70 9F		11 3B 55 71 91		11 39 55 73 91		0E 31 51 71 8E		1E 31 5E 70 90	•	0C 32 56 72 8D		1E 31 5E 74 92	
CODE		88 22 33 45 45 45 45 45 45 45 45 45 45 45 45 45		88488		9E 61 41 21		28485 12485		R 23 4 27 T		24 4 8 E		98 44 10 10		155 39 11		
	0F 30 4E 61 9E	•	1F 24 44 64 84		11 31 51 71 8E		11 31 51 6A 84	••	11 31 55 7B 91		11 2A 44 6A 91		11 2A 44 64 84		1F 22 44 68 9F			
HEX		86 69 2E 01		9F 65 25 02		86 69 29 09		82 65 45 17		86488		82 82 88 00		88 69 88 08 08		9F 82 84 03		88 27 00
	00 2E 52 72 8D	:::	10 30 5E 71 9E	•	00 2F 50 70 8F	:	01 21 4F 71 8F	•	00 2E 5F 70 8E	••••	04 2A 48 7C 88	•:•	00 2F 50 73 8F	:	10 30 56 79 91	:	04 20 4C 64 8E	•
HEX		82 61 26 00		9F 62 45 00		80 71 21 20		87 68 44 28 07		8F 64 28 07		86 69 49 29 06		8F 6A 2A 04		84 44 24 0F		84 62 80 88
	00 26 42 72 8C	:	10 30 56 78 96		0C 24 44 64 8E		00 2A 55 71 91		00 36 59 71 91	:::	00 2E 51 71 8E	::::	00 3E 51 7E 90	••••	00 2F 51 6F 81	••••	00 33 54 78 90	
HEX		80 24 08		88 49 00		8E 61 41 2E 01		8C 62 41 22 0C		8 2 4 2 4 2 8		89 66 29 00		89 42 24 08		89 68 29 00		
	00 23 44 62 8C		08 3C 48 6A 84	••••	00 32 52 72 8D		00 31 51 6A 84	·:	00 31 55 7B 91	:	00 32 4C 6C 92		00 31 4A 64 98		00 3E 44 68 9E			

IDCS5081

Numerals and punctuation

	HEX		HEX		HEX		HEX		HEX		HEX		HEX		HEX		HEX	
CODE		8E 73 55 39 0E		80 57 57 00		91 73 35 09		91 55 35 0A		8358		9D 75 55 35		88 6D 35 35		90 73 54 38		8A 75 55 35 0A
	0E 33 55 79 8E		04 2C 44 64 8E		1E 21 46 68 9F	••••	1E 21 4E 61 9E	•••••	06 2A 5F 62 82		1F 30 5E 61 9E		06 28 5E 71 8E	•••••	1F 22 44 68 88		0E 31 4E 71 8E	•••••
HEX		88 75 55 36 0C		84 44 04 84		81 75 5F 35 12		85 6F 55 31		98 7 4 4 8 13		8A 75 4D 22 05		80 7A 5C 20 00		80 60 4E 31 00		80 71 4E 20 00
	0E 31 4F 62 8C	•	0A 3F 4A 7F 8A		0F 34 4E 65 9E		06 29 5C 68 9F		19 3A 44 6B 93		08 34 4D 72 8D		0C 2C 44 68 80	•	02 24 44 64 82		08 24 44 64 88	•
CODE		82 7C 80 25A 00		8 2 5 2 5 0 4 5 5 6 8		80460		22422		888488		81 44 28 10		80 20 00 00 00		80 78 40 38 00		80 60 5F 31
	0C 2C 48 64 80	•••	04 24 5F 64 84	••••	00 2C 4C 64 88	•••	00 20 5F 60 80	••••	00 20 40 6C 8C	::	01 22 44 68 90		04 24 44 60 84	•	0A 2A 40 60 80	• •	07 24 44 64 87	•
CODE		90 68 44 22 01		91 71 20 00		85 35 95		15 15 10 10		80 20 00		80 75 56 20 00		80 64 42 31 00		88 68 48 28 08		80 71 4A 24 00
	10 28 44 62 81	••••	1C 24 44 64 9C	•••	0E 35 57 70 8E		00 20 40 60 9F	••••	0C 2C 40 6C 8C	•••	0C 20 4C 64 88	••	02 24 48 64 82	•:	00 3F 40 7F 80	••••	08 24 42 64 88	•••
CODE		88 71 34 38		848 85 85 85 86 86 86 86 86 86 86 86 86 86 86 86 86		80 24 00		88888		90 6A 10		95 6E 5F 2E 15		84 50 28 04		88 70 48 24 08		
	0E 31 42 64 88	••••	06 24 48 64 86	•	0C 24 42 64 8C	•••	04 24 40 64 84	:	11 2A 44 6E 84	••••	15 2E 5F 6E 95		04 2A 51 60 80	••••	08 35 42 60 80	••••		

IDCS5082

*CAUTION: No more than 128 LEDs "on" at one time at 100% brightness.



User Definable Character Set Examples* (continued)

Scientific notations, ect.

	HEX CODE		HEX CODE		HEX CODE		HEX CODE		HEX		HEX CODE		HEX CODE		HEX CODE		HEX CODE	
MEX ODE		84 6E 5F 3F 00		82 65 59 21 02		97 74 52 31		97 72 34 34		80 75 35 00		35 11 11		8F 70 2D 2D 02		82 75 50 35 02		88 8 8 8 8 8
	06 2E 5E 6E 86	•••	04 24 48 71 8E	•:••	1F 20 59 75 93		1F 20 56 79 91		0E 20 4A 64 8A	•••	0D 32 52 72 8D		0C 32 56 71 96	••••	0E 24 4E 71 8E		00 24 4A 71 9F	••••
HEX		9E 68 48 26 01		8E 75 55 35 0E		91 44 22 01		84 22 10 10		88 88 28 10		884788 88788		8D 73 50 33 0D		84 48 27 10		8E 51 10
	10 3C 52 72 81		0E 31 5F 71 8E		10 28 44 6A 91	···.	09 29 49 6E 90		01 2E 54 64 84	••••	04 2E 55 6E 84	•	0E 31 51 6A 9B		01 2E 5A 6A 8A	••••	0F 32 52 72 8C	
HEX		91 78 55 31		92 76 4A 20 00		92 74 20 00		84 44 02		84 64 36 0A		43 52 44 4 3 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4		9C 74 5C 20 00		82 77 50 30		88888
	1F 28 44 68 9F		18 24 48 7C 80	•••	1C 28 44 78 80	•••	12 36 5A 67 80	•••••	06 21 5A 67 80	•••••	07 22 59 66 80	•••••	1C 34 5C 60 80	• • •	0F 28 48 78 88	.:	04 2E 5F 6E 80	•
HEX		82 67 4F 27 02		84 6E 4F 2E 04		88 32 32 88		88 52 54		84 66 67 68 68		8478		8 8 8 8 8 8 8 8 8		28 87 8 8 28 57 8 8		82728
	00 24 4E 7F 8E	••••	00 2E 5F 6E 84	••••	0E 3F 4E 64 80	••••	04 3E 5F 7E 84		04 2F 5F 6F 84	•	0E 2E 4E 6E 8E		00 3F 5F 7F 80	••••	04 2E 55 64 84	••••	04 24 55 6E 84	••
MEX OODE		84 64 55 2E 04		84 6E 55 24 04		9F 77 31		84 7 8 7 8 9 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		84 4 5 A 9		255 A 25		9F 75 5F 35		88450		38 38 0E
	04 22 5F 62 84		04 28 5F 68 84	••••	1F 31 51 71 9F		08 2C 4A 78 98		0A 35 4A 75 8A		15 2A 55 6A 95		1F 35 5F 75 9F		00 3F 5F 7C 80	••••	0E 3F 5B 7F 8E	
W HEX		83 67 40 20 00		8C 6C 4D 27 03		80 60 40 21		81 23 03		87 67 47 2F 0F		87.78 00		90 68 5F 28 10				
	00 27 4F 78 9C		00 3C 5F 63 87	***	00 20 40 60 83	••	00 20 40 67 9F		00 23 5F 7F 9F	••••	0C 3C 5C 7C 9C	•••	15 2E 44 64 84	••••				

IDCS5083

Foreign characters

	HEX CODE		HEX CODE		HEX CODE		HEX		HEX CODE		HEX CODE		HEX CODE		HEX CODE		HEX	
CODE		94 74 36 36		95 7 8 18 3 4 8		88 44 10 10		88 89 89 89 80 80		89 69 4F 29 09		89 4C 3F 08		88 7F 48 2A 0C		90 77 57 1E		8 4 8 8 9 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9
	1F 21 5F 62 84		1F 21 46 64 88		01 22 46 6A 82	•	04 3F 51 61 86		00 3F 44 64 9F		02 3F 46 6A 92		08 3F 49 6A 88		1F 21 45 67 8C		02 3F 51 62 8C	:
HEX		89 7E 48 29 0E		88 68 28 08		84 79 51 32 1C		84 48 27 08		91 71 51 31		88 7D 49 3E 08		95 75 41 22 10		84 79 32 32		8A 6A 4B 2F 12
	08 3F 49 69 92		04 3F 44 7F 84		0F 29 51 62 8C	:	08 2F 52 62 82		0F 21 41 61 9F		0A 3F 4A 62 8C		19 21 59 62 9C	···•	0F 29 55 63 8C		01 3E 42 7F 86	••••
SOB		95 55 55 55		85 75 34 04		9F 42 00 00		88 28 88 08 88		87 77 93 94		91 75 35 35 18		89 6A 5F 2A 01		87 20 20 00		87 28 07
	15 35 55 62 8C		0E 20 5F 64 98	•••	08 28 4C 6A 90	•••	04 3F 44 64 98	••••	0E 20 40 60 9F	•••	1F 21 4A 64 9A		04 3E 44 6E 95		04 24 44 68 90	.:	04 22 51 71 91	: :
HEX		96 89 89 89 89		95 17 10 10 10 10 10 10 10 10 10 10 10 10 10		80 75 55 35 01		922248		80 65 42 25 18		94 35 35 15		91 71 51 3F 01		95 75 35 17		84 35 35 96
	10 3F 50 70 8F		1F 21 41 62 8C	••••	0E 20 4E 60 8F	•••	04 28 51 7F 81	::	01 21 4A 64 8A	:	1F 28 5F 68 87	••••	1E 22 42 62 9F		1F 21 5F 61 9F		0E 20 5F 61 8E	••••
CODE		82488		8F 57 02 27 20		92 57 35 95 90		8F 74 35 15		89 75 56 34 14		8F 73 39 1E		8E 71 5F 35		86 86 86 86 86 86 86 86 86 86 86 86 86 8		82 75 4D 27 01
	12 32 52 64 88		04 34 54 75 96		1E 25 4F 74 8F		0F 34 5F 74 97		0F 30 4F 64 98	••••	0F 33 55 79 9E		0F 34 57 74 8F		00 2A 5F 74 8B		08 24 4E 72 8F	•
CODE		87 78 44 34 07		865 44 00 34 45 00		82 60 55 20 02		8F 72 49 37 00		86 71 49 21 06		86 61 31 06		86 69 51 29 06				
	0A 2E 51 7F 91		02 24 4C 64 8E	•	04 2A 4E 71 8E	·	0A 34 52 7A 96		08 24 51 71 8E	::	02 24 51 71 8E	::	04 2A 51 71 8E	::::				

IDCS5084

*CAUTION: No more than 128 LEDs "on" at one time at 100% brightness.



Revision History: 2010-04-13 Previous Version: 2006-05-12

Page	Subjects (major changes since last revision)	Date of change
all	Lead free device	2006-01-23
4	Package Outlines updated	2010-04-13

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