MISSION BRIEFING

LAST RESURT GAMING

Operation:	Ebony Squire
Part:	1/1
Location:	Vinjesvingen
Date:	6 th of May 2021
Time:	2100
Password:	Blackout

1. SITUATION

Who are we? What has happened?

While US Forces are preparing their strike on Al Rayak to take out Yuri during Operation Black Knight, a detachment of UKSOC has been deployed to the distant Vinjesvingen Region on the destroyer H.M.S Virtuous.

CSAT has established a global Rapid Response Network (CRRN) that allows them to quickly and efficiently mobilize forces to reinforce key positions all over the globe. The CRRN's backbone is formed by a series of commercial satellites that were injected with malicious software, allowing CSAT to take control of them momentarily. The CRRN's main control centre on the ground is located in the region of Vinjesvingen, which was chosen due to its remoteness.

JICO has identified the CRRN as a potential high-risk target, threatening the successful completion of Operation Black Knight; and have sanctioned a UKSOC operation to seize control of the CRRN, likely causing a blackout in the reinforcement deployment strategy of CSAT, allowing US forces to operate more safely in Al Rayak for an extended period of time - up to 18 hours.

2. MISSION

What are we going to do about it?

Mission Critical Objectives:

- Seize Control of the Airport (Amber) to gain access to additional Air Assets
- Seize Control of the Sawmill (Beryl) to gain access to Transport Vehicles
- Seize Control of FOB Åbo (Emerald) and disable the CRRN's Ground Control Center

Secondary Objectives:

- <u>Seize Control</u> of the South Factory (Coral) to gain access to APCs
- Seize Control of the North Factory (Diamond) to gain access to MBTs

3. RESOURCES

Air Assets		
<u>Light Attack Helicopter</u> 1x AH-6 Little Bird (Hellfire)	<u>Light Attack Helicopter</u> 1x AH-6 Little Bird (Hydra)	
Medium Attack Helicopter 1x AH-1 Wildcat CAS/AT	Autonomous Systems "H.M.S Virtuous" Armament, Darters	
MERT Helicopter 1x HMA-2 Wildcat		
Naval Assets		
Armed Transport Boat 4x Offshore Raiding Craft HMG	<u>Unarmed Transport Boat</u> 6x Assault Boat	
Available Support Teams		
Forward-deployed Recce Team		

4. LIMITATIONS

What can't we do?

This is a covert mission; no trace of our presence must be left in the field

Any and all friendly fatalities must be transported back to the destroyer (in bags, if necessary)

5. INTEL

What do we know?	
Enemy Forces	CSAT Guard Troops, about 1 Company + 1 Armour Platoon
Enemy Equipment	Well maintained but not bleeding edge
Enemy Morale	Complacent, unsuspecting
Air Threat	Armed Helicopters at FOB Åbo
AA Threat	Stationary FLAKs at FOB Åbo
Vehicle Threat	MRAPs, global APCs, at Coral & Emerald MBTs, at Diamond
Artillery Threat	None
Neutral Forces	None
Civilian Threat	None
Additional Information	AP Mines may have been used to deny entry to the forests surrounding FOB Åbo
Amber	Old, abandoned military airfield, taken over by CSAT Multiple old, partially decommissioned Wildcats (Transport & CAS)
Beryl	Main garrison for the South part of Vinjesvingen Light Vehicles & Troop Transport
Coral	APC Workshop, mostly improvised Multiple APCs in varying states of (dis-)repair
Diamond	Tank Workshop, in good condition One platoon of combat-ready MBTs
Emerald	Old FOB that was abandoned and left to decay, seized by CSAT Two Helipads, AA Gun Emplacements, QRF Garrison Ground Control Center for the CRRN