

MISSION BRIEFING

LAST RESORT GAMING

Operation:	Spring Cleaning
Part:	1/2
Location:	Takistan
Date:	02/04/2021
Time:	1800 UTC
Password:	Wormwood

1. SITUATION

Who are we? What has happened?

We have been stationed at Rasman Airfield, Takistan, to help bring peace to the troubled region.

While the main force is spearheading operations to find and eliminate insurgent forces in the South, LRG is tasked with surveying the region immediately around the airfield, provide protection to the airfield and the local towns and generally drive the "Hearts & Minds" directive.

Following a chain of disastrous accidents and miscalculations - including numerous civilian casualties caused by airstrikes and similar operations - the local civilian population is uneasy and upset, unrest is spreading.

In the wake of this situation, local insurgents have stormed a nearby mosque, barricaded themselves inside and are now demanding the release of several of their captured fighters, threatening to destroy the historic building if their demands are not met. High Command is not inclined to bargain with terrorists and have ordered the elimination of the insurgents and the liberation of the Mosque - unharmed, if possible.

Additionally, civilian roadblocks and protests have formed on the main roads connecting the Airfield with the rest of the region, the insurgents are likely to use these largely peaceful protests to further terrorize the population and strike against us, their perceived enemy.

2. MISSION

What are we going to do about it?

Mission Critical Objectives:

- Secure and Clear the MSR from **Rasman Airfield** to the **Mosque**
- Secure the **Mosque**

Secondary Objectives:

- Search and Destroy Insurgent Compounds between **Rasman Airfield** and the **Mosque**
- Transport Humanitarian Supplies to **Gospandi, Mulladost, Nagara, Nur** and **Shamali**
- Secure abandoned Checkpoints **Kilo** and **Lima**

3. RESOURCES

Air Assets	
<u>Heavy Transport Helicopter</u> 1x CH-47 Chinook	<u>Heavy Transport Helicopter</u> 2x Merlin HC3 18 GPMG
<u>Medium Transport Helicopter</u> 4x Wildcat HMA2 8	<u>Attack Helicopter</u> 1x Apache AH1 Multi JS
<u>CAS Jet</u> 2x A-10A Warthog	<u>Air Superiority Jet</u> 1x F/A-181 Black Wasp II
<u>UAV</u> 2x MQ-9 Reaper	<u>MERT Helicopter</u> 2x Merlin HC3 CSAR
Ground Assets (Base)	
<u>Airfield Support Vehicles</u> Various	
<u>Light Transport Vehicle</u> 7x Coyote P HMG	<u>Light Transport Vehicle (EOD Team)</u> 1x Coyote L HMG
<u>UGV (Mine Detection)</u> 1x Land Rover Panama ROV	<u>MERT Ambulance</u> 1x Land Rover Ambulance
Available Support Teams	
EOD Team (incl. UGV)	

4. LIMITATIONS

What can't we do?
Avoid damage to civilian lives and property Adhere to the "Hearts & Minds" directive Safely <u>detonate/dispose of</u> any and all IEDs encountered

5. INTEL

What do we know?	
Enemy Forces	Local Insurgents
Enemy Equipment	Non-conventional, scavenged, poorly maintained Mainly soviet-era equipment
Enemy Morale	Fanatical
Air Threat	Few Soviet-era Helicopters
AA Threat	Few MANPADs Few Vehicle-Mounted AA Guns
Vehicle Threat	Technicals Improvised APCs
Artillery Threat	Few Mortars
Friendly Forces	1 BAF Platoon operating in the South No support available
Neutral Forces	UN Outpost in an old Civilian Heliport, including a <u>Field Hospital</u> and a small <u>Armed Garrison</u>
Civilian Threat	Strained, Civilian Protests and Roadblocks in the AO
Additional Information	Enemy makes extensive use of <u>IEDs</u> , especially along MSRs. A deadly enemy <u>Sniper Team</u> is known to be operating in the AO. There is an increased <u>UXO risk</u> in the region, stemming from the years of fighting. High-risk areas have been marked on the map.