

# Doxygen User manual

## 1.2.1

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# Chapter 1

## Doxygen tool

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If you have any questions contact me on [johan.holtby@gmail.com](mailto:johan.holtby@gmail.com)

I also will put up video tutorials on my youtube: <http://www.youtube.com/user/Norritt42/videos>

This is a doxygen tool for Unity. I have been inspired by <http://www.jacobpennock.com/Blog/?p=629>

### To use this tool you need to install:

1. Doxygen - [www.doxygen.org](http://www.doxygen.org)
2. A LaTeX to pdf tool - e.g. <http://miktex.org/download> (Remember to update using Update(admin))
3. Install Ghostscript if needed - <http://www.ghostscript.com/download/gsdnld.html> (The MikTeX uses this)
4. Remember to close and reopen Unity if you have it open to update environment variables.

One thing that I have found out the hard way is that if you have deep file hearcies some times makeindex refman.idx rejects files. This is a known bug <http://sourceforge.net/p/miktex/bugs/2144/>

### To generate the PDF files:

1. Fill in every thing in settings.
2. Press "Save Settings(...."
3. Go to "Generate/View/Edit"
4. Press "Generate PDFs"

Best of luck

/Norritt42



## Chapter 2

## Credits

Thanks to Kerry Enfinger for submitting a bug report and how to fix it.