# Mitchell Clark

## Summary

Mathematics/Computer Science student at the University of Queensland. Experienced in retail sales and transitioning into software development. Skilled in Python and currently expanding knowledge in HTML. CSS and JavaScript.

## Experience

## **High School Mathematics Tutor**

Jan. 2021 – Present

Freelance

Brisbane, Queensland

- Teach mathematical concepts from essential, general and specialist levels to students in years 7-12.
- Organise appointments, advertising and payments for up to 5 clients per week.

Sales Assistant

Oct. 2019 – Present

City Beach

Brisbane, Queensland

- Communicate with team members and customers to consistently meet daily sales quotas.
- Process transactions by handling money and operating POS system.

Kitchen Team Member

Feb. 2019 - Sep. 2019

Brisbane, Queensland

Mcdonald's

• Coordinated with team members to prepare customer orders under time pressure.

#### **Technical Skills**

Programming Languages: Python, MATLAB, C#, PHP.

Tools: HTML, CSS, SQL, MySQL, GitHub, Office Suite, LATEX, Unity, Figma.

#### **Projects**

#### Personal Website

• Created responsive and mobile-first website using Python (Flask), HTML, CSS and Javascript.

#### Scientific Calculator for Desktop

- Created scientific calculator in python.
- Created GUI using tkinter library.

## Unity Rhythm Game with Database

Available on Request

- Created a rhythm game using C# in Unity.
- Created login system and leader board connected to a local database using php and SQL.

#### Education

## The University of Queensland - Saint Lucia

Graduating 2024

Bachelor of Mathematics/Computer Science

Brisbane, Queensland

Most recent courses include:

Advanced Calculus and Linear Algebra I Discrete Mathematics Intro to Software Engineering

Intro to Information Systems

**GPA**: 6

Volunteering

#### The BiG Day In

 $15^{th}$  July. 2021

Australian Computing Society

Brisbane, Queensland

• Set up and helped host the BiG Day In technology conference.