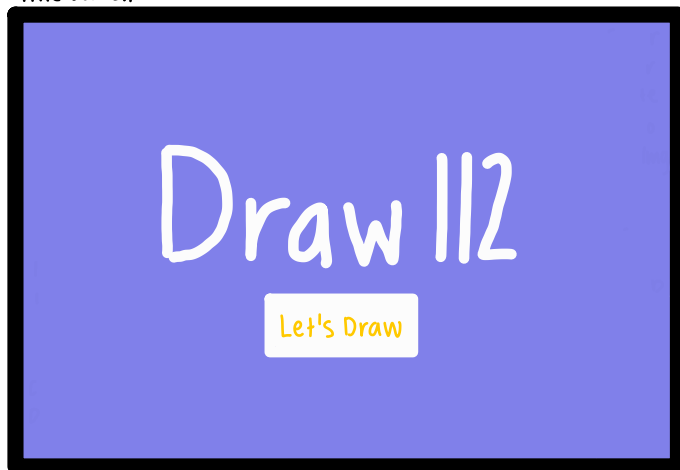


# STORYBOARD

# DRAW 112

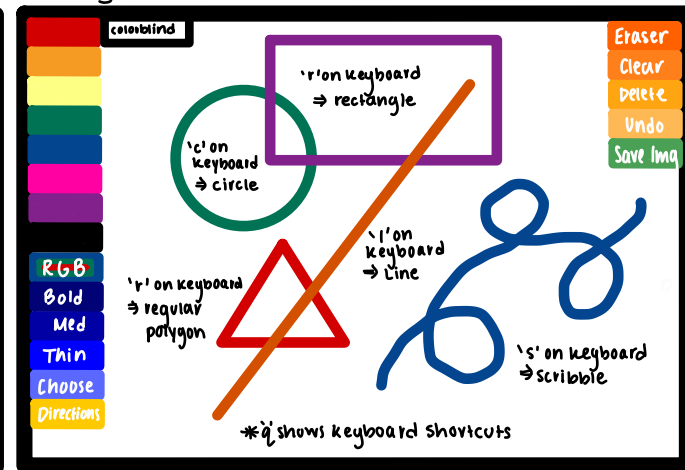
Title Screen



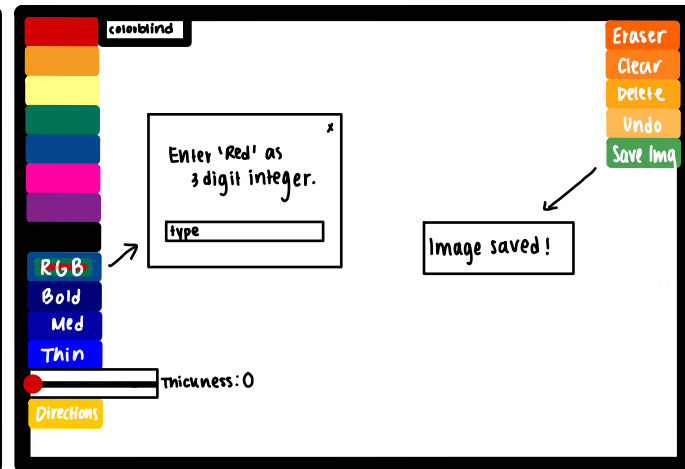
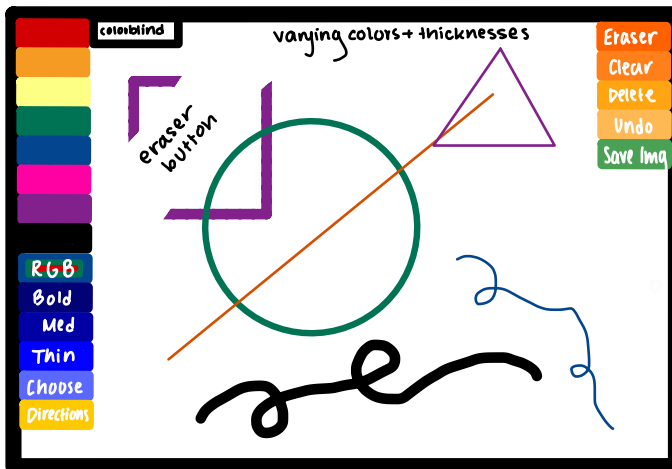
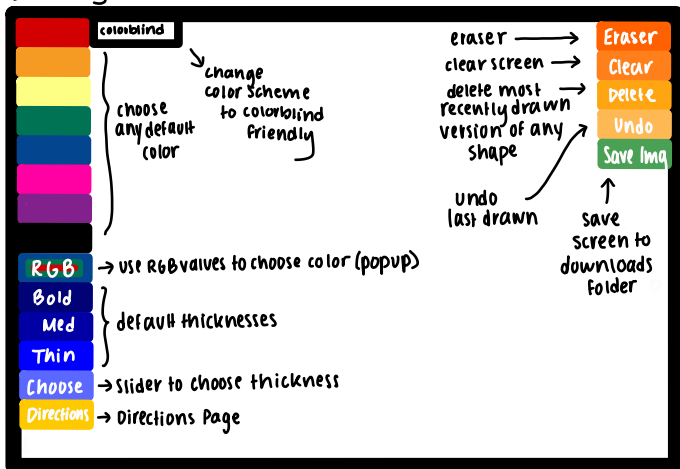
Instruction Page



Drawing Mode



Drawing Mode



Game Mode

