

Question:- Implement 0/1 knapsack problem using dynamic programming.

Modification:- Give the count of items selected.

Code: #include <stdio.h>

```
int max(int, int);
```

```
int m, i, j, n, p[10], w[10], v[10][10], x[10], op-soln, flag = 0;
```

```
int knapsack();
```

```
void object-selected();
```

```
void main() {
```

```
    printf("Enter number of objects\n");
```

```
    scanf("%d", &n);
```

```
    printf("Enter weights of n objects\n");
```

```
    for(i=1; i<=n; i++)
```

```
        scanf("%d", &w[i]);
```

```
    printf("Enter profits of n objects\n");
```

```
    for(i=1; i<=n; i++)
```

```
        scanf("%d", &p[i]);
```

```
    printf("Enter the capacity of knapsack\n");
```

```
    scanf("%d", &m);
```

```
    op-soln = knapsack(n, w, m, v, p);
```

```
    printf("Output is\n");
```

```
    for(i=0; i<=n; i++) {
```

```
        for(j=0; j<=m; j++) {
```

```
            printf("%d\t", v[i][j]);
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    printf("Optimal solution = %d\n", op-soln);
```

```
    object-selected();
```

```
}
```

```
int max(int a, int b) {
```

```
    return (a > b ? a : b);
```

```
}
```

```

int knapsack() {
    int i, j;
    for (i = 0; i <= n; i++) {
        for (j = 0; j <= m; j++) {
            if (i == 0 || j == 0)
                v[i][j] = 0;
            else {
                if (w[i] > j)
                    v[i][j] = v[i-1][j];
                else
                    v[i][j] = max(v[i-1][j], v[i-1][j-w[i]] + p[i]);
            }
        }
    }
    return v[n][m];
}

```

```

void object-selected() {
    i = n;
    j = m;
    while (i != 0 & j != 0) {
        if (v[i][j] != v[i-1][j]) {
            x[i] = 1;
            j = j - w[i];
        }
        i--;
    }
    printf("objects selected \n");
    for (i = 1; i <= n; i++) {
        if (x[i] == 1) {
            flag++;
            printf("%d\t", i);
            printf("count of items selected is %d", flag);
        }
    }
    printf("count of items selected : %d", flag);
}

```

3.