

# Electronics Schematics

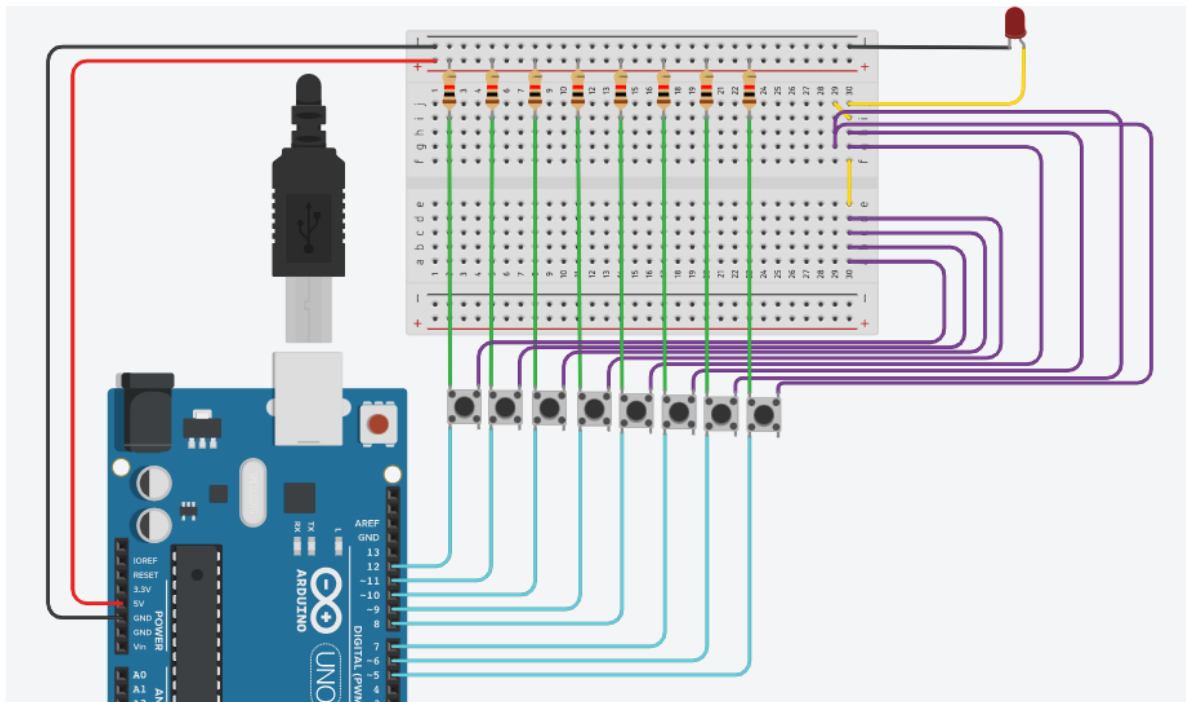


Figure 1: Visual Novel Controller Circuit View

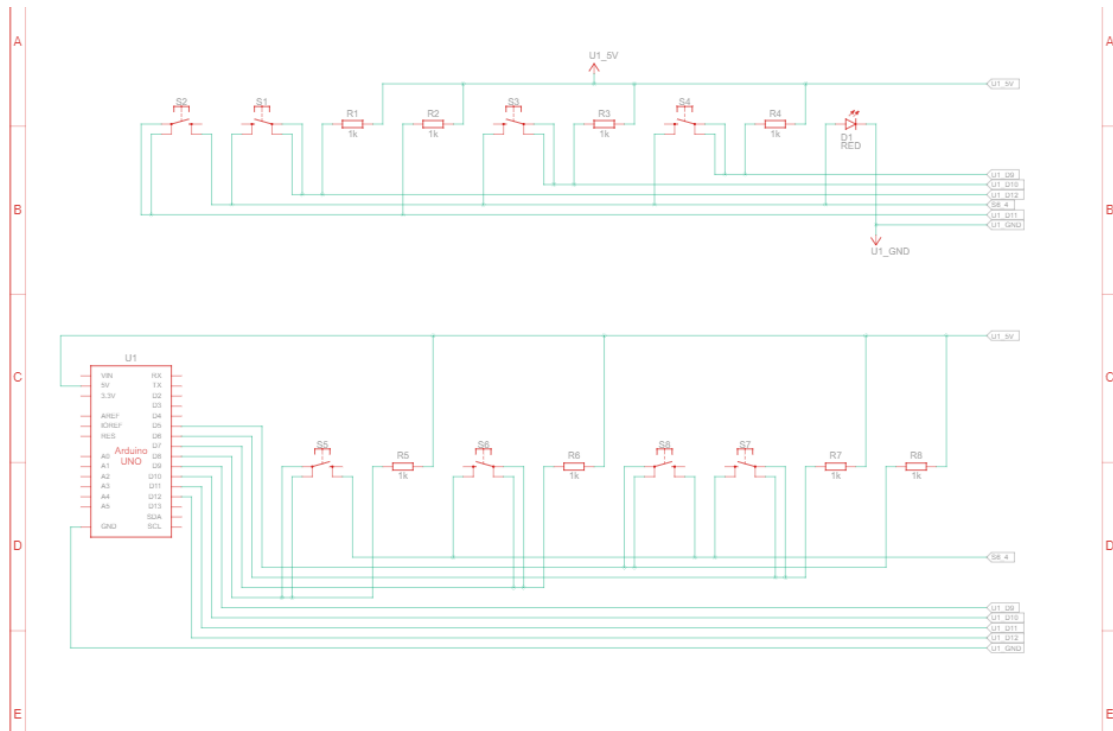


Figure 2: Visual Novel Controller Schematic View

# Bill of Materials

Component Name	Quantity	Cost	Role of item	Finding Component
Arduino UNO Board	1	\$27.60	Sends messages to the computer based on user inputs.	<a href="#">Store-Arduino</a>
Yellow LED	1	\$0.66	A visual indicator to the player that their inputs are being read.	<a href="#">Digi-Key Electronics LED</a>
Push buttons	8	\$4.23	Used to control gameplay. Each button has a specific purpose.	<a href="#">Canada Newark Push Button</a>
1 kΩ resistor	8	\$0.80	Limits the current traveling through the circuit to prevent the LED from burning out.	<a href="#">Digi-Key Electronics Resistor</a>
Breadboard	1	\$2.71	Acts as a base to group components together.	<a href="#">Robot Shop Breadboard</a>
Wires	23	\$1.91	Used to form connections between different components on the breadboard and create an electrical current.	<a href="#">Amazon Breadboard Wires</a>
USB 2.0 Cable Type A/B	1	\$7.60	Needed to connect the arduino to the pc playing the video game.	<a href="#">Store-Arduino</a>
Velcro straps	1	\$10.99	Used for wire management	<a href="#">Amazon Velcro Straps</a>