Information in Browse Course Catalog is subject to change. Information is term specific. Please refer to the appropriate term when searching for course content. Key to Course Descriptions may be found at: **http://rcs.registrar.arizona.edu/course_descriptions_key**.

eSociety (ESOC)

ESOC 150B1: Social Media and Ourselves (3 units)
Description: This course is designed as a gateway to understanding how social media sites influence and are impacted by our selves, as well as the role of social media in our relationships. This course with its focus on social media sites in particular, will examine the various implications and functions of social media in contemporary times. The study of new media takes place across disciplinary divides and from multiple theoretical perspectives. This course will thus explore social media research from across academic traditions. With a focus on both theory and practical applications, this course gives learners opportunities to think intellectually about how mobile technologies and being online impacts daily living, personal health, individual success, and interpersonal relationships.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

General Education: INDV 102

ESOC 210: Hacking and Open Source Culture (3 units)
Description: This course examines the popular image of hackers and hacking by considering the larger cultural context of information sharing in the digital age. This course introduces students to theories and practices of information sharing including the public domain, information as a common public good, hacking, copy left, open source software, open access publishing, and the creative commons.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

General Education: Tier 2 Individuals & Societies

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 211: Collaborating in Online Communities (3 units)
Description: With the increasing reliance on new media for collaborative work, social connection, education, and health-related support, this course will analyze human collaboration and community processes online. By considering how people create a sense of community, maintain group connections, and cooperate with others to bring about a particular outcome, this class will focus on what humans do, how they present themselves, and how they do the work of collaboration in online contexts. In addition to focusing on how humans work together in online in communities, this course will examine the many theories and interdisciplinary bodies of literature that pertain to `community¿ generally, and `online communities¿ specifically. With a focus on both theory and practical applications, this course gives learners opportunities to think intellectually about technology-based collaborations and to apply course-based knowledge in their mediated social lives. This course is not a technical experience, rather it focuses on the theories pertaining to and the processes in play when humans engage in group collaborations (e.g., gaming, teaching, learning, working, or gaining health-related support) via mobile technologies and online sites.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

Honors Course: Honors Contract
Honors Course: Honors Contract

ESOC 212: Social Media Strategies Across Professions (3 units)
Description: This course offers a broad survey of contemporary thinking about social media and examines mediated practices across sectors such as health care, education, government, museums, tourism, and business. Students will be exposed to a range of applicable theories, will be introduced to contemporary notions of information behavior (i.e., seeking, using, and negotiating information), will consider the historical evolution of new media environments, and will become familiar with information and social media literatures. In focusing on how people share social and practical information online, this course will examine how people aim to bring about particular outcomes via social media.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 213: The Past and New Media (3 units)
Description: This course explores the emergence of contemporary visual culture and technological changes over time as well as how these shifts have and continue to impact human events, societal eras, and the `telling' of human stories. Specifically, this course offers an introduction into thinking critically about past events and related interpretations, handling archival materials, and visualizing human activity over time with new media technologies. Students will consider the function of digital narratives in processing, creating, and representing understandings of historical, personal, or location-based events and experiences.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 214: Introduction to Data Science (3 units)
Description: As data continue to grow in volume and penetrate everything we do in contemporary work across many professions, employers are seeking data scientists to extract meanings and patterns from large quantities of data. This user-friendly course will provide an introduction to a variety of skills required for data analytics in organizations, education, health contexts, and the sciences. Specifically, this course examines information management in the context of massive sets of data, provides students proficiency with a variety of data analysis tools, and exposes learners to varied data platforms as well as skills and concepts related to data mining and statistical analysis. Particular attention will be given to toolkits imbedded in R and other platforms.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer

ESOC 300: Digital Storytelling and Culture (3 units)
Description: This course will lay a foundation for understanding how stories shape communities, identities, memories, and perspectives on our lives. In addition, this course will provide opportunities for the theoretical analysis of self representation, composite narratives on behalf of others, cultural heritage, and memories as they are preserved and performed within stories and through narrative. Influences on digital digital storytelling such as the sociocultural context, the institutional contexts of production the audience, and the needs or goals of the digital storyteller will be examined. Students will be required to call on their own intellectual, emotional, and imaginative processes, as well as to develop their own skills in digital storytelling, interviewing, oral history collection, and the use of relevant digital storytelling tools.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

Student Engagement Activity: Creative Expression
Student Engagement Competency: Diversity and Identity

ESOC 301: Qualitative Internet Research (3 units)
Description: This course will lay a foundation for understanding how to design and conduct qualitative research in the digital age. This course will focus on such practices as digital ethnography, online discourse or text analysis, web-based survey research, virtual interviewing, and data collection via mobile technologies. Broad paradigmatic assumptions underpinning interpretive inquiry will also be examined.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Spring
Online Campus: Spring

Student Engagement Activity: Community Partnership
Student Engagement Competency: Global and Intercultural

ESOC 302: Quantitative Methods for the Digital Marketplace (3 units)
Description: This course will explore broad research paradigms and theoretical approaches that inform contemporary social research, varying study designs, as well as the systematic methods utilized in differing types of data analyses. Though this course will introduce research processes across the academic spectrum, quantitative analysis of both small and large data sets will be emphasized. Therefore, students will learn about basic statistical analyses and will be introduced to the emerging worlds of data science and social media analytics. Students will also consider related topics such as data visualization or research presentations.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring

Enrollment requirement: Junior or Senior ESOC and ISTA majors and minors only.
Student Engagement Activity: Discovery
Student Engagement Competency: Interdisciplinarity

ESOC 313: Digital Discourse and Identity (3 units)
Description: The focus of this course is on how social information is produced though language and identity work online, focusing on patterns of talk and interactional rules and practices across contexts (e.g., text-messaging, online communities, personal identity work, and transnational blogs). As part of this focused study of talk, this course will explore how online language use can create, maintain, reproduce, or disrupt roles and related norms (e.g., those of a friend, student, expert, or political agent), as well as identities and social categories (e.g., gender, sexuality, race, disability, or nationality). This course will also focus on the broader discourses on a 'global' level, examining human collaboration online for practices tied to elitism, the movement of social capital, racism, power, and the cultural production of inequalities.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer

ESOC 314: **Theories of New Media** (3 units)
Description: This course will lay a foundation for theoretical analyses of how people socially create and negotiate information in the digital age. In addition, this course investigates a variety of approaches ranging from critical/cultural studies to positivist/behavioral research, considering the differing ways to think about social life and information in contemporary times. Broader paradigmatic assumptions (e.g., feminist theory, systems research) as well as specific theoretical topics (e.g., interactivity, mobility, telecommunity) will be examined. In addition, this class will survey the theoretical underpinnings of new media research across a variety of topic areas to include gaming, digital labor, communities, and global culture online.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

Writing Emphasis: Writing Emphasis Course

ESOC 315: **Publishing: From Papyrus to E-Book Readers** (3 units)
Description: In the early 21st Century, we see publishing in the throes of dramatic changes, from print to electronic most obviously but also in who authors books, the economics of publishing, and how books get to readers. These changes remind us that the dynamics of the movement of the written word to its audience are an integral part of the society in which books are written, produced, and circulate. This 3-credit course takes an historical perspective on publishing, which we will define as the processes by which books come into being in multiple copies and are distributed to reach their audiences. We will start with ancient societies all over the world, and we will investigate the circumstances across societies in which books distinguish themselves from administrative records and begin to serve the needs of the literate elite. We will examine the way the physical form of the book and the technologies for producing it arise from the circumstances of each society, and in turn, how that physical format conditions the character of books and their use. We will trace the rise of publishing practices and identify the factors necessary for the reproduction and distribution of books to form an actual trade in books in varying societies. As we work our way from the ancient world to the early modern world, we will compare publishing practices in different societies and explore commonalities and differences in the relationships that develop between the creation, reproduction and distribution of books. Of particular focus will be our comparison of the rise of publishing and book trades in Europe, Asia, and the Arab world before 1450. After the introduction of printing with metal moveable type in Europe, associated with Gutenberg in approximately 1450, we will have an opportunity to observe the changes that this new technology makes in publishing and the book trade, by comparing the mature manuscript book trade of the late middle ages to that of the hand-press book publishing of early modern Europe. In the run up to the mid-term we will see the effect of monetary capital on the book trades and the shaping of the function of the publisher (although not yet called that). We will also examine related publishing matters such as art and decorative print production as well as the emergence and social role of pamphlets.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 316: **Digital Commerce** (3 units)
Description: This course will look at how commerce in information content (websites, books, databases, music, movies, software, etc.) functions. We will discuss things like switching costs, net neutrality, the long tail, differential pricing, and complementary goods. We will address the following sorts of questions:- Why do so many information producers give away content (such as "apps" for mobile phones) for free? How do companies (such as Google and Facebook) stay in business when no one has to pay to use their services?- What are contemporary practices with regard to purchasing access to information content? For instance, why do we tend to buy books, but only rent movies? Also, how do new modes of content provision (such as Pandora and Spotify) change the way that creators get paid for their work?- Why are there restrictions on how information content can be used? For instance, why can you play the DVD that you bought on your trip to Europe on the DVD player that you bought at home in the United States? But why should anybody other than an economist care about the answers to these sorts of questions? The world now runs on the production, dissemination, and consumption of information. All of us constantly access all sorts of information, through all sorts of devices, from all sorts of providers. We read and interact with websites, we query databases, and we communicate with each other via social media. These sorts of activities permeate both our personal and professional lives. In order to successfully navigate this digital world, information consumers, information producers, and information policy makers need to understand what sorts of information goods are likely to be available and how much they are likely to cost.We cannot learn enough about digital commerce simply by studying the various information technologies that are now available to create and disseminate information content. What matters most is how people choose to spend their time using these technologies, and what sorts of content can provide earning potential for its creators. What also matters are the unique properties of information content that make it very different from other sorts of goods. For instance, while only one person at a time can drive a particular car or eat a particular hamburger, millions of people can simultaneously read the same book, listen to the same song, and use the same software. These are issues that are part and parcel to living, working, purchasing, and being entertained in an eSociety; these are the issues addressed in this course.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 317: Digital Crime and Social Media (3 units)
Description: This course provides a powerful introduction to some of the criminal activities taking place in relation to digital information, big data, and social media. Related to the exploration of criminal activity in an eSociety, this course focuses on some of the most common legal issues faced today, with regard to our own personal data (e.g., our health histories, our genetic make up, our cloud-based photos and messages, our past) and in relation to organizational or political data on social media and in society. In this course, students as future technologists, will be exposed to the 'dark side' of this current 'information society' (e.g., deception, cybercrime) as well topics such as big data privacy, digital disruptions, consumer data and related sales, gaming protections, youth safety online, big science data sharing issues and related trust, digital security, as well as how certain groups -- law firms, advocacy groups, marketing professionals, and political or lobbying groups -- are mining data for particular use. Students will be required to consider recent court cases and contentions around the use, management, and protection of data in society as well as the risk humans face in this digital information and mediated age.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 318: Disruptive Technologies (3 units)
Description: This course introduces key concepts and skills needed for those working with information and communication technologies (ICT). Students will be exposed to hardware and software technologies, and they will explore a wide variety of topics including processing and memory systems, diagnostics and repair strategies, operating systems in both desktop and mobile devices. As part of this course, students will consider current technological disruptions, those issues emerging as technologies and social needs collide. Students we also learn about design issues and user needs tied to mobile or computer applications and web-based tools, sites, games, data platforms, or learning environments.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 319: Instructional Technologies (3 units)
Description: This course is a broad survey of the processes, theories, and practices around instructional technologies that can be applied to various learning situations. Students will study and apply research and theory on technology adoption, analysis, and support, along with instructional design, learning theories, and training needs analysis. The course will also guide students through the design of effective tech-supported training, technology selection dependent upon learning situations, evaluation of chosen learning technologies, and considerations in instructional technology piloting, adoption, and support. By the end of this course, students will make educated decisions about technology implementation across diverse learning environments.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Discussion   Required
                                        Lecture   Required
Course typically offered: Online Campus: Fall, Spring, Summer

Field trip: None

ESOC 325: Contemporary Literature and Digital Media (3 units)
Description: How have literary expression and our understandings of the self changed alongside the media technologies of the twenty-first century? This course examines the place of fiction among social media, big data, fan fiction, video games, and the many other forms of entertainment that compete with it today. To do so, we'll learn about the history of media forms, and some of the methods of media studies, which consider how media forms shape the stories they convey. We will read novels, a play, poetry, and experimental forms that ask what technology might be changing about the human condition, including concerns about privacy, identity, politics, memory, and more. Along the way, we will encounter some of the history of experimental literature and we'll consider what forms the future of literary expression will take.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Also offered as: ENGL 325
Course typically offered:
Main Campus: Fall, Spring

Home department: English
Enrollment requirement: Completion of Freshman Composition sequence: (ENGL 101 and 102) or (ENGL 103H and 104H) or (ENGL 107 and 108) or ENGL 109H.
Writing Emphasis: Writing Emphasis Course

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 330: Digital Dilemmas - Privacy, Property and Access (3 units)
Description: This course focuses on the ethical issues that arise in the context of new and emerging information technologies-- e.g., threats to privacy of ubiquitous technological surveillance, limitations on access created by digital rights management. The course will use the framework of ethical theory to analyze these issues and to propose policy solutions. The goal of the course is to give students the necessary theoretical foundation to be involved in the evaluation and construction of information policies at the local, national, and international level. The course will focus on three core areas where digital dilemmas arise--information access, information privacy, and intellectual property. In order to achieve depth as well as breadth, the course will put one of these issues at the center and discuss the others in relation to it. So, for instance, the course may focus on Intellectual Property looking at the threats and benefits of IP to privacy and access. This syllabus provides an overview of the range of topics that may be discussed.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer
Online Campus: Fall, Spring, Summer

ESOC 340: Information, Multimedia Design & the Moving Image (3 units)
Description: We are living in a time when nearly everyone has the means to make movies, music and photos using just their own personal tools like smartphones, iPads, and similar mobile gadgets. This course will develop and refine skills and understanding of multimedia in contemporary culture. Offering a survey of innovative works in film and information arts, this course will allow students a hands-on opportunity to respond to concepts covered in class using self-produced media.This course will address how information functions in time-based forms of multimedia and video in this era of interactive information and displays. Drawing on historical precedents in the media and computational arts, this course focuses on both linear and non-linear approaches of using image, sound and text to create critical and creative works that function in a the context of social media and our contemporary digital society.How and why do certain images, music or films affect us so profoundly? We will address this question through a study of the components of media literacy that include: Production, Language, Representation, and Audience. These concepts will be examined through a cross-section of writers including: Marshall McLuhan, John Berger and Susan Sontag.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring, Summer

Student Engagement Activity: Creative Expression
Student Engagement Competency: Innovation and Creativity

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 393: Internship (1 - 4 units)
Description: This course is designed to provide space for students to engage themselves in community work and real-world discovery in a context beyond the classroom. Working in an unpaid or paid internship that is loosely tied to studies of Information will involve such activities as social media marketing, managing web pages or online imagery, organizing information and utilizing databases, collecting or working with artifacts and archival material, media, or artistic computing. While these activities are just examples of the kind of work internship students will do, the scope and nature of the work will be agreed upon by a supervising faculty member and also a representative in an out-of-class or organizational context.
Grading basis: Alternative Grading: S, P, F
Career: Undergraduate
Course Components: Independent Study   Required
Repeatable: Course can be repeated a maximum of 4 times.
Student Engagement Activity: Professional Development
Student Engagement Competency: Professionalism

ESOC 399: Independent Study (1 - 9 units)
Description: This course is designed to provide space for students to work directly with faculty members in the School of Information on topics agreed upon by the faculty and student. Independent work and related studies of Information will focus on such topics as philosophical issues, artistic computing, sociocultural and behavioral topics, data analyses, or programming. These are just examples of the wide variety of perspectives taken by faculty in Information at the University, those that will guide independent study experiences in the School. The nature of the independent study will be agreed upon by a supervising faculty member and the student.
Grading basis: Alternative Grading: S, P, F
Career: Undergraduate
Course Components: Independent Study   Required
Repeatable: Course can be repeated a maximum of 5 times.
Student Engagement Activity: Engagement Activity TBD
Student Engagement Competency: Engagement Competency TBD

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 414: Computational Social Science (3 units)
Description: This course will guide students through advanced applications of computational methods for social science research. Students will be encouraged to consider social problems from across sectors, like health science, education, environmental policy and business. Particular attention will be given to the collection and use of data to study social networks, online communities, electronic commerce and digital marketing. Students will consider the many research designs used in contemporary social research and will learn to think critically about claims of causality, mechanisms, and generalization in big data studies.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Spring

Enrollment requirement: ESOC 214 or ISTA 116 or equivalent, or consent of instructor.
Student Engagement Activity: Discovery
Student Engagement Competency: Interdisciplinarity

ESOC 477: Information Security (3 units)
Description: Security is about protecting assets, such as money and physical possessions. For instance, we use walls, locks, burglar alarms, and even armed guards to keep other people from stealing and/or destroying our stuff. These days, information is typically one of our most important assets. Thus, we have to worry about the possibility of other people stealing and/or destroying it. For instance, criminals threaten our data with scareware or ransomware in order to extort money from us. Also, they use phishing scams and spyware in order to steal our personal information (including passwords), which they can then use to access our computer systems and even steal our identities.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Co-convened with: INFO 577
Course typically offered:
Main Campus: Fall, Spring, Summer

ESOC 478: Science Information and its Presentation (3 units)
Description: In today's digital society, people have access to a wide variety of information sources and scientific data. In this course, students will learn about the role of science and scientific data in society, and they will consider means for making science information findable and understandable for a wide variety of audiences. This course will provide students an interdisciplinary experience for considering science data and how that information gets shared across contexts.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Co-convened with: INFO 578
Course typically offered:
Main Campus: Spring

ESOC 480: Digital Engagement (3 units)
Description: This course is designed to be a culminating experience for the eSociety degree program, a course that engages students in practical activity as well as prepares learners for contemporary work. eSociety major and minor students as well as other undergraduates preparing for work relating to digital information or related fields can enroll in and will benefit from this course. Students will be given opportunities to discuss, review and reflect on their learning in their undergraduate work relative to an eSociety and will be provided the mechanisms through which their coursework can be applied to `real-world' contexts (e.g., internships, interviews with leaders in their area of study, professional shadowing experiences, service learning projects, or community-based event planning). Ultimately, this course provides students the opportunity to learn about what it means to be prepared in an eSociety as well as reflect on their own skill sets and the professional preparation needed for career satisfaction and success.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Lecture   Required
Course typically offered:
Main Campus: Fall, Spring
Online Campus: Fall, Spring

Enrollment requirement: Junior or Senior ESOC and ISTA majors and minors only.
Student Engagement Activity: Professional Development
Student Engagement Competency: Professionalism

ESOC 493: Internship (1 - 9 units)
Description: This course is designed to provide space for students to engage themselves in community work and real-world discovery in a context beyond the classroom. Working in an unpaid or paid internship that is loosely tied to studies of Information will involve such activities as social media marketing, managing web pages or online imagery, organizing information and utilizing databases, collecting or working with artifacts and archival material, media, or artistic computing. While these activities are just examples of the kind of work internship students will do, the scope and nature of the work will be agreed upon by a supervising faculty member and also a representative in an out-of-class or organizational context.
Grading basis: Alternative Grading: S, P, F
Career: Undergraduate
Course Components: Independent Study   Required
Repeatable: Course can be repeated a maximum of 5 times.
Course typically offered:
Main Campus: Fall, Spring, Summer

Student Engagement Activity: Professional Development
Student Engagement Competency: Professionalism

ESOC 495: Special Topics in a Digital and Big Data World (3 units)
Description: Special topics courses are offered to allow students to explore specialized topics not covered in the program curriculum. Multiple topics might be offered in any given year, and specialized topic descriptions will be advertised by the School for students interested in enrolling in the course.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Colloquium   Required
Repeatable: Course can be repeated a maximum of 2 times.
Course typically offered:
Main Campus: Fall, Spring, Summer

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.

ESOC 498: Senior Capstone (3 units)
Description: This course is designed to be a culminating experience for the eSociety degree program. eSociety major and minor students as well as other undergraduates preparing for work relating to digital information or related fields can enroll in and will benefit from this course. Students will be given opportunities to discuss, review and reflect on their learning in their undergraduate work relative to an eSociety and will be provided the mechanisms through which their coursework can be applied to 'real-world' contexts (e.g., internships, interviews with leaders in their area of study, professional shadowing experiences, service learning projects, or community-based event planning). Ultimately, this course provides students the opportunity to learn about what it means to be prepared in an eSociety as well as reflect on their own skill sets and the professional preparation needed for career satisfaction and success.
Grading basis: Regular Grades
Career: Undergraduate
Course Components: Independent Study   Required
Course typically offered:
Main Campus: Fall, Spring, Summer

Student Engagement Activity: Entrepreneurship
Student Engagement Competency: Innovation and Creativity

ESOC 499: Independent Study (1 - 9 units)
Description: This course is designed to provide space for students to work directly with faculty members in the School of Information on topics agreed upon by the faculty and student. Independent work and related studies of Information will focus on such topics as philosophical issues, artistic computing, sociocultural and behavioral topics, data analyses, or programming. These are just examples of the wide variety of perspectives taken by faculty in Information at the University, those that will guide independent study experiences in the School. The nature of the independent study will be agreed upon by a supervising faculty member and the student.
Grading basis: Alternative Grading: S, P, F
Career: Graduate
Course Components: Independent Study   Required
Repeatable: Course can be repeated a maximum of 5 times.
Course typically offered:
Main Campus: Fall, Spring, Summer

Student Engagement Activity: Engagement Activity TBD
Student Engagement Competency: Engagement Competency TBD

-SA represents a Student Abroad & Student Exchange offering
-CC represents a Correspondence Course offering
May Be Offered Departments may offer this component in some semesters. See the Schedule of Classes for term-specific offerings.