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Description about project:

Here is some description about project:

- ➤ I used get_cli to generate folder structure and I used getx architecture.
- ➤ I created core folder inside app to create http_client, http-exception handler and cache class. And I created dependency injection inside core folder to inject http service. In addition, I tried to implement a best http request class here that will be ready for production.
- > Inside data folder I tried to create my models.
- Inside modules folder I created two modules the first is home module and the second one is player module.
- In the routes folder I tried to include my routes to make my code clean.
- Lastly in utils folder I tried to include my d/t helper methods like connectivity checker and ad manager helper class and in utils folder I tries to specify my app color theme and my application key such as ad mob key and base Api URL.
- I used getx as my state management and I used hive as my local storage.
- The ui might not be good I know but I just focused on code quality rather than on ui, but in real life scenarios I will also focus on ui designs.

My folder structure image is attached below:

