DMITRY BUGGENHOUT

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EDUCATION

KU Leuven
Bachelor Informatica, minor Business and Innovation   *Sept 2018 - June 2023*

Vrije Universiteit Brussel
Master Aplied Informatics: Big Data Technology   *Feb 2025- Jan 2026*

EXPERIENCE

Junior Backend Developer   July 2023 – November 2024
Somko   *Roeselare/Merelbeke*
- Python, Javascript, SQL, Docker, Docker-Compose
- Writing extensions and modules for the Odoo ERP platform.
- Writing integrations with external APIs
- Migrating Odoo repositories to the newest Odoo version

PROJECTS

Volunteer Dev on DLC sizes mod project for Disco Elysium (DCA) | *Unity C#*
- Documenting audio system
- Creating system for removing interactables from vanilla game
- Creating system to add content on top of existing vanilla scenes

Game development/design

- You can find blogposts about my game development projects here: mitrb.github.io

TECHNICAL SKILLS

Languages: Rust, C#, Python, C++, bash, SQL, JavaScript
Developer Tools: Git, Docker, PyCharm, VS Code, Visual Studio
Libraries: pandas, NumPy
Tools: Unity (URP/HRDP), Godot 4.0

LANGUAGES

Fluent: Dutch, English
Good: French
Decent: Russian