

WHAT IS FUNCTION?

- A FUNCTION IS A REPEATED BLOCK OF CODE WHICH CONSIST OF BUSINESS LOGIC.
 - THIS BLOCK OF CODE CAN BE CALLED "n" NUMBER OF TIMES BASED ON THE REQUIREMENT.
- A FUNCTION IS A BLOCK OF CODE THAT ONLY RUNS WHEN IT IS CALLED.
 - YOU CAN PASS DATA, KNOWN AS PARAMETERS, INTO A FUNCTION.
 - IN SIMPLE WORD, FUNCTION IS A PARADIGM.

WHAT IS PARADIGM?

- IT IS A STYLE OR WAY TO CLASSIFY PROGRAMMING LANGUAGES. ### TYPES OF PARADIGM IN PYTHON:
1. PROCEDURAL PARADIGM
 2. FUNCTIONAL PARADIGM
 3. MODULAR PARADIGM
 4. OBJECT ORIENTED PROGRAMMING STRUCTURE
 5. LOGICAL PARADIGM

WHY USE FUNCTION?

- NO WASTAGE OF RESOURCES.
- ENHANCEMENT IS EASY.
- DEBUGGING IS EASY.
- TO REUSE THE CODE -- DEFINE THE CODE ONCE AND USE IT ANY TIMES.

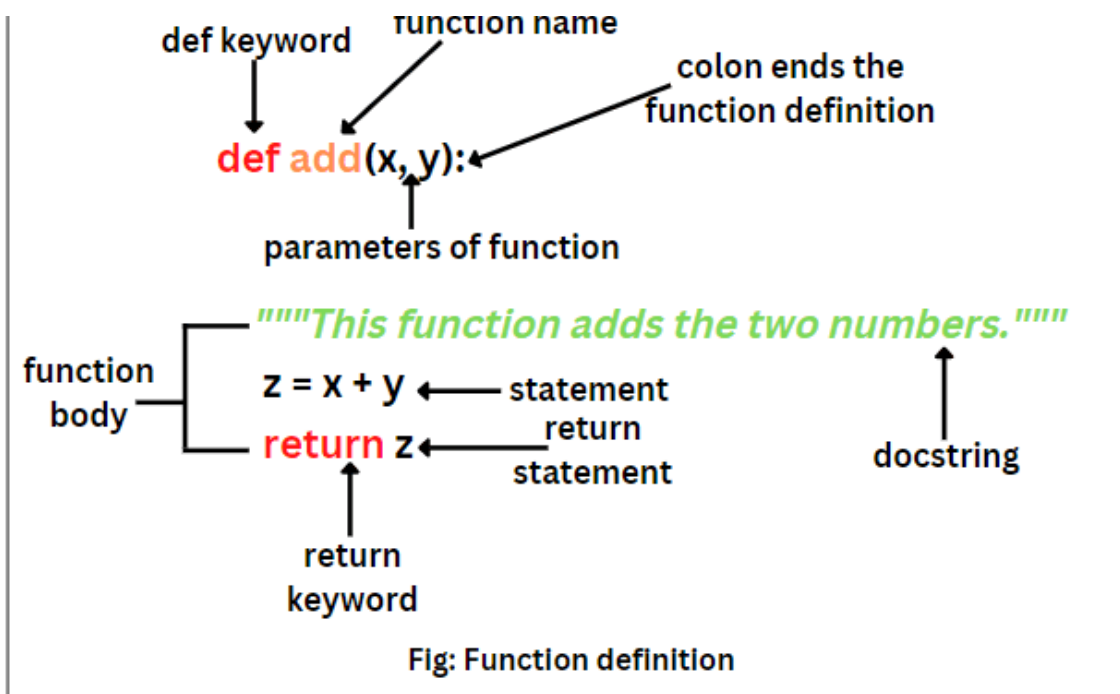
TYPES OF FUNCTION:

1. BUILT-IN FUNCTIONS:
 - THESE FUNCTIONS ARE PRE-DEFINED BY PYTHON.
 - EG:-- print(), len(), input() ..
1. USER DEFINED FUNCTIONS:
 - THESE FUNCTIONS ARE DEFINED AND USED BY THE PROGRAMMER AS PER PROJECT NEEDS.
1. RECURSIVE FUNCTION
2. LAMBDA FUNCTION

COMPONENTS OF FUNCTION:

a. FUNCTION DEFINITION:

- FUNCTION DECLARATION
 - IT IS FIRST LINE OF THE DEFINITION WITH `"def"` KEYWORD.
- FUNCTION IMPLEMENTATION
 - BLOCK OF CODE UNDER FUNCTION DEFINITION IS CALLED FUNCTION IMPLEMENTATION.



- FUNCTION DEFINITION SHOULD START WITH `"def"` KEYWORD FOLLOWED BY FUNCTION NAME WHICH IDENTIFIES THE FUNCTION DEFINITION UNIQUELY.
- FUNCTION DEFINITION CAN EXIST WITHOUT CALLING.
- FUNCTION DEFINITION SHOULD BE DEFINED BEFORE FUNCTION CALLING.
- WE CAN DEFINE MULTIPLE FUNCTION DEFINITION WITHIN THE SAME PROGRAM.
- FUNCTION DEFINITION IS EXECUTED WHEN IT IS CALLED.

b. FUNCTION CALLING:

- FUNCTION NAME FOLLOWED BY PARENTHESIS IS CONSIDERED AS FUNCTION CALLING.
- FUNCTION CALLING SHOULD BE ALWAYS MENTIONED AFTER DEFINITION OF THE FUNCTION.
- FUNCTION CALLING CAN BE DONE "n" NUMBER OF TIME.
- FUNCTION CALLING CAN NOT EXIST WITHOUT FUNCTION DEFINITION, IT TRIGGERS `ERROR`.

<function name>()

In [1]:

```
# FUNCTION DEFINITION
def fun_add():
    """
    THIS FUNCTION RETURNS THE ADDITION OF TWO NUMBERS.
    INPUT - ANY VALID INTEGER.
    OUTPUT - ADDITION OF TWO NUMBERS.
    """
    num1=int(input("Enter a Number: "))
    num2=int(input("Enter Second Number: "))
```

```
a=num1+num2
print(a)
```

In [2]:

```
# FUNCTION CALL
fun_add()
```

```
Enter a Number: 2
Enter Second Number: 3
5
```

HOW TO SEE THE DOCUMENTATION?

In [3]:

```
fun_add.__doc__
```

Out[3]:

```
'\n    THIS FUNCTION RETURNS THE ADDITION OF TWO NUMBERS.\n    INPUT - ANY VALID INTEGER.\n    OUTPUT - ADDITION OF TWO NUMBERS.\n    '
```

In [4]:

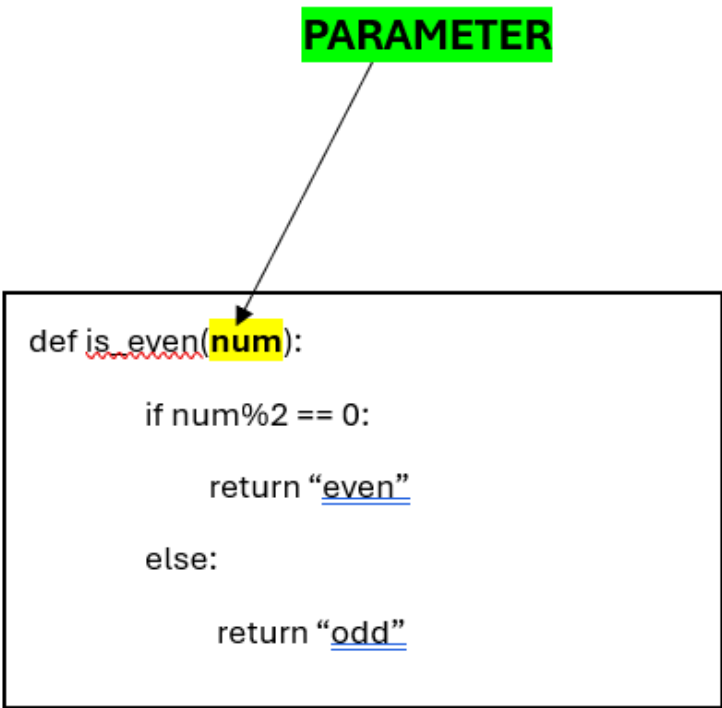
```
print(fun_add.__doc__)
```

```
THIS FUNCTION RETURNS THE ADDITION OF TWO NUMBERS.
INPUT - ANY VALID INTEGER.
OUTPUT - ADDITION OF TWO NUMBERS.
```

PARAMETER vs ARGUMENT

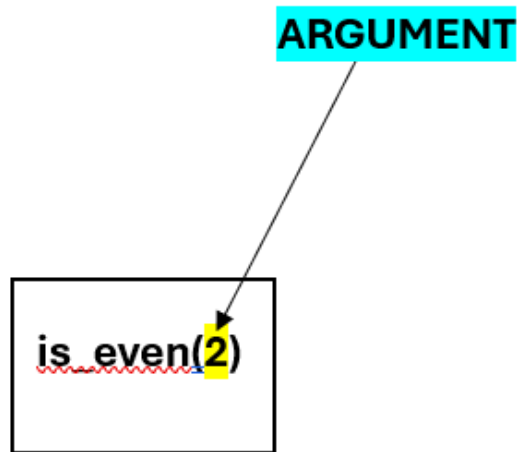
- WHEN YOU CREATE A FUNCTION, WHATEVER YOU PASS INSIDE THE PARENTHESIS IS CALLED AS PARAMETER.

PARAMETER



```
def is_even(num):
    if num%2 == 0:
        return "even"
    else:
        return "odd"
```

- WHEN YOU CALL A FUNCTION,WHATEVER YOU PASS INSIDE THE PARAENTESIS IS CALLED AS ARGUMENT



TYPES OF ARGUMENTS:

a. DEFAULT ARGUMENTS:

- INITIALIZING ARGUMENTS WITH ALTERNATIVE VALUES AT FUNCTION DEFINITION CALLED AS DEFAULT ARGUMENT.

In [5]:

```
def power(a=1,b=1):  
    return a**b
```

In [6]:

```
# eg-1  
power()
```

Out[6]:

1

In [7]:

```
# eg-2  
power(2,3)
```

Out[7]:

8

In [8]:

```
# eg-3  
power(2)
```

Out[8]:

2

In [9]:

```
# eg-4
power(3)
```

Out[9]:

3

b. POSITIONAL ARGUMENTS:

- VALUES ARE ASSIGNED TO ARGUMENT AT FUNCTION DEFINITION BASED ON POSITION IS CALLED POSITIONAL ARGUMENT.

In [10]:

```
# eg:
def fun_add3(a,b,c):
    print(a)
    print(b)
    print(c)
    add=a+b+c
    print(add)
```

```
fun_add3(50,60,70)
```

50
60
70
180

c. KEYWORD ARGUMENTS:

- INITIALIZING ARGUMENTS WITH RELEVANT VALUES AT FUNCTION CALLING IS CALLED KEYWORD ARGUMENT.
- KEYWORD ARGUMENT SHOULD ALWAYS FOLLOW POSITIONAL ARGUMENT.

In [11]:

```
def fun_add3(a,b,c):
    print(a)
    print(b)
    print(c)
    add=a+b+c
    print(add)
```

```
fun_add3(c=100,b=200,a=300)
```

300
200
100
600

d. VARIABLE-LENGTH ARGUMENTS (*args):

- IT IS A SPECIAL TYPE OF VARIABLE WHICH ACCEPT "n" NUMBER OF POSITIONAL ARGUMENT.
- THESE VALUES ARE STORED IN THE FORM OF TUPLE.

In [12]:

```
# eg-1
def fun_add3(*args):
```

```
print(args)
```

```
fun_add3(50,60,70,80,90,60)
```

```
(50, 60, 70, 80, 90, 60)
```

In [13]:

```
# eg-2
# *args VALUES ARE STORED IN TUPLE.
```

```
def fun_add3(*a):
    print(a)
```

```
fun_add3(50,60,70,80,90,60,70,80,90,60,70,80,90)
```

```
(50, 60, 70, 80, 90, 60, 70, 80, 90, 60, 70, 80, 90)
```

In [14]:

```
# eg-3
def multiply(*args):
    prdd=1

    for i in args:
        prdd=prdd * i

    return prdd
```

In [15]:

```
multiply(1,2,3,4,5)
```

Out[15]:

```
120
```

e. KEYWORD VARIABLE-LENGTH ARGUMENTS (*kwargs):

- IT IS SPECIAL TYPE OF VARIABLE WHICH ACCEPT "n" NUMBER OF KEYWORD ARGUMENTS.
- THESE KEYWORD ARGUMENTS ARE STORED IN THE FORM OF DICTIONARY.

In [16]:

```
# eg-1
def fun_add3(**kwargs):

    print(kwargs)
```

```
fun_add3(x=10,x2=20,x3=30,x4=40)
```

```
{'x': 10, 'x2': 20, 'x3': 30, 'x4': 40}
```

POINTS TO REMEMBER WHILE USING `__*args & **kwargs__`

- ORDER OF THE ARGUMENTS MATTER (normal --> `*args` --> `**kwargs`)
- THE WORDS "args" & "kwargs" ARE ONLY CONVENTION, YOU CAN USE ANY NAME OF YOUR CHOICE.

In [17]:

```
# eg
def fun_add3(*args,**kwargs):
```

```
print(args)
print(kwargs)
```

```
fun_add3(50,60,70,80,90,60,x=10,x2=20,x3=30,x4=40)
```

```
(50, 60, 70, 80, 90, 60)
{'x': 10, 'x2': 20, 'x3': 30, 'x4': 40}
```

__`return`__ KEYWORD

- A FUNCTION DEFINITION CAN RETURN A VALUE/VALUES TO THE FUNCTION CALLING PART USING `"return"` KEYWORD.
- THESE VALUES CAN BE COLLECT AT FUNCTION CALLING PLACE.
- RETURN SHOULD BE THE LAST LINE OF THE FUNCTION.

In [18]:

```
# WITHOUT "return" KEYWORD

# eg-1
def is_even(num):
    if num %2 ==0:
        print("even")
    else:
        print("odd")

print(is_even(4))
```

```
even
None
```

In [19]:

```
# eg-2
l=[1,2,3]
print(l.append(4))
```

```
None
```

In [20]:

```
# eg-3
def fun_add():
    num1=1000
    num2=2000
    a=num1+num2

x=fun_add()
print(x)
```

```
None
```

In [21]:

```
# WITH "return" KEYWORD

def fun_add():
    num1=int(input("Enter a Number: "))
    num2=int(input("Enter Second Number: "))
    a=num1+num2
    return num1,num2,a

x=fun_add()
print(x)
```

```
Enter a Number: 2
```

Enter Second Number: 3
(2, 3, 5)

TYPES OF VARIABLES:

a. LOCAL VARIABLES:

- VARIABLES WHICH ARE DECLARED WITHIN A FUNCTION & CAN BE USED WITHIN THE SAME FUNCTION ONLY.
- THESE VARIABLES CAN NOT BE USED OUTSIDE OF THE DECLARED FUNCTION.

In [22]:

```
# eg
def fun_add():

    num1=int(input("Enter a Number: "))
    num2=int(input("Enter Second Number: "))
    a=num1+num2
    print(a)

def fun_mul():

    b=num1*num2
    print(b)

fun_add()
print("-----")
fun_mul()
```

Enter a Number: 2
Enter Second Number: 3
5

```
-----
NameError                                Traceback (most recent call last)
~\AppData\Local\Temp\ipykernel_14060\1505537858.py in <module>
     15 fun_add()
     16 print("-----")
--> 17 fun_mul()

~\AppData\Local\Temp\ipykernel_14060\1505537858.py in fun_mul()
     10 def fun_mul():
     11
--> 12     b=num1*num2
     13     print(b)
     14
```

NameError: name 'num1' is not defined

NOTE: num1 & num2 IS DEFINED IN THE fun_add() FUNCTION, SO IT IS A LOCAL VARIABLE, SO IT IS NOT USED IN fun_mul() FUNCTION.

a. GLOBAL VARIABLES:

- GLOBAL VARIABLES WHICH CAN USED ANYWHERE WITHIN THE PROGRAM IS CALLED GLOBAL VARIABLE.
- GLOBAL VARIABLES ARE DECLARED IN TWO WAYS,

■ DECLARING A VARIABLE OUTSIDE ALL THE FUNCTIONS IS CALLED/CONSIDERED AS

- DECLARING A VARIABLE OUTSIDE THE FUNCTION IS CALLED/ CONSIDERED AS GLOBAL VARIABLE.
- A VARIABLE WHICH DECLARED WITH "global" KEYWORD INSIDE A FUNCTION IS ALSO CONSIDERED AS GLOBAL VARIABLE.

In [23]:

```
# eg
# OUTSIDE OF ALL FUNCTION

num1=int(input("Enter a Number: "))
num2=int(input("Enter Second Number: "))

def fun_add():

    a=num1+num2
    print(a)

def fun_mul():

    b=num1*num2
    print(b)

fun_add()
print("-----")
fun_mul()
```

```
Enter a Number: 2
Enter Second Number: 3
5
-----
6
```

In [24]:

```
# eg
# USING "global" KEYWORD

def fun_add():
    global num1,num2

    num1=int(input("Enter a Number: "))
    num2=int(input("Enter Second Number: "))
    a=num1+num2
    print(a)

def fun_mul():

    b=num1*num2
    print(b)

fun_add()
print("-----")
fun_mul()
```

```
Enter a Number: 2
Enter Second Number: 3
5
-----
6
```

VARIABLE SCOPE

In [25]:

```
# eg-1
```

```
def g(y):
    print(x)
    print(x+1)
x=5
g(x)
print(5)
```

5
6
5

In [26]:

```
# eg-2

def f(y):
    x=1
    x +=1
    print(x)
x=5
f(x)
print(x)
```

2
5

In [27]:

```
# eg-3
# IF THERE IS NO VARIABLE INSIDE A FUNCTION, THEN THE FUNCTION
# USE THE GLOBAL VARIABLE BUT NOT CHANGE IT.

def h(y):
    x +=1
x=5
h(x)
print(x)
```

```
-----
UnboundLocalError                                Traceback (most recent call last)
~\AppData\Local\Temp\ipykernel_14060\4023663422.py in <module>
      6     x +=1
      7 x=5
----> 8 h(x)
      9 print(x)

~\AppData\Local\Temp\ipykernel_14060\4023663422.py in h(y)
      4
----> 5 def h(y):
      6     x +=1
      7 x=5
      8 h(x)
```

UnboundLocalError: local variable 'x' referenced before assignment

In [28]:

```
# IF YOU WANT TO CHANGE IT, THEN USE "global" KEYWORD.
def h(y):
    global x
    x +=1
x=5
h(x)
print(x)
```

6

FUNCTION REFERENCE:

- FUNCTION REFERENCE REFERS TO ADDRESS OF THE FUNCTION.

- **WHICH EVER VARIABLE HOLDS THE ADDRESS OF THE FUNCTION IS AUTHORIZED TO CALL THE FUNCTION.**
- **THIS ADDRESS CAN BE PASSED FROM ONE VARIABLE TO ANOTHER VARIABLE.**

In [29]:

```
def fun_add():
    num1=1000
    num2=2000
    a=num1+num2
    print(a)
```

```
fun_add()
```

3000

In [30]:

```
fun_add
```

Out[30]:

```
<function __main__.fun_add()>
```

In [31]:

```
s=fun_add
```

In [32]:

```
s
```

Out[32]:

```
<function __main__.fun_add()>
```

In [33]:

```
# THE MEMORY LOCATION OF fun_add & s IS SAME.
```

NESTED FUNCTIONS:

- **NESTED FUNCTION CAN BE EXECUTED WITHIN THE PARENT FUNCTION.**
- **A FUNCTION WITHIN ANOTHER FUNCTION IS CALLED NESTED FUNCTION.**
- **THESE NESTED FUNCTION CAN NOT BE EXECUTED.**

In [34]:

```
def f():
    def g():
        print("Inside function g")
    g()
    print("Inside function f")
```

In [35]:

```
f()
```

```
Inside function g
Inside function f
```

In [36]:

```
g() # INSIDE FUNCTION CAN NOT ACCESSED.
```

```
-----  
TypeError                                Traceback (most recent call last)  
~\AppData\Local\Temp\ipykernel_14060\1518445395.py in <module>  
----> 1 g()    # INSIDE FUNCTION CAN NOT ACCESSED.
```

```
TypeError: g() missing 1 required positional argument: 'y'
```

CLOSURE:

- PASSING ADDRESS OF NESTED FUNCTION TO MAIN PROGRAM TO MAIN PROGRAM & EXECUTING NESTED FUNCTION TO MAIN PROGRAM IS CALLED AS CLOSURE PROPERTY.
- FUNCTION REFERENCE, NESTED FUNCTION, CLOSURE PROPERTY --> DECORATOR

RECURSION FUNCTION:

- A FUNCTION WHICH CALLS ITSELF UNTIL A PARTICULAR CONDITION IS SATISFIED.
- CONDITION WHICH CONTROL THE FLOW OF EXECUTION IS CALLED BASE CONDITION.

In [37]:

```
# eg-1  
  
def greet():  
    print("Good Morning...Everyone")  
greet()
```

Good Morning...Everyone

In [38]:

```
# eg-2  
  
def num(n):  
    print(n)  
    if n==10:  
        return 0  
    else:  
        n=n+1  
        num(n)  
num(1)
```

1
2
3
4
5
6
7
8
9
10

In [39]:

```
# eg-3  
  
def fnum(num):  
    print(num)  
    if num==1:  
        return 0  
    else:  
        num=num-1  
        fnum(num)
```

```
fnum(10)
```

```
10
9
8
7
6
5
4
3
2
1
```

LAMBDA FUNCTION(ANONYMOUS FUNCTION):

- LAMBDA FUNCTION IS CALLED ANONYMOUS FUNCTION.
- ANONYMOUS MEANS NOT IDENTIFY FOR THIS FUNCTION.
- IT IS AN ANONYMOUS INFINITE FUNCTION WHICH IS DEFINED WITH `"lamda"` KEYWORD & THIS FUNCTION ACCEPTS "n" NUMBER OF ARGUMENTS BUT RETURN ONLY ONE VALUE BASED ON THE EXPRESSION.

PROPERTIES OF LAMBDA FUNCTION:

- IT DOESN'T HAVE ANY NAME TO IDENTIFY.
- NO `"def"` KEYWORD IS USED TO DEFINE IT.
- IT ACCEPTS `"n"` NUMBER OF ARGUMENTS.
- IT RETURN ONLY ONE VALUE WITHOUT ANY `"return"` KEYWORD.
- IT IS AN `INLINE FUNCTION`.
- IT IS CONSIDERED AS LIGHT WEIGHT FUNCTION.
- ITS EXECUTION IS VERY FAST COMPARED TO THAT OF TRADITIONAL FUNCTION.
- IT IS SINGLE USE FUNCTION (NO REUSABILITY.)

USE OF LAMBDA FUNCTION:

- WE CAN INVOKE THE LAMBDA INTO ANOTHER PYTHON OBJECT LIKE (LIST, DICTIONARY ETC..)
- IT CAN ACT AS SOURCE OF INPUT TO HIGHER ORDER FUNCTIONS LIKE (MAP, FILTER, REDUCE)

SYNTAX

lambda KEYWORD

- CREATES THE LAMBDA FUNCTION ,

PARAMETERS

- ONE OR MORE PARAMETERS ARE SUPPOTRTED.
- MUST BE SEPARATED BY A COMMA (,) & NO PARENTHESES

COLON

- THIS IS A CUE FOR EXPRESSION.

EXPRESSION

- MUST BE A SINGLE VALID PYTHON EXPRESSION.

DIFFERENCE BETWEEN LAMBDA vs NORMAL FUNCTION

- IT DO NOT HAVE ANY NAME.
- LAMBDA HAS NO RETURN VALUE.(TECHNICALLY IT RETURNS A FUNCTION)
- LMBDA IS WRITTEN IN ONE LINE.
- NO REUSABLE.
- LAMBDA FUNCTION IS USED WITH HIGHER ORDER FUNCTION.

In [40]:

```
# eg-1
lambda x,y:x*y # return the address
```

Out[40]:

```
<function __main__.<lambda>(x, y)>
```

In [41]:

```
# eg-2
# FIRST METHOD TO EXECUTE THE LAMBDA FUNCTION

r=lambda x,y:x*y
r(10,20)
```

Out[41]:

```
200
```

In [42]:

```
# eg-3
# SECOND METHOD TO EXECUTE THE LAMBDA FUNCTION

(lambda a,b:a+b) (20,30)
```

Out[42]:

In [43]:

```
# eg-4
# LAMBDA WITHOUT ARGUMENTS

e=lambda : "Welcome to Lambda Function"
e()
```

Out[43]:

'Welcome to Lambda Function'

In [44]:

```
(lambda : "Welcome to Lambda Function")()
```

Out[44]:

'Welcome to Lambda Function'

In [45]:

```
# eg-5
# LAMBDA WITH ONE ARGUMENT

(lambda a:a**3)(3)
```

Out[45]:

27

In [46]:

```
# eg-6
# LAMBDA WITH TWO ARGUMENTS

(lambda x,y:x+y)(10,20)
```

Out[46]:

30

In [47]:

```
# eg-7
# LAMBDA WITH THREE ARGUMENTS

(lambda a,b,c:a+b+c)(20,30,40)
```

Out[47]:

90

In [48]:

```
c=(lambda a,b,c:a+b+c)
c(59,68,79)
```

Out[48]:

206

In [49]:

```
# eg-8
# LAMBDA IN LIST

nlist=[100,200,300]
nlist
```

Out[49]:

[100, 200, 300]

In [50]:

```
lambda_list=[lambda z: z**3, lambda a,b:a*b, lambda x,y,g:x+y+g]

print(lambda_list[2](10,20,30))
print("*****")
print(lambda_list[0](4))
print("*****")
print(lambda_list[1](40,50))
```

```
60
*****
64
*****
2000
```

In [51]:

```
# eg-9
# LAMBDA IN DICTIONARY

dlambda={

    "C":lambda z: z**3,
    "M":lambda a,b:a*b,
    "A":lambda x,y,g:x+y+g
}
```

In [52]:

```
dlambda["C"](5)
```

Out[52]:

```
125
```

In [53]:

```
dlambda["M"](20,10)
```

Out[53]:

```
200
```

In [54]:

```
dlambda["A"](200,100,500)
```

Out[54]:

```
800
```

LAMBDA WITH CONDITION

In [55]:

```
# eg-1

r=lambda m,n:m>n
r(66,83)
```

Out[55]:

```
False
```

In [56]:

```
# eg-2

r=lambda m,n:m<n
```



```
r(66,83)
```

Out[56]:

True

In [57]:

```
# eg-3
# if...else

r1=lambda m1,n1: m1 if m1>n1 else n1
r1(242,573)
```

Out[57]:

573

In [58]:

```
# eg-4
# odd or even

(lambda a: "even" if a%2==0 else "odd")(4)
```

Out[58]:

'even'

In [59]:

```
# eg-5

r2=lambda x,y,z: x if (x>=y) and (x>=z) else (y if y>=z else z)
r2(789,864,907)
```

Out[59]:

907

LAMBDA WITH FOR LOOP

In [60]:

```
# eg-1

r5=lambda n: [i for i in range(1,n+1)]
r5(10)
```

Out[60]:

[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

In [61]:

```
# eg-2

r6=lambda n: [i*2 for i in range(1,n+1) if i%2==0]
r6(10)
```

Out[61]:

[4, 8, 12, 16, 20]

NESTED LAMBDA

In [62]:

```
k=lambda x,y:x+y # Normal Lambda Function
k(10,80)
```

Out[62]:

Out[62]:

90

In [63]:

```
# eg-1
```

```
k1=lambda x: lambda y : x+y  
k1(80)(40)
```

Out[63]:

120

In [64]:

```
# eg-2
```

```
k2=lambda x: lambda y,z : x+y+z  
k2(80)(40,50)
```

Out[64]:

170

In [65]:

```
# eg-3
```

```
k3= lambda a: lambda b,c : lambda x,y,z : a+b+c+x+y+z  
k3(34)(45,20)(67,78,89)
```

Out[65]:

333

HIGHER ORDER FUNCTION:

- ANY FUNCTION WHICH ACCEPTS OTHER FUNCTION REFERENCE AS ARGUMENT IS CALLED HIGHER ORDER FUNCTION.

a. MAP:

- IT MAPS ELEMENTS OF ITERABLE WITH FUNCTION TO IMPLEMENT LOGIC.
- MAP IMPLEMENTS A BUSSINESS LOGIC TO EACH & EVERY ELEMENT OF THE ITERABLE.
- NO. OF INPUT ELEMENTS = NO. OF OUTPUT ELEMENTS.

SYNTAX

map(**<function>**, **<iterable>**)

In [66]:

```
# eg-1

def sqr(n):  # Normal Function
    res=n**2
    return res

sqr(5)
```

Out[66]:

25

In [67]:

```
def sqr(n):
    res=n**2
    return res

nlist=[9,5,8,7,4,6]

for i in nlist:
    r=sqr(i)
    print(i,end=" :")
    print(r)
```

```
9 :81
5 :25
8 :64
7 :49
4 :16
6 :36
```

In [68]:

```
def sqr(n):
    res=n**2
    return res

nlist=[9,5,8,7,4,6]
l=[]
for i in nlist:
    r=sqr(i)

    l.append(r)
print(l)
```

[81, 25, 64, 49, 16, 36]

In [69]:

```
def sqr(n):
    res=n**2
    return res

nlist=[9,5,8,7,4,6]

m=map(sqr,nlist)
m
list(m)
```

Out[69]:

[81, 25, 64, 49, 16, 36]

In [70]:

```
list(map(sqr,[2,3,4,5]))
```

Out[70]:

```
[4, 9, 16, 25]
```

MAP WTH LAMBDA

In [71]:

```
# eg-1

res=list(map(lambda x:x**2 ,    nlist))
res
```

Out[71]:

```
[81, 25, 64, 49, 16, 36]
```

In [72]:

```
res1=list(map(lambda x:x**2 ,    [9,5,8,7,4,6]))
res1
```

Out[72]:

```
[81, 25, 64, 49, 16, 36]
```

In [73]:

```
# eg-2

clist=["INDIA","USA","FRANCE","UK","JAPAN","UAE"]
```

In [74]:

```
list(map(lambda x:len(x)    , clist))
```

Out[74]:

```
[5, 3, 6, 2, 5, 3]
```

In [75]:

```
list(map(lambda x:len(x)>3    , clist))
```

Out[75]:

```
[True, False, True, False, True, False]
```

IMPLEMENTING MAP WITH LAMBDA ON DATA FRAME

In [76]:

```
# Create a Dictionary

std={
    "Name":["A","B","C","D"],
    "English":[60,80,85,65],
    "Science":[78,59,79,90]
}

std
```

Out[76]:

```
{'Name': ['A', 'B', 'C', 'D'],
 'English': [60, 80, 85, 65],
 'Science': [78, 59, 79, 90]}
```

In [77]:

```
import pandas as pd # Import pandas Library
```

In [78]:

```
# Convert the Dictionary to Data Frame

s=pd.DataFrame(std)
s
```

Out[78]:

	Name	English	Science
0	A	60	78
1	B	80	59
2	C	85	79
3	D	65	90

In [79]:

```
# Add a Column with Values

s["Computer"]=[69,89,76,95]
s
```

Out[79]:

	Name	English	Science	Computer
0	A	60	78	69
1	B	80	59	89
2	C	85	79	76
3	D	65	90	95

In [80]:

```
# Add another column with values

s["History"]=80
s
```

Out[80]:

	Name	English	Science	Computer	History
0	A	60	78	69	80
1	B	80	59	89	80
2	C	85	79	76	80
3	D	65	90	95	80

In [81]:

```
# Add total Column

s["Total"]=s["English"]+s["Science"]+s["Computer"]
s
```

Out[81]:

	Name	English	Science	Computer	History	Total
0	A	60	78	69	80	207
1	B	80	59	89	80	208

	Name	English	Science	Computer	History	Total
2	C	85	79	76	80	240
3	D	65	90	95	80	250

In [82]:

```
# Add average column

s["Average"]=s["Total"]/3
s
```

Out[82]:

	Name	English	Science	Computer	History	Total	Average
0	A	60	78	69	80	207	69.000000
1	B	80	59	89	80	228	76.000000
2	C	85	79	76	80	240	80.000000
3	D	65	90	95	80	250	83.333333

In [86]:

```
import numpy as np
```

In [87]:

```
# Round the Average column to 2 decimal places

s["Average"]=np.round(s["Average"],2)
s
```

Out[87]:

	Name	English	Science	Computer	History	Total	Average	Grade
0	A	60	78	69	80	207	69.00	Grade C
1	B	80	59	89	80	228	76.00	Grade B
2	C	85	79	76	80	240	80.00	Grade A
3	D	65	90	95	80	250	83.33	Grade A

In [88]:

```
# Final Data Frame

s
```

Out[88]:

	Name	English	Science	Computer	History	Total	Average	Grade
0	A	60	78	69	80	207	69.00	Grade C
1	B	80	59	89	80	228	76.00	Grade B
2	C	85	79	76	80	240	80.00	Grade A
3	D	65	90	95	80	250	83.33	Grade A

In [89]:

```
# eg-1

s["Grade"]=s["Average"].map(lambda x: "Grade A" if x>=80 else( "Grade B" if x>=70 else "Grade C"))
s["Grade"]
```

Out[89]:

```
0    Grade C
1    Grade B
2    Grade A
3    Grade A
Name: Grade, dtype: object
```

In [90]:

```
s
```

Out[90]:

	Name	English	Science	Computer	History	Total	Average	Grade
0	A	60	78	69	80	207	69.00	Grade C
1	B	80	59	89	80	228	76.00	Grade B
2	C	85	79	76	80	240	80.00	Grade A
3	D	65	90	95	80	250	83.33	Grade A

In [91]:

```
# eg-2

s["Average"].apply((lambda x: "Grade A" if x>=80 else( "Grade B"  if x>=70 else "Grade C
"))))
```

Out[91]:

```
0    Grade C
1    Grade B
2    Grade A
3    Grade A
Name: Average, dtype: object
```

In [92]:

```
s["Grade2"]=s["Average"].apply((lambda x: "Grade A" if x>=80 else( "Grade B"  if x>=70 e
lse "Grade C"))))
s["Grade2"]
```

Out[92]:

```
0    Grade C
1    Grade B
2    Grade A
3    Grade A
Name: Grade2, dtype: object
```

In [93]:

```
s
```

Out[93]:

	Name	English	Science	Computer	History	Total	Average	Grade	Grade2
0	A	60	78	69	80	207	69.00	Grade C	Grade C
1	B	80	59	89	80	228	76.00	Grade B	Grade B
2	C	85	79	76	80	240	80.00	Grade A	Grade A
3	D	65	90	95	80	250	83.33	Grade A	Grade A

b. FILTER

- IT IMPLEMENTS CONDITIONS EACH & EVERY ELEMENTS OF ITERABLE & RETURN ONLY SATISFIED ELEMENTS.
- NO. OF OUTPUT ELEMENT EITHER EQUAL OR LESS THAN THE INPUT NUMBER BASED ON THE CONDITION.

SYNTAX

filter(**<function>**, **<iterable>**)

In [94]:

```
# eg-1

clist=["INDIA","USA","FRANCE","UK","JAPAN","UAE"]

list(filter(lambda x:len(x)>3 , clist))
```

Out[94]:

```
['INDIA', 'FRANCE', 'JAPAN']
```

In [95]:

```
import numpy as np
arr=np.random.randint(50,150,(40))
arr
```

Out[95]:

```
array([ 79, 110, 145, 120, 107,  68, 137, 122,  71, 126,  62,  98, 127,
        126,  94,  87,  73, 121,  97, 107,  52, 118,  52,  98, 149,  96,
        118, 118,  95,  59,  87,  78,  89,  93,  99, 135,  98, 104,  89,
        64])
```

In [96]:

```
# eg-2

list(filter(lambda x:x, arr))
```

Out[96]:

```
[79,
 110,
 145,
 120,
 107,
 68,
 137,
 122,
 71,
 126,
 62,
 98,
 127,
 126,
 94,
 87,
 73,
 121,
 97,
 107,
 52,
 118,
 52,
 98,
 149,
 96,
 118,
 118,
 95,
 59,
 87,
 78,
 89,
 93,
 99,
 135,
 98,
 104,
 89,
 64]
```


[79,
68,
71,
62,
98,
94,
87,
73,
97,
52,
52,
98,
96

```
90,  
95,  
59,  
87,  
78,  
89,  
93,  
99,  
98,  
89,  
64]
```

In [99]:

```
# eg-5  
  
list(filter(lambda x:x%3==0, arr))
```

Out[99]:

```
[120, 126, 126, 87, 96, 87, 78, 93, 99, 135]
```

In [100]:

```
sttr="Good Morning Everyone. Welcome to Lambda Class"
```

In [101]:

```
v=["a","e","i","o","u"]
```

In [109]:

```
f=list(sttr)  
f
```

Out[109]:

```
['G',  
'o',  
'o',  
'd',  
' ',  
'M',  
'o',  
'r',  
'n',  
'i',  
'n',  
'g',  
' ',  
'E',  
'v',  
'e',  
'r',  
'y',  
'o',  
'n',  
'e',  
'.',  
' ',  
'W',  
'e',  
'l',  
'c',  
'o',  
'm',  
'e',  
' ',  
't',  
'o',  
' ',  
'L',  
'a',
```

```
'm',  
'b',  
'd',  
'a',  
'i',  
'C',  
'l',  
'a',  
's',  
's']
```

In [110]:

```
# eg-6
```

```
list(filter(lambda s:s in v ,f))
```

Out[110]:

```
['o', 'o', 'o', 'i', 'e', 'o', 'e', 'e', 'o', 'e', 'o', 'a', 'a', 'a']
```

In [112]:

```
# eg-7
```

```
set(list(filter(lambda s:s in v ,f)))
```

Out[112]:

```
{'a', 'e', 'i', 'o'}
```

c. REDUCE

- IT IS USED TO REDUCE THE FINAL OUTPUT TO A SINGLE OUTPUT.
- IT IS A PART OF `functools` LIBRARY.

SYNTAX

reduce(**<function>** , **<iterable>**)

In [113]:

```
from functools import reduce    # IMPORT THE LIBRARY
```

In [114]:

```
nlist
```

Out[114]:

```
[9, 5, 8, 7, 4, 6]
```

```
In [115]:
```

```
# eg-1
```

```
reduce(lambda x,y:x+y , nlist)
```

```
Out[115]:
```

```
39
```

```
In [116]:
```

```
# eg-2
```

```
reduce(lambda x,y:x*y , nlist)
```

```
Out[116]:
```

```
60480
```

```
In [117]:
```

```
# eg-3
```

```
n1=[9, 5,18, 8, 7, 4, 6]  
reduce(lambda x,y: x if x>y else y , n1)
```

```
Out[117]:
```

```
18
```

```
In [118]:
```

```
# eg-4
```

```
n1=[9, 5,18, 8, 7, 4, 6]  
reduce(lambda x,y: x if x<y else y , n1)
```

```
Out[118]:
```

```
4
```