

Database Overview

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2021-Apr-03

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Database: fun

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Notes:

1.

Column and table descriptions are estimates based on examination of the tables, not descriptions from the data sources.

2.

Column descriptions of PK, FK, and references are descriptions of assumed relationships between tables, not database constraints.

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Tables:

card_rank	card ranks, probably blackjack
card_suit	categories into which the cards of a deck are divided
games	info about board games including inventors
inventory	info about places where you can buy board games

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Table: card_rank

Columns

1	rank	string	2-10, Jack, Queen, King, Ace
2	value	tinyint	2-11

Sample

1	Ace	NULL
2	2	2
3	3	3

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Table: card_suit

Columns

1	suit	string	Clubs, Diamonds, Hearts, Spades
2	color	string	Black, Red

Sample

1	Clubs	Black
2	Diamonds	Red

3 Hearts Red
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Table: games

Columns

1	id	int	PK*
2	name	string	Monopoly, Clue, Risk
3	inventor	string	the inventor of game
4	year	string	year of game invention
5	min_age	tinyint	the age from which you can play it

Sample

1	1	Monopoly	Elizabeth Magie	1903	8	2	6	19.99
2	2	Scrabble	Alfred Mosher Butts	1938	8	2	4	17.99
3	3	Clue	Anthony E. Pratt	1944	8	2	6	9.99

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Table: inventory

Columns

1	shop	string	shop where you can buy that game
2	game	string	name of the game
3	qty	int	quantity available
4	aisle	tinyint	aisle where you can find that game
5	price	decimal(5,2)	price at that shop

Sample

1	Dicey	Monopoly	7	3	17.99
2	Dicey	Clue	3	NULL	9.99
3	Board 'Em	Monopoly	11	2	25.00

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