

PROJECT SYNOPSIS REPORT
ON
<PROJECT TITLE>
SUBMITTED
TO
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
FOR
Back End Engineering(22CS026)

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Index

Sr. no	Topic	Page No
1	Problem Statement	
2	Title of project	
3	Objective & Key Learning's	
4	Options available to execute the project	
5	Advantages/ Disadvantages	
6	References	

Problem Statement

Consider an unbounded (infinite) buffer where producer writes data to buffer and Consumer reads data from the buffer. There is a need to coordinate the activities of depositing and retrieval performed by producers and consumers respectively. Develop an application to provide a bounded-buffer solution to the client-server environment.

Title of project:

To develop a Bounded-buffer solution for client-server environment.

Objective & Key Learnings:

- To enable the students to understand the concept of sharing of data between client and server machine without loss of any information.
- To ensure that the producer won't try to add data into the buffer if it's full and that the consumer won't try to remove data from an empty buffer.

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