UE20CS302-Machine Intelligence

Assignment-1

1. Consider the problem of finding the shortest path between two points on a plane that has convex polygonal obstacles as shown in Figure1. This is an idealization of the problem that a robot has to solve to navigate in a crowded environment.

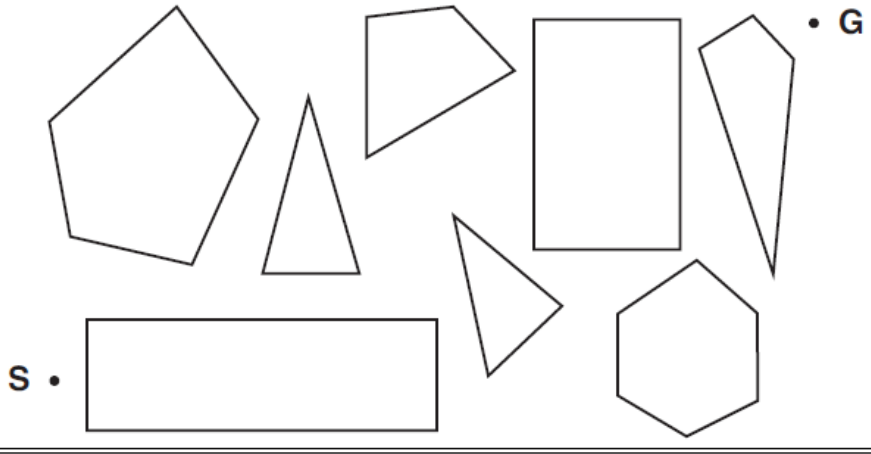


Figure 1 A scene with polygonal obstacles. S and G are the start and goal states.

a. Suppose the state space consists of all positions (x, y) in the plane. How many states are there? How many paths are there to the goal?
b. Explain briefly why the shortest path from one polygon vertex to any other in the scene must consist of straight-line segments joining some of the vertices of the polygons. Define a good state space now. How large is this state space?

2 Consider a state space where the start state is number 1 and each state k has two successors: numbers 2k and 2k + 1.

a. Draw the portion of the state space for states 1 to 15.
b. Suppose the goal state is 11. List the order in which nodes will be visited for breadthfirst search, depth-limited search with limit 3, and iterative deepening search.

c. Call the action going from k to 2k Left, and the action going to 2k + 1 Right. Can you find an algorithm that outputs the solution to this problem without any search at all?

3. True or false: If decision tree D2 is an elaboration of tree D1, then D1 is more-general-than D2. Assume D1 and D2 are decision trees representing arbitrary boolean functions, and that D2 is an elaboration of D1 if ID3 could extend D1 into D2. If true, give a proof; if false, a counterexample.

4. Prove the optimality of A* informed search algorithm.

5)

a) Study the following table and construct a decision tree for computer buying behaviour prediction **using Information Gain as the heuristics**.
b) Express the **decision tree as a rule**.

c) Apart from the Decision Tree that you got, provide **one more Consistent hypothesis** for this set pf samples provided.

No	Age	Income	Type	Family income	Credit Rating	Buys computer
1	25	High	Employee	20000	Low	No
2	24	High	Employee	21000	Low	No
3	32	High	Employee	15000	High	No
4	41	Medium	Employee	36000	High	Yes
5	42	Low	Student	36500	High	Yes
6	43	Low	Student	38000	High	No
7	40	Low	Student	35000	High	Yes
8	26	Medium	Employee	18000	Low	No
9	30	Low	Student	31000	Low	No
10	42	Medium	Student	37000	High	Yes
11	25	Medium	Student	19000	Low	No
12	35	Medium	Employee	18000	High	No
13	38	High	Student	**34000**	High	Yes
14	45	Medium	Employee	51000	High	No

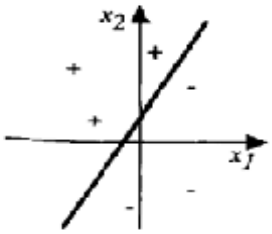
6) For the above problem,

(a) Calculate the instance space size
(b) No of semantically different hypothesis
(c) No of syntactically different hypothesis
(d) Size of concept space

Assignment-2

EXERCISES

4.1. What are the values of weights w_0, w_1, and w_2 for the perceptron whose decision surface is illustrated in Figure ? Assume the surface crosses the x_1 axis at -1, and the x_2 axis at 2.



4.2. Design a two-input perceptron that implements the boolean function $A \wedge \neg B$. Design a two-layer network of perceptrons that implements $A\ XOR\ B$.

4.3. Consider two perceptrons defined by the threshold expression $w_0 + w_1 x_1 + w_2 x_2 > 0$. Perceptron A has weight values

$$w_0 = 1,\ w_1 = 2,\ w_2 = 1$$

and perceptron B has the weight values

$$w_0 = 0,\ w_1 = 2,\ w_2 = 1$$

True or false? Perceptron A is *more_general_than* perceptron B. (*more_general_than* is defined in Chapter 2.)

4.5. Derive a gradient descent training rule for a single unit with output o, where

$$o = w_0 + w_1 x_1 + w_1 x_1^2 + \ldots + w_n x_n + w_n x_n^2$$